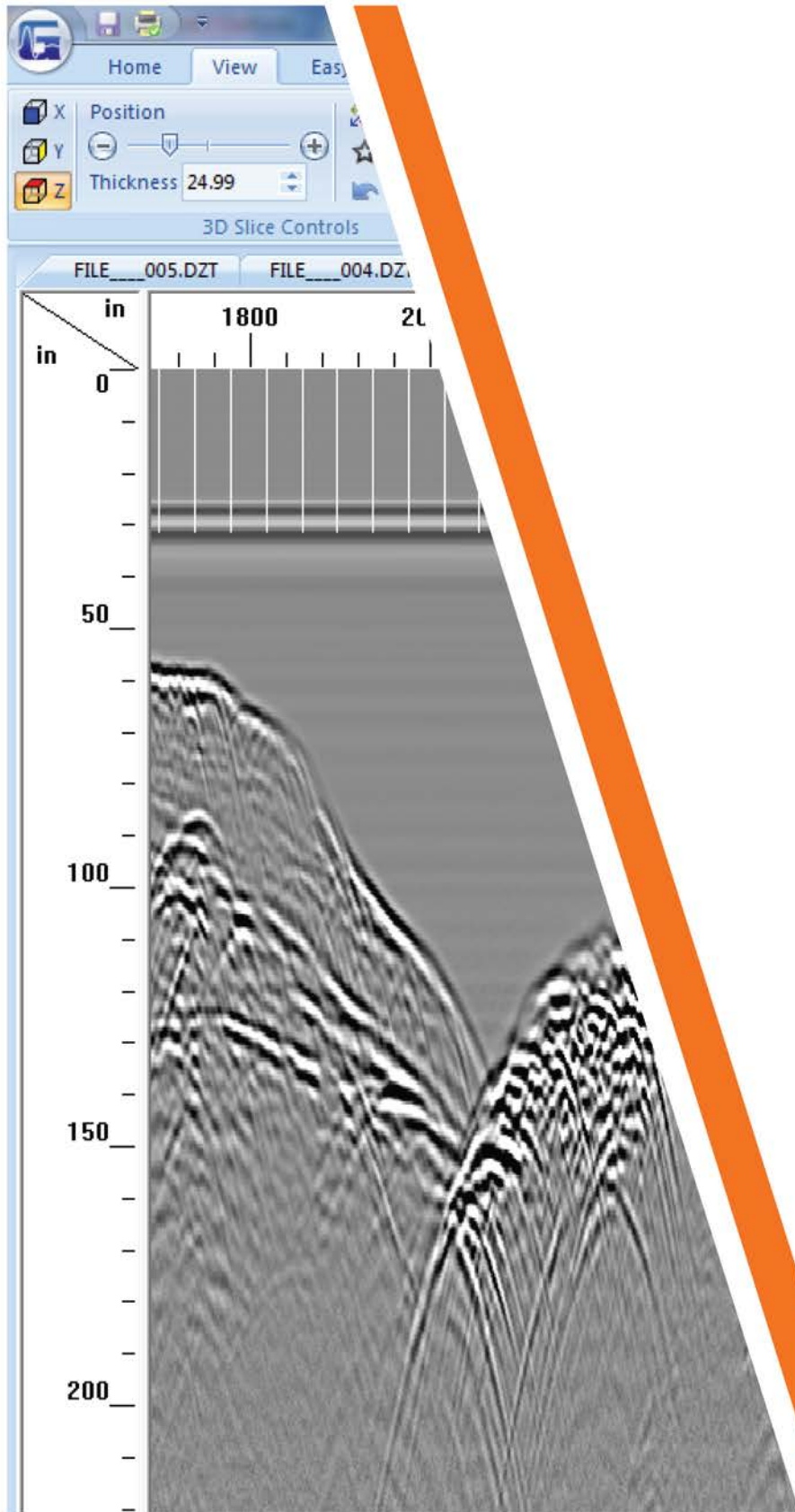




RADAN[®] 7

Manual

Geophysical Survey Systems, Inc.
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MN43-199 Rev C

8.15.2013

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Should you have any questions concerning this Agreement, you may contact GSSI by writing Geophysical Survey Systems, 12 Industrial Way, Salem, New Hampshire 03079 U.S.A.

You acknowledge that you have read this agreement, understand it and agree to be bound by its terms and conditions. You further agree that it is the complete and exclusive statement of the Agreement between you and GSSI which supersedes any proposal or prior Agreement, oral or written, and any other communications between us relating to the subject matter of this Agreement.

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How to Use This Manual: Must Read

This manual is designed for both experienced and novice users of RADAN 7. This manual is broken up into five sections to help you find answers you are looking for. Some processes may be duplicated in different sections. This is designed to assist you with quickly finding the help you might need based upon the question(s) you may be asking.

Section 1: Getting Started is General Description of the software, general requirements, getting started, installing and activating the software

Section 2: Using RADAN 7 is basic use of RADAN 7, launching the software, updating the software, and navigating through the screens

Section 3: Navigating Through RADAN 7 is a description of every screen and menu option in RADAN 7.

Section 4: Basic Processing/Tutorials is basic processing steps/tutorials for any set of data.

Section 5: Processing Specific Applications is basic processing for StructureScan, RoadScan, and BridgeScan applications.

System Requirements and Notes

Recommended System Requirements for RADAN 7

- Microsoft Windows® 7 (32 or 64 bit)
- Intel Core i5 (or better) processor
- 3+ GB system memory
- 500+ GB hard drive with a minimum of 100 GB available space
- 256+ MB dedicated graphics chipset with OpenGL drivers (Note: We only support NVidia and Intel graphics chipsets)

Minimum System Requirements for RADAN 7

- Version 7.0.4.9 is the last version compatible with Microsoft Windows® XP. All later version require Microsoft Windows® Vista or higher.
- 1.0+ GHz Pentium 4 (Note: We do not support single core single thread processors)
- 2 GB system memory
- 160 GB hard drive with a minimum of 20 GB available space
- 128 MB graphics chipset with OpenGL drivers (Note: We only support NVidia and Intel graphics chipsets.)

What Data Can Be Processed with RADAN 7:

- RADAN 7 is necessary for viewing of SIR-30 data. It adds capabilities to view and process the new raw data format of SIR-30 and Structure Scan Mini data.
- SIR-3000 (2D dzt, 3D b3d, GPS tmf, plt and gga text from the SDR data logger)
- SIR-20(2D dzt, 3D b3d, GPS tmf and gga text from the SDR data logger)
- StructureScan Optical data
- Individual profiles of older systems such as SIR-10 and SIR-2000
- Files processed by RADAN 4.x RADAN 5.x and RADAN 6.x
- 3D files which have the Microsoft Access (mdb) based database

RADAN 7 is Not Currently Recommended for Users of:

- StructureScan users working with the black pad
- Terravision:
 - Y Gain Equalization is not currently implemented in RADAN 7
 - RADAN 7 will not properly import GPS for Terravision but will read Terravision files that have been opened in RADAN 6.
- SIR-20 control units. This should not be confused with SIR-20 post processing systems. RADAN 7 is designed to work with SIR-20 data.
- It does not contain a replacement for controlling SIR-20 systems. All hardware control features of RADAN 6.6 and earlier have been removed from RADAN 7.
- CF-29 and earlier Toughbook do not meet the minimum specifications for RADAN 7.

Section 1: Getting Started

Thank you for purchasing RADAN® 7. The packing list included with the shipment lists all of the items in your order. The RADAN 7 program and example files are stored on a single CD-ROM disk.

GSSI Activation Policies

The RADAN 7 license includes one license for installation on one computer.

General Description

RADAN 7 software was designed to process, view, and document data collected with products from GSSI. RADAN 7 module can perform the following functions:

- Display multiple screens of radar data as line scan, wiggle trace, and/or oscilloscope.
- Manipulate color table and color transform parameters to enhance data display.
- Edit file headers and distance markers.
- Process individual files or multiple files.
- Modify or restore data gains.
- Correct position (shift data scans along the time axis).
- Provide horizontal scaling and distance normalization.
- Incorporate topographic changes with top surface normalization.
- Display the frequency spectrum of data.
- Apply Infinite Impulse Response (IIR) and Finite Impulse Response (FIR) filters.
- Spatial filtering (2 Dimensional/F-K filter).
- Perform migration.
- Perform predictive deconvolution.
- Perform envelope processing functions (Hilbert Transform).
- Velocity analysis.
- Local peak interpretation.
- Interactive interpretation.
- Print to all Windows supported printers.
- Export data as image, .dxf, .shp, .ascii, .kml, or .csv files.

Installing RADAN 7

It is highly recommended to be connected to the internet when installing the software so that activation can take place at the time of installation. If there is not a connection, contact GSSI for other activation instructions.

- 1 Insert the RADAN 7 Installation CD into the computer's CD drive.
- 2 The installation program should start automatically. If the program did start automatically, skip to Step 5. If it did not start automatically skip to Step 3.
- 3 Using Windows Explorer, double-click the CD drive that contains the RADAN 7 Installation disk. It is probably Drive D: or E:.
- 4 Find the Start Icon and double-click it. 
- 5 Follow on-screen instructions:

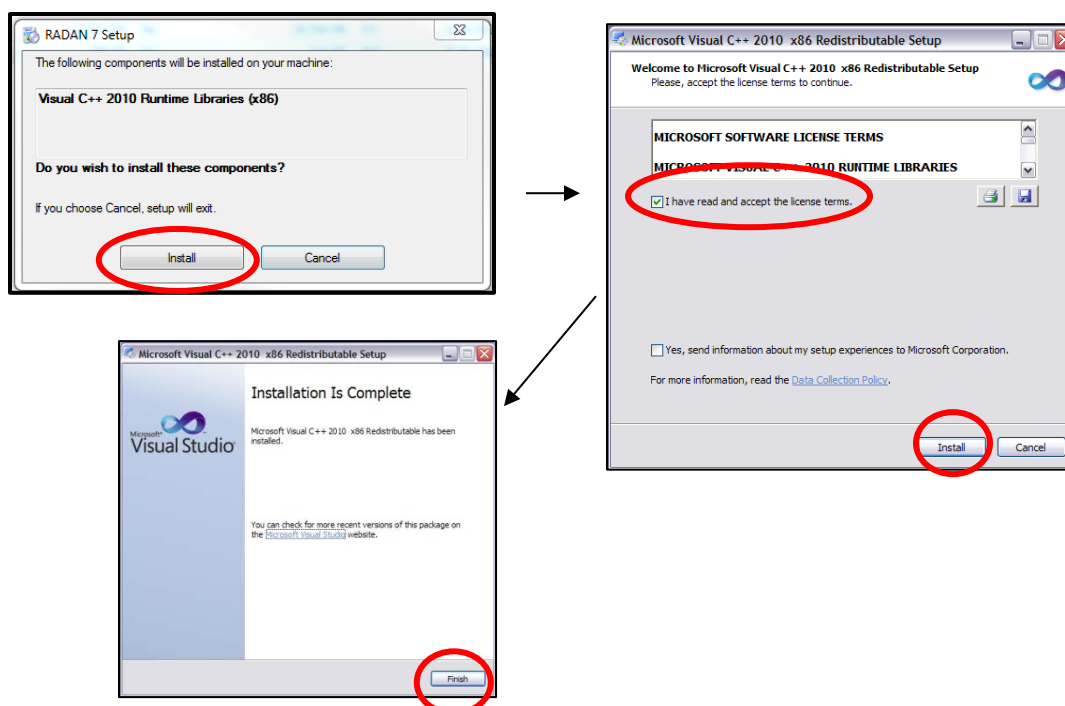
Install RADAN 7: Select this option to install the software onto the computer.

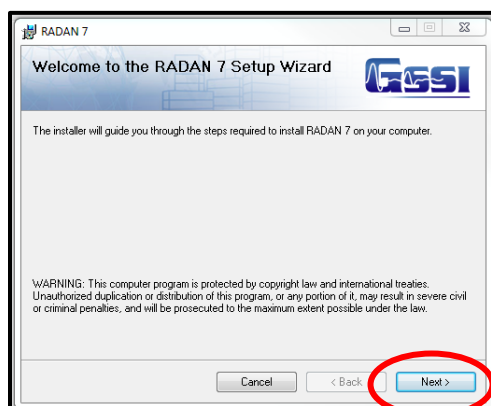
Technical Support Web Site Info: This will open a PDF file that has excellent information about how to use our support web site. It is highly recommended that the user opens, saves, and prints this file.

GSSI Contacts: This will open a PDF file of essential contacts at GSSI. It is highly recommended that the user opens, saves, and prints this file.

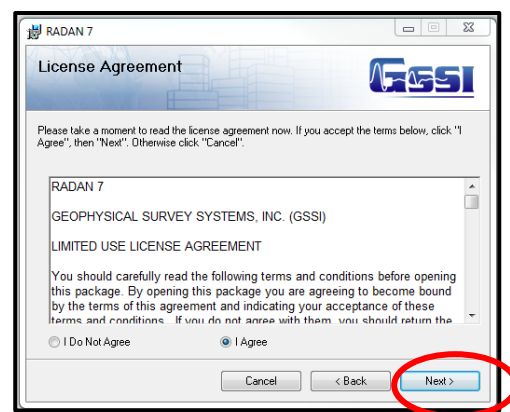
Installation Instructions

After you have selected Install RADAN 7 from the Main menu, you will see the following screens. Click Install > Accept > Next > OK or Finish through all the screens.

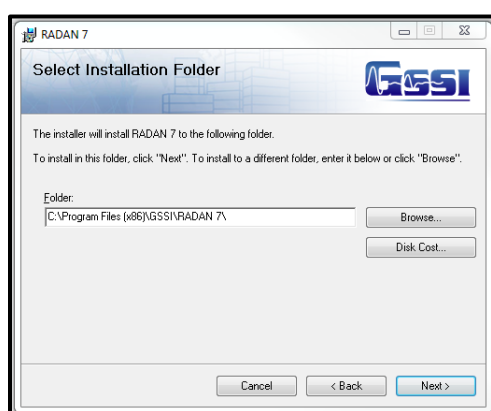




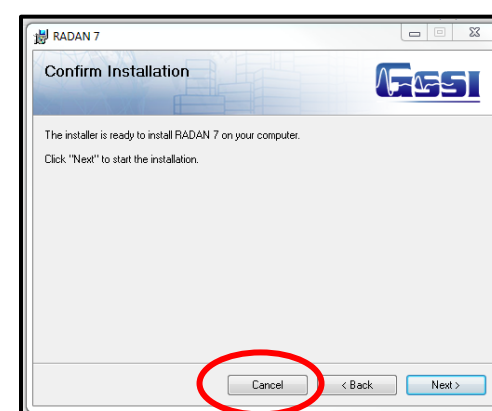
1



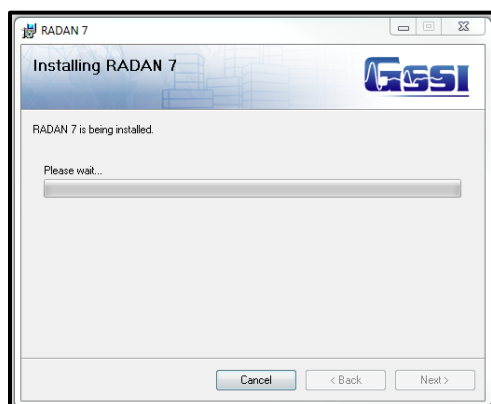
2



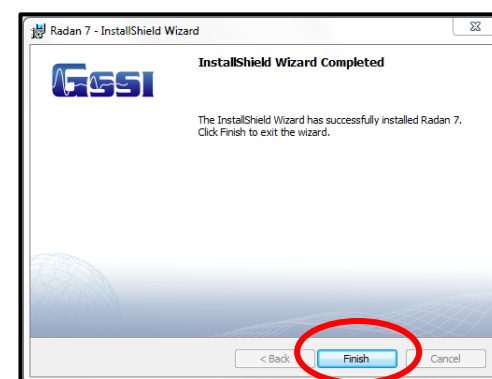
3



4



5



6

Note: Depending upon the age of your computer, your operating system (Windows XP, Windows Vista, Windows 7, or Windows 8), and the age of your operating system, you may get other screens asking you to install other software. You should accept these, or if you have questions, contact your IT person or GSSI.

Launching/Activating/Validating the RADAN 7 Software

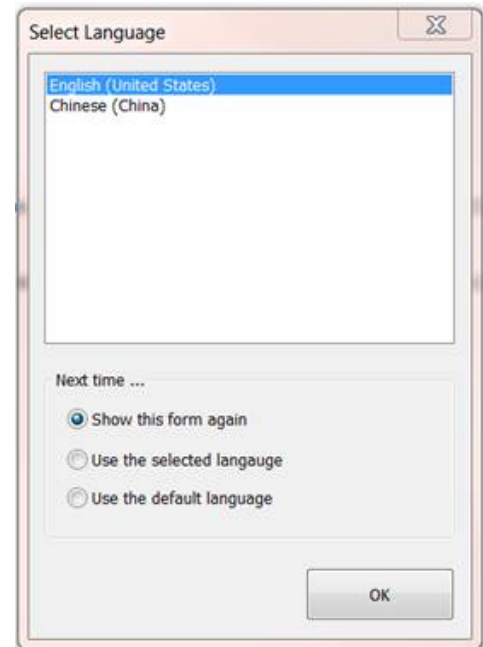
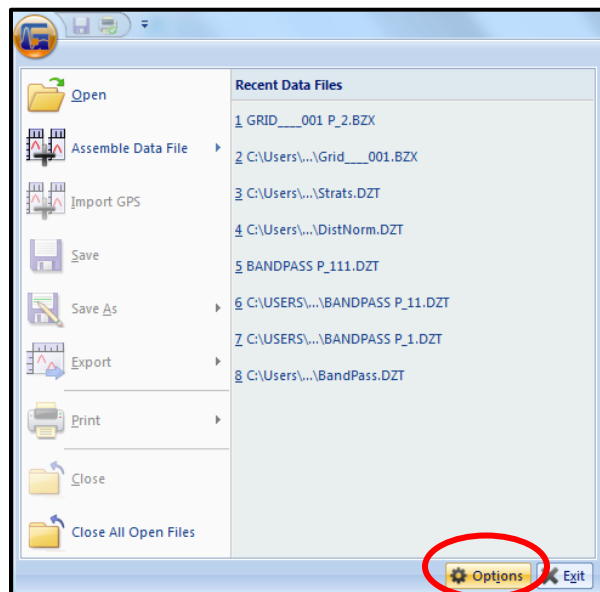
Launching the Software for the First Time

When launching the software for the first time, it will ask which language to use.

- 1** Highlight the language.
- 2** Select either:
 - **Show this form again:** English will be the default language, and a prompt will appear the next time the software is launched.
 - **Use the selected language:** The language that is highlighted will be used on subsequent launches of the software.
 - **Use the default language:** English is the default language and will be used on subsequent launches of the software.

The language may be changed at any time by:

- 1** Clicking the GSSI Button.
- 2** Clicking on Options.



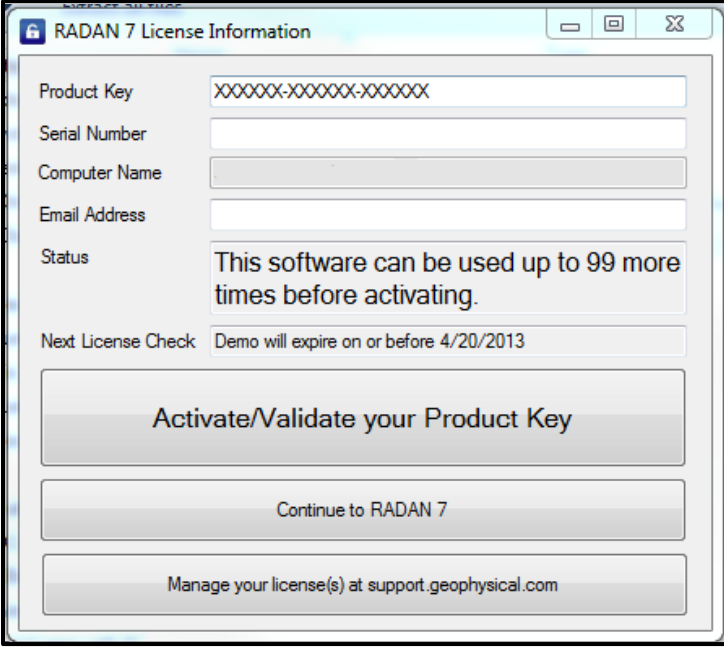
Activating the Software

After installing the software, RADAN 7 will automatically start.

The first time the software is run, the user will be asked to activate it. The computer **MUST** be connected to the internet to activate the software.

- 1** From the label located on the inside cover of the CD case, input the Product Key and the Serial Number into the appropriate fields.
- 2** The Computer Name is pre-filled by GSSI (this is the name of the user's computer from their computer system).
- 3** Enter a valid email address.
- 4** Click Activate/Validate your Product Key.

Note: If the software is not activated at this time, the adjacent screen will appear at the launching of the software until it is activated. After activating the software, an internet connection is not needed to run the software.



RADAN 7 License Information

Product Key: XXXXXX-XXXXXX-XXXXXX

Serial Number:

Computer Name:

Email Address:

Status: This software can be used up to 99 more times before activating.

Next License Check: Demo will expire on or before 4/20/2013

Activate/Validate your Product Key

Continue to RADAN 7

Manage your license(s) at support.geophysical.com



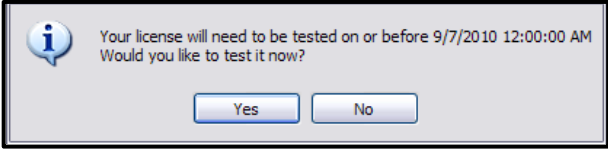
RADAN Mini Product Key:

46256A-872725-125463

Serial Number:

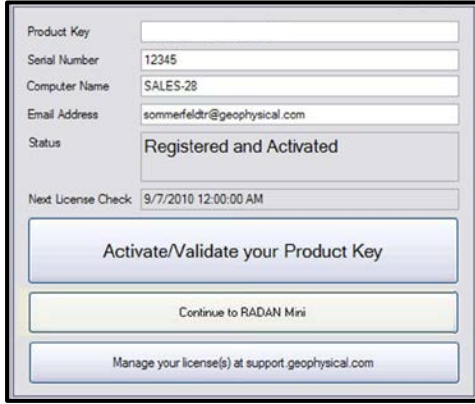
Validating the Software

At times, upon launching RADAN 7, the software will ask to test the license. Click Yes and a pre-populated screen will appear. Simply click Continue with RADAN 7. An internet connection is needed to test the license.



i Your license will need to be tested on or before 9/7/2010 12:00:00 AM
Would you like to test it now?

Yes No



RADAN 7 License Information

Product Key:

Serial Number: 12345

Computer Name: SALES-28

Email Address: sommerfeldtr@geophysical.com

Status: Registered and Activated

Next License Check: 9/7/2010 12:00:00 AM

Activate/Validate your Product Key

Continue to RADAN Mini

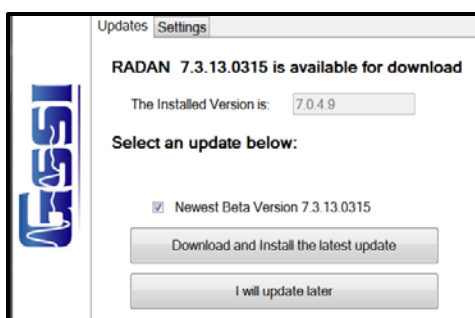
Manage your license(s) at support.geophysical.com

Updating the Software

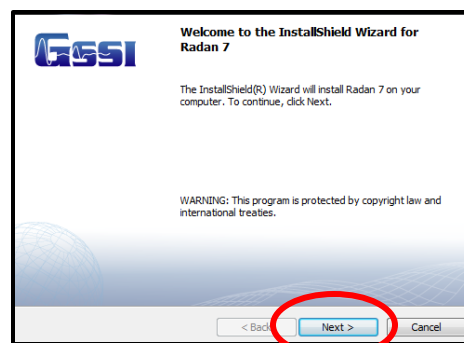
GSSI can automatically update the software if an update is available. Upon launching RADAN 7 AND if connected to the internet, it will ask if the user would like to download and install the update.

I will update later to update the software at a later date.

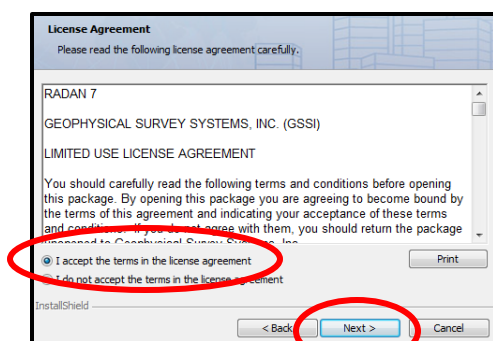
Download and Install the latest update to immediately update the software. After selecting this option the following screens will appear:



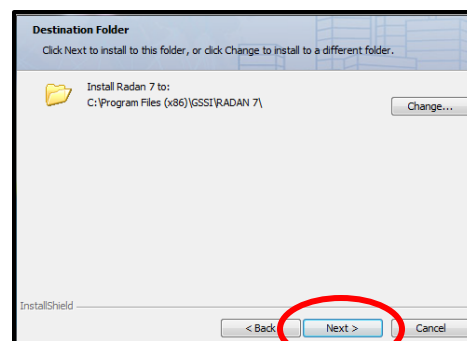
1



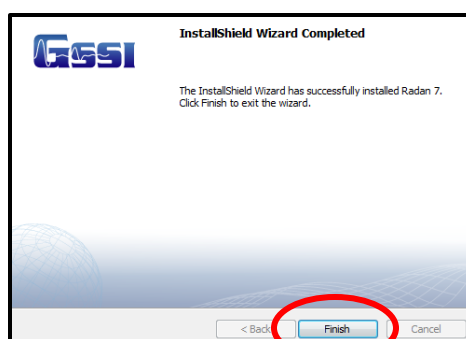
2



3



4



5

Section 2: Using RADAN 7

Recommended Modules

RADAN 7 is purchased in modules. RADAN 7 MAIN includes Easy Processing, Processing, and Google Earth. Below is a table showing recommended features for some common applications.

Modules	UtilityScan	StructureScan	RoadScan	BridgeScan	BridgeScan with Air Launched (BAL) Antenna
3D (3D)	X	X	X	X	
StructureScan (SID)		X			
RoadScan (RSA)			X		
BridgeScan (BQA)				X	
Horn BridgeScan (BAL)					X
Dual Pol. Horn BridgeScan (BAL)					X

Setting up a Laptop/PC and Data Transfer

Suggestions for data organization:

- Create a different folder for each project. The project folder will contain raw, unprocessed data that was collected and saved.
- Create a Processed or Output folder within each of the project folders. This folder will contain files that were processed from the raw, unprocessed data.
- After creating the folders, copy raw files from the device to the appropriate project folder.

Folders may be organized by the user's own set of rules. However, it is necessary to know the folder names and locations when configuring RADAN 7 at the start of each project.

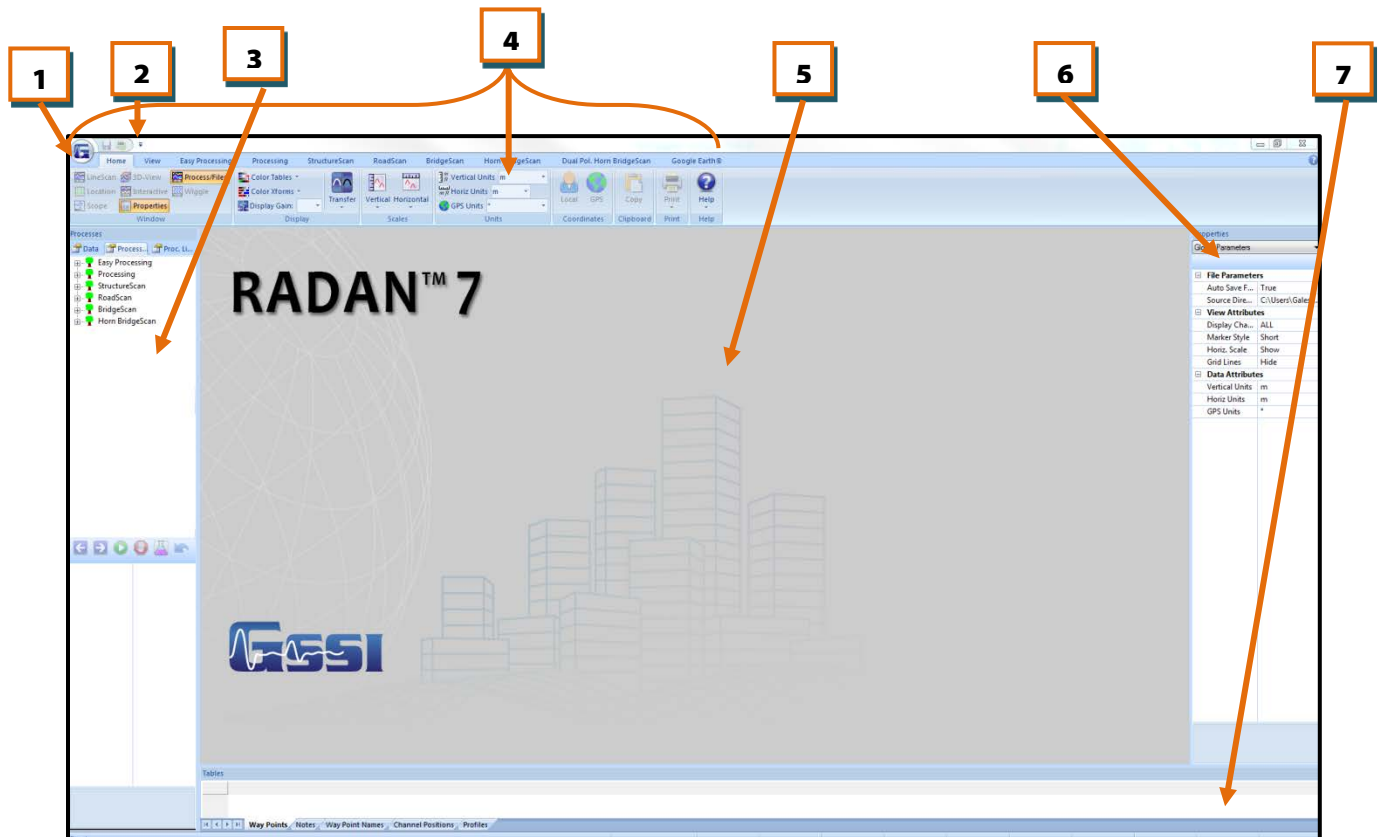
Example Data

Example data for use with RADAN 7 is available for download from the GSSI Technical Support website. Refer to the Basic Processing/Tutorials sections for more information about the examples data.

Launching RADAN 7, the Main Screen, and Configuring RADAN

Launching the Software

Launch RADAN 7 by double-clicking the RADAN 7 icon. The following screen is displayed:



- 1** GSSI Button
- 2** Quick Access Toolbar
- 3** Data/Processes/Proc. List Pane
- 4** Ribbons
- 5** Data Pane
- 6** Properties Pane
- 7** Tables Pane

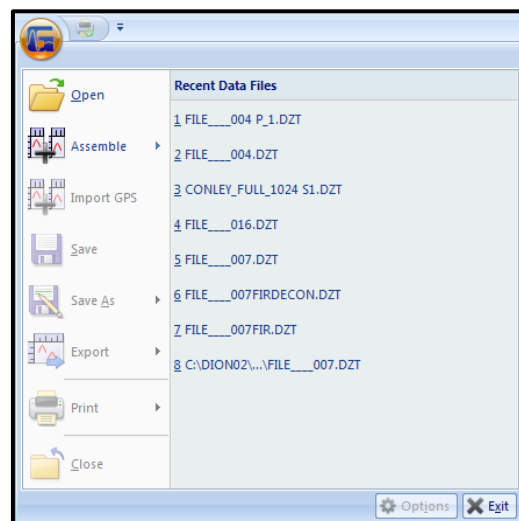
The Main Screen

Most of the options below will be detailed throughout the Navigating Through RADAN 7 Section of the manual.

GSSI Button

Clicking on the GSSI Button allows the user to:

- Open a File/Project
- Assemble Files
- Import GPS
- Save a File/Project
- Save As a File/Project under a different name or format
- Export data
- Print data
- Close a File/Project
- Open a previously processed File/Project
- Options to change languages
- Exit RADAN 7 Software



Quick Access Toolbar

By right-clicking any icon located in the GSSI button or in any Ribbon, that icon may be added to the Quick Access Toolbar. This is for frequently used options.

Data, Processes & Proc. List Pane

There are three tabs in this section:

Data Tab: This tab will provide quick access to project data, recently processed data and GSSI example data.

Processes Tab: Depending upon the application, this tab gives guided steps to process data.

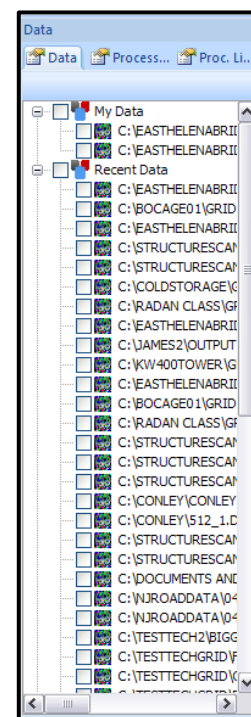
Proc. Lists Tab: The options located in this area provide a quicker way to apply more commonly used processes to the data. GSSI has created these commonly used processes as macros, which are a series of steps and/or options put together as one option.

Ribbon

This area contains all the viewing and processing options available in RADAN 7. Tabs in the Ribbon are also broken down by application.

Data Pane

This is where data are displayed when a file is opened. This screen can contain multiple files, each in its own tab.



Properties Pane

This area will display Global Parameters for all files in a particular project prior to opening any files, Header and Display Parameters information about a specific file (when opened), and 3D Display Parameters when a 3D file is opened.

Table Pane

Depending upon the type of data that is being processed, this pane will display the database and allow editing of the information in a data file. More information about this is located in the Basic Processing/Tutorials section.

Configuring the Software: Setting Global Parameters

Before opening a file, it is necessary to set up some Global Parameters in the Properties Pane, which is located on the right side of the screen. Double-click on the left or right column to change/select options or click on either column and click on dots or down arrow to change/select options.

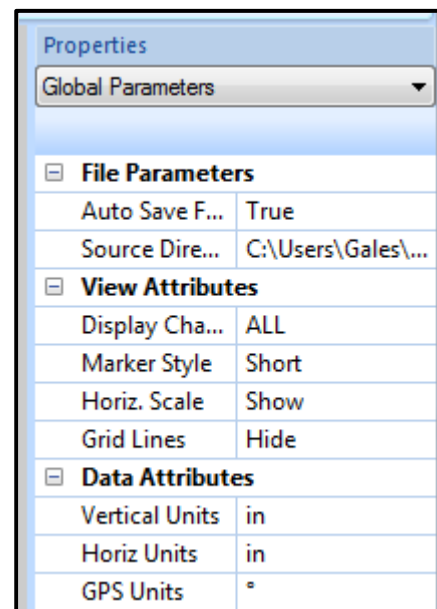
File Parameters

Auto Save File:

- **True:** Automatically saves processed files into a folder labeled Proc in the established Source Directory.
- **False:** Prompts the user to save each processed file into an established Output Directory.

Source Directory: Select the folder where the source (original data is located).

Output Directory: Select the folder where the processed data will be saved (only an option if Auto Save File is set to False).



View Attributes

Display Channel: Select which channel to display/process if multiple channels are available.

Marker Style: Select None, Long, or Short for the type of User/Distance marks to be displayed.

Horiz. Scale:

- **Show:** Display horizontal scale.
- **Hide:** Do not display horizontal scale.

Grid Lines:

- **Show:** Display grid lines.
- **Hide:** Do not display grid lines.

Note: Once a file is open the Global Parameters cannot be changed. All data files must be closed to make changes.

Data Attributes

When a file is opened, the scale will default to whatever units were saved with the file.

Vertical Units: Units for the vertical scale.

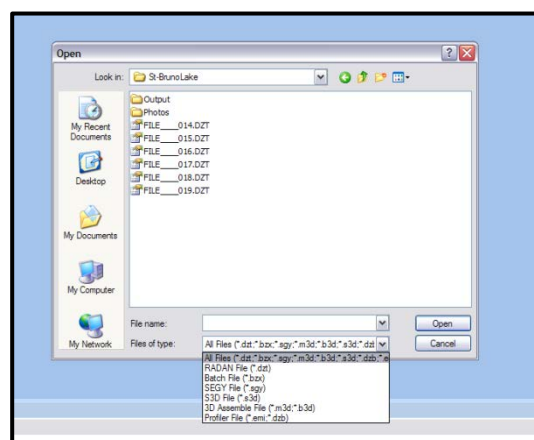
Horiz Units: Units for the horizontal scale.

GPS Units: Units for GPS horizontal scale.

Menu

Open

-
- The screenshot shows the 'File' menu of the 'Data Explorer' application. The menu is open, displaying a list of actions and a section for recent data files. The 'Open' option is highlighted in yellow. The 'Recent Data Files' section lists eight files, with the first one, '1 FILE____004 PROCESSED_41.DZT', selected.
- | Recent Data Files | |
|-------------------|------------------------------|
| 1 | FILE____004 PROCESSED_41.DZT |
| 2 | R2351001.DZT |
| 3 | SEP2810A004.DZT |
| 4 | SEP2810A002.DZT |
| 5 | FILE____004 P_1.DZT |
| 6 | FILE____004.DZT |
| 7 | CONLEY_FULL_1024 S1.DZT |
| 8 | FILE____016.DZT |



Assemble Data File

Append Files

This option appends files to create longer profiles. Based upon collection parameters and the control unit being used there are limits on profile length.

- 1** Select Append Files and browse (if necessary) to the folder where the files to append are located.
- 2** Enter a name for the file being created.
- 3** Select No Merge to keep each profile separate, and Yes Merge to combine the files into one file.
- 4** Click Next to continue or Cancel to cancel the process.
- 5** There will be two windows: Available Files in Folder are files available to append; and Files to Append are the files that will be appended.

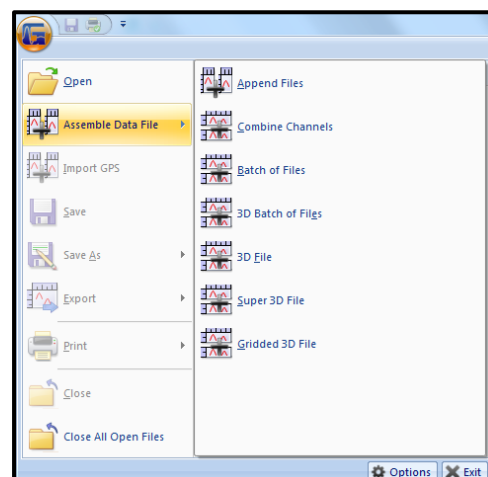
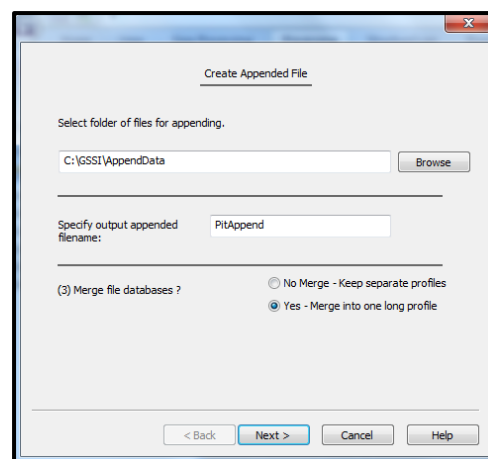
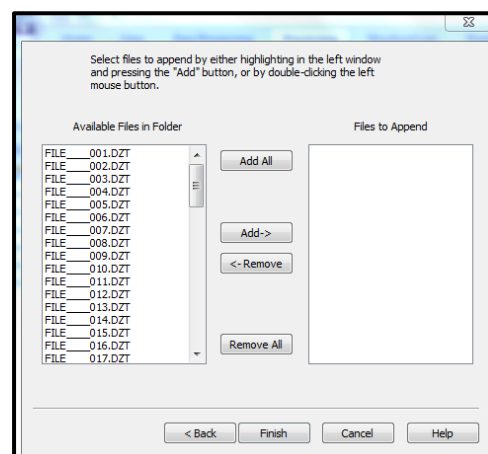
Adding Files To Append Together

- Click Add All to add every file from the left window to the right window.
- Click on a file and click Add to add a single file to the right window.
- Add multiple files at once by clicking on one file, then while holding the Ctrl key, click on the other files to add. Then click Add.
- If the files to add are grouped together, click on the first file, hold down the Shift key, and click on the last file in that group. Then click Add.

Removing Files

- Click Remove All to remove every file from the right window to the left window.
- Click on a file and click Remove to remove a single file from the right window.
- Remove multiple files at once by clicking on one file, then while holding the Ctrl key, click on the other files to remove. Then click Remove.
- If the files to remove are grouped together, click on the first file, hold down the Shift key, and click on the last file in that group. Then click Remove.

- 6** Click Back to return to the previous screen.
- 7** Click Finish to complete the process.
- 8** Click Cancel to cancel the process.



Combine Channels

If data were collected using multi-channels, the files may be combined for viewing.

- 1** After Combine Channels is selected from Assemble Data Files, browse (if necessary) to the folder where the files to combine for viewing are located.
- 2** Click Next to continue or Cancel to cancel the process.
- 3** There will be two windows: Available Files in Folder are files available to combine channel; and Files to Combine are the files that will be added to the combine channel.

Adding Files To Combine Channels

- Click Add All to add every file from the left window to the right window.
- Click on a file and click Add to add a single file to the right window.
- Add multiple files at once by clicking on one file, then while holding the Ctrl key, click on the other files to add. Then click Add.
- If the files to add are grouped together, click on the first file, hold down the Shift key, and click on the last file in that group. Then click Add.

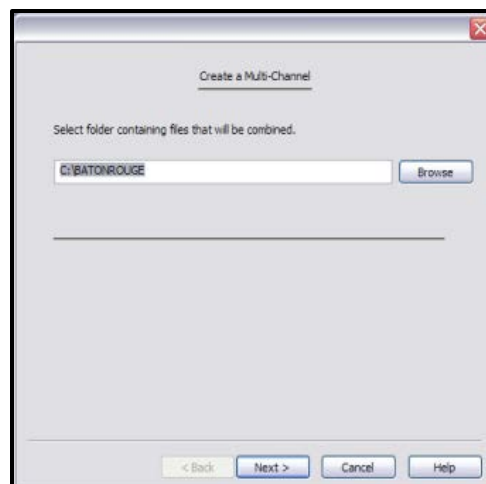
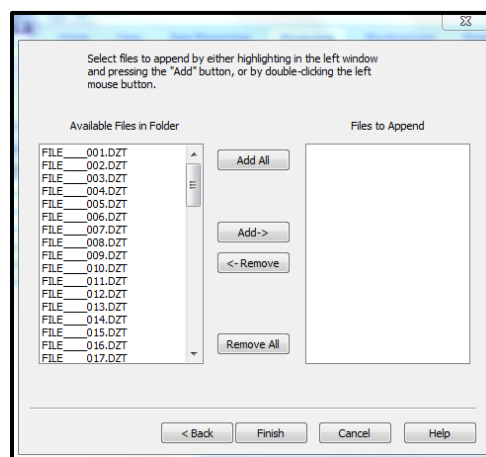
Removing Files

- Click Remove All to remove every file from the right window to the left window.
- Click on a file and click Remove to remove a single file from the right window.
- Remove multiple files at once by clicking on one file, then while holding the Ctrl key, click on the other files to remove. Then click Remove.
- If the files to remove files are grouped together, click on the first file, hold down the Shift key, and click on the last file in that group. Then click Remove.

- 4** Click Back to return to the previous screen.

- 5** Click Finish to complete the process.

- 6** Click Cancel to cancel the process.



Batch of Files

To run the same process for multiple files, create a batch file that contains these files. The process is run once and then run repeated for every file in the batch file. The batch file created will be a .bzx file and contain only the names of the files to batch together. It will NOT be a data file (.dzt) of the files combined together.

- 1** After Batch of Files is selected from Assemble Data Files, browse (if necessary) to the folder where the files to batch are located.
- 2** Enter a name for the batch file being created.
- 3** Click Next to continue or Cancel to cancel the process.
- 4** There will be two panes: Available Files in Folder are files available to append; and Batch Files are the files that will be batched together.

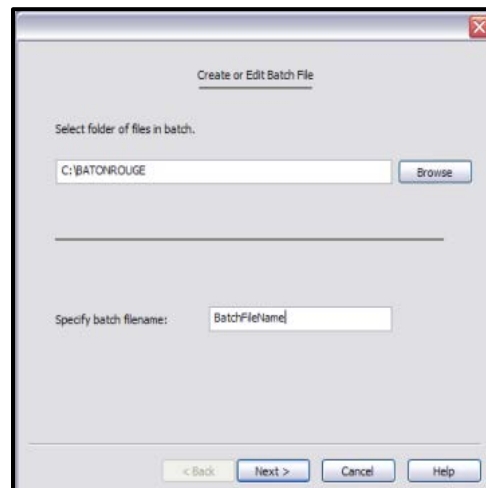
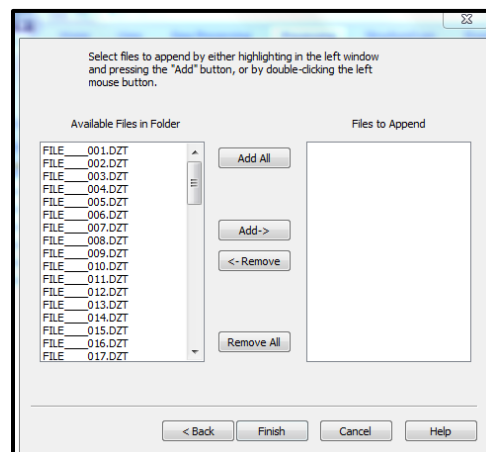
Adding Files To Combine Channels

- Click Add All to add every file from the left window to the right window.
- Click on a file and click Add to add a single file to the right window.
- Add multiple files at once by clicking on one file, then while holding the Ctrl key, click on the other files to add. Then click Add.
- If the files to add are grouped together, click on the first file, hold down the Shift key, and click on the last file in that group. Then click Add.

Removing Files

- Click Remove All to remove every file from the right window to the left window.
- Click on a file and click Remove to remove a single file from the right window.
- Remove multiple files at once by clicking on one file, then while holding the Ctrl key, click on the other files to remove. Then click Remove.
- If the files to remove files are grouped together, click on the first file, hold down the Shift key, and click on the last file in that group. Then click Remove.

- 5** Click Back to return to the previous screen.
- 6** Click Finish to complete the process. The batch file is now available to open, and process, which will automatically process each file in the batch.
- 7** Click Cancel to cancel the process.



3D Batch of Files

This provides a way to combine individual data files (.dzt) that were collected in a grid format and batch them together to create a 3D Grid Batch file. Files collected can be collected in the X direction only, Y direction only, or both X and Y direction. The batch file created will be a .bzx file and contain only the names of the files to batch together. It will NOT be a data file (.dzt) of the files combined together.

- 1** After 3D Batch of Files is selected from Assemble Data Files, browse (if necessary) to the folder where the files to batch are located.
- 2** Enter the name for the batch file being created.
- 3** Click Next to continue or Cancel to cancel the process.
- 4** There will be two panes: Available Files in Folder are files available to append; and Batch Files are the files that will be batched together. Add ALL files that should be included with the 3D grid.

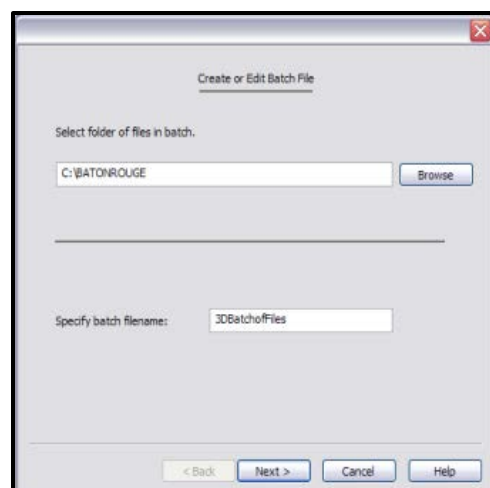
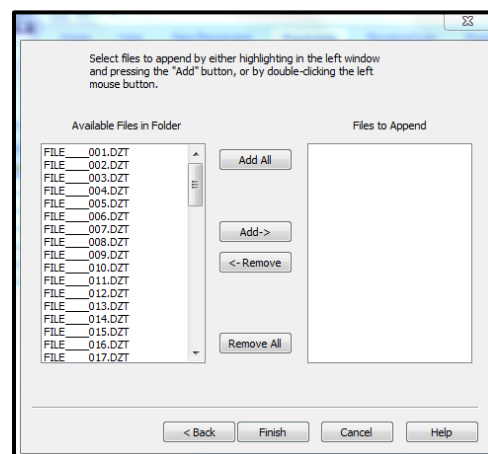
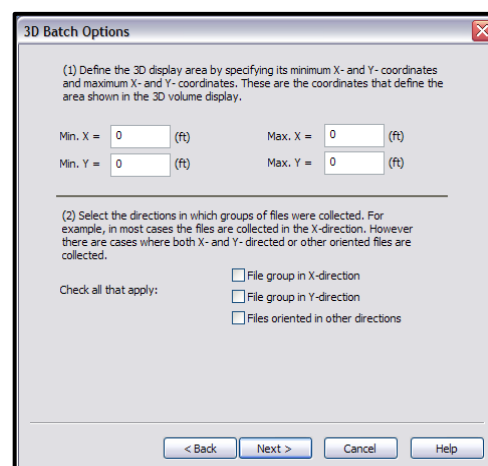
Adding Files To Combine Channels

- Click Add All to add every file from the left window to the right window.
- Click on a file and click Add to add a single file to the right window.
- Add multiple files at once by clicking on one file, then while holding the Ctrl key, click on the other files to add. Then click Add.
- If the files to add are grouped together, click on the first file, hold down the Shift key, and click on the last file in that group. Then click Add.

Removing Files

- Click Remove All to remove every file from the right window to the left window.
- Click on a file and click Remove to remove a single file from the right window.
- Remove multiple files at once by clicking on one file, then while holding the Ctrl key, click on the other files to remove. Then click Remove.
- If the files to remove files are grouped together, click on the first file, hold down the Shift key, and click on the last file in that group. Then click Remove.

- 5** Click Back to return to the previous screen.
- 6** Click Finish to complete the process.
- 7** Click Cancel to cancel the process.
- 8** After clicking Finish enter the Starting and Ending points of the grid.



9 Select the direction in which a group of files were collected. More than one option may be selected:

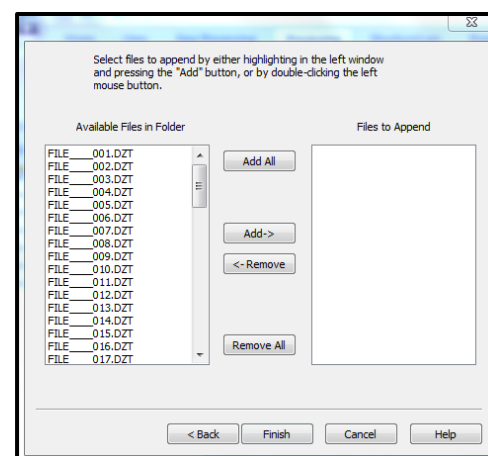
- If files were collected in the X direction.
- If files were collected in the Y direction.
- If files were collected neither the X nor the Y direction.

10 Click Back, Next, or Cancel.

11 After clicking Next there will be two panes if files were collected in both the X & Y directions: Available Files in Folder are files available to append; and Batch Files are the files that will be batched together. Add ALL files that should be included with the 3D grid.

Adding Files To Combine Channels

- Click Add All to add every file from the left window to the right window.
- Click on a file and click Add to add a single file to the right window.
- Add multiple files at once by clicking on one file, then while holding the Ctrl key, click on the other files to add. Then click Add.
- If the files to add are grouped together, click on the first file, hold down the Shift key, and click on the last file in that group. Then click Add.



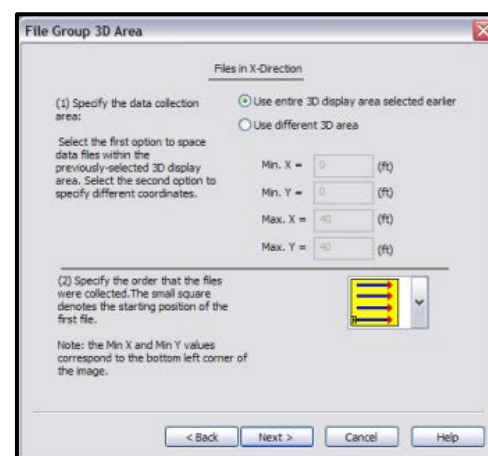
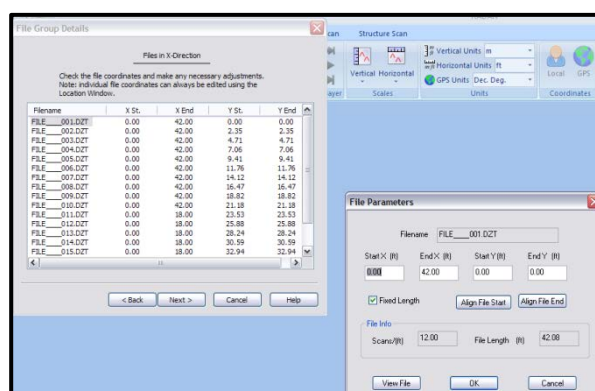
Removing Files

- Click Remove All to remove every file from the right window to the left window.
- Click on a file and click Remove to remove a single file from the right window.
- Remove multiple files at once by clicking on one file, then while holding the Ctrl key, click on the other files to remove. Then click Remove.
- If the files to remove files that are grouped together, click on the first file, hold down the Shift key, and click on the last file in that group. Then click Remove.

12 Click Back, Next, or Cancel.

13 Click on the Down arrow next to the yellow orientation section. Select the direction and orientation for how the data were collected.

14 Click Back, Next, or Cancel.



15 Double-click on each individual file and input the starting and ending XY coordinates of that profile.

- Enter starting and ending XY coordinates.
- View File to view the individual file
- Click OK.

16 Click Back, Next, or Cancel.

17 Lastly, input GPS coordinates for this grid if available.

18 Click Back, Finish, or Cancel.

3D File

This provides a way to combine individual data files (.dzt) that were collected in a grid format and assemble them together to create a 3D Grid file (.m3d). Files collected can be collected in the X direction only, Y direction only, or both X and Y direction.

1 After selecting 3D File, enter a filename for the 3D Grid to create.

2 Click Save to continue.

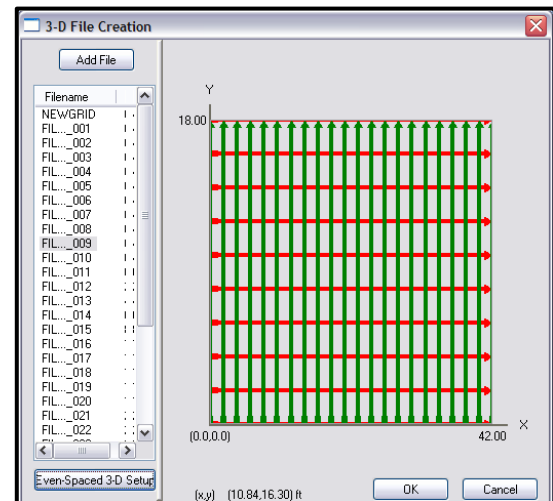
3 3D Grid Options: Enter the following grid parameters based upon how the data were collected and will be combined into a 3D Grid file.

- **3D Filename:** This is the name of the single .dzt file that RADAN 7 will construct from the individual profiles, and the location where it will be stored. Change either the name or the storage directory by clicking on this button.
- **Files in X/Y Direction:** If the same grid was collected twice, but with perpendicular transects, these tabs are used to define different input parameters for each direction. For example, data collected zig-zag in the X direction, but in the Y as unidirectional lines, are input as different line orders under each tab.
- **Starting (units):** This is the coordinate of the bottom left corner of the grid. If the smaller grid is tied into a larger site grid, input those coordinates here so that the axis of the resultant 3D file matches with the larger area.
- **X-Length/Y-Length:** These are the maximum coordinates of the grid. For example, if the grid is 100 inches × 100 inches, put those values in here. If the profile lines are not all the same length, put in the measurement of the longest one.
- **# Profile Lines:** Total number of lines in either the X or the Y direction.

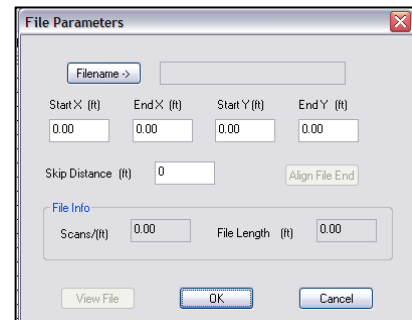
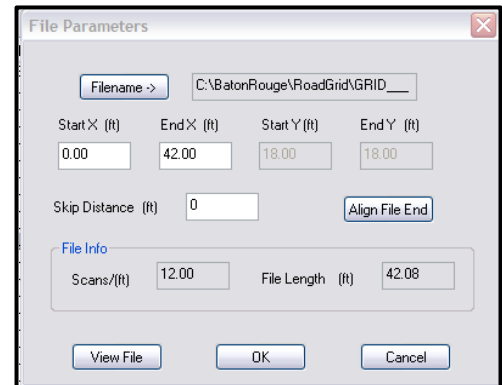
- **Line Spacing:** This is the distance between each survey transect. The software figures out this number by dividing the grid size by the number of profile lines. Use this distance as error checking. If data were collected with transects placed one foot apart, and the number of transects for the grid size is accurate, then the line spacing should be 1. Anything else and there is a positioning error.

Note: Do not forget to count the “0” transect. If scanning a 10×10 foot area with profiles every one foot, and the first profile is at 0 and the last is at 10, there will be 11 profiles.

- **Line Order:** This is a pull down menu. Visualize the site grid and the order in which files were collected, and choose the orientation that best matches.
 - **Working Folder:** This is where data are stored. Clicking this button will open a browser to select a different directory.
 - **Auto Load Files:** By checking this box, RADAN 7 will go to the working directory and automatically input the data files in alpha-numerical order. This is the same order that is shown when data files are sorted by name in Windows Explorer (by clicking on the “Name” column header). If the files are not in the correct naming convention, it may be easier to rename them in Windows Explorer.
- 4 After completing all the selections in the dialog, click OK to open the 3-D File Creation window.
 - 5 The window shows the actual locations and orientations of the profiles. If “Auto Load Files...” was selected in 3D Grid Options the left pane will show a list of file names with starting and ending coordinates.
 - 6 Existing filenames and coordinates can be edited two different ways.
 - Click on a filename located in the left pane. Then double-click that filename to edit the coordinates.
 - Move the mouse cursor to a line located in the right pane and click on it.
 - 7 Delete a line by clicking on the file in the left pane and pressing the delete key.



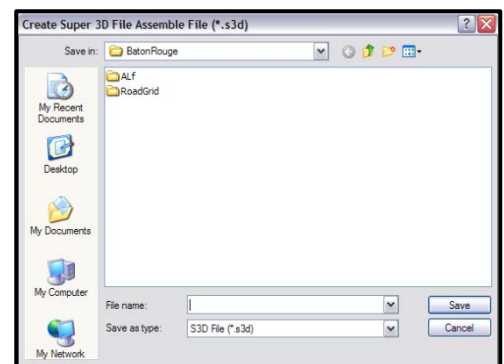
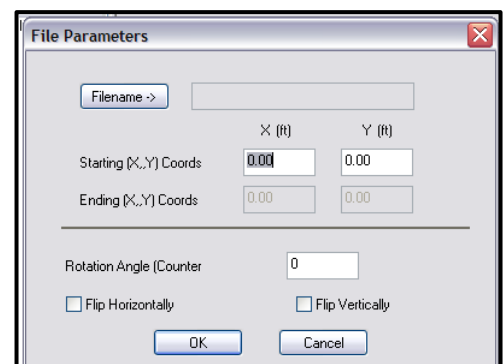
- 8** Add files to the grid by clicking Add File. Click Filename to browse and select the appropriate file. Then enter the X and Y starting and ending coordinates for that line. Click OK to save and continue.
 - The Skip Distance option skips a certain distance from the start of the file when writing to the 3D output file. This is particularly beneficial for files that were mistakenly started with the antenna in back of the starting point for the grid.
 - Use the Align File End button if files were collected in a Zig-Zag pattern. This button will adjust the file so that the last scan is aligned with the end of the grid. This option is typically used in cases where the user is more confident in the ending position of the profile than the starting position. This option is only available for evenly spaced x- or y-directed files.
- 9** Once satisfied with the look of the grid, click OK in the 3-D File Creation window and the software will combine all the files and create a single grid file.



Super 3D File

Combine multiple 3D Grids to create one “super” 3D Grid. This will create a new file with the extension .s3d.

- 1** After selecting Super 3D File, enter a filename for the Super 3D file (.s3d) being created. Click Save to save and continue.
- 2** Click Add File to retrieve an already assembled 3D grid.
- 3 File Parameters:** Populate the File Parameters window.
 - **Filename:** Click Filename to browse and retrieve a grid.
 - **Starting (X,Y) Coords:** Enter the X,Y position for this grid.
 - If this is the first grid being added, the Starting (X,Y) coordinate is likely 0,0.
 - If this is NOT the first grid being added, the Starting (X,Y) coordinate is relative to the grids already added.
 - If necessary, Rotate, Flip Horizontally, and/or Flip Vertically, depending on how the grid was collected relative to the coordinates of the first grid added.
 - Click OK the File Parameters are complete.
- 4** If there are more grids to add, continue back to step 1 and repeat.
- 5** Once all of the grids are added, click OK and the system will combine all the grids and create one 3D grid file.



Gridded 3D File

This option takes one or more 3D files or files with GPS coordinates and creates a 3D gridded file.

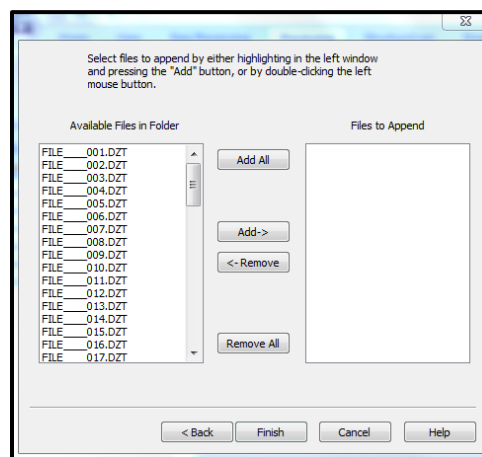
- 1** After selecting Gridded 3D File, select the folder containing the file(s) to be gridded. All files to be gridded must reside in the same folder.
- 2** Click Next to continue or Cancel to cancel the process.
- 3** There will be two panes: Available Files in Folder are files available to append; and Batch Files are the files that will be batched together. Add ALL files that should be included with the gridded 3D grid.

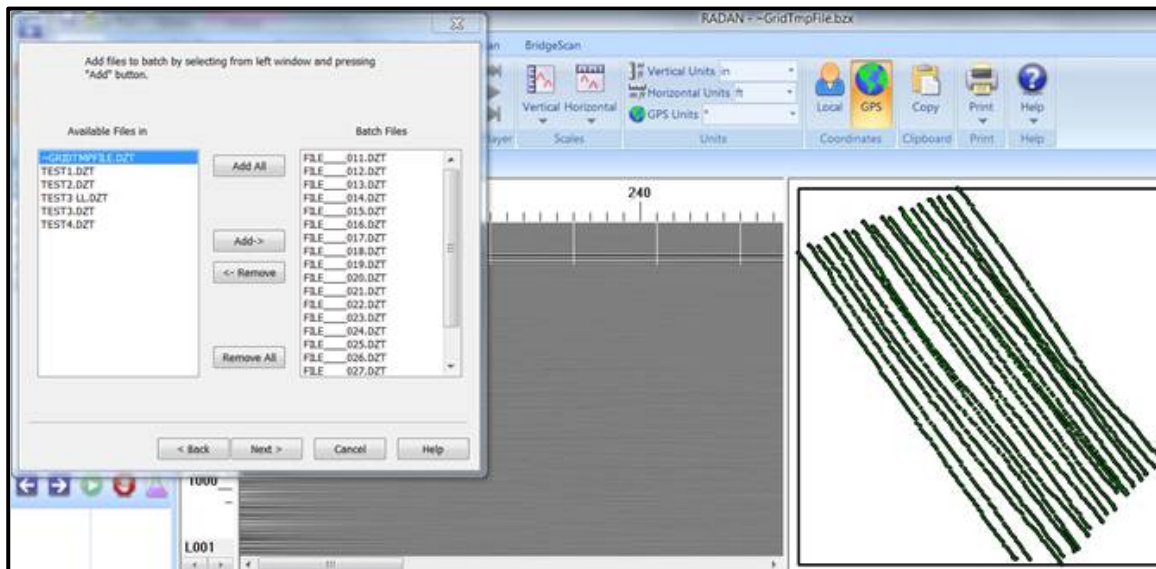
Adding Files To Combine Channels

- Click Add All to add every file from the left window to the right window.
- Click on a file and click Add to add a single file to the right window.
- Add multiple files at once by clicking on one file, then while holding the Ctrl key, click on the other files to add. Then click Add.
- If the files to add are grouped together, click on the first file, hold down the Shift key, and click on the last file in that group. Then click Add.

Removing Files

- Click Remove All to remove every file from the right window to the left window.
 - Click on a file and click Remove to remove a single file from the right window.
 - Remove multiple files at once by clicking on one file, then while holding the Ctrl key, click on the other files to remove. Then click Remove.
 - If the files to remove files are grouped together, click on the first file, hold down the Shift key, and click on the last file in that group. Then click Remove.
- 4** When files are added to the window above, a temporary file is created and the locations of the files in 3D space are indicated by the location view as seen in the image below.
 - 5** Click Next to move to the next screen.





- 6** The next window that appears specifies the dimensions of the 3D gridded area. By default, the area that appears encompasses all the data. There is an option to change the area to grid a subset of the data in this window. If there are not GPS coordinates, the area coordinates will be the horizontal units (e.g. feet or meters).

- 7** Click Next to move to the next screen.

- 8** The next window that appears is used to specify gridding intervals and method.

- Specify the distance between scans: Note how the gridded file size changes when the interval is changed. This may dictate how fine a grid interval is possible.
- Specify neighbor search information: Four is the default value for nearest neighbors. The neighbor distance should be at least the separation distance between profile lines.
- Specify gridding method: The greater the Distance Power the less of an effect points farther from the grid node will have during interpolation. 1 is the default value and 3 is the maximum for RADAN 7.



- 9** Click **Finish** to create the Gridded 3D File. A status bar will indicate the progress of the file being created.

- 10** Once the 3D gridded file is created, a prompt will appear to enter a file name. The file will open automatically after a name is provided.

Import GPS

If data were collected using GPS and it wasn't automatically imported when the .DZT file(s) were opened, select this option to import GPS data. First, open the GPR data file. Then click the Import GPS menu option. The GPS file name will default to the same file name of the data file, except the GPS file will have a .tmf extension.

Save

This will save the current active file along with all the parameters of the file.

Save As

Save the current active file as:

RADAN File: Saves the file as the default .dzt file.

RADAN File: Reversed: Reverses the direction of an individual .dzt file.

RADAN File: Split Channels: When multi-channel data is collected this saves the active channel only.

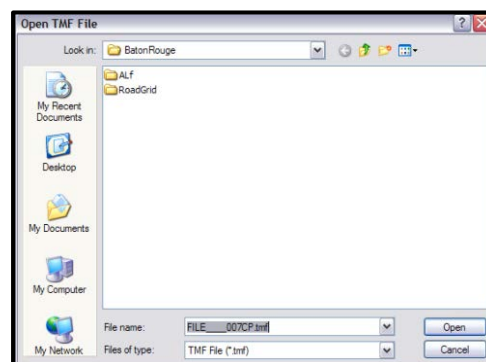
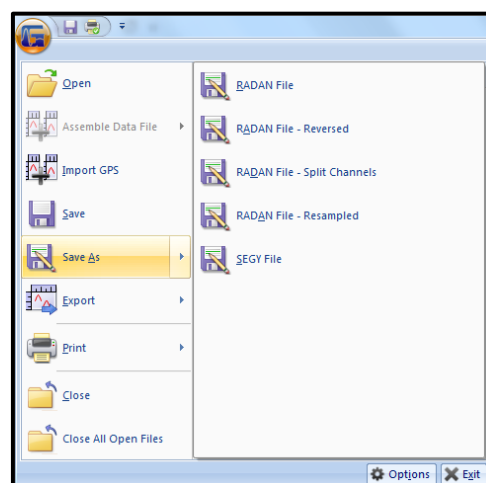
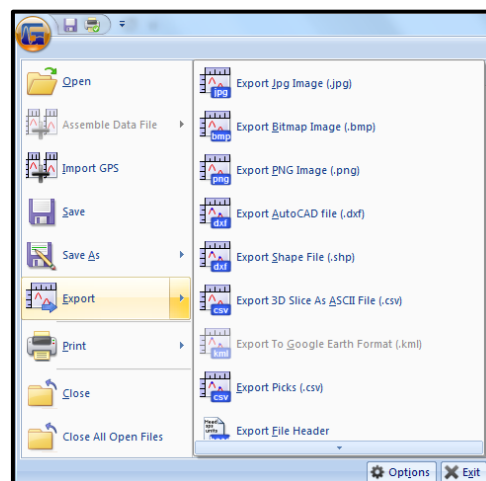
RADAN File: Resampled: Resample the data currently open in RADAN 7.

SEG-Y File: Saves seismic data as a .sgy file.

Export

Export the current active file as:

- Picture as a JPG format (.jpg)
- Picture as a Bitmap format (.bmp)
- Picture as a PNG format (.png)
- Custom Image: Opens a menu to select Image Type, Image Window, Image Size, and whether to split the output into multiple files.
- AutoCAD file format (.dxf)
- Shape File (.shp)
- 3D Slice as ASCII format, Comma Delimited (.csv): Choose from saving with the displayed X, Y, or Z slice as an ASCII csv file.
- Google Earth Format (.kml)
- Picks (.csv): Opens a set of menus to export Targets or Layers. See Ribbons: Structure and Functions for more information on how to export Picks.
- File Header (.txt)



Print

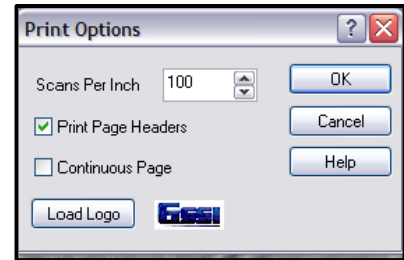
Print an image of the current active file.

Print: Printer setting will display.

Quick Print: Print directly to the default printer.

Print Preview: Preview the output on the screen prior to printing.

Setup: Enter print options such as Scan per Inch, Print Page Headers, Continuous Page, and a logo (Load Logo) or GSSI logo.



Close

Click Close to close the active file.

Close All Open Files

Click to close all of the open files.

Options

Change languages.

Exit

Click Exit to exit the software.

Panes and Tables

Data, Processes & Proc. List Pane

Data

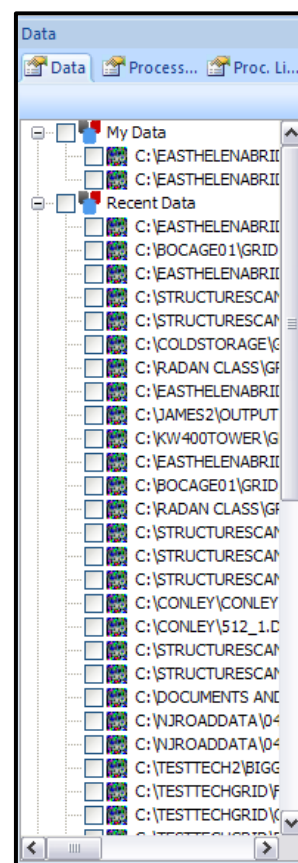
This tab contains lists of My Data, My Recent Data, and GSSI Example Data for quick reference and to open. The example data is available by requesting a CD copy from GSSI.

My Data: List of folders or files that the user adds and are always available when RADAN 7 is opened.

My Recent Data: List of files that have recently been worked on.

GSSI Example Data: List of folders and files for use in learning different processing methods and working through the tutorials. This list does come prepopulated.

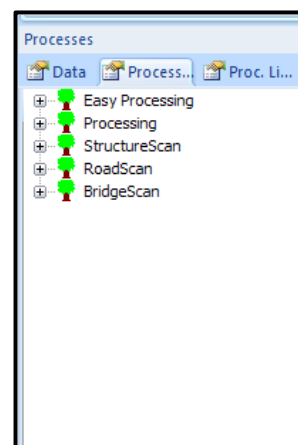
Note: Right click on any of the options to Create New Categories, Batch Files, and 3D Batch Files, Add New files and folders, Import, or Export data files. A file from one category may also be dragged to another category.



Processes

The Processes Tab has the same options as those located under the individual ribbons, which are described in more detail later in this section. This opens a menu option by clicking on the “+” and then selecting which processing steps to apply. Selecting a step will open the applicable Process Bar located beneath the Processes Tab.

Note: For descriptions of each processing step see the processing and applicable sections of Ribbons: Structure and Functions.



Proc. Lists

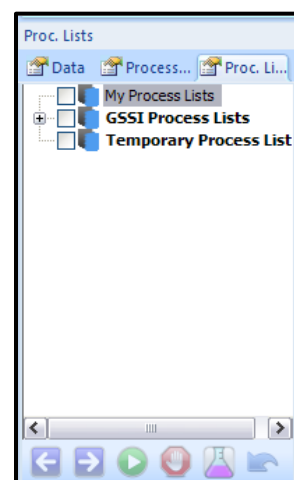
With the Process List Tab selected choose from the following macros. A macro is a series of processing steps and/or options put together into one option.

My Process List: List of processes (macros) the user creates for future use.

GSSI Process List: List of processes (macros) prepopulated for commonly used processes. The GSSI Process List is organized by application.

Temporary Process List: List of processes (macros) created for temporary use.

When a process list is selected with data open the bottom half of the tab will become active and offer any customizable options.



- **Scroll Icons:** Scroll through the data before clicking Go.



- **Go Icon:** Apply the processing steps in the macro to the data.



- **Stop Processing Icon:** Stop testing the macro.



- **Test Icon:** Test the macro.



- **Reset Icon:** Reset the data after testing the macro.

Note: Right click on any of the options to Create New Categories, Batch Files, and 3D Batch Files, Add New files and folders, Import, or Export data files. A file maybe dragged from one category to another category. For more details on creating macros see the Basic Processing/Tutorials section.

Properties Pane

The Properties Pane will display one of four options; Global Parameters, Header Parameters, Display Parameters, and 3D Display Parameters. The Properties Pane can be toggled On and Off from the Home Ribbon.

Note: Double-click on the left or right column to change/select options or click on either column and click on dots or down arrow to change/select options.

Global Parameters

Global Parameters in the Properties Pane needs to be set prior to opening any data files. Once a file is open, the Global Parameters cannot be changed.

File Parameters

Auto Save File:

- **True:** Automatically saves processed files into a folder labeled Proc in the established Source Directory.
- **False:** Prompts the user to save each processed file into an established Output Directory.

Source Directory: Select the folder where the source (original data is located).

Output Directory: Select the folder where the processed data will be saved (only an option is Auto Save File is set to False).

View Attributes

Display Channel: Select which channel to display/process if data were collected with multiple channels.

Marker Style: Select None, Long, or Short for the type of User/Distance marks to be displayed.

Horiz. Scale:

- **Show:** Display horizontal scale.
- **Hide:** Do not display horizontal scale.

Grid Lines:

- **Show:** Display grid lines.
- **Hide:** Do not display grid lines.

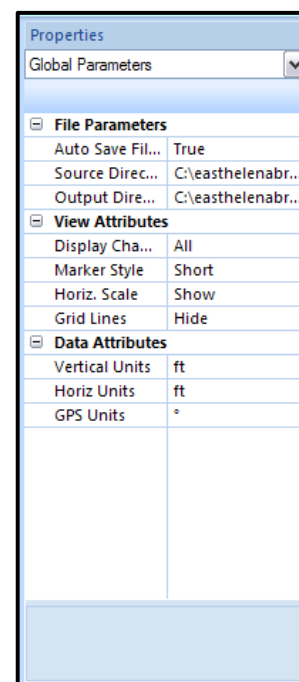
Data Attributes

When a file is opened, the scale will default to whatever units were saved with the file.

Vertical Units: Units for the vertical scale.

Horiz Units: Units for the horizontal scale.

GPS Units: Units for GPS horizontal scale.



Header Parameters

Once a file is open, Header information about the file will be displayed in the Properties Pane.

Header File Parameters

Original File: Name of the original file. This will display the name of the original file even if a processed file is open.

Created: Date the original file was created.

Modified: Date the open file was last modified.

Number of Channels: Number of channels the open files contains.

Horizontal Parameters

Scans/Sec: Number of scans collected per second in the open file.

Scans/unit: Number of scans collected per unit (meters, feet, etc.) in the open file. This number can be modified.

Units/Mark: Number of units (meters, feet, etc.) collected per mark. This number can be modified.

Vertical Parameters

Samples/Scan: Number of samples collected per scan.

Bits/Sample: Number of bits per sample.

Dielectric Constant: Dielectric value entered when the data were collected. This number can be modified.

Channel Information

Channel: Which channel to display in Header Information.

Antenna Type: Antenna frequency used to collect the data.

Antenna Serial #: Serial number of the antenna used to collect the data.

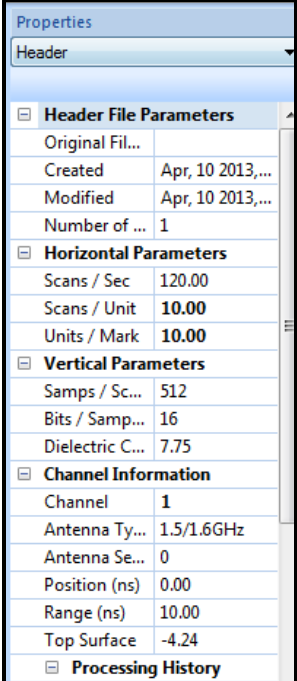
Position (ns): Position of the start of the scan (Time-Zero) used when collecting the data.

Range (ns): Range of the data (depth) in time used to collect the data.

Top Surface: Height of the scan above the direct wave, i.e. above ground surface, from when the data were collected. This will typically be a negative number.

Processing History: Processing done to the current file is recorded here.

- **IIR Filters:** IIR filters applied to the data.
- **FIR Filter:** FIR filters applied to the data.
- **Position Correction:** Time Zero processing.
- **Range Gain:** Any Gain modifications.
- **Background Removal:** Background Removal applied.



The screenshot shows the 'Properties' window in RADAN 7, with the 'Header' tab selected. The window displays various parameters organized into expandable sections. The 'Header File Parameters' section includes 'Original File...', 'Created' (Apr, 10 2013,...), 'Modified' (Apr, 10 2013,...), and 'Number of ...' (1). The 'Horizontal Parameters' section includes 'Scans / Sec' (120.00), 'Scans / Unit' (10.00), and 'Units / Mark' (10.00). The 'Vertical Parameters' section includes 'Samps / Sc...' (512), 'Bits / Samp...' (16), and 'Dielectric C...' (7.75). The 'Channel Information' section includes 'Channel' (1), 'Antenna Ty...' (1.5/1.6GHz), 'Antenna Se...' (0), 'Position (ns)' (0.00), 'Range (ns)' (10.00), and 'Top Surface' (-4.24). A 'Processing History' section is also visible at the bottom.

Properties	
Header	
Header File Parameters	
Original Fil...	
Created	Apr, 10 2013,...
Modified	Apr, 10 2013,...
Number of ...	1
Horizontal Parameters	
Scans / Sec	120.00
Scans / Unit	10.00
Units / Mark	10.00
Vertical Parameters	
Samps / Sc...	512
Bits / Samp...	16
Dielectric C...	7.75
Channel Information	
Channel	1
Antenna Ty...	1.5/1.6GHz
Antenna Se...	0
Position (ns)	0.00
Range (ns)	10.00
Top Surface	-4.24
Processing History	

Display Parameters

Once a file is open, how the information is displayed can be viewed and changed.

View Attributes

Display Channel: Display all channels or a specific channel.

Marker Style: Change mark lines to display as either None, Short, or Long.

Grid Lines: Hide or Show 3D grid lines.

Data Attributes

Use Surface: Yes or No. This aligns the surface with the top of the display.

Start Scan: Starting scan to display data. This will default to show the full range of data.

End Scan: Ending scan to display data. This will default to show the full range of data.

Oscope Parameters

Fill: None, Positive, or Negative. Fills in the peaks of the wiggle trace.

Fill Level: Fills in a percentage of the upper peaks of the wiggle trace.

Stack: Stacks a number of scans per wiggle trace.

Line Width: Line width of wiggle trace in pixels.

Color: Change the color of the wiggle trace.

Wiggle Parameters

Chop: Show Both, Show Positive, or Show Negative. Removes the peaks in the specified direction.

Fill: None, Positive, or Negative. Fills in the peaks of the wiggle traces.

Fill Level: Fills in a percentage of the upper peaks.

Scale: Sets the amplitude scale.

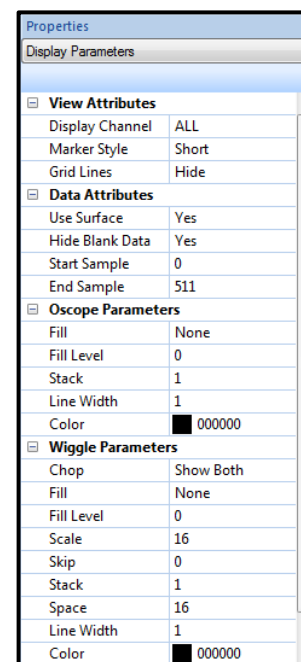
Skip: Skips a specified number of scans.

Stack: Stacks a specified number of scans per wiggle trace.

Space: Changes the spacing between individual wiggle traces.

Line Width: Line width of wiggle trace in pixels.

Color: Change the color of the wiggle traces.



3D Display Parameters

In 3D View, the user may view and change how 3D data are displayed.

XYZ Slicing

X Position: Move the X Slice.

Y Position: Move the Y Slice.

Z Position: Move the X Slice.

Thickness As: Slice Thickness as either Depth, Sample, or Time.

Thickness: Thickness of the Z Slice.

3D Z Slice Mode: Toggle between On/Off to give the Z Slice a “3D” look.

XYZ Visibility

Section: Toggle On/Off a blocked cube image.

Transparency: Only show a percentage of the positive amplitude reflections from a range of Z slices.

See Through: Only show the positive amplitude reflections from one Z slice.

Snap: When animating or scrolling through any slice can choose to snap the slice to the profiles actually collected.

X, Y, Z: Toggle On/Off X, Y, Z slices.

Properties	
3D Display Parameters	
XYZ Visibility	
Section	Off
Transparency	Off
See Through	Off
Snap	To Profile
X	Show
Y	Show
Z	Show
3D Data Processing	
Max/RMS	Max
Bkg Removal	On
Horizontal Smoothing	None
3D Toggles	
Points	Hide
Lines	Hide
Contour	Show
Surfaces	Show
3D Style	
Grid	Show
Minor Grid Lines in X	0
Minor Grid Lines in Y	0
Minor Grid Lines in Z	0
Mesh	Hide
Background	Black
Lock Aspect Ratio	Off
Open Shape File	

3D Data Processing

Max RMS: The Z slice will show either the maximum value or the root mean squared value. Using either will smooth the data.

Bkg Removal: Toggle between On/Off to remove background from the Z slice.

Horizontal Smoothing: None, 1, 2, or 3. 1, 2, and 3 correspond to 4, 8, and 16 samples used in a 2D moving average on each side of a data point (i.e. sample). The 2D area is a square if the data density is the same in both directions, and padded on the edges of a 3D area by mirroring the data before applying the moving average. If the actual spacing between the data points used to construct the slice is different in the x- and y-directions, then the maximum dimension of the moving average window is the value indicated by the filter (4, 8, or 16 data points), and therefore the other dimension of the window is rounded to the nearest even integer value. For this scenario the 2D moving average operating on the slice is a rectangle instead of a square.

3D Toggles

Points: Toggle Show/Hide points or dots.

Lines: Toggle Show/Hide lines, i.e. rebar or pipes.

Contour: Toggle Show/Hide Z slice contour. This is only available when the Contour

Surfaces: Toggle Show/Hide surfaces.

3D Style

Grid: Toggle Show/Hide Grid.

Minor Grid X, Y, Z: Adjust the number of grid lines in each axis.

Mesh: Toggle Show/Hide Mesh.

Background: Change the background between Black or White.

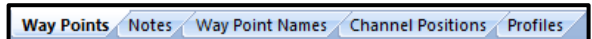
Lock Aspect Ratio: Toggle On/Off Lock Aspect Ratio.

Open Shape Files: Opens a .shp file.

Table Pane

This pane will display database information about the currently active file. Tabs are displayed depending on the type of application and processes underway.

General Options



Way Points: Computer generated or User generated User or Distance marks. These can be added or deleted in the table.

Notes: Enter notes about the file.

Way Point Names: The list of names created when populating the Way Points tab with Way Point Names.

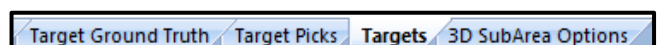
Channel Positions: For multi-channel files, enter the offset information for each channel.

Profiles: For 3D files, display all the profiles associated with the 3D file. Each profile position may be modified by clicking on Edit 3D Position.

Velocity Analysis: Details generated when a Velocity Analysis is performed under the Focus Group of the Processing Ribbon.

3D SubArea Options: Can display only a selected portion of a 3D cube.

Target Options



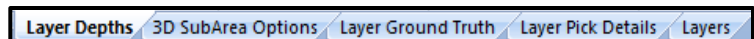
Define how each target is displayed and behaves.

Target Ground Truth: Details about each target that is corrected for depth using Ground Truth in Interactive Mode.

Target Picks: Details about each individual target added using Interactive Mode.

Targets: Details about the target Focus groups.

Layer Options



Define how each layer is displayed and behaves.

Layer Depths: Layer depths listed by scan.

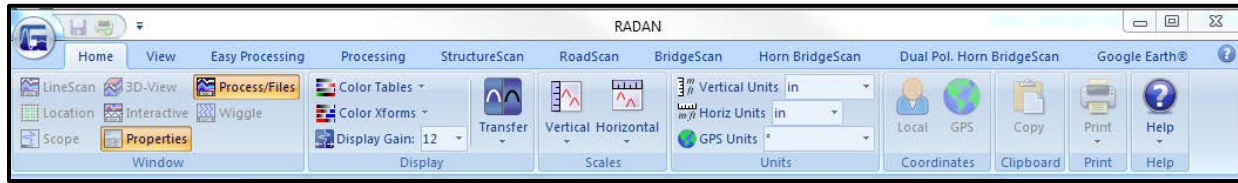
Layer Ground Truth: Details about each layer that is corrected for depth using Ground Truth in Interactive Mode. This is organized by scan.

Layer Pick Details: Details about each individual layer added using Interactive Mode.

Layers: Details about the layer Focus groups.

Ribbons: Structure and Functions

The Ribbon contains options to process the data, different ways to display the data, and processing options specific to specialized applications. Each tab in the Ribbon contains these different options.

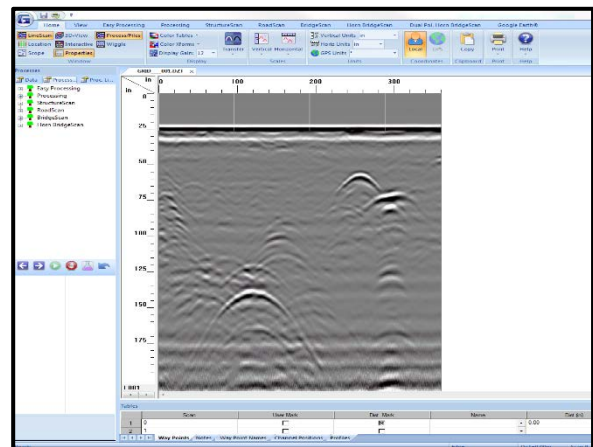


Home Ribbon

Window

Linescan

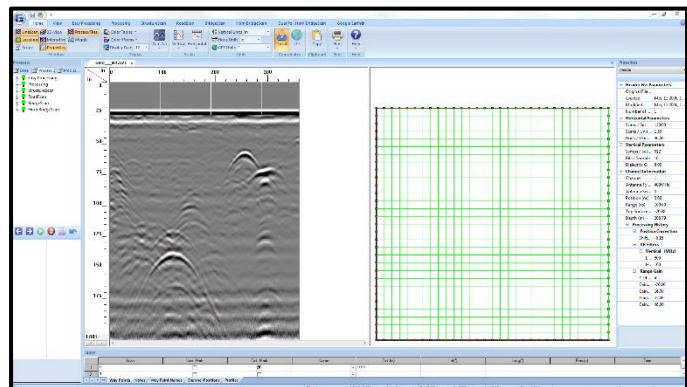
In the linescan display data are displayed in a color-amplitude form, where a color is assigned to a specific positive or negative amplitude value of the recorded signal dependent upon the color table and color transform selected. The vertical scale represents time (or depth) while the horizontal scale represents the horizontal distance traveled by the radar antenna. The Linescan display is the most useful for mapping man-made objects, such as underground storage tanks, pipes, and drums or for mapping geologic layers.



Location

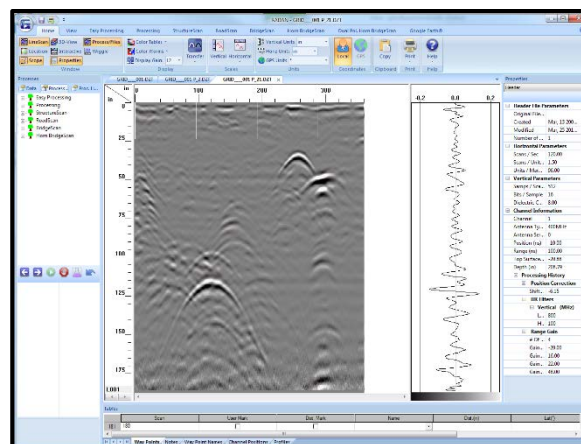
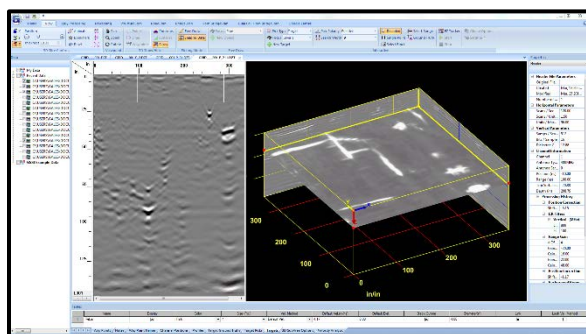
Used primarily for 3D Grid files or individual profiles with GPS data, location will display a grid showing the location of each profile.

- Holding the left mouse button down on the linescan data will show the location of that spot on the location display.
- Right-click with the mouse inside of the location display to access the following:
 - **Move 3D Area:** Change the starting coordinates of the grid.
 - **GPS Coordinates:** Add or modify the GPS Coordinates for the grid.
- Right-click with the mouse on the end of a line to access the following:
 - **Nudge Profile:** Shift the profile forward or backward along the line.
 - **Edit Profile Coordinates:** Change a profile's location within the grid.



Scope

This will display an O-Scope to the right of the linescan data. Hold the left mouse button down while pointing to the linescan data to correspond the same point with the O-Scope using a horizontal line.

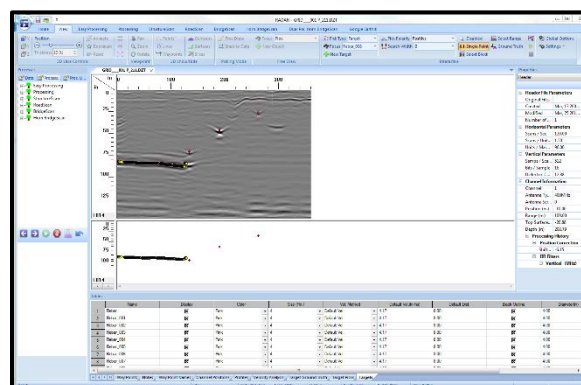


3D View

This will display the data as a 3D Cube. More information and options on this mode are discussed in the Basic Processing/Tutorials section under Basic 3D Grid Navigation.

Interactive

This view allows the user to pick targets and layers from the data for the purpose of exporting the data to a Comma Delimited ASCII file (.csv). More information and options in this mode are discussed in the Basic Processing/Tutorials section under Interactive Processing.



Properties

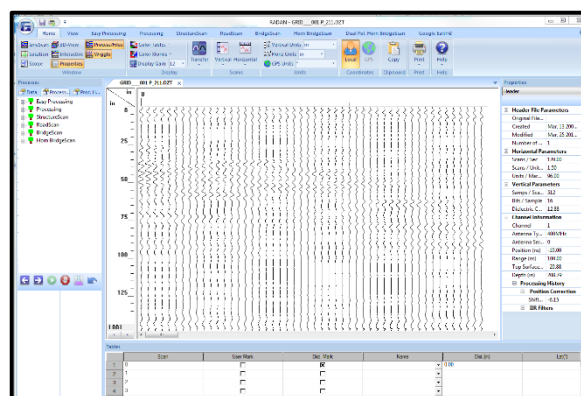
This will toggle the Properties Pane on the right side of the screen on or off.

Process/Files

This toggles the Macro Bar/Process Bar/My Data Pane of the left side of the screen on or off.

Wiggle

This display shows individual scan traces. The settings for this display can be changed in the Properties Pane.

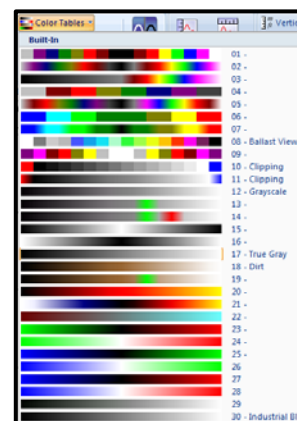


Display

Color Tables

Color tables are used to code the amplitude of each scan (i.e., the recorded radar signal). Colors on the left side of the spectrum represent strong negative amplitudes. As the colors go to the right, this represents the amplitude getting weaker (or closer to 0) and the middle of the spectrum is the area of weak amplitude. As the colors go further right from the middle, this represents a stronger positive amplitude.

- For example, white in color table 1 corresponds to the highest positive amplitude pulse; therefore, when it appears on the radar record, it means that there is a strong reflection (or a high dielectric contrast).
- In some color tables (such as 23), black indicates a low amplitude reflection. Therefore, a large black region on the linescan plot could be indicative of a uniform structure (such as a homogeneous sand deposit) with little or no dielectric contrast.



Color Xforms

The Color Transform can be changed to enhance weak amplitude or small contrast reflectors. The color transform determines whether the color scale applied to the radar wave's amplitude is linear, logarithmic, exponential, or customized. This function can also be used to de-emphasize certain features.

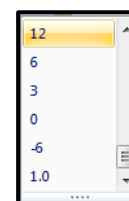


Note: There are 30 different color tables and RADAN defaults to True Grey 17. There are 20 color transforms and RADAN defaults to Linear Transform 3.

Display Gain

To change the Display Gain, click Display Gain in the Home Ribbon or right-click on the data window and select Display Gain. Then select from a preset list of multiples ranging from -6 up to 60. Input a Custom Value by right-clicking and selecting Custom from Display Gain menu. This will change all samples, no matter where they are in the scan trace, by the same amount.

- Altering the display gain does not change data values like Range Gain, which is described later in this section under the Easy Processing and Processing sections.
- Altering the display gain may make it easier to see lower amplitude targets.



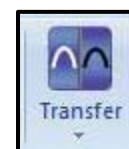
Transfer

Transfer is accessed through the Home Ribbon or by right-clicking on the data and has three options for changing how the data are displayed.

Abs: Shows the absolute value of the data (all positive peaks).

Negate: Flips positive and negative peaks.

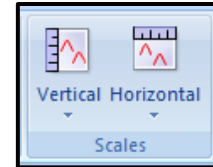
Spectrum: The displayed scan will be replaced with its frequency spectrum plotted in terms of relative amplitude (0 to 1) versus frequency in MHz.



Scales

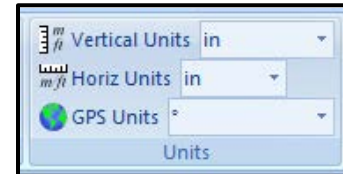
Vertical Scale: Select between Time (ns), Depth, or Samples.

Horizontal Scale: Select between Distance, Coordinates (GPS if available), Scans, or None.



Units

Select between English or Metric units for the vertical and horizontal scales. Select units for GPS Coordinates.



Coordinates

Toggle between Local or GPS coordinates display.



Clipboard

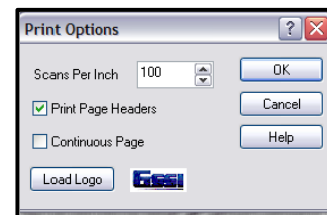
Copy Active Window to Clipboard to paste the image in a third party software.

Print

Quick Print: Print directly to a default printer.

Setup: Enter print options such as Scans per Inch, Print Page Headers, Continuous Page, and a user selected logo (Load Logo) or GSSI logo.

Print Preview: Preview output on the screen prior to printing.



Help

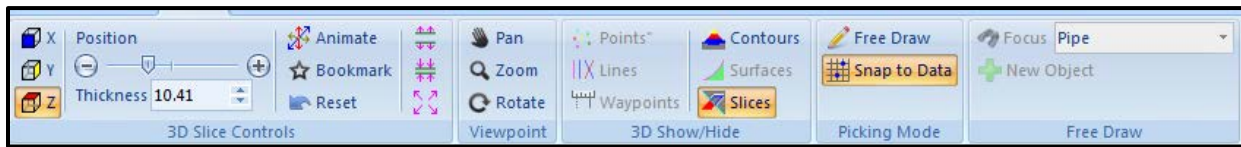
Index: Opens a .pdf of this manual.

About: Displays version and copyright information.

Update: Checks for available updates. This requires an internet connection.

View Ribbon

This tab contains menu options that are used while displaying 3D data and using Interactive Mode. Information about specific processing for 3D and Interactive 3D is discussed in detail in the Basic Processing/Tutorials section.



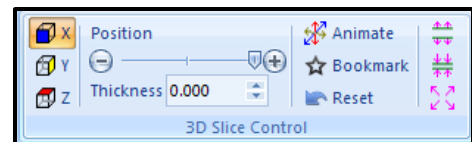
3D Slice Controls

View the X- or Y-walls side to side, or the Z-slice up and down.

X: Click X and move the Position Slider bar to move the X-wall.

Y: Click Y and move the Position Slider bar to move the Y-wall.

Z: Click Z and move the Position Slider bar to move the Z-slice up and down.



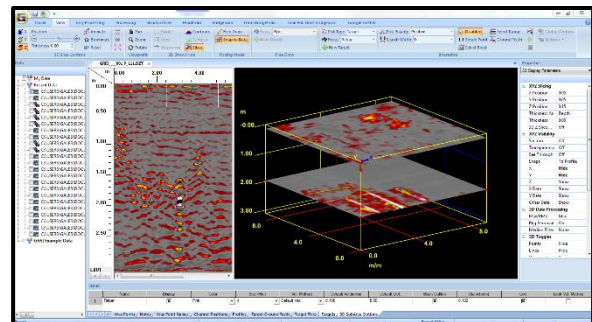
Thickness: Configure the thickness of each slice (X, Y, or Z). Set the unit of measure (Samples, Time, or Depth) for the thickness in the Properties Pane under 3D Display Parameters.

Animate: Click here to have the software automatically automate the either the X-wall, Y-wall, or Z-slice. Use the Up and Down arrow keys on the keyboard to control the speed of the animation.

Bookmark: Bookmark individual X-walls, Y-walls, or Z-slices.

Reset: Reset the image to original slice settings.

Note: Thickness settings do not apply to bookmarked walls or slices. This may affect how the bookmark appears after it is placed.



3D Slice Viewpoint Settings: These functions are applied by holding down the X, Y, or Z key on the keyboard or by selecting the appropriate wall or slice from the 3D Slice Control options.



Expand View: Expand the 3D image in the X, Y, or Z direction.



Decrease View: Contract the 3D image in the X, Y, or Z direction.



Viewpoint Reset: Snap back to the original size.

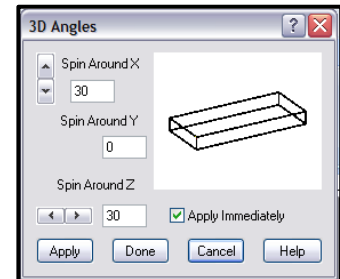
Viewpoint

Pan: Click here, move the mouse pointer (represented as a hand) to the 3D image. Then while holding down the left mouse button, move the image.

Zoom: Click here, move the mouse point (represented as a magnifying glass) to the 3D image. Control the size of the zoom by moving the wheel on the mouse. Double-click to zoom in on the square area.

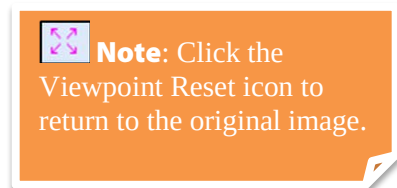
Rotate: Click here to select the rotation for the 3D Cube.

- Use the arrows or enter the numeric angle to rotate, or spin, the image on the X, Y, or Z axis.
- Toggle with a check mark to Apply Immediately.
- Click Apply to test the settings without exiting, click Done to apply the changes and exit, or Cancel to exit without applying the changes.

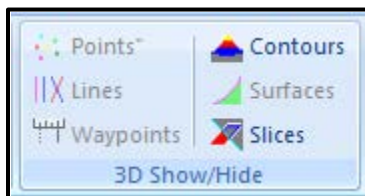


Help will open a .pdf of the RADAN 7 manual.

- To view just the Z-slice data change the settings to X = 90, Y = 0, and Z = 0.



3D Show/Hide



Points: Toggle to show or hide points (targets) entered in the 3D Data using Interactive Mode.

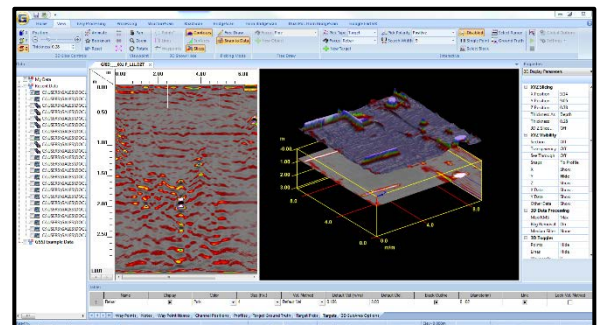
Lines: Toggle to show or hide lines (pipes, rebar, etc.) entered in the 3D Data using Interactive Mode.

Waypoints: Toggle to show or hide waypoints (User Marks or Computer Generated Marks).

Contours: Toggle to show or hide an amplitude contour of the 3D Data. Shown in the image on the right. The contour image is updated as the Z Slice is moved.

Surfaces: Toggle to show or hide surfaces of the 3D Data. Surfaces are added by importing a .shp file under 3D Display Properties in the Properties Pane.

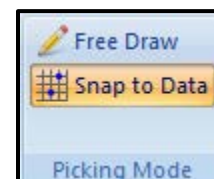
Slices: Toggle to show or hide all of the X, Y, and Z slices of the 3D Data.



Picking Mode

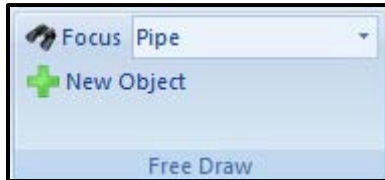
Free Draw: Draw rebar, pipes, conduits, etc. at the location of the current Z Slice. Steps on how to draw a pipe are below.

- 1 Double click on the location for the beginning of the pipe.
- 2 Double click on the location for the end of the pipe.
- 3 To create additional pipes choose New Object from the Free Draw window or right click within the 3D cube and select New Target.



Snap to Data: Draws targets and attaches them to the nearest scan and not the Z Slice.

- 1** Double click to on the location for the beginning of the pipe.
- 2** Double click for on the location of the end of the pipe.
- 3** To create additional pipes choose New Target from the Interactive window or right click within the 3D cube and select New Target.



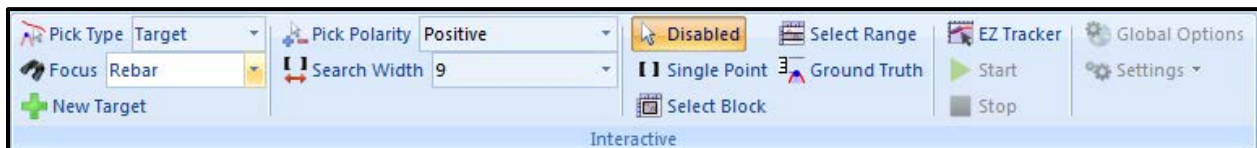
Free Draw

Focus: In Free Draw mode, this specifies the object that is being entered or modified. If multiple objects have already been drawn they will appear in the drop down menu.

New Object: Click here to draw additional objects.

Interactive

Available when Snap to Data is selected or Interactive is turned on in the Home Ribbon. If Interactive Mode (Home Ribbon > Interactive) was not previously enabled, selecting Snap to Data Mode will enable this mode. Refer to the Basic Processing/Tutorials section on Interactive Processing for more information on how to use the Interactive Mode.



Pick Type: Pick between Layer or Target.

Focus: Focus between specific layers or specific targets. This specifies the target or layer that is being created or modified. If multiple targets or layers have been drawn they will appear in the drop down menu.

New Target: Click here to add more targets or layers.

Pick Polarity: When picking layers or targets, the user may specify which portion of the reflection to attach new picks to Positive, Negative, Absolute, or None polarity.

Search Width: In pixels, enter the search width for the Single Point picking tool.

Disabled: Disable Picking Tool.

Single Point: Enter Single Points for target picking. A left mouse click adds a point and a right mouse click deletes a point.

Adding Picks in Single Point Mode

- A search will be performed on all of the scans between the left and right inside edges of the mouse cursor to locate the maximum amplitude. If the search is successful, a pick will appear on the data. The type of search used to locate the new pick can be customized in the Layer Options menu choice (Layer Tab of the Tables Pane).
- A pick will only be successfully added if a reflection can be located over the cursor search width.
- If no pick is added after pressing the left mouse button, reposition the mouse cursor and click the left mouse button again.

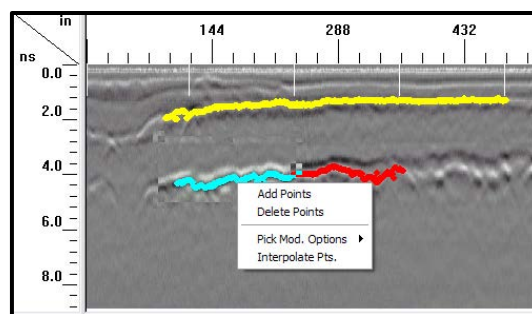
- For cases where the reflection peak is reversed polarity, the user would first need to select Neg. Peak for the Layer Properties under Layer Options in the Interactive Interpretation main menu, then place the mouse cursor over a negative polarity reflection.
- **Deleting Picks in Single Point Mode:** To delete poor picks, a procedure similar to adding picks is followed.

Select Block: The Select Block picking tool is designed to operate over a large number of scans. When Select Block is activated a translucent square appears over the data when the user clicks the left mouse button. The select block contains tiny squares on each face and corner for resizing.

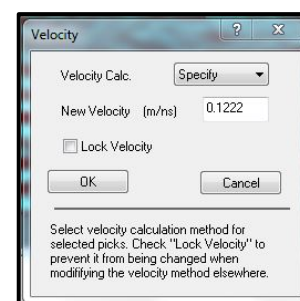
Select Range: When Select Range is activated a translucent overlay appears over the data, extending the entire length of the profile. It operates similarly to the Select Block, except that all operations performed using the Select Range picking tool are performed within the time interval (slice width) of the selected area on *all* of the scans in the file. The slice width is adjusted by clicking the left mouse button on one of the handles (located at the top and bottom at the horizontal midpoint of the slice) and dragging the handle to the desired location.

Select Block and Select Range: The following options are accessed by right-clicking within the block or range selected.

- **Add Points:** Will activate the program to begin a smart search for reflection peaks within the selected region. Circles will overlay the data where reflection peaks are identified by the search algorithm. Picks will be added to whichever Layer or Target is currently active (i.e. in Focus).
- **Delete Points:** Will activate the program to start deleting the picks of the current Layer or Target located within the selected region.
- **Pick Modification Options**
 - **Change Pick ID:** Change the layer or target number assigned to the picks located within the selected region. For example, the user desires to change the layer # of a group of Layer 3 picks to Layer 2. The user must select layer 3 as the Current Layer, position the Select Block (or Select Range) over the group of points and click the right mouse button to access the Pick Modification Options. Select Change Pick ID to switch from Layer 3 to Layer 2.
 - **Change Pick Velocity:** Changes the velocity of the currently selected layer picks located in the selected region. It opens a dialog box for entering the desired velocity. The user can choose to either specify the new velocity, use the nearest core, or ground truth, data, or use results from velocity analysis. Choosing Lock Velocity keeps the data from being change with subsequent velocity modifications.



Note: A selected point is not changed to the new layer if a pick from the new layer is already present in the scan, or if the new layer overlaps another layer pick (i.e., changing a Layer 3 pick to a Layer 1 pick with a Layer 2 pick present in the scan).



- **Interpolate Points:** Will interpolate layer picks (add new picks between existing ones) using the interpolation method (Linear or Nearest Neighbor) specified in Global Parameters under Interpolation Method.

Ground Truth:

Selecting the Ground Truth icon allows the user to individually adjust the depth of picks based upon a true measured depth. As depths are entered they appear in the Target or Layer Ground Truth tab of the Table Pane.



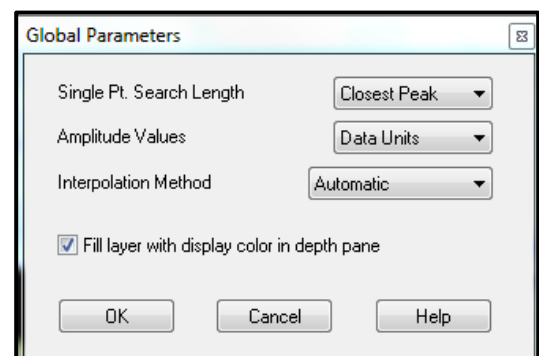
- To enter individual Ground Truth information:
 - o Select Ground Truth from the Interactive Mode window.
 - o Click in the data the spot where the ground truth was collected.
 - o Enter the depth.
 - o Click OK or Cancel.
- To specify all new layer picks to have velocities calculated from the ground truth data, change the Vel. Method from Default Vel. to Core Data in the Layer tab of the Table.

EZ Tracker: Allows the user to add a layer or targets by interpolating data between mouse clicks.

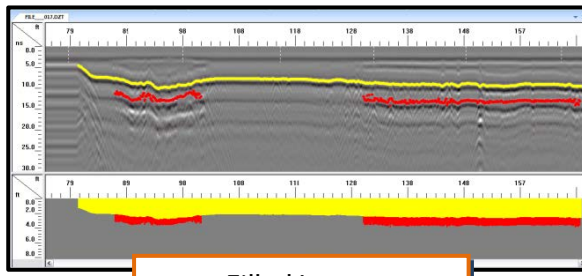
- 1** Choose Pick Type and choose the appropriate layer or target to Focus (edit).
- 2 Start:** Select to start EZ Tracker. Add layer picks with the left mouse button and delete layer picks with the right mouse button. Picks are interpolated between left mouse button clicks. The closer the click spacing the better the results will be.
- 3** Right-click to undo the previous selection. This only goes back one time.
- 4 Stop:** Select to stop EZ Tracker.
- 5** If there are breaks in the layer then select and Stop and Start to skip the break.

Global Parameters

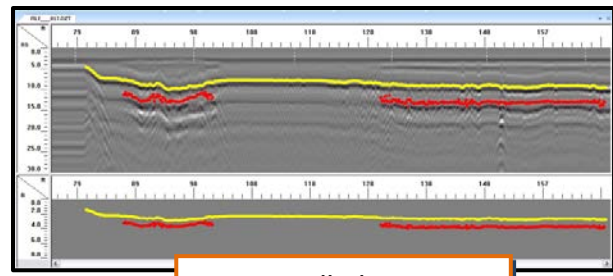
- **Single Pt. Search Length:** When using Single Point Picking Tool, this setting determines whether the pick is entered at the closest peak or using the cursor length.
- **Amplitude Values:** Use Data Units, decibels (dB), or Normalized dB.
 - o **Data Units:** Provides the layer bottom reflection amplitudes in the actual data values.
 - o **dB:** Converts the data units amplitudes to decibels (dB) by using the equation $20 \cdot \log_{10}(x)$ where x is the absolute value of the data amplitude.
 - o **Normalized dB:** Normalizes the data amplitude relative to 32767 for 16 bit data and 2147483648 for 32 bit data before converting to dB.
- **Interpolation Method:** Each time a pick is added a search is performed to locate the corresponding feature of the reflection that will be used to identify two-way travel time and amplitude. Use either Automatic, Nearest Peak, or Linear.



- o **Automatic:** Performs tracking based on a custom algorithm, which is designed to capture continuous layers that vary with depth. When mouse clicks are spaced more than 20 scans apart this mode switches to Nearest Peak.
- o **Nearest Peak:** Search for the nearest peak between existing picks.
- o **Linear:** Draws a straight line between two previously interpreted picks.
- Checking the box will fill the layer with a chosen color in depth pane.
- Click OK or Cancel. Help will open a .pdf of the RADAN 7 manual.



Filled Layers



Non-Filled Layers

Settings

- **Load Default Settings:** Loads previously saved default settings for Interactive Mode.
- **Save As Default Settings:** Saves the current Interactive Mode settings including all layer properties and display options.

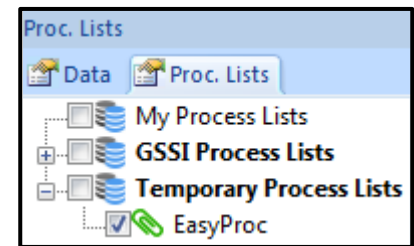
Easy Processing Ribbon

This ribbon provides options to easily process data. Primarily, this is meant for data collected using Concrete Scan, Utility Scan, Structure Scan Mini, or Palm Antenna.



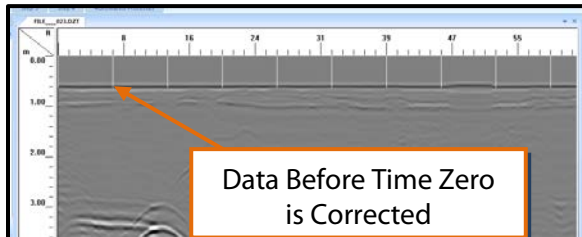
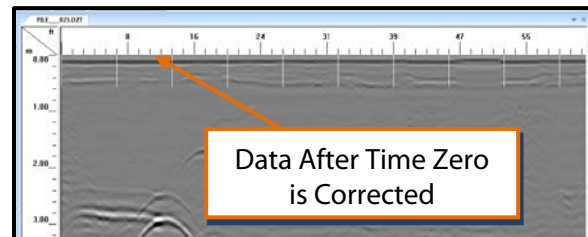
Easy Fix – All In One

This option goes through data processing step by step. Selecting Easy Fix will open a Temporary Process List in the Data Tab/Processes/Proc. List Tab Pane. The steps will guide the user through Time Zero, Background Removal, and Migration. All these steps are customizable or offer default settings where applicable. For more information about each processing step see the descriptions below.

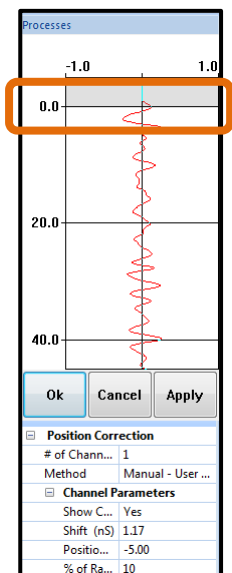


Time Zero – Step 1

Sometimes it is necessary to vertically adjust the position of the whole profile in the data window. This is called Time Zero Correction. A corrected Time Zero provides a more accurate depth calculation because it sets the top of the scan to a close approximation of the ground surface. Follow the steps below to correct Time Zero for a ground coupled, bistatic antenna.



- 1 Click the Time Zero icon. This will display the Time Zero Process Bar in the left pane.
- 2 **Position Correction Methods:** There are six methods available to correct Time Zero.
 - **Manual – User Estimates Peaks:** Position the first positive peak of the direct wave (the first reflection visible on the O-scope) by clicking on the O-scope with the left mouse button and dragging it up to the 0.0 line. This will adjust ground surface to appear at the top of the Data Pane window.
 - **Automatic:** RADAN 7 will set the position of the first positive peak of the direct wave.
 - **Scan by Scan:** Position correction for each scan individually.
 - **H. Drift Tracking:** Uses an algorithm to correct for any slight shifts in signal position.
 - **H. MiniTrack:** Position correction for each scan of MiniSIR data.
 - **H. Thresh Tracking:** Position correction for each scan by first positive or negative peak.

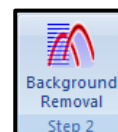


- 3 Click Apply to test the new position and, if necessary, click Reset and re-adjust.
- 4 Click OK once satisfied to process the data with the Time Zero correction.

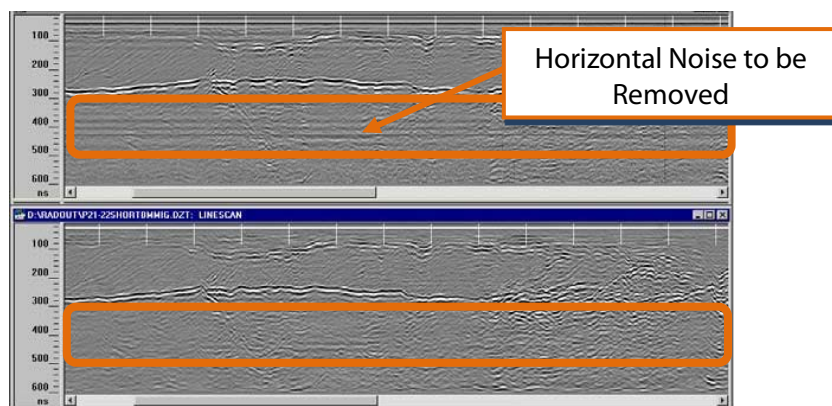
Note: The Manual method of Time Zero Position Correction is recommended for most applications.

Background Removal – Step 2

Background Removal is a filter, formally called a Horizontal Background Removal FIR Filter, which removes horizontal bands of noise similar to those seen in the image below. Sometimes these bands are caused by ‘real’ horizontal reflectors, but they can also be caused by low frequency noise such as antenna ringing. These layers can obscure other ‘real’ horizontal or point source reflectors.



The maximum value for a Background Removal filter is 20001 scans. Filter length should be set to the number of scans equal to the feature length being removed. Any continuous feature within the data, such as a water table reflector or a stratigraphic boundary between two soil types, may also be filtered out by performing Background Removal. Be careful to not filter out desired reflectors.



Note: This filter will remove the surface reflection (direct coupling) pulse. Therefore it should be performed following Time Zero Correction.

- 1 Click the Background Removal icon. This will display the Background Removal Process Bar in the left pane.
- 2 Click BR Type to choose the type of Background Removal filter.
 - **Full Pass:** Will remove the horizontal noise throughout the enter profile.
 - **Scan Range:** Will remove the horizontal noise within specific scans. Locate the beginning and ending scans by clicking the left mouse button on a linescan and looking at the scan number shown at the very bottom of the RADAN 7 window.
 - o **Start Scan:** Enter the starting scan number where the horizontal noise begins.
 - o **End Scan:** Enter the ending scan number where the horizontal noise ends.
 - **Adaptive BR:** Length of the Background Removal filter is set automatically.
- 3 Click Apply to test Background Removal and, if necessary, click Reset and re-adjust.
- 4 Once satisfied with the Background Removal, click OK.

Ok	Cancel	Apply
Background Removal		
# of Chann...	1	
BR Type	Full Pass	
Channel Parameters		

Ok	Cancel	Apply
Background Removal		
# of Chann...	1	
BR Type	Scan Range	
Start Scan	0	
End Scan	995	
Channel Parameters		

Test/Apply Filters – Step 3

This option offers multiple data filters. FIR filters have a finite-duration impulse response and, when encountering a feature in the data, are guaranteed to output a finite filtered version of that feature. This property makes it possible to design filters that are perfectly symmetrical and have linear phase characteristics. FIR filters will therefore produce symmetrical results so reflections will not be shifted in time or position. Refer to the Basic Processing/Tutorials section for more information on applying filters.

There are three types of FIR filters available in RADAN 7, Boxcar Filter, Triangular Filter, and Custom Filter. Due to the symmetrical nature of FIR filters, FIR filter lengths should always be an odd number.

- **Boxcar Filter:** The Boxcar Filter is a rectangular filter window that performs a simple running average on the data. A portion of the data, determined by the filter length, is averaged, and the average is output as a single point at the center of the active portion of the filter window. The filter moves on to the next sample and the process is repeated. The Boxcar filter assigns equal weight to the data all along the filter length.
- **Triangular Filter:** The Triangular Filter emphasizes the center of the filter more heavily than the ends of the filter. This type of filter is a weighted moving average, with the weighting function shaped like a triangle. A portion of the data, determined by the filter length, is multiplied and summed by this function. The result is output at the center of the triangle. The filter then advances one sample and the process repeats.
- **Custom Filter:** This filter is only available for the Air Launched Horn Antennas that come with custom filters.

The user can also choose to filter either horizontally or vertically. Horizontal filters include Background Removal and Stacking. Vertical filters include Low Pass and High Pass Frequency Filtering.

Note: Since the Triangular FIR Filter gives more weight to the center sample it is considered to be the filter that maintains more of the data integrity.

- **Background Removal Horizontal Filter:** This filter is the best way to remove horizontal bands of noise. The length of the filter should always be a greater number of scans than the length in scans of the longest horizontal “real” reflector to be kept in the data.
- **Stacking Horizontal Filter:** Applies a simple running-average to stack the data. Stacking combines the adjacent selected radar scans and outputs a single scan. When stacking values are used in RADAN 7, the program will retain the marks in the file. However, the scans per unit distance and marks per unit distance will be changed in the header. For example, if there is a raw file with 80 scans per meter and 1 meter per mark and it is stacked by a factor of two (2) the output file would have 40 scans per meter written into the header (reduced by a factor of 2).
- **Vertical Low Pass Filter:** This filter will eliminate high frequency noise that often is seen in relatively deep radar profiles. It will reject frequencies below an established threshold. To identify the threshold it is recommended to view the Linescan data as a frequency spectrum. It is a good idea to reject all frequencies below the range where meaningful data are observed. Meaningful data is often estimated as being less than 2 times the center frequency of the antenna (i.e. less than 800 MHz for a 400 MHz antenna).
- **Vertical High Pass Filter:** This filter will reject frequencies above an established threshold. To identify the threshold it is recommended to view the Linescan data as a frequency spectrum. It is a good idea to reject all frequencies above the range where meaningful data are observed. Meaningful data is often estimated as being greater than $\frac{1}{4}$ the center frequency of the antenna (i.e. greater than 100 MHz for a 400 MHz antenna).

1 When the Test/Apply Filters icon is clicked, the left pane will display the FIR Filters Process Bar.

- **# of Channels:** If multi-channel data were collected this option specifies which channel is to be processed.
- **Design:** Boxcar, Triangular, or Custom Filter.

2 Horizontal: If choosing a horizontal filter specify which filter and the length.

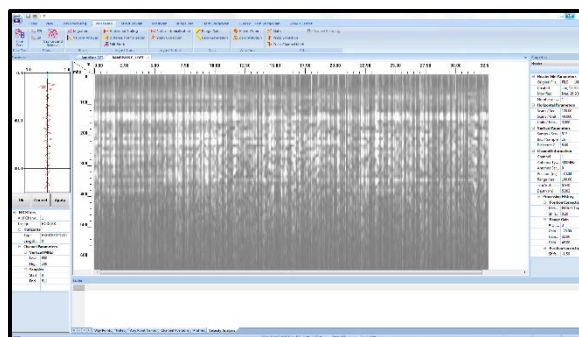
- **Types:** Choose either Background Removal or Stacking.
- **Length:** Enter the number of scans to filter. High, odd numbers for Background Removal, low, odd numbers for Stacking.

Ok Cancel Apply	
FIR Filters	
# of Chann...	1
Design	BOXCAR
Horizontal	
Type	BKGR REMOVAL
Length ...	0
Channel Parameters	
Vertical (MHz)	
Low...	0
Hig...	0
Samples	
Start	0
End	511

3 Vertical (MHz): If choosing a vertical filter specify Low Pass and/or High Pass Filters.

- Measure the frequency of the noise bands to eliminate. This can be accomplished by using the Linescan Display Mode in the Home Ribbon.
- Click the right mouse button within the linescan data window and choose Transfer > Spectrum.
- Set the vertical high pass frequency equal to or slightly lower than the highest frequency to be eliminated. Set the vertical low pass frequency equal to or slightly higher than the lowest frequency to be eliminated.
- Start at low or high frequencies first. If this does not adequately filter the noise, slowly increase or decrease the cut-off frequency. If the frequency of the noise bands is much lower or higher than the reflections of interest, this approach will work quite well. However, if the noise bands and the reflections of interest are of the same frequency the effectiveness of this approach is minimal.

Note: Both horizontal and vertical filters can be applied at the same time in Test/Apply Filters.



4 Samples: Enter the Starting and Ending Samples where the filters are to be applied.

5 Click Apply and Reset, and continue to apply different values until achieving the desired result.

6 Once satisfied with the Filters, click OK.

Migration – Step 4



The radar antenna radiates energy with a wide beamwidth pattern such that objects several feet away may be detected. As a consequence of this, objects of finite dimensions may appear as hyperbolic reflectors as the antenna detects the object from far off and is moved over and past it. Deeper objects may be obscured by numerous shallower objects that appear as constructively interfering hyperbolic reflectors. Steeply dipping surfaces will also cause diffracted reflections of radar energy. This diffracted energy can mask other reflections of interest and cause misinterpretation of the size and geometry of subsurface objects. The apparent geometry of steeply dipping layers are an illusion and can be corrected in many cases. Migration is a technique that moves dipping reflectors, which appear as hyperbolic tails, to their true subsurface positions and collapses hyperbolic diffractions.

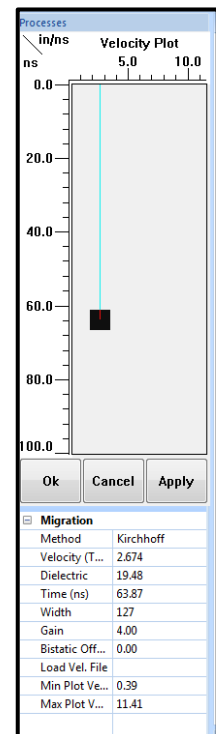
There are two Migration methods available in RADAN 7: Hyperbolic Summation and Kirchhoff Migration.

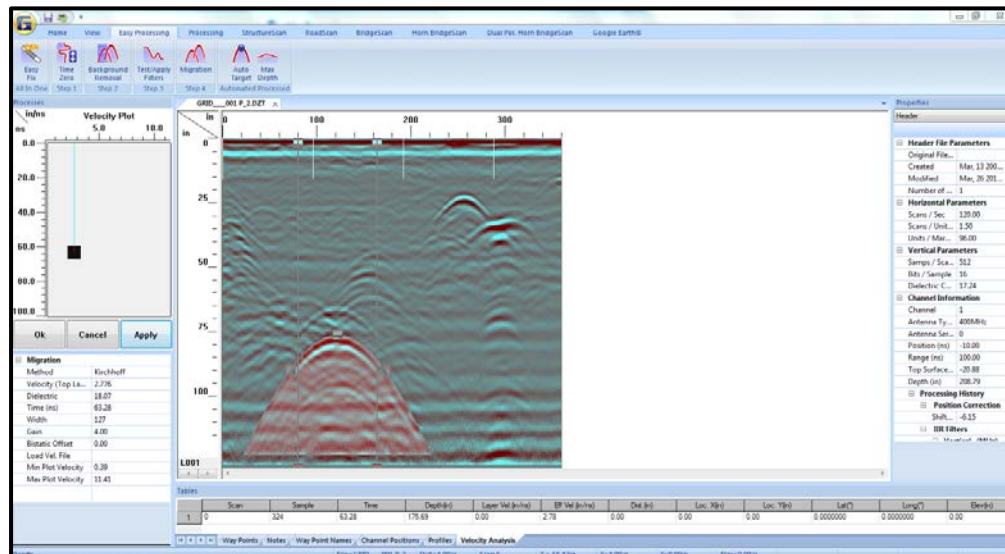
- **Hyperbolic Summation:** Hyperbolic Summation works by summing along a hyperbola placed on the data, and placing the resulting average at the apex of the hyperbola. This process is repeated with the apex on every point in the data.
- **Kirchhoff (default):** The Kirchhoff Migration method is more accurate than the Hyperbolic Summation. An average value is still derived by summing along a hyperbola placed on the data and placed at the apex. However, Kirchhoff Migration also applies a correction factor to this averaged value, based upon the angle of incidence and distance to the feature. It also applies a filter to compensate for the summation process. This filter improves resolution by emphasizing the higher frequencies and applying a phase correction.

Migration can only be performed if there is at least one point-source hyperbolic reflector in the data. If a survey wheel was not used during data collection the data will first need to undergo Distance Normalization. More information about Distance Normalization can be found in the Processing section under Ribbons: Structure and Functions. The following file header parameters must also be assigned a value before the data can be migrated.

- Samples/scan
- Range (ns)
- Scans/unit

- 1 When the Migration icon is clicked, the left pane will display the Migration Process Bar and a Ghost Hyperbola will appear on the left side of the linescan.
- 2 **Method:** Choose either Kirchhoff Migration (default) or Hyperbolic Summation.
- 3 **Hyperbola Fitting:** Both the Hyperbolic Summation and Kirchhoff Migration require that the hyperbolic width and relative velocity are specified. Use the shape of the Ghost Hyperbola to fit over the top of the real hyperbola in the data. Notice that as the shape of the hyperbola changes, so does the velocity. The Ghost Hyperbola is a tool to help identify the correct velocity of the material that the electromagnetic energy is passing through. There are two ways to change the shape of the Ghost Hyperbola.
- 4 **Process Pane:** Move the square to adjust the shape of the Ghost Hyperbola.
- 5 **Linescan:** Reshape the Ghost Hyperbola using the three boxes that appear on the data. Once the Ghost Hyperbola matches the real hyperbola adjust the two vertical lines to mark the edges of the hyperbolic dipping reflectors to be summed. This is shown in the image below.





- 6** As the Ghost Hyperbola is formed to fit over the real hyperbola notice how the velocity, dielectric, time (nS), and width all change.
- **Velocity:** The speed at which the radar pulses travel through a material. The relative velocity is the ratio between the length of a hyperbolic reflector in the distance axis (in number of scans/unit) to its length in the time axis on the screen (number of samples/unit).
 - **Dielectric:** The relative dielectric permittivity is a dimensionless measure of the capacity of a material to store a charge when an electric field is applied. The dielectric constant is the real part of dielectric permittivity, as it is normalized to air. Dielectric constant values vary from material to material.
 - **Time (nS):** This adjusts as the peak of the Ghost Hyperbola is positioned over the top of real hyperbolic reflector. This represents the two way travel time to the top of the reflector and is used to compute velocity.
 - **Width:** Measured in number of scans, this is used to sum across the data file. This value should be set to about the same number of scans as the diffraction hyperbolas in the data. Larger values tend to give more accurate results, but if the value is too large, deterioration will occur.
 - **Gain:** This function under the Migration Process Pane is used to increase the data amplitudes after migration, since migration usually reduces the amplitude of the radar signal. The Gain is usually set to a value between 1.5 and 5.
- 7** The following settings are not automatically updated, but can affect how Migration is performed and visualized.
- **Bistatic Offset:** The distance between the transmitting and receiving antennas if using bistatic antennas.
 - **Load Vel(ocity) File:** Open a .VLC file created during the Velocity Analysis Process (described later in this section).
 - **Minimum Plot Velocity:** This is the minimum velocity displayed in the Velocity Plot. Adjust this value to improve the display of the velocity in the plot.
 - **Maximum Plot Velocity:** This is the maximum velocity displayed in the Velocity Plot. Adjust this value to improve the display of the velocity in the plot.

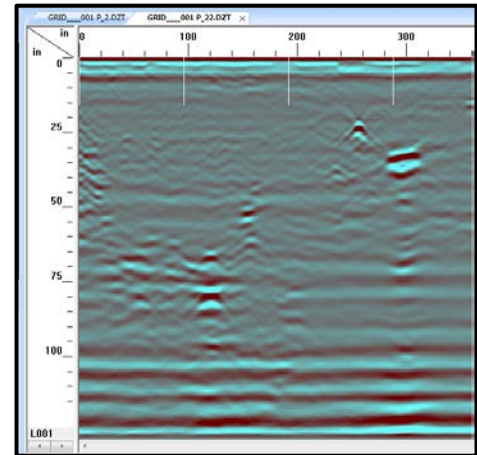
8 Variable Migration: If multiple hyperbolas are available at different depths a variable migration can be performed on the data.

- Select the shallowest hyperbola first and do a regular hyperbola fitting.
- Double-click in the Velocity Plot to add a second box. This will create a new ghost hyperbola to fit over another hyperbolic target. Perform a hyperbola fitting on the second hyperbola.
- Continue to double-click creating additional boxes and performing hyperbola fitting.

9 Click Apply to Test the Migration and, if necessary, click Reset and re-adjust. The Ghost Hyperbola was a good fit if the dipping sides of the reflector are removed as seen in the image to the right.

10 Once satisfied with the Migration, click OK.

Note: It is recommended to change the color palette prior to performing Migration in order to see the Ghost Hyperbola clearly.



Auto Target – Automated Process

If data were collected using GSSI's Structure Scan Mini, this option will automatically pick targets by placing Dots on the apex's of the hyperbolic reflections. Each of the Dots will appear as in the Targets Tab as a separate target. The Target Picks tab will have all of the depth and velocity information for each of the Dots.



Max Depth – Automated Process

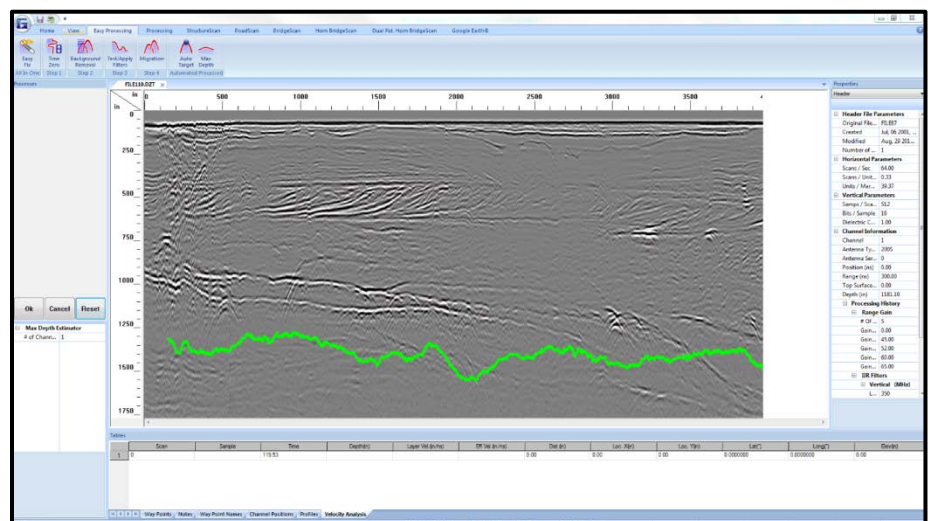
This function analyzes the noise and signal loss (attenuation) from scan to scan and provides estimate of the effective depth penetration. Real reflectors may still be located beneath the Max Depth if they are strong enough. The output of this function is shown as a green line on the screen, as seen below, and saved as a .BII binary file.



1 When the Max Depth icon is clicked, the left pane will display the Max Depth Process Bar.

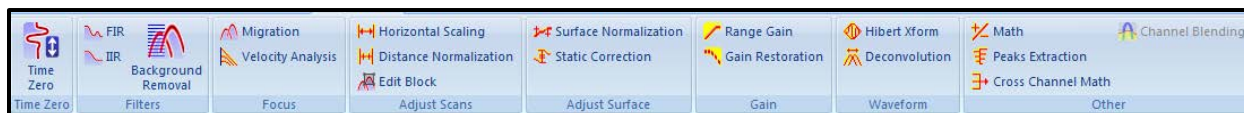
2 Max Depth Estimator: If multiple channels of data were collected, choose between which channels to use to estimate max depth.

3 Simply click Apply and Reset to test this processing function. Click OK to accept the setting and generate the binary file.



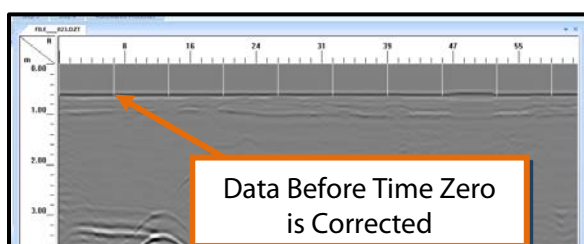
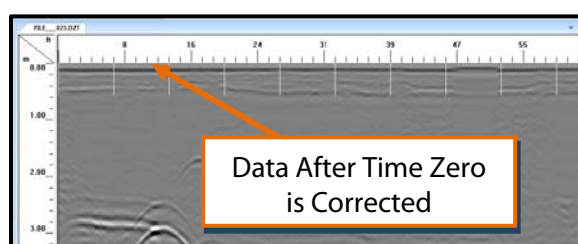
Processing Ribbon

This ribbon provides both standard and advanced processing of any data and for any application. It includes all of the same processing options from the Easy Processing Ribbon and more.

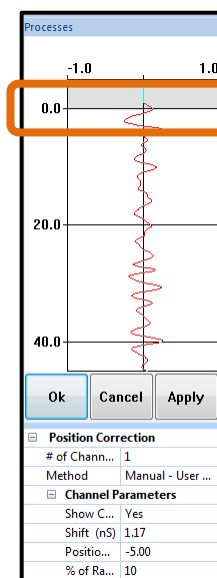


Time Zero

Sometimes it is necessary to vertically adjust the position of the whole profile in the data window. This is called Time Zero Correction. A corrected Time Zero will provide a more accurate depth calculation because it sets the top of the scan to a close approximation of the ground surface. Follow the steps below to correct Time Zero for a ground coupled, bistatic antenna.



- 1 Click the Time Zero icon. This will display the Time Zero Process Bar in the left pane.
- 2 **Position Correction Methods:** There are six methods available to correct Time Zero.
 - **Manual – User Estimates Peaks:** Position the first positive peak of the direct wave (the first reflection visible on the O-scope) by clicking on the O-scope with the left mouse button and dragging it up to the 0.0 line. This will adjust ground surface to appear at the top of the Data Pane window.
 - **Automatic:** RADAN 7 will set the position of the first positive peak of the direct wave.
 - **Scan by Scan:** Position correction for each scan individually.
 - **H. Drift Tracking:** Uses an algorithm to correct for any slight shifts in signal position.
 - **H. MiniTrack:** Position correction for each scan of MiniSIR data.
 - **H. Thresh Tracking:** Position correction for each scan by first positive or negative peak.
- 3 Click Apply to test the new position and, if necessary, click Reset and re-adjust.
- 4 Click OK once satisfied to process the data with the Time Zero correction.



Note: The Manual method of Time Zero Position Correction is recommended for most applications.

Filters

FIR Filter



This option offers multiple data filters. FIR filters have a finite-duration impulse response and, when encountering a feature in the data, are guaranteed to output a finite filtered version of that feature. This property makes it possible to design filters that are perfectly symmetrical and have linear phase characteristics. FIR filters will therefore produce symmetrical results so reflections will not be shifted in time or position. Refer to the Basic Processing/Tutorials section for more information on applying filters.

There are three types of FIR filters available in RADAN 7, Boxcar Filter, Triangular Filter, and Custom Filter. Due to the symmetrical nature of FIR filters, FIR filter lengths should always be an odd number.

- **Boxcar Filter:** The Boxcar Filter is a rectangular filter window that performs a simple running average on the data. A portion of the data, determined by the filter length, is averaged, and the average is output as a single point at the center of the active portion of the filter window. The filter moves on to the next sample and the process is repeated. The Boxcar filter assigns equal weight to the data all along the filter length.
- **Triangular Filter:** The Triangular Filter emphasizes the center of the filter more heavily than the ends of the filter. This type of filter is a weighted moving average, with the weighting function shaped like a triangle. A portion of the data, determined by the filter length, is multiplied and summed by this function. The result is output at the center of the triangle. The filter then advances one sample and the process repeats.
- **Custom Filter:** This filter is only available for the Air Launched Horn Antennas that come with custom filters.

Ok		Cancel		Apply	
FIR Filters					
# of Chann...	1				
Design	BOXCAR				
Horizontal					
Type	BKGR REMOVAL				
Length ...	0				
Channel Parameters					
Vertical (MHz)					
Low...	0				
Hig...	0				
Samples					
Start	0				
End	511				

The user can also choose to filter either horizontally or vertically. Horizontal filters include Background Removal and Stacking. Vertical filters include Low Pass and High Pass Frequency Filtering.

Note: Since the Triangular FIR Filter gives more weight to the center sample it is considered to be the filter that maintains more of the data integrity.

- **Background Removal Horizontal Filter:** This filter is the best way to remove horizontal bands of noise. The length of the filter should always be a greater number of scans than the length in scans of the longest horizontal “real” reflector to be kept in the data.
- **Stacking Horizontal Filter:** Applies a simple running-average to stack the data. Stacking combines the adjacent selected radar scans and outputs a single scan. When stacking values are used in RADAN 7, the program will retain the marks in the file. However, the scans per unit distance and marks per unit distance will be changed in the header. For example, if there is a raw file with 80 scans per meter and 1 meter per mark and it is stacked by a factor of two (2) the output file would have 40 scans per meter written into the header (reduced by a factor of 2).
- **Vertical Low Pass Filter:** This filter will eliminate high frequency noise that often is seen in relatively deep radar profiles. It will reject frequencies below an established threshold. To identify the threshold it is recommended to view the Linescan data as a frequency spectrum. It is a good idea to reject all frequencies below the range where meaningful data are observed. Meaningful data is often estimated as being less than 2 times the center frequency of the antenna (i.e. less than 800 MHz for a 400 MHz antenna).

- **Vertical High Pass Filter:** This filter will reject frequencies above an established threshold. To identify the threshold it is recommended to view the Linescan data as a frequency spectrum. It is a good idea to reject all frequencies above the range where meaningful data are observed. Meaningful data is often estimated as being greater than $\frac{1}{4}$ the center frequency of the antenna (i.e. greater than 100 MHz for a 400 MHz antenna).

1 When the Test/Apply Filters icon is clicked, the left pane will display the FIR Filters Process Bar.

- **# of Channels:** If multi-channel data were collected this option specifies which channel is to be processed.
- **Design:** Boxcar, Triangular, or Custom Filter.

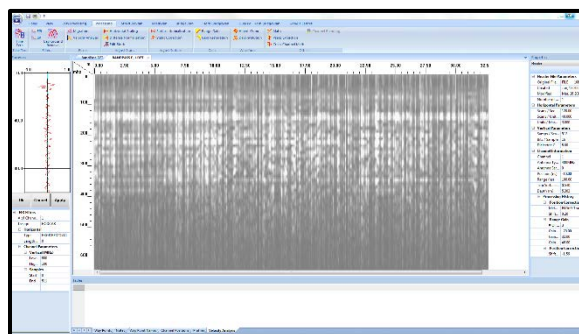
2 Horizontal: If choosing a horizontal filter specify which filter and the length.

- **Types:** Choose either Background Removal or Stacking.
- **Length:** Enter the number of scans to filter. High, odd numbers for Background Removal, low, odd numbers for Stacking.

Note: Both horizontal and vertical filters can be applied at the same time in Test/Apply Filters.

3 Vertical (MHz): If choosing a vertical filter specify Low Pass and/or High Pass Filters.

- Measure the frequency of the noise bands to eliminate. This can be accomplished by using the Linescan Display Mode in the Home Ribbon.
- Click the right mouse button within the linescan data window and choose Transfer>Spectrum.
- Set the vertical high pass frequency equal to or slightly lower than the highest frequency to be eliminated. Set the vertical low pass frequency equal to or slightly higher than the lowest frequency to be eliminated.
- Start at low or high frequencies first. If this does not adequately filter the noise, slowly increase or decrease the cut-off frequency. If the frequency of the noise bands is much lower or higher than the reflections of interest, this approach will work quite well. However, if the noise bands and the reflections of interest are of the same frequency the effectiveness of this approach is minimal.



4 Samples: Enter the Starting and Ending Samples where the filters are to be applied.

5 Click Apply and Reset, and continue to apply different values until achieving the desired result.

6 Once satisfied with the Filters, click OK.

IIR Filter



IIR filters are a holdover from analog circuits and function much the same way as FIR filters. It is a simpler and potentially cruder type of filter than the FIR filters, which is often used to remove noise, but may change the waveform shape. When an IIR filter encounters a feature in the radar data, it produces an output that decays exponentially towards zero but never reaches it, hence the name “infinite.” IIR filters are not necessarily symmetrical and while they achieve excellent amplitude response, their phase response is non-linear and so they can cause slight phase shifts in the data.

1 When the IIR Filters icon is clicked, the left pane will display the IIR Filters Process Bar.

- **# of Channels:** If multi-channel data were collected this option specifies which channel is to be processed.

2 Horizontal: If choosing a horizontal filter specify which filter and the length.

- **Low Pass:** The Horizontal Low Pass Filter allows the user to set the number of scans that will be used for Stacking. Stacking applies a simple running-average to stack the data. Stacking combines the adjacent selected radar scans and outputs a single scan. When stacking values are used in RADAN 7, the program will retain the marks in the file. However, the scans per unit distance and marks per unit distance will be changed in the header. For example if there is had a raw file with 80 scans per meter and 1 meter per mark and it is stacked by a factor of two (2) the output file would have 40 scans per meter written into the header (reduced by a factor of 2).
- **High Pass:** The Horizontal High Pass Filter allows the user to set the number of scans used for Background Removal. This filter is the best way to remove horizontal bands of noise. The length of the filter should always be a greater number of scans than the length in scans of the longest horizontal “real” reflector to be kept in the data.

3 Vertical (MHz): If choosing a vertical filter specify Low Pass and/or High Pass Filters.

- **Vertical Low Pass Filter:** This filter will eliminate high frequency noise that often is seen in relatively deep radar profiles. It will reject frequencies below an established threshold. To identify the threshold it is recommended to view the Linescan data as a frequency spectrum. It is a good idea to reject all frequencies below the range where meaningful data are observed. Meaningful data is often estimated as being less than 2 times the center frequency of the antenna (i.e. less than 800 MHz for a 400 MHz antenna).
- **Vertical High Pass Filter:** This filter will reject frequencies above an established threshold. To identify the threshold it is recommended to view the Linescan data as a frequency spectrum. It is a good idea to reject all frequencies above the range where meaningful data are observed.

Note: Both horizontal and vertical filters may be applied at the same time in Test/Apply Filters.

Note: RADAN uses IIR filters with only one pole so there is not a sharp transition at the cutoff frequency, which may provide limited noise reduction. As a consequence of this, it may be beneficial to run the same filter more than once. Another approach is to modify the Color Transform (under the Home Ribbon>Display) to hide what little noise remains in the data.

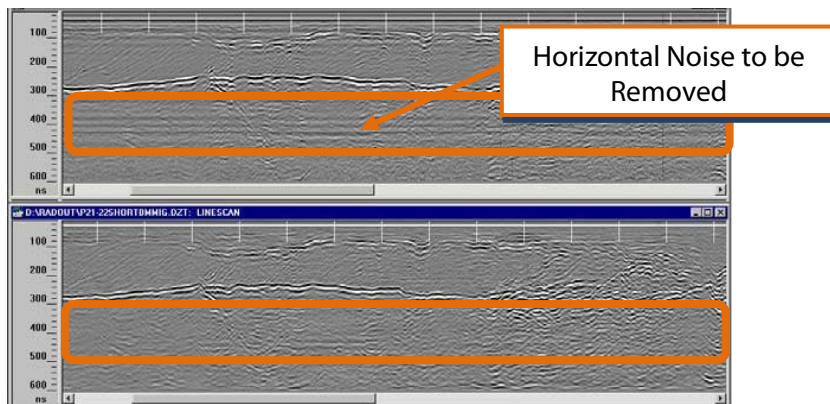
4 Samples: Enter the Starting and Ending Samples where the filters are to be applied.

- 5 Click Apply and Reset, and continue to apply different values until achieving the desired result.
- 6 Once satisfied with the Filters, click OK.

Background Removal

Background Removal is a filter, formally called a Horizontal Background Removal FIR Filter, which removes horizontal bands of noise similar to those seen in the image below. Sometimes these bands are caused by 'real' horizontal reflectors, but they can also be caused by low frequency noise such as antenna ringing. These layers can obscure other 'real' horizontal or point source reflectors.

The maximum value for a Background Removal filter is 20001 scans. Filter length should be set to the number of scans equal to the feature length to be removed. Any continuous feature within the data, such as a water table reflector or a stratigraphic boundary between two soil types, may also be filtered out by performing Background Removal. Be careful to not filter out desired reflectors.



Note: This filter will remove the surface reflection (direct coupling) pulse. Therefore it should be performed following Time Zero Correction.

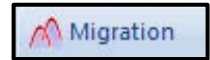
- 1 Click the Background Removal icon. This will display the Background Removal Process Bar in the left pane.
- 2 Click BR Type to choose the type of Background Removal filter.
 - **Full Pass:** Will remove the horizontal noise throughout the enter profile.
 - **Scan Range:** Will remove the horizontal noise within specific scans. Find the beginning and ending scans by clicking the left mouse button on a linescan and looking at the scan number shown at the very bottom of the RADAN 7 window.
 - o **Start Scan:** Enter the starting scan number where the horizontal noise begins.
 - o **End Scan:** Enter the ending scan number where the horizontal noise ends.
 - **Adaptive BR:** Length of the Background Removal filter is set automatically.
- 3 Click Apply to test Background Removal and, if necessary, click Reset and re-adjust.
- 4 Once satisfied with the Background Removal, click OK.

Ok	Cancel	Apply
☒ Background Removal		
# of Chann...	1	
BR Type	Full Pass	
☒ Channel Parameters		

Ok	Cancel	Apply
☒ Background Removal		
# of Chann...	1	
BR Type	Scan Range	
Start Scan	0	
End Scan	995	
☒ Channel Parameters		

Focus

Migration



The radar antenna radiates energy with a wide beamwidth pattern such that objects several feet away may be detected. As a consequence of this, objects of finite dimensions may appear as hyperbolic reflectors as the antenna detects the object from far off and is moved over and past it. Deeper objects may be obscured by numerous shallower objects that appear as constructively interfering hyperbolic reflectors. Steeply dipping surfaces will also cause diffracted reflections of radar energy. This diffracted energy can mask other reflections of interest and cause misinterpretation of the size and geometry of subsurface objects. The apparent geometry of steeply dipping layers are an illusion and can be corrected in many cases. Migration is a technique that moves dipping reflectors, which appear as hyperbolic tails, to their true subsurface positions and collapses hyperbolic diffractions.

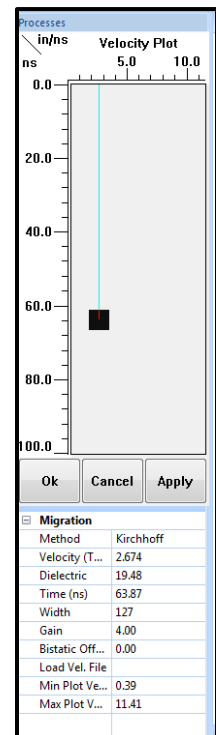
There are two Migration methods available in RADAN 7: Hyperbolic Summation and Kirchhoff Migration.

- **Hyperbolic Summation:** Hyperbolic Summation works by summing along a hyperbola placed on the data, and placing the resulting average at the apex of the hyperbola. This process is repeated with the apex on every point in the data.
- **Kirchhoff (default):** The Kirchhoff Migration method is more accurate than the Hyperbolic Summation. An average value is still derived by summing along a hyperbola placed on the data and placed at the apex. However, Kirchhoff Migration also applies a correction factor to this averaged value, based upon the angle of incidence and distance to the feature. It also applies a filter to compensate for the summation process. This filter improves resolution by emphasizing the higher frequencies and applying a phase correction.

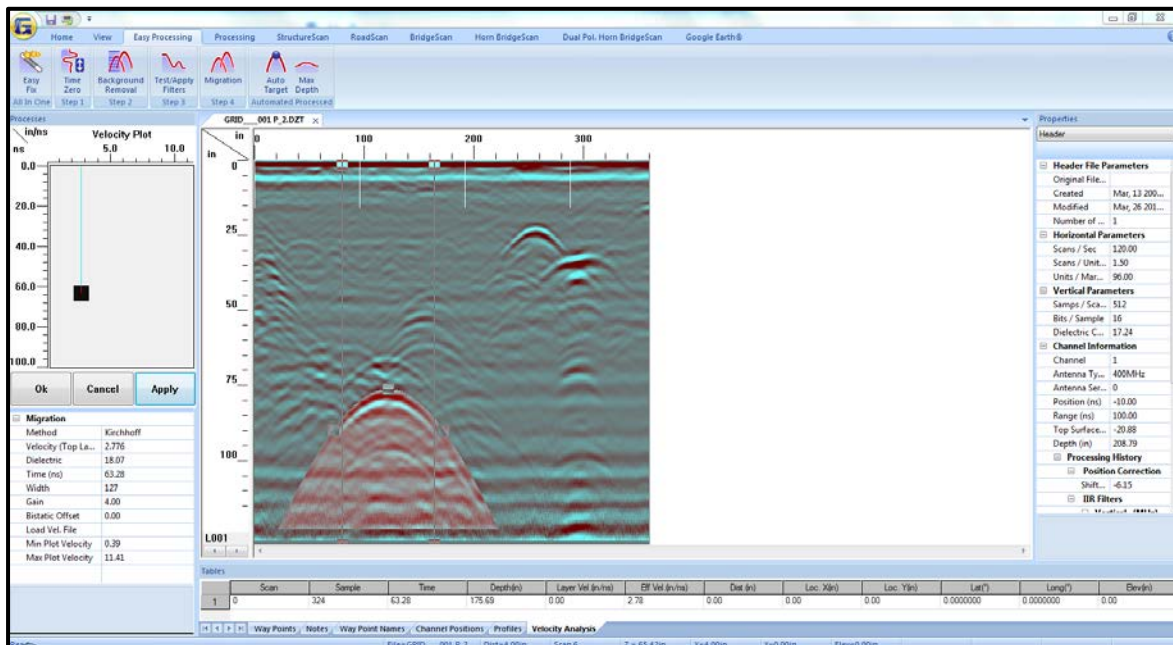
Migration can only be performed if there is at least one point-source hyperbolic reflector in the data. If a survey wheel was not used during data collection the data will first need to undergo Distance Normalization. More information about Distance Normalization can be found in the Processing section under Ribbons: Structure and Functions. The following file header parameters must also be assigned a value before the data can be migrated.

- Samples/scan
- Range (ns)
- Scans/unit

- 1** When the Migration icon is clicked, the left pane will display the Migration Process Bar and a Ghost Hyperbola will appear on the left side of the linescan.
- 2 Method:** Choose either Kirchhoff Migration (default) or Hyperbolic Summation.
- 3 Hyperbola Fitting:** Both the Hyperbolic Summation and Kirchhoff Migration require that the hyperbolic width and relative velocity are specified. Use the shape of the Ghost Hyperbola to fit over the top of the real hyperbola in the data. Notice that as the shape of the hyperbola changes, so does the velocity. The Ghost Hyperbola is a tool to help identify the correct velocity of the material that the electromagnetic energy is passing through. There are two ways to change the shape of the Ghost Hyperbola.
- 4 Velocity Plot:** Move the square to adjust the shape of the Ghost Hyperbola.



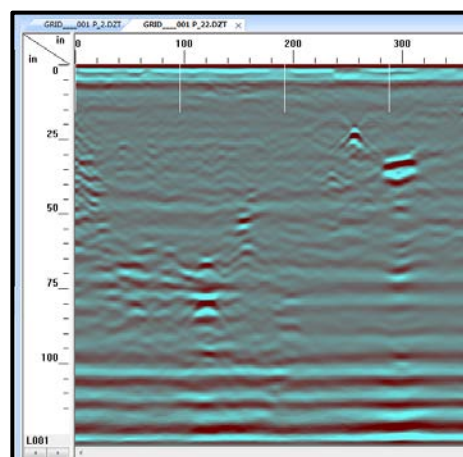
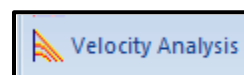
- 5 Linescan:** Reshape the Ghost Hyperbola using the three boxes that appear on the data. Once the Ghost Hyperbola matches the real hyperbola adjust the two vertical lines to mark the edges of the hyperbolic dipping reflectors to be summed. This is shown in the image below.



- 6** As the Ghost Hyperbola is formed to fit over the real hyperbola notice how the velocity, dielectric, time (nS), and width all change.
- **Velocity:** The speed at which the radar pulses travel through a material. The relative velocity is the ratio between the length of a hyperbolic reflector in the distance axis (in number of scans/unit) to its length in the time axis on the screen (number of samples/unit).
 - **Dielectric:** The relative dielectric permittivity is a dimensionless measure of the capacity of a material to store a charge when an electric field is applied. The dielectric constant is the real part of dielectric permittivity, as it is normalized to air. Dielectric constant values vary from material to material.
 - **Time (nS):** This adjusts as the peak of the Ghost Hyperbola is positioned over the top of real hyperbolic reflector. This represents the two way travel time to the top of the reflector and is used to compute velocity.
 - **Width:** Measured in number of scans, this is used to sum across the data file. This value should be set to about the same number of scans as the diffraction hyperbolas in the data. Larger values tend to give more accurate results, but if the value is too large, deterioration will occur.
 - **Gain:** This function under the Migration Process Pane is used to increase the data amplitudes after migration, since migration usually reduces the amplitude of the radar signal. The Gain is usually set to a value between 1.5 and 5.

- 7** The following settings are not automatically updated, but can affect how Migration is performed and visualized.
- **Bistatic Offset:** The distance between the transmitting and receiving antennas if using bistatic antennas.
 - **Load Vel(ocity) File:** Open a .VLC file created during the Velocity Analysis Process (described later in this section).
 - **Minimum Plot Velocity:** This is the minimum velocity displayed in the Velocity Plot. Adjust this value to improve the display of the velocity in the plot.
 - **Maximum Plot Velocity:** This is the maximum velocity displayed in the Velocity Plot. Adjust this value to improve the display of the velocity in the plot.
- 8 Variable Migration:** If multiple hyperbolas are available at different depths a variable migration can be performed on the data.
- Select the shallowest hyperbola first and do a regular hyperbola fitting.
 - Double-click in the Velocity Plot to add a second box. This will create a new ghost hyperbola to fit over another hyperbolic target. Perform a hyperbola fitting on the second hyperbola.
 - Continue to double-click creating additional boxes and performing hyperbola fitting.
- 9** Click Apply to Test the Migration and, if necessary, click Reset and re-adjust. The Ghost Hyperbola was a good fit if the dipping sides of the reflector are removed as seen in the image to the right.
- 10** Once satisfied with the Migration, click OK.

Note: It is recommended to change the color palette prior to performing Migration in order to see the Ghost Hyperbola clearly.



Velocity Analysis

Conventional velocity analysis is based on the hyperbolic assumption. For a detailed discussion of velocity analysis, see *Seismic Data Processing*, by Ozdogan Yilmaz, published by the Society of Exploration Geophysicists in 1987, an excellent reference from which this brief description has been extracted and adapted. Velocity Analysis in RADAN 7 calculates a velocity table using a common-midpoint (CMP) move out method, which collects multiple offsets using a bistatic antenna configuration. With estimated velocities acquired in this way, we can more accurately estimate the depth to certain targets or stratigraphic features.

Theoretical Overview

For a single constant-velocity horizontal layer, the travel time curve as a function of offset is a hyperbola. The difference between travel time at a given offset and at zero offset is called normal move out (NMO). The velocity required to correct for NMO is called the normal move out velocity. For a single horizontal reflector, the NMO velocity is equal to the velocity of the medium above the reflector. For a dipping

reflector, the NMO velocity is approximated by the medium velocity divided by the cosine of the dip angle. This approximation is better at small offsets than large offsets. For short offsets, the NMO velocity is equal to the root mean square (rms) velocity down to the layer boundary under consideration. In media composed of layers with arbitrary dips, the travel time equation gets complicated. However, in practice, as long as dips are gentle and the offset interval is small relative to the reflector depth, the hyperbolic assumption can be made.

The velocity analysis method used in this module is based on computing the velocity spectrum, which is a plot of depth in one axis and velocity in the other. A horizontal reflector will display a bright spot in the plot where the depth of the layer matches the velocity of the overburden.

Data Preparation - Common-Midpoint Method

To use Velocity Analysis, data must first have been collected at multiple offsets using a bistatic antenna configuration and the common-midpoint (CMP) method (described below).

- To estimate velocity from a CMP “gather,” collect GPR data using a bistatic antenna configuration in Point mode with Stacking turned on. Initially, transmitting and receiving antennas start off adjacent to one another at the “zero offset” position. (Actually, because of the size of the antennas’ housings, transmitting and receiving antennas are never at the true zero offset position. Rather, the initial offset is the distance from the symmetrical reference - i.e., the zero offset position- to the antenna’s centerline.)
- Data are then collected at multiple offsets, as the antennas are moved symmetrically apart from the zero offset position. The output data quality improves significantly using a large number of small offsets and more stacking but increases the collection time. The operator will have to decide the best utilization of time when establishing the best offset interval, the number of stacks per measurement, and number of offsets, versus the desired quality of data output.

Note: GSSI makes two bistatic antenna models, which can be used for CMP acquisition: the Model 3207 (100 MHz), and the Model 3200 MLF (16-80 MHz). Using a radar system with a multi-channel capability (e.g., the SIR 30, 20, 10A, 10A+, 10B, or 10H systems), any combination of antennas can be used to gather CMP data. Additionally, a dual-antenna adapter is available for bistatic operation with a single-channel system, such as GSSI’s SIR-2, 2000, or 3000.

1 With a CMP file open, check the Header in the Properties Pane and check that the Scans/Unit is filled in. The Scans/Unit must be a non-zero value to perform Velocity Analysis.

2 When the Velocity Analysis icon is clicked the Velocity Analysis Process Bar is displayed in the left pane.

3 Configuration:

- Step:** The step interval distance the antennas are moved apart each time data is acquired during the CMP gather. This is how the much the total distance increases between antennas with each offset.
- Offset:** The initial distance between the transmitting and receiving antennas at their zero-offset positions when they are at their closest spacing during the CMP gather. Because of the antenna housing this value will always be greater than zero.

VELOCITY ANALYSIS	
Configuration	
Step	0.20
Offset	0.20
Analysis	
Min Veloc...	0.05
Max Velo...	0.20
Algorithm	CROSS CORR...
T0 Method	MANUAL
T0 Value	0.00
Diagram	
Velocity	1.00
Time (nS)	0.00
Amplitude	1048576.00
Isolines	False

4 Analysis:

- **Min Velocity:** This is the minimum velocity expected based upon the area where the CMP gather was completed. Adjust this value after running Recalc to improve the display of the velocity in the diagram plot.
- **Max Velocity:** This is the maximum velocity expected based upon the area where the CMP gather was completed. Adjust this value after running Recalc to improve the display of the velocity in the diagram plot.
- **T0 Method:** Can choose to derive the Time Zero Position automatically or input it manually.
- **T0 Value:** Time Zero Position can be entered manually in nS.

5 Once the required information is entered, click the Recalc button and the program will calculate the estimated velocities of the layers present in the data.

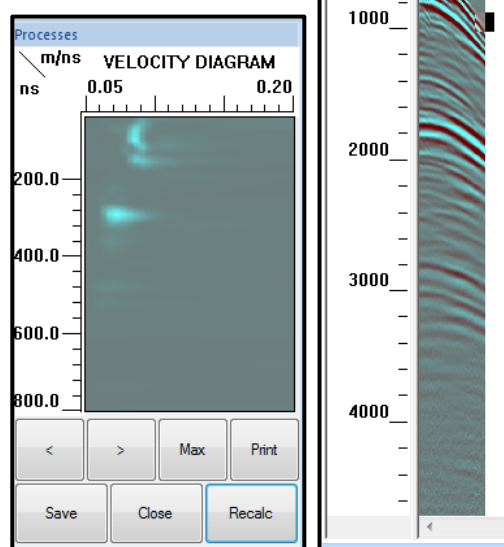
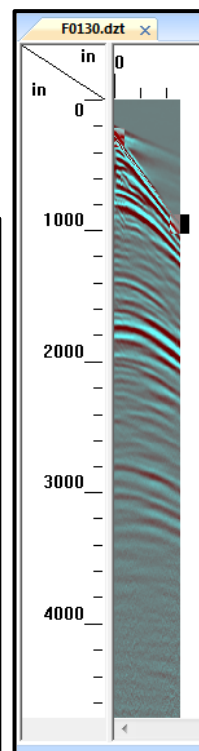
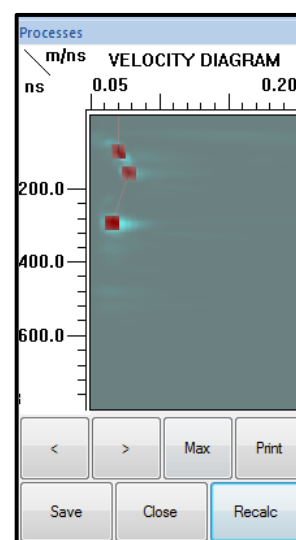
6 Diagram:

- **Velocity:** Show the velocity for a sample as the mouse moves over the diagram.
- **Time (nS):** Shows the time for a velocity as the mouse moves over the diagram.
- **Amplitude:** Shows the amplitude for a velocity as the mouse moves over the diagram.
- **Line Color:** Changes the color of the variable velocity curve as it is drawn on the diagram.

7 **Velocity Diagram:** When the cursor is placed on the Velocity Diagram, the Velocity, Time (nS), and Amplitude automatically update.

- **Max:** Returns the cursor to the maximum velocity of the dataset. By clicking Max, the program will automatically pick the maximum velocity layer, place crosshairs at the maximum point, and display the Velocity, Time (nS), and Amplitude.
- **Left/Right Arrow:** Clicking on the left or right arrow buttons will cause the program to select other layers to display their Velocity, Time (nS), and Amplitude.
- **Print:** Prints the Velocity Diagram with individual layer information that includes Time (nS), Effective Velocity, Layer Velocity, and Amplitude.
- **Save:** Saves a .VLC Velocity file. This file can be used during the Migration process instead of doing hyperbola fitting.
- **Close:** Closes the Velocity Analysis Process Pane.
- **Recalc:** Recalculates the velocity based upon any modified parameters in the Velocity Analysis Process Pane.

8 **Variable Velocity Analysis:** Once the parameters under the Velocity Diagram are set the user can create a variable velocity curve based upon the maximum velocity points.



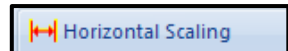
- Double-click with the left mouse on the velocity diagram plot.
- Position the newly created box over the highest maximum velocity.
- Continue to double-click to create additional boxes to match with maximum velocity spots.

9 Velocity Analysis Tab: The Table Pane updates as more velocity points are added in the Velocity Diagram.

10 Click Save to create a .VLC Velocity file that can be used during the Migration process on files collected over the same area as the CMP gather.

Adjust Scans

Horizontal Scaling



Data may be modified by adjusting the Horizontal Scale using the Stacking, Skipping, and Stretching functions. Stacking can help remove small discreet targets when the user is primarily interested in continuous layers or it can help by averaging out vertical striping in the data caused by the antenna not staying properly coupled with the ground surface. Skipping will compress the data, which may be useful for profiles with long horizontal reflectors. Stretching will expand the data and may improve how horizontal reflectors are visualized. This is particularly helpful if the data were collected in point mode with large step intervals.

1 When the Horizontal Scaling icon is clicked, the left pane will display the Horizontal Scaling Process Bar.

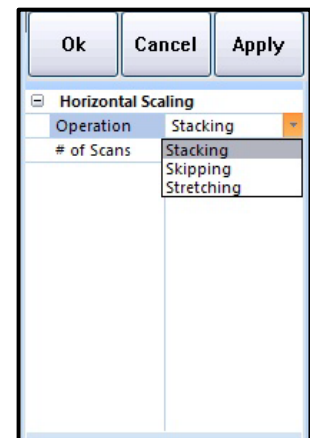
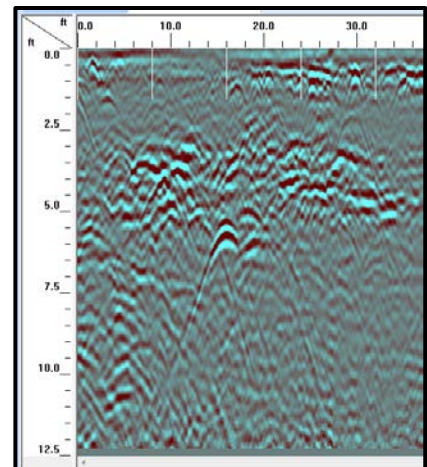
2 Operation: Only one process may be performed at a time.

- **Stacking:** Select Stacking to apply a simple running-average to stack the data. Stacking combines the adjacent selected radar scans and outputs a single scan. When stacking values are used in RADAN 7, the program will retain the marks in the file. However, the scans per unit distance and marks per unit distance will be changed in the header. For example if there is a raw file with 80 scans per meter and 1 meter per mark and it is stacked by a factor of two (2) the output file would have 40 scans per meter written into the header (reduced by a factor of 2).
- **Skipping:** Select Skipping to compress the horizontal scale. Specify the number of scans to skip over from the previous scan. For instance, enter 1 to omit every other scan from the file (hence compressing it by a factor of 2).
- **Stretching:** Select Stretching to expand the horizontal scale. The Stretching function will calculate the simple average of two adjacent scans (or the specified number of scans) and place the averaged scan in between the existing scans.

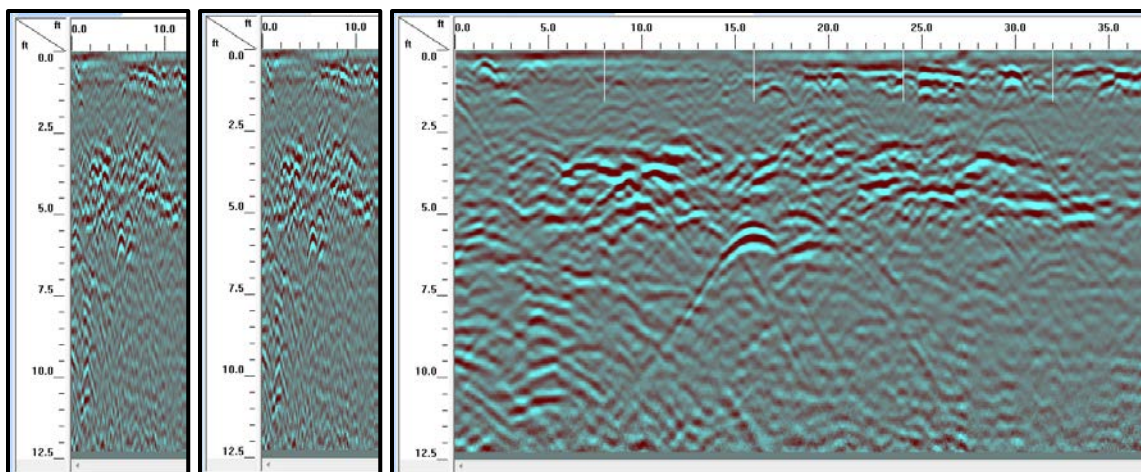
3 # of Scans: Select number of scans to Stack, Skip, or Stretch.

4 Click Apply to test the process and, if necessary, click Reset and re-adjust.

5 Once satisfied with the process, click OK.

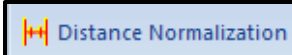


Original Data



Stacking (3): Skipping (2): Stretching (2)

Distance Normalization



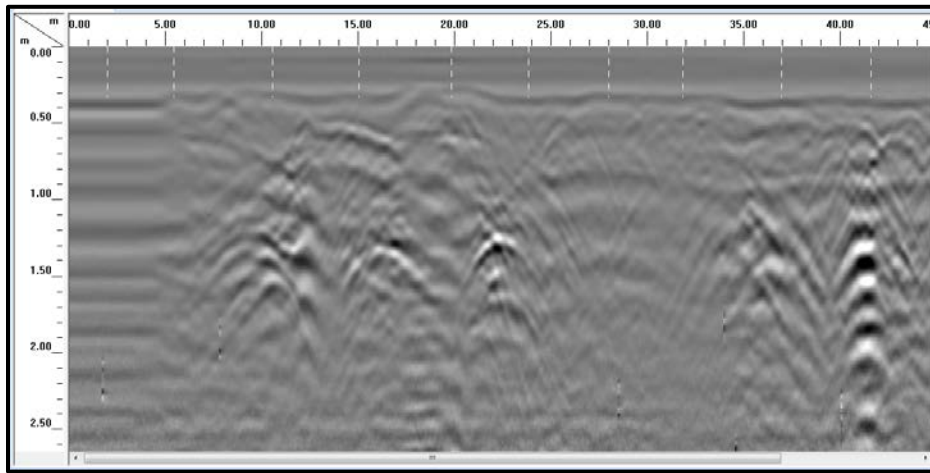
Distance Normalization establishes a constant horizontal scale between marks. This function performs rubber-sheeting so that there is an equal distance, or equal number of scans per unit distance, between markers. This is generally required when data is collected in continuous mode without a survey wheel and is due to unavoidable inconsistencies in antenna towing speed. When Distance Marks or both Distance and User Marks are set Distance Normalization will correct the number of scans between markers by stretching and skipping, thereby correcting for variations in survey speed. Distance Normalization requires that marker information be stored in Way Points tab of the Table Pane. If marker information is not provided the process will generate an error message.

- 1** Before opening a file that needs Distance Normalization be sure to set the Horizontal and Vertical units (meters, feet, etc.) (Home Ribbon > Units).
- 2** When the Horizontal Scaling icon is clicked, the left pane will display the Horizontal Scaling Process Bar.
- 3 Check Markers:** Distance Normalization requires a minimum of TWO markers to work.
 - No double or missing markers.
 - First and last markers are present.
 - All User Marks are converted to Distance.
- 4** The Scans/Unit and the Units/Mark must be assigned a value in the input file header in order for Distance Normalization to work.
 - **Scans/Unit:** May be estimated by using the mouse cursor to count the number of scans between markers or by taking the Scans/Sec value in the header and estimating the number of seconds it took to traverse the distance between marker stations.
 - **Units/Mark:** Determined at the time of the survey.
 - To use, correctly set the Scans/Unit distance and the Units/Mark in the Header Information located in the right Properties Pane.
- 5 Apply to User Marks:** Set this to True to use existing User Marks for Distance Normalization, or False to use the Distance Marks.

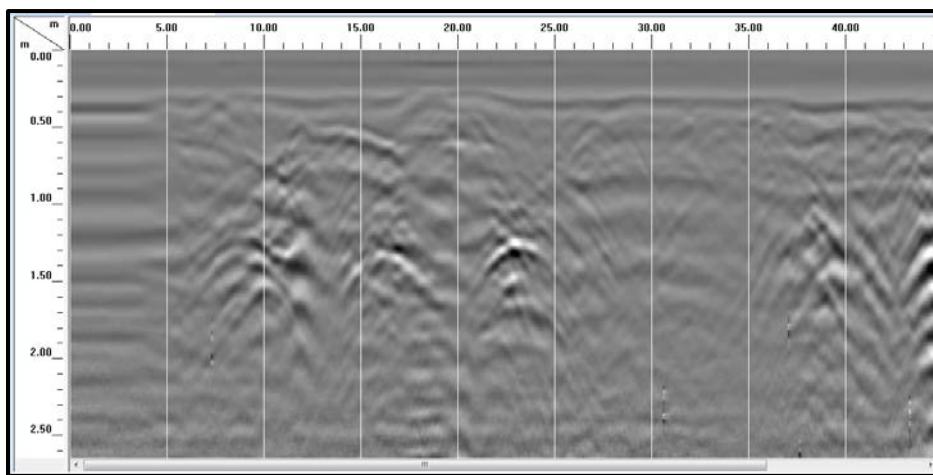
Ok	Cancel	Apply
Distance Normalization		
Scans / Unit...		0.000
Units / Mark...		1.000
Apply to Us...		False

- 6** Click Apply and Reset until achieving the desired results.
- 7** Click Ok to accept the desired reports.

Note: Distance Normalization is not available for a 3D file.



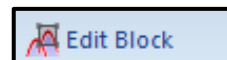
Before Distance Normalization



After Distance Normalization

Edit Block

Sections of the data can be deleted or saved to create a new file. The original data are not modified as part of this process.



It is recommended to change the color palette prior to performing Edit Block in order to see the Picking tool overlay clearly.

- 1** Change the color palette prior to performing Edit Block in order to see the Picking tool overlay clearly.
- 2** When the Edit Block icon is selected from the Adjust Scans Group, the left pane will display the Edit Block Process Bar.

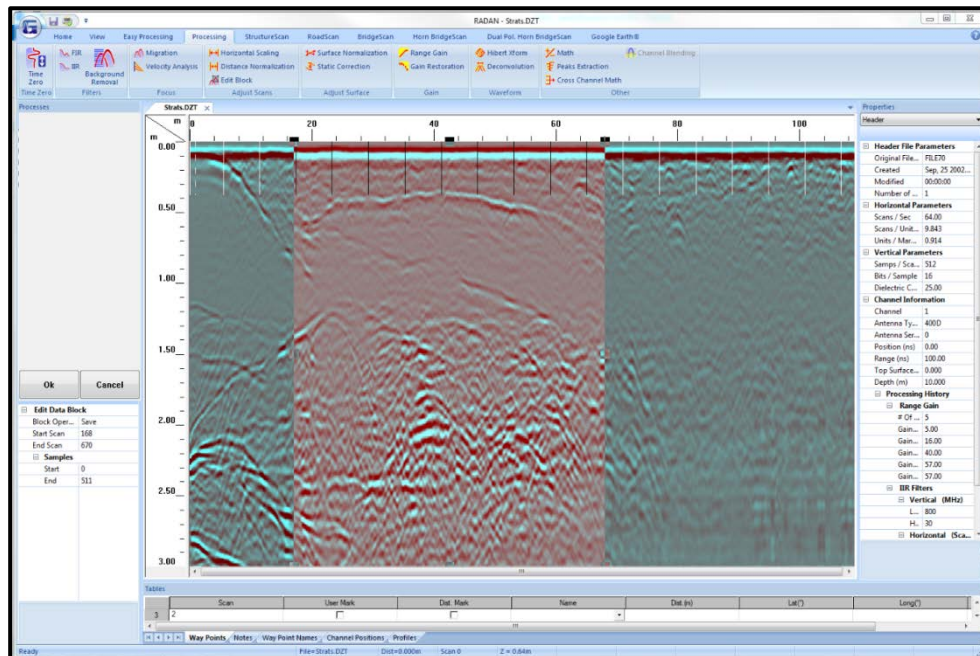
Ok		Cancel	
Edit Data Block			
Block Oper...	Save		
Start Scan	168		
End Scan	670		
Samples			
Start	0		
End	511		

3 Click **Block Operation and select one of the two options:**

- **Save:** Will save the selected area to a new file.
- **Delete:** Will delete the selected area from the original data. A new file will be generated without the deleted area thereby preserving the original data.

4 Select the Area: There are two ways to choose the area that to delete or save.

- Adjust the Picking tool overlay that appears on the linescan to highlight the part of the data to save or delete. To do this, simply “grab” the handles of the Picking tool overlay, which will first appear on the left side of the linescan, and drag the mouse to the desired area to save or delete as seen in the image below. While maneuvering the Picking tool overlay on the linescan the Start Scan, End Scan, and Start and End Samples will update accordingly.



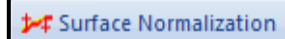
- Manually adjust the Start Scan, End Scan, and Start and End Samples in the Edit Block Process Bar.

5 Click Ok to process, or Cancel to cancel the operation.

Adjust Surface

Surface Normalization

Surface Normalization assigns an elevation to the markers in the database and corrects for elevation changes. A horizontal or near horizontal reflector may not appear horizontal due to topographic changes. This process corrects for topographic effects. For example, a water table may appear to have significantly greater relief in radar data than in actuality. Surface Normalization corrects for the topography and displays the water table as a flat reflector.



Note: Elevation values have to be manually assigned to the markers using Edit Markers if they are not imported with GPS data. When entered, elevation data will be stored in the Way Points tab of the Table Pane.

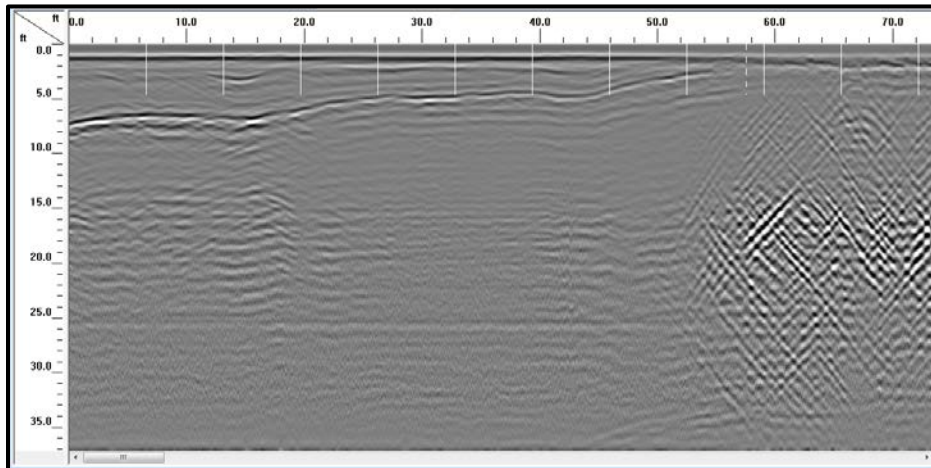
1 When the Surface Normalization icon is selected from the Adjust Surface Group, the left pane will display the Surface Normalization Process Bar.

- **Normal Level:** Shifts the baseline of the data up or down accordingly. If Auto Level is changed to False the Normal Level can be manually entered. Surface Normalization requires that Distance Marks or both Distance and User Markers be used.
- **Vertical Scale:** The Vertical Scale may be set to 1:1 (normal view), 1:2, or 1:4. Using the latter two scales compresses the vertical axis (and adjusts the vertical scale accordingly) by factors of 2 and 4, respectively. Compression of the vertical scale may be necessary if the relative change in elevation for the file is greater than the display range of the monitor being used. If data is not compressed, the file may 'run-off' the top or the bottom of the display window.
- **Auto Level:** Automatically sets the level at which the data will be shifted up or down.

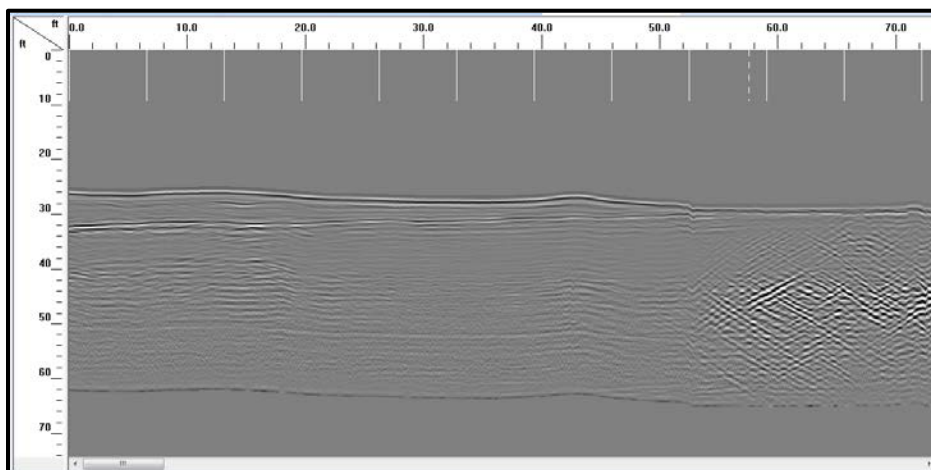
Ok		Cancel		Apply	
Surface Normalization					
Normal Level		2.00			
Vertical Scale		1 : 4			
Auto Level		True			

2 Click Apply and Reset and make necessary adjustments.

3 Click Ok when once desired results are achieved.

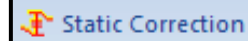


Before Surface Normalization



After Surface Normalization

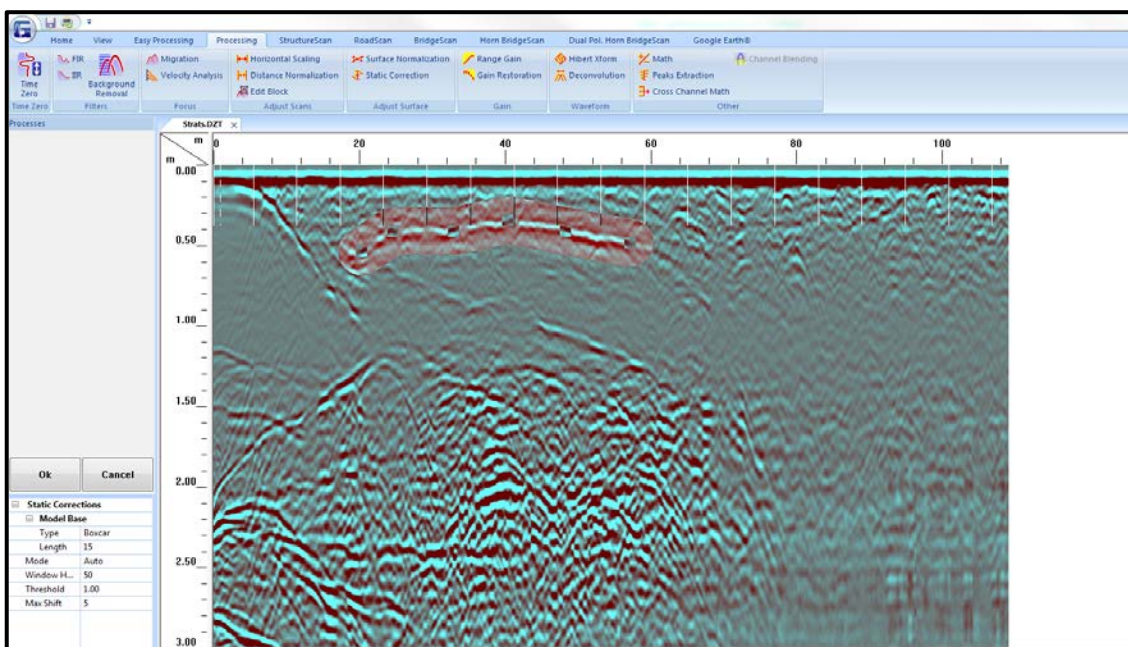
Static Correction



Static Correction compensates for variations in elevation, phase shifts, and high frequency noise present in the horizontal direction and is generally one of the last processing steps undertaken. It compensates for noise introduced from processing, by shifting the reflector within a specified time window (specified by the number of samples) so that it is realigned. Static Correction assumes near-horizontal discontinuous noise due to poor antenna coupling, time zero tracking problems, or some localized changes in the velocity. After a lot of processing, a once horizontal (or near-horizontal) and continuous layer may appear discontinuous and slightly shifted in time, making the reflector difficult to trace from scan to scan. Static Correction can correct for this. Another function of Static Correction is that it filters horizontally without influencing the vertical frequency of the data, unlike with Horizontal High and Low Pass Filtering.

- 1 Change the color palette prior to performing Static Correction in order to see the Picking tool overlay clearly.
- 2 When the Static Correction icon is selected from the Adjust Surface Group, the left pane will display the Static Correction Process Bar.
- 3 Select the horizontal (or near-horizontal) layer for Static Correction.
- 4 A Picking tool overlay will appear superimposed on the Linescan data. Use the mouse to shape the rectangle to the desired width and move it so it covers the reflector of interest as demonstrated in the image below.

Ok		Cancel	
Static Corrections			
Model Base			
Type	Boxcar		
Length	15		
Window H...	50		
Threshold	1.00		
Max Shift	5		



- 5 After adjusting the first segment on the reflector, move the cursor along the reflector clicking with the left mouse button to expand the overlay. In this way, create a multi-segmented window that the Static Correction function will use to trace a reflector.
- 6 Adjust the window height (in number of samples), the filter length, and the type of model (Boxcar or Triangle) as necessary.

7 Model Base: RADAN 7 creates a model scan of a specified filter length and performs a horizontal boxcar or triangle filter of that specified length using the number of samples in the window and compares it to the highlighted layer.

- **Type:**

- **Boxcar Filter:** The Boxcar Filter is a rectangular filter window that performs a simple running average on the data. A portion of the data, determined by the filter length, is averaged, and the average is output as a single point at the center of the active portion of the filter window. The filter moves on to the next sample and the process is repeated. The Boxcar filter assigns equal weight to the data all along the filter length.
- **Triangular Filter:** The Triangular Filter emphasizes the center of the filter more heavily than the ends of the filter. This type of filter is a weighted moving average, with the weighting function shaped like a triangle. A portion of the data, determined by the filter length, is multiplied and summed by this function. The result is output at the center of the triangle. The filter then advances one sample and the process repeats.

- **Length:** Enter the number of samples to filter.

8 Window Height: Height of search area in samples.

9 Threshold: The correlation threshold is the value used to cross-correlate the model data with the actual data. It is this parameter that determines how well a layer can be traced from scan to scan. The correlation threshold is usually from 0.5 to 1.0.

10 Max Shift: The maximum number of samples a scan can be shifted up or down.

11 Click Ok once desired results are achieved.

Gain

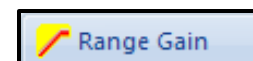
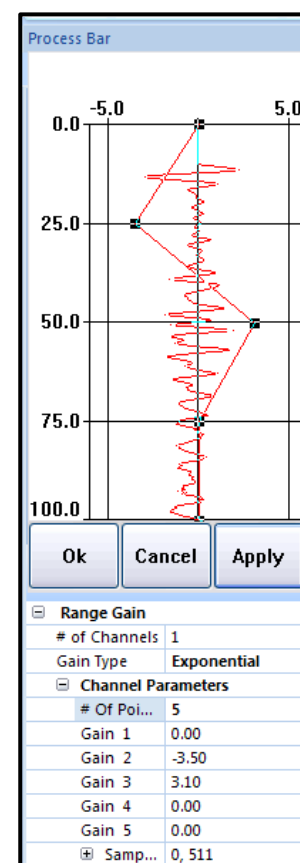
Range Gain

Range Gain offers a way of changing the gain curve at different points and using different methods. This is helpful if a portion of the data is under or over gained during data collected. There are four Range Gain options available in RADAN 7: Automatic Gain, Linear Gain, Exponential Gain, and Smart (antenna-specific) Gain.

1 When the Range Gain icon is selected from the Gain Group, the left pane will display the Range Gain Process Bar.

2 Select Gain Type:

- **Automatic:** The Automatic Gain feature attempts to balance the gains over each scan. When the Automatic Gain function is selected, gain corrections are applied to the entire data set. These curves will not only amplify the low amplitude signal but also the high amplitude areas.
- **Exponential:** The Exponential Gain function applies an exponential gain curve between gain points. Scans are then multiplied by the gain curve.
- **Linear:** The Linear Gain function applies a linear gain between gain points. Scans are then multiplied by the gain curve.
- **Smart:** This is an antenna-specific gain curve, which is only available for the SSMini, SSMini HR, Mini EZ, and Mini EZH.



3 Set **Channel Parameters** if using either Linear or Exponential Gain functions:

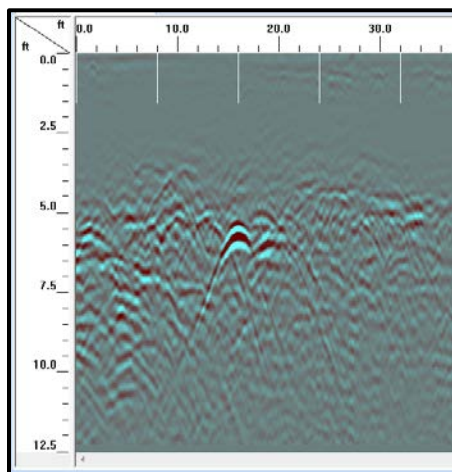
- **# of Points:** Number of sections the data is equally divided vertically.
- **Overall Gain (dB):** For the Automatic Gain the overall gain factor is normally set between 2 and 5. Only applicable to Automatic Gain.
- **Horiz TC (scans):** A value for the horizontal time constant is required to run the Automatic Gain function. This time constant determines how many scans on the left side of the current scan will be used to shape the automatic gain curve. It applies a weighted filter. A small value giving more weight to scans adjacent to the current scan, a large value giving weight to those further away. The horizontal time constant is normally set between 11 and 21. Only applicable to Automatic Gain.

4 Adjust Gain Points: Linear Gains and Exponential Gains are applied manually and allow the user to manipulate the amount of gain between gain points by either changing the gain in the value box or by dragging the gain points (small squares) on the Oscop to the right or left. It is recommended to set the number of gain points between 4 and 8, but RADAN 7 allows for 16 gain points.

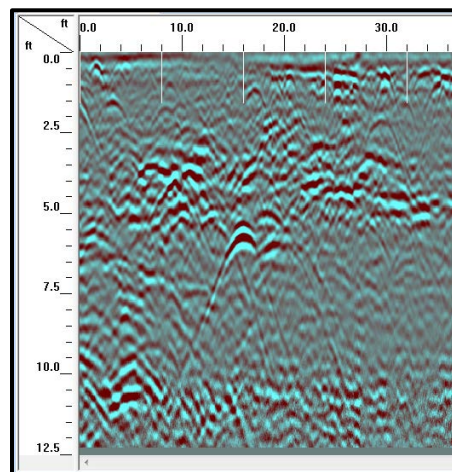
5 Clipping: While adjusting the gain points it is important that the wiggle trace stay within the view of the Oscop window. If the wiggle trace extends beyond the limits of this window clipping will occur and portions of the data beyond the screen will be removed. This will over gain the data.

6 Click Apply and Reset, and make any necessary adjustments.

7 Click Ok desired results are achieved.

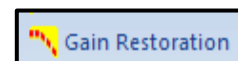


Before Range Gain



After Range Gain

Gain Restoration



The Gain Restoration function removes the gain applied to the data during acquisition. Restoring gain is an important option if the data are to be exported to a forward modeling program, or determine the dielectric permittivity, conductivity, and dispersion (approximate attenuation) of layers. The Gain Restoration function uses gain information found in the file header to remove the gain function and normalize the gains.

- 1** When the Gain Restoration icon is selected from the Gain Group, the left pane will display the Gain Restoration Process Bar.

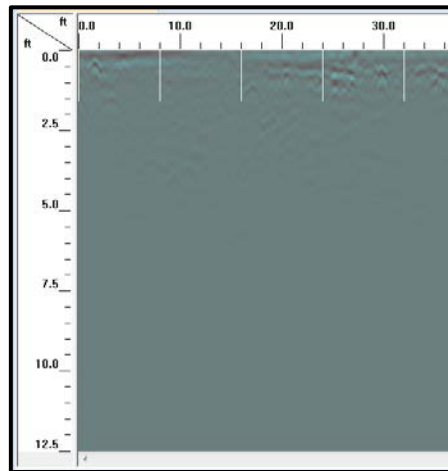
2 Channel Parameters:

- **Overall Gain:** Enter the display gain value to apply to the data after the gain applied during data collection is removed.
- **Sample:** Enter Starting and Ending Samples to apply Gain Restoration.

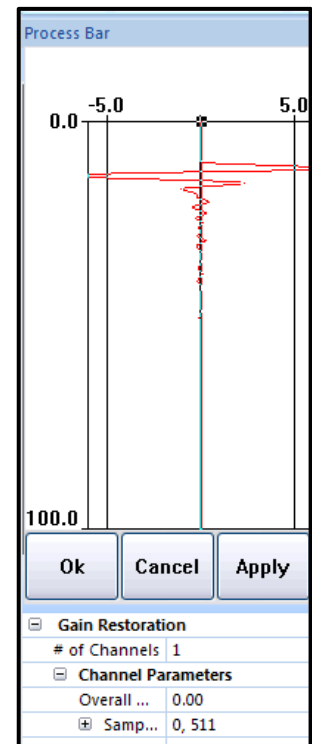
3 Click Apply and Reset, and adjust if necessary.

4 Click Ok once desired results are achieved.

Note: Gain differences exceeding 30 dB may result in a significant loss in data resolution. Saturated data will result in distorted wavelets after Gain Restoration.



After Gain Restoration



Waveform

Hilbert XForm

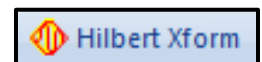
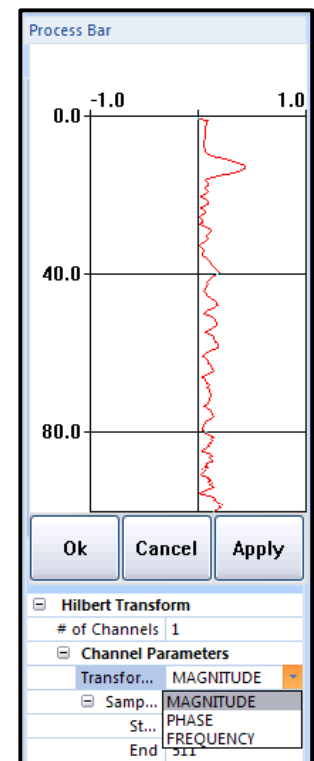
A Hilbert Transform is used to display subtle properties of the earth. Reflector amplitude and time are the primary types of information in GPR data used to make interpretations. Another way of defining the data is by transforming it into frequency and phase (positive or negative changes in the scan trace). This information is sometimes more sensitive to important subsurface (dielectric) changes in the amplitude or geometric information.

A Hilbert Transform will change a radar signal represented as a time series into its magnitude (via envelope detection), instantaneous phase, or instantaneous frequency components (the derivative of phase). The Hilbert Transform expresses the relationship between the phase and magnitude of the signal, or between its real and imaginary parts. It allows the phase of a signal to be reconstructed from its amplitude.

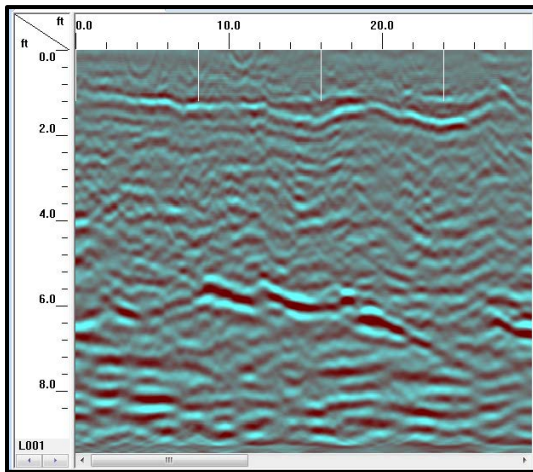
1 When the Hilbert Transform icon is selected from the Waveform Group, the left pane will display the Hilbert Transform Process Bar.

2 Channel Parameters:

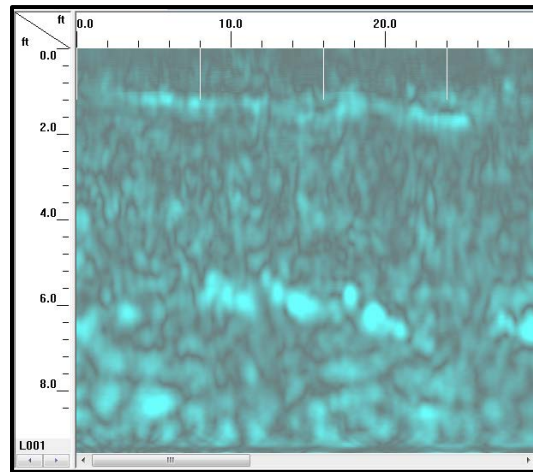
- **Transform:**
 - o **Magnitude:** The magnitude display is useful for indicating the raw energy reflected from an object or layer.



- o **Phase:** The radar wavelet itself may not always be a clear indicator of energy levels because it consists of several cycles.
 - o **Frequency:** The instantaneous frequency indicates how the earth is filtering the radar signal. This sets the maximum frequency that will be output.
 - **Samples:** Enter Starting and Ending Samples to apply the Hilbert Transformation.
- 3** Click Apply and Reset, and adjust if necessary.
 - 4** Click Ok once desired results are achieved.



Before Hilbert XForm



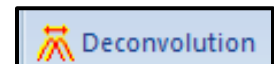
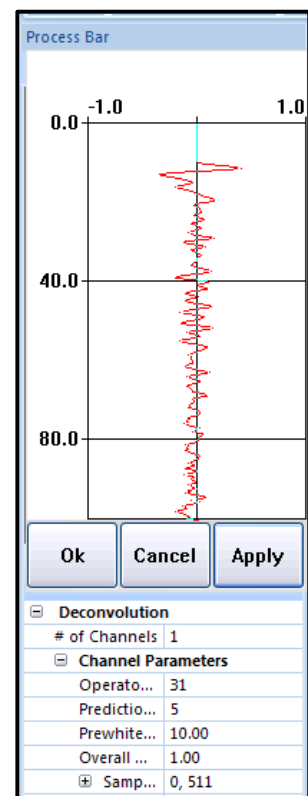
After Hilbert XForm

Deconvolution

Multiples or “ringing” occur when the radar signal bounces back and forth between an object (such as a piece of metal or layer of wet clay) and the antenna, causing repetitive reflection patterns throughout the data and obscuring information at lower depths. Multiple reflections may also be observed when mapping water bottom, bedrock (or till), or voids. Deconvolution is the filtering method used to remove this type of noise or interference.

RADAN 7 uses a method called Predictive Deconvolution, which is aptly named because it tries to approximate the shape of the transmitted pulse as the antenna is coupled to the ground. This method tries to approximate the shape of the transmitted pulse as the antenna is coupled to the ground. Assuming a source wavelet of a specified length, called the operator length, this filter will predict what the data will look like a certain distance away, called the prediction lag, when the source wavelet is subtracted (or deconvolved) from it. This results in the compression of the reflected wavelet. Predictable phenomena, such as antenna ringing and multiples, are moved to distances greater than the prediction lag and are effectively removed from the data.

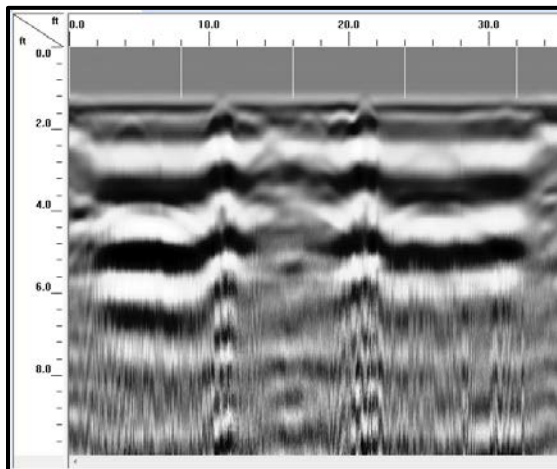
- 1** When the Deconvolution icon is selected from the Waveform Group, the left pane will display the Deconvolution Process Bar.
- 2 Channel Parameters:** In order for Deconvolution to work properly, certain parameters, such as operator length, prediction lag, prewhitening, gain, start sample, and end sample, must be supplied as inputs.



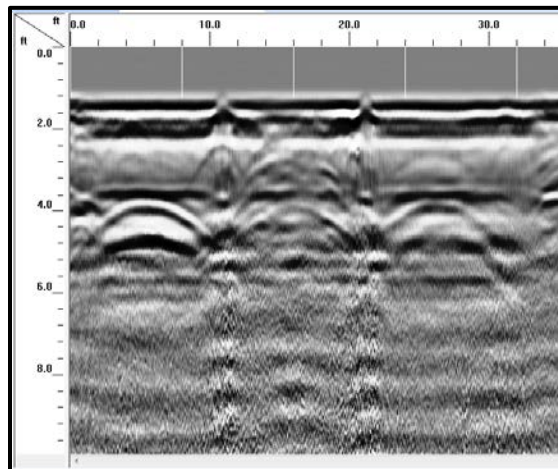
- **Operator Length:** The operator length specifies the size of the filter used in terms of the number of samples making up 1 pulse length. Longer filters give a better approximation of the radar wavelet and generally give better results. A good rule to start with is that the operator length should be about one full cycle of the radar antenna wavelet. A value less than this gives poor results.
 - **Measure:** Measure the width of a reverb in number of samples.
 - **Enter:** Set the operator length to that value. Increase the operator length slightly for more effect.
- **Prediction Lag:** The Prediction Lag should be set to the desired length of the output pulses (about one-half cycle of the antenna wavelet). Anything smaller than this will produce more noise. When using Deconvolution to remove multiple reflections, the lag should be equal to or less than the spacing between multiples. A prediction lag between 5 and 1 is used to approximate “spiking” deconvolution, which matches and removes the wavelet. However, this introduces significantly more noise into the data.
- **Prewhitening:** Prewhitening modifies the autocorrelation function by boosting the white noise (zero delay) component. Mathematically, prewhitening stabilizes the filter, thereby smoothing the output and reducing noise. Values between 1 and 10 percent are common, 8 percent is a good value to start with.
- **Overall Gain:** Overall Gain may be needed because the deconvolution process attenuates the signal, especially when the prediction lag is short. Gain values of 3 to 5 are common, but use whatever achieves an amplitude level equal to the original data.
- **Samples:** The starting and ending sample should be set to establish the “time gate,” specified in terms of sample number, in which the Deconvolution filter is active. For instance, a start sample and end sample of 256 and 1024 respectively may be used to remove multiples beneath a reflector located at sample number 240 in a 1024 Samples/Scan data set.

3 Click Apply and Reset, and adjust if necessary.

4 Click Ok once desired results are achieved.



Before Deconvolution

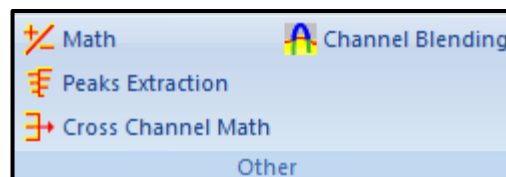


After Deconvolution

Other

Math

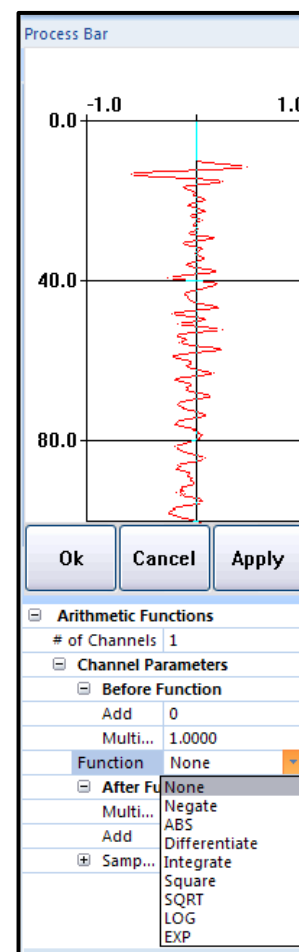
Simple arithmetic functions may be performed on the data by using the Math processing option. It includes steps to subtract another file, add or multiply by another constant, or express data in terms of its absolute value, square root, or integrate the data.



- 1 When the Math icon is selected from the Other Group, the left pane will display the Math Process Bar.

2 Channel Parameters:

- **Before Function:** It is possible to add, subtract, and multiply by a constant before performing a nonlinear function.
 - **Add Constant:** Add or Subtract values to or from the sample.
 - **Multiply Constant:** Multiple the sample by a given value.
- **Function:** The Arithmetic Function provides options to perform a number of linear and nonlinear functions. When designing an operation, be aware that the original data is only 8 bits, it will range from -128 to 127 before the math operation. After the operation, the output file will still be 8 bits, any overflows as a result of the operation will be clipped.
 - **Negate:** $y(t) = -x(t)$: Reverses the phase of the scan trace thereby making positive peaks negative and negative peaks positive.
 - **Absolute Value (ABS):** $y(t) = |x(t)|$: Takes the absolute value of each peak.
 - **Differentiate:** $y(t) = x(t) - x(t-1)$:
 - **Integrate:** $y(t) = x(t) + x(t-1) + x(t-2) + \dots$:
 - **Square:** $y(t) = (x(t))^2$: Using the Exponential or Squared function, this can emphasize strong (high amplitude) signals and reduce or remove weak (low amplitude) signals or noise.
 - **Square Root (SQRT):** $y(t) = (x(t))^{1/2}$: When using Log or Square Root functions, data amplitudes must be expressed as positive numbers (i.e., data cannot be zero or negative). Otherwise, an error will occur resulting from an improper mathematical procedure. Therefore, first take the absolute value of the data. This function emphasizes low amplitude data relative to high amplitude data.
 - **Log:** $y(t) = \ln [x(t)]$, where $\ln[x(t)]$ is the natural logarithm: When using Log or Square Root functions, data amplitudes must be expressed as positive numbers (i.e., data cannot be zero or negative). Otherwise, an error will occur resulting from an improper mathematical procedure. Therefore, first take the absolute value of the data. This function emphasizes low amplitude data relative to high amplitude data.
 - **Exponent (Exp):** $y(t) = \text{Exp } [x(t)]$ or $e^{[x(t)]}$: Using the Exponential or Squared function can emphasize strong (high amplitude) signals and reduce or remove weak (low amplitude) signals or noise.



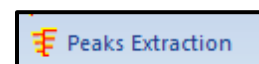
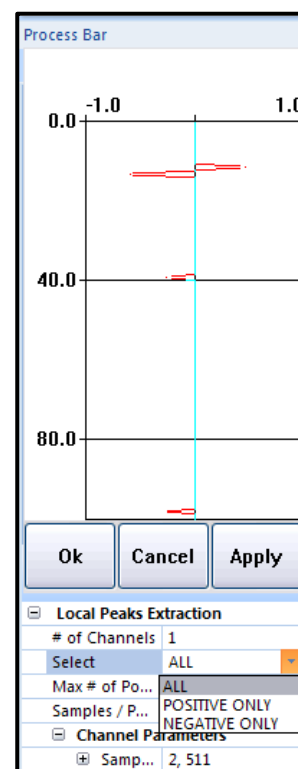
- **After Function:** It is possible to add and multiply by a constant after performing a nonlinear function.
 - **Multiply 2nd Constant:** Add or Subtract values to or from the sample.
 - **Add 2nd Constant:** Multiply the sample by a given value.
 - **Samples:** Enter Starting and Ending Samples to apply the Math function.
- 3** Click Apply and Reset, and adjust if necessary.
 - 4** Click Ok once desired results are achieved.

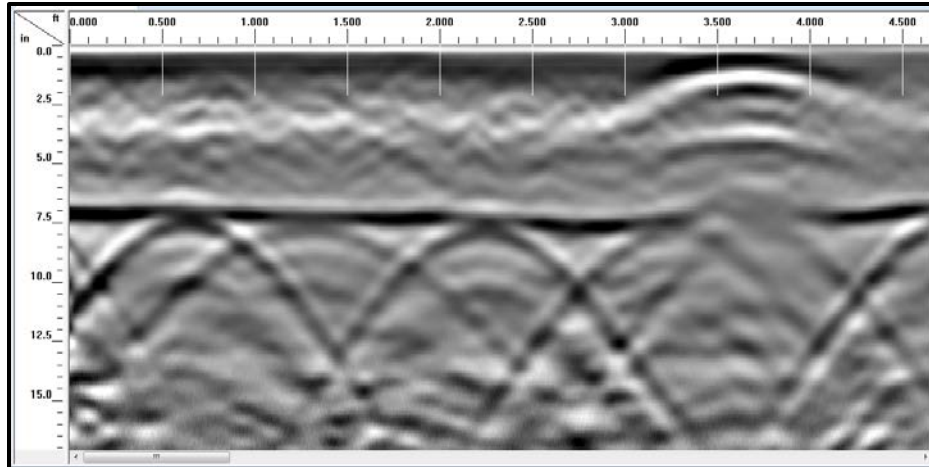
Note: When using some functions such as Log or Square Root, data amplitudes must be expressed as positive numbers (i.e., data cannot be zero or negative). Otherwise, an error will occur resulting from an improper mathematical procedure. Therefore, first take the absolute value of the data. Therefore, the Log, Exponent, Square, or Square Root functions may need to be combined with constant multiplication and addition in order to obtain output within the proper range. This is why multiplication and addition are allowed before (1st add constant and 1st multiply constant, respectively) and after (2nd add constant and 2nd multiply constant, respectively) the function.

Peaks Extraction

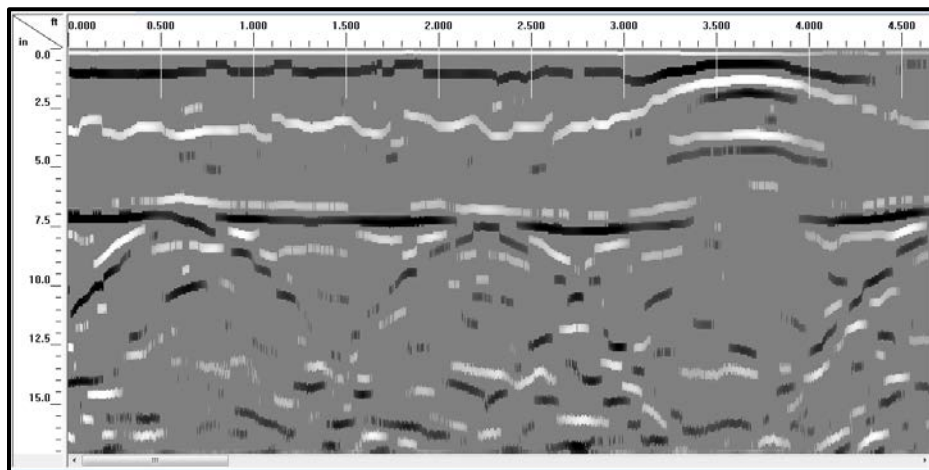
The Peaks Extraction function will automatically trace continuous reflections in the data window of the active file according to the user specified selection parameters. It is used to emphasize strong reflections.

- 1** When the Peaks Extraction icon is selected from the Other Group, the left pane will display the Peaks Extraction Process Bar.
- 2** **Select:** Defines if the function will trace all peaks, only the positive peaks, or only the negative peaks.
- 3** **Max # of Points:** Defines the number of peaks to trace. The indicated number of strong reflections will be displayed. Reflections may vary along the profile, but their total number in any trace will not exceed the Max #.
- 4** **Samples/Point:** Defines the width of the peaks in the vertical directions. The peaks are displayed as bands of the indicated width, with the amplitude values preserved within these bands. The rest of the data is set to zero.
- 5** **Start and End Samples:** By default the entire trace is processed, but the user may choose any horizontal layer, expressed in sample numbers. Only the selected interval will be processed, the rest of the file is left unchanged.
- 6** Click Apply and Reset, and adjust if necessary.
- 7** Click Ok once desired results are achieved.

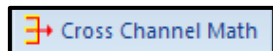




Before Peaks Extraction.



Following Peaks Extraction.

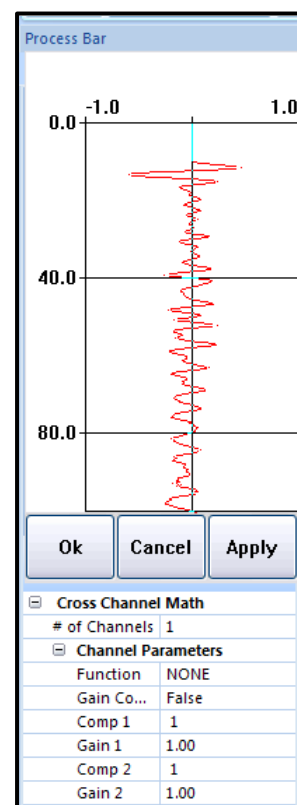


Cross Channel Math

The Cross Channel Math function creates combinations of channels and assigns them to a selected channel in a multi-channel file. A selection of arithmetic operations is available for this operation.

- 1** When the Cross Channel Math icon is selected from the Other Group, the left pane will display the Cross Channel Math Process Bar.
- 2 Select Channel:** When multiple channels are available choose which one to apply the Cross Channel Math function to. For a single-channel file, Cross Channel Math means an arithmetic function will be performed on that channel.
- 3 Channel Parameters:**
 - **Function:**
 - o **NONE:** No transformation.
 - o **ADD:** Adds the channel.

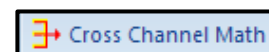
- o **SUB:** Subtracts the channel.
- o **ADD3:** Add 3 numbers.
- o **SQADD:** Square root of the absolute value of the sum of the channels.
- o **SQSUB:** Square root of the absolute value of the difference of the channels.
- o **SQDIV:** Square root of the absolute value of the division of the channels.
- o **SQMUL:** Square root of the absolute value of the product of the channels.
- o **VSUMM:** Square root of the sum of the squares of the two channels.
- o **VSUMM3:** Square root of the sum of the squares of the three channels.
- **Gain Compensation:** Removes applied gain from each component before function.
- **Comp 1:** Channel number mapped to the component.
- **Gain 1:** Gain applied to the component.
- **Comp 2-3:** Channel number of other component used in Functions other than NONE.
- **Gain 2-3:** Gain applied to the corresponding component.



4 Click Apply and Reset, and adjust if necessary.

5 Click Ok once desired results are achieved.

Channel Blending

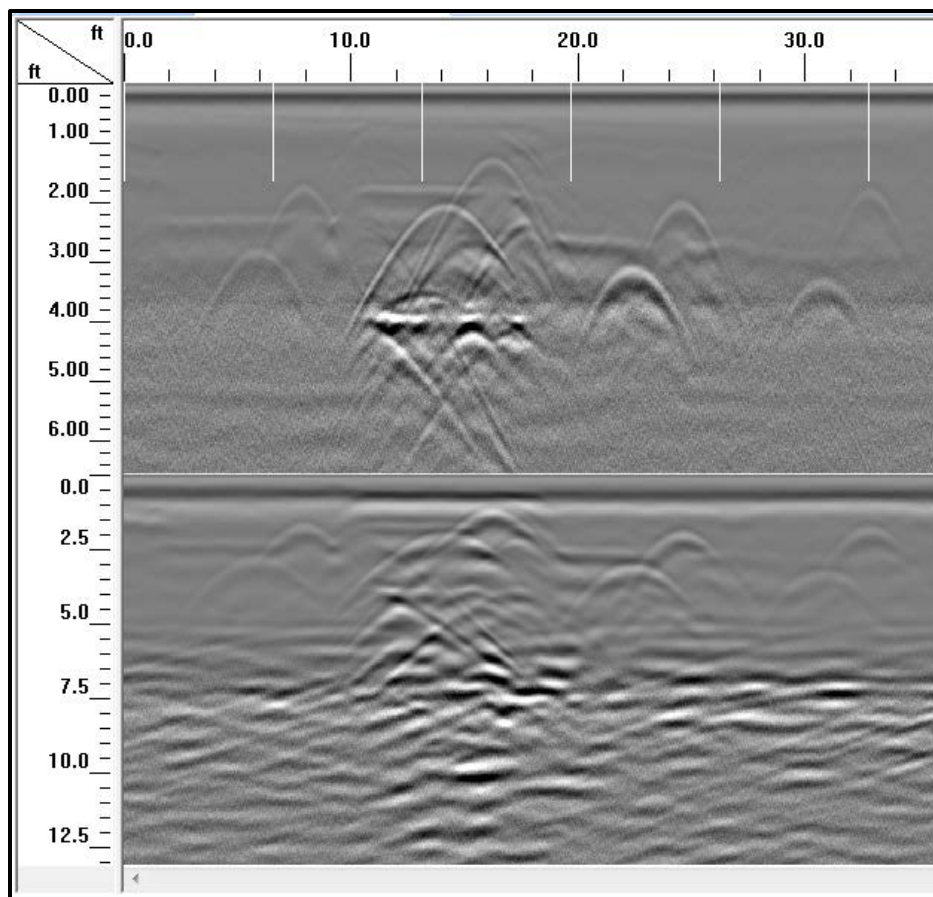


The Channel Blending function serves to blend two separate channels of data into one profile. It is intended to combine high and low frequency data, such as that collected with the UtilityScan DF.

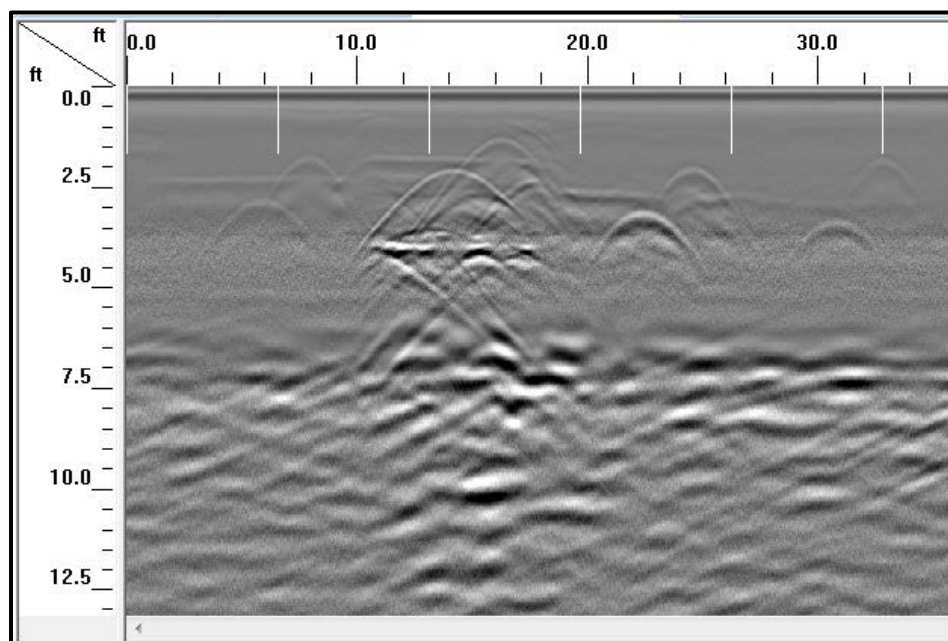
- 1** When the Channel Blending icon is selected from the Other Group, the left pane will display the Channel Blending Process Bar.
- 2 Percent Position:** Where on Channel 1 the blending will begin.
- 3 Percent Width:** Width of the blending centered on the position where the blending will occur.
- 4** Click Apply and Reset, and adjust if necessary.
- 5** Click Ok once desired results are achieved.

Channel Blending	
Percent Position	80
Percent Width	20

Note: The output from Channel Blending is placed in Channel 2 and replaces the original Channel 2 data. The first channel of data is still available in Channel 1.



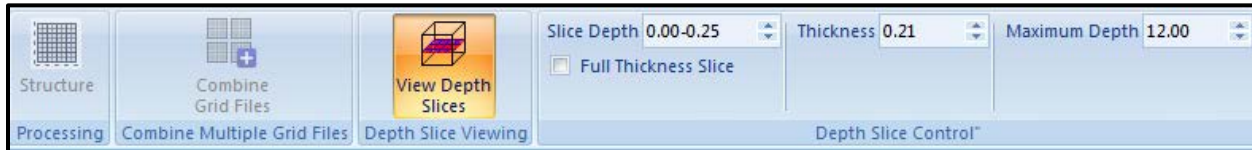
Prior to Channel Blending.



Following Channel Blending.

StructureScan Ribbon

The StructureScan Ribbon offers quick processing and viewing of 3D structure scan data. Individual 3D grids can also be combined to create larger combined grid files.

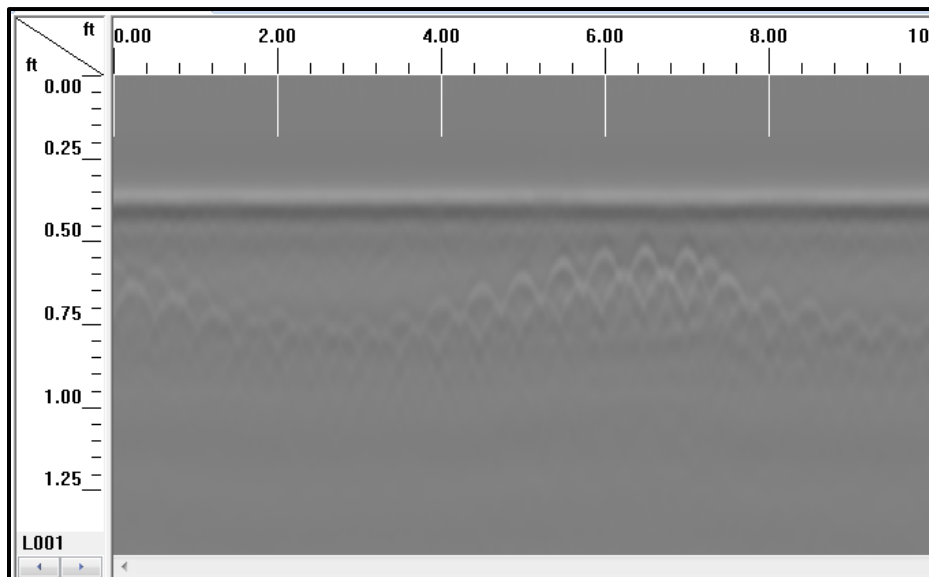


Processing

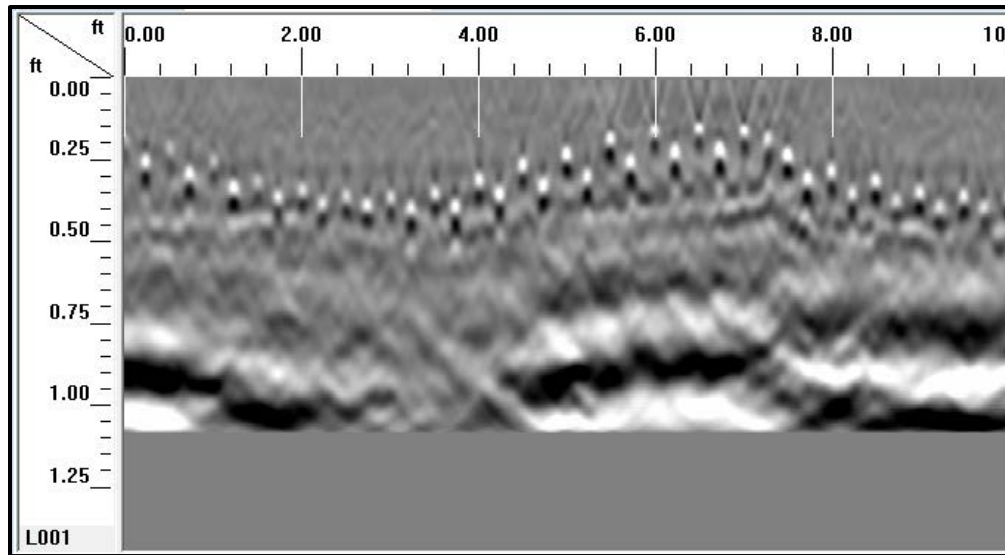
Since concrete is typically a homogenous composition processing can be automated. The Processing Group incorporates standard processing methods for structure scan data.

- 1** When the Structure icon is selected from the Processing Group, the left pane will display the Structure Process Bar.
- 2 Custom Options:** Select which options for automatic processing by toggling between True and False.
 - **Auto Time-Zero:** Auto locate and adjust time-zero.
 - **Smart Background Removal:** This filter removes horizontal bands of noise.
 - **Auto-Amplitude Correction:** Performs an automatic amplitude adjustment.
- 3** Click Apply and Reset, and adjust if necessary.
- 4** Click Ok once desired results are achieved.

Ok		Cancel		Apply	
StructureScan					
Velocity (Top Layer)		4.173			
Dielectric Constant		8.00			
Custom Options					
Auto Time-Zero		True			
Smart Backgrou...		True			
Auto-Amplitude ...		True			



StructureScan data prior to running the Structure function.



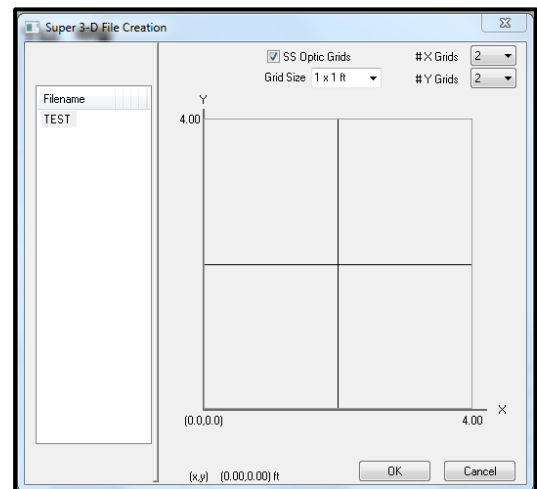
StructureScan data after running the Structure function and with Display Gain set to 20.

Combine Multiple Grid Files

Combine Grid Files

This option will combine multiple processed StructureScan grids into one “Super Grid.”

- 1** The Combine Grid Files icon is selected from the Combine Multiple Grid Files Group. All data has to be closed in order to access this function.
- 2 Name:** A new window will appear to assign the location of the output Super Grid file and the .s3d file name.
- 3 Super 3-D Creation:** A window will appear to layout the individual grids as they were collected.
 - **SS Optic Grids:** Allows the user to choose from preset grid sizes based upon standard SS Optic grid pads.
 - **#X:** The number of grids in the collected in the X Direction.
 - **#Y:** The number of grids in the collected in the Y Direction.
 - **Grid Size:** Select the appropriate grid sizes. To combine grids collected with different sized grids choose the 1 x 1 ft. Grid Size and expand in the X and Y directions to fit the full size of the area surveyed.
- 4 Add Individual Grids:** Still in the Super 3-D Creation window click in the blank grid squares to add individual grid files (.dzt or .bzx).
- 5** Click Ok once all of the grids are assembled and the new Super Grid will be displayed.



Depth Slice Viewing

View Depth Slices

Display a top-down view of data and slice through difference depths.

Depth Slice Control

Slice Depth: Adjust the depth of the slice for viewing.

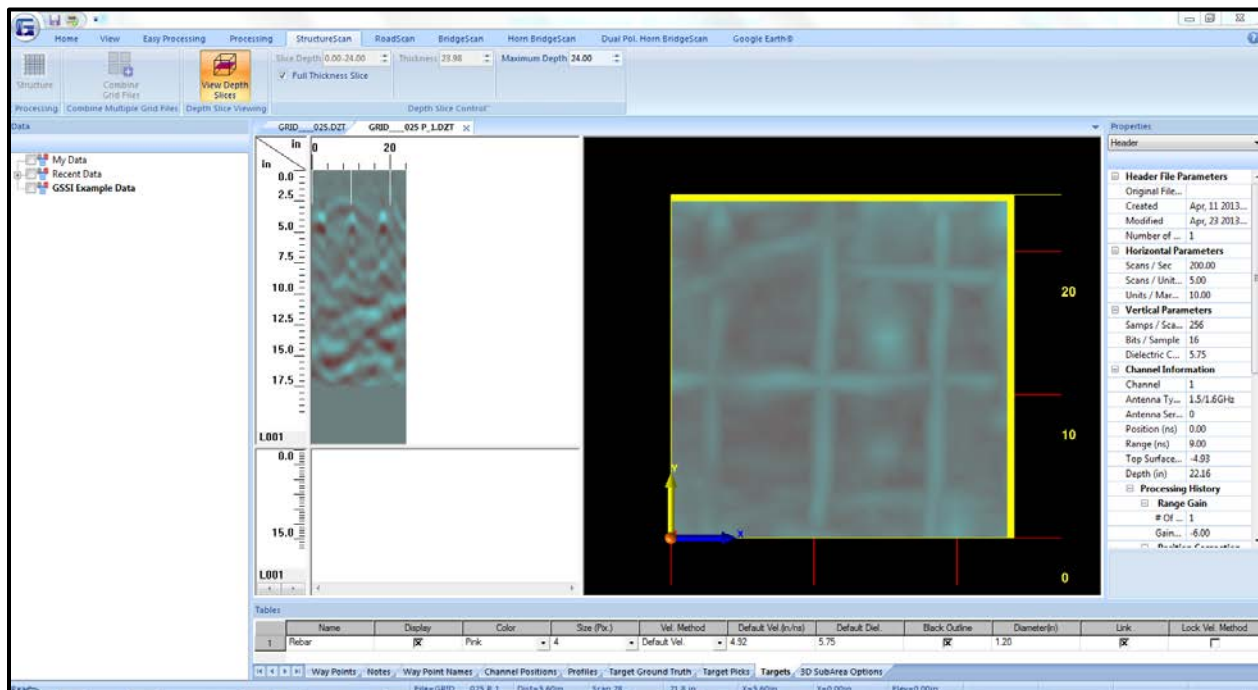
Slice Thickness: Adjust the thickness of the slice.

Maximum Depth: Adjust the maximum depth of the data.

Full Thickness Slice: Check this to see full view from top to bottom, uncheck to be able to view data in slices and change Slice Thickness.

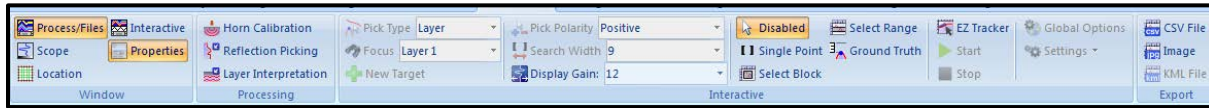
Note: The color and color transform can be modified under the Home Ribbon. There are also multiple ways to view different depth slices.

- Use Depth Slice Control.
- Use the 3D Slice Controls Window under the View Ribbon.
- Press the CTRL key while holding the left mouse button and move the mouse up and down.



RoadScan Ribbon

The RoadScan Ribbon provides viewing and processing options for data collected specifically for determining pavement layer thickness.



Window

The Window Group includes five different ways view either the data or the data properties.

Process/Files: This toggles the Macro Bar/Process Bar/My Data Pane of the left side of the screen on or off.

Scope: This will display an O-Scope to the right of the linescan data. Hold the left mouse button down while pointing to the linescan data to correspond with the O-Scope using a horizontal line.

Location: Used primarily for 3D Grid files or individual profiles with GPS data, this will display a grid showing the location of each profile.

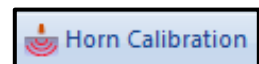
- By holding the left mouse button down on the linescan data the location of that spot on the grid can be determined.
- Right-clicking inside of the grid with the mouse will either Move 3D Area, which can change the starting coordinates of the grid, or access the GPS Coordinates menu to add or modify the GPS Coordinates for the grid.
- Right-clicking on the ends of lines with the mouse will either Nudge Profile, which shifts the profile forward or backward along the line, or Edit Profile Coordinates, which can change the profiles location within the grid.

Properties: This will toggle the Properties Pane on the right side of the screen on or off.

Processing

The Processing Group includes steps for horn calibration, reflection picking, and layer interpretation.

Horn Calibration



Settings from the horn calibration are stored with the processed data file header and accessed when the calibration file is used in the reflection picking tool.

1 When the Horn Calibration icon is selected from the Processing Group, the left pane will display the Horn Calibration Process Bar.

2 Automatic Mode: True is the recommended method and performs an automatic horn calibration or choose to select custom calibration settings.

3 Use Air Wave File: The airwave file is most commonly collected by turning the antennas upside down so that they radiate upward. This file is obtained using the same SIR-10/20/30 settings as the metal plate calibration file. Use of an air wave file is optional and not typically used.

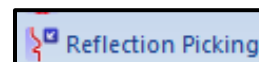
- **False:** No air wave file was collected or one is not being used.
- **True:** An air wave file has been collected. Enter the air wave filename in the space to the right.

Horn Calibration	
Automatic Mode	False
Use Air Wave File	False
# of Channels	1
Channel	
Antenna Type	2 GHz (Mod ...
Serial Number	0

- 4 # of Channels:** Number of channels in the data file currently open.
- 5 Channel:** Choose which channel to calibrate. Setting this to ALL will process all of the channels with common parameters.
 - **Antenna Type:** Select the antenna used for data collection.
 - **Serial Number:** Serial number of chosen antenna if it is a Smart antenna.
- 6** Click Apply and Reset, and adjust if necessary.
- 7** Click Ok once desired results are achieved. It is recommended that the .CZT calibration file is saved with an easily recognizable name to identify it during processing.

Note: RADAN 7 will automatically save the Horn Calibration file to the Proc folder if Auto Save is set to True in the Global Parameters.

Reflection Picking



Reflection Picking corrects the ground surface of RoadScan data based on the previously created Horn Calibration .CZT file. This process eliminates unwanted signal noise to enhance reflections from the pavement layers making them easier to track. Measures the return times of the reflections and calculates the two-way travel time for each of the pavement layers from the data.

- 1** When the Reflection Picking icon is selected from the Processing Group, the left pane will display the Reflection Picking Process Bar.
- 2 Cal(ibration) File Select Method:** Select the method for identifying the .CZT, calibration file.
 - **User Select:** Manually choose the calibration file.
 - **Current Output Folder:** Will search for a .CZT file in the current Output Directory specified in Global Parameters under the Properties Pane prior to opening any data.
 - **Antenna Database:** If there is a serial number and model number an antenna database will automatically be created. If survey conditions are consistent enough the user does have to recollect a calibration file prior to each survey. Instead the antenna database can be used.
 - **Auto Select:** If Auto Save is set to False it will search the current Output Directory specified in Global Parameters. If the Auto Save is set to True it will look in the Proc folder that is automatically created within the Source Directory as specified in Global Parameters. If more than one .CZT is located in the specified folder, RADAN 7 will select the first one in alphanumeric order. If no .CZT file is found it will search the antenna database.
- 3 Automatic Mode:** Select whether or not to use standard settings. If False is selected the following options are available.
 - **Background Removal:** Removes horizontal banding in the data.
 - **Starting Depth:** Specifies the starting depth for Background Removal.
 - **Apply Inline Position Correction:** Correct for inline offset specified in Channel Positions tab of the Table Pane.
- 4** Click Apply and Reset, and adjust if necessary.
- 5** Click Ok once desired settings are achieved. RADAN 7 will prompt the user to specify an antenna calibration file.

Ok	Cancel	Apply
☒ Reflection Picking		
Cal File Sel...	Auto Select	
Automatic ...	True	

Layer Interpretation

The Layer Interpretation option is designed to automatically track layers in road structures that exhibit clear and consistent layer reflections. The output is identical to the manually derived output of EZ Tracker, but under certain controlled conditions Layer Interpretation can make layer picking automated. This process works best for layers that with high amplitude reflections that are continuous, but even under ideal conditions, the output from Layer Interpretation will still require manual editing using Single Point, Select Block, or Select Range.

Layer Interpretation can only be performed on files that have been generated from the Reflection Picking process.



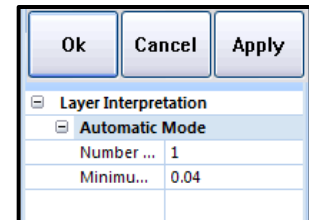
1 When the Layer Interpretation icon is selected from the Processing Group, the left pane will display the Layer Interpretation Process Bar.

2 Automatic Mode: Works for clearly visible single layers.

- **Number of Layers:** Enter the number of layers that RADAN 7 is trying to identify. This value will typically be 1 as it works best with a single layer.
- **Minimum Depth:** Enter the minimum depth of the first layer. This allows the user to set the search range deeper than the ground surface reflection. Otherwise the ground surface reflection may be picked as a layer unintentionally.

3 Click Apply and Reset, and adjust if necessary.

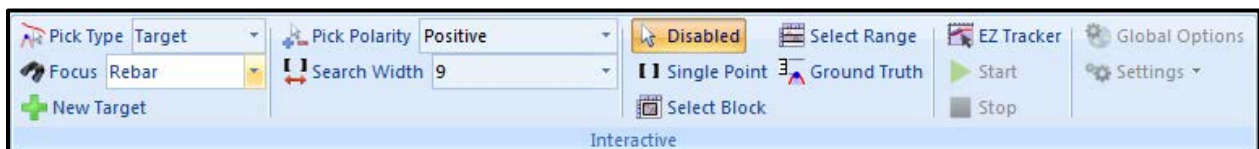
4 Click Ok once desired results are achieved.



Note: For steps on how to manually edit the Layer Interpretation output refer to the Interactive Group section.

Interactive

After processing Road data, click on Interactive in the Home Ribbon to begin picking and editing targets. This window includes options for inserting and deleting targets or layers identified in the data. Targets can be exported as an ASCII comma delimited file for use in other software.



Pick Type: Pick between Layer or Target.

Focus: Focus between specific layers or specific targets. This specifies the target or layer that is being created or modified. If multiple targets or layers have already been drawn they will appear in the drop down menu.

New Target: Click here to add more targets or layers.

Pick Polarity: When picking layers or targets, specify which portion of the reflection to attach new picks to Positive, Negative, Absolute, or None polarity.

Search Width: In pixels, enter the search width for the Single Point picking tool.

Disabled: Disable Picking Tool.

Single Point: Enter Single Points for target picking. A left mouse click adds a point and a right mouse click deletes a point.

- **Adding Picks in Single Point Mode**

- A search will be performed on all of the scans between the left and right inside edges of the mouse cursor to locate the maximum amplitude. If the search is successful, a pick will appear on the data. The type of search used to locate the new pick can be customized in the Layer Options menu choice (Layer Tab of the Tables Pane).
- A pick will only be successfully added if a reflection can be located over the cursor search width.
- If no pick is added after pressing the left mouse button, reposition the mouse cursor and click the left mouse button again.
- For cases where the reflection peak is reversed polarity, the user would first need to select Neg. Peak for the Layer Properties under Layer Options in the Interactive Interpretation main menu, then place the mouse cursor over a negative polarity reflection.

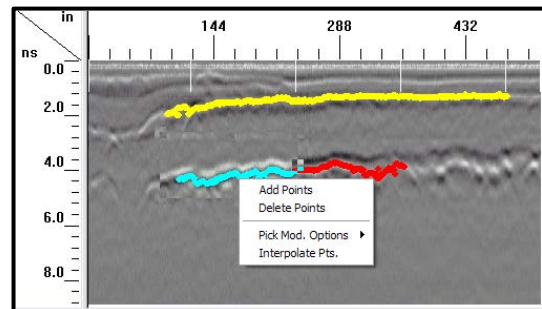
- **Deleting Picks in Single Point Mode:** To delete poor picks, a procedure similar to adding picks is followed.

Select Block: The Select Block picking tool is designed to operate over a large number of scans. When Select Block is activated a translucent square appears over the data when the user clicks the left mouse button. The select block contains tiny squares on each face and corner for resizing.

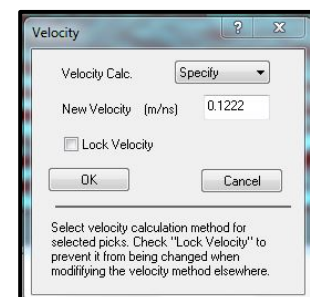
Select Range: When Select Range is activated a translucent overlay appears over the data, extending the entire length of the profile. It operates similarly to the Select Block, except that all operations performed using the Select Range picking tool are performed within the time interval (slice width) of the selected area on *all* of the scans in the file. The slice width is adjusted by clicking the left mouse button on one of the handles (located at the top and bottom at the horizontal midpoint of the slice) and dragging the handle to the desired location.

Select Block and Select Range: The following options are accessed by right-clicking within the block or range selected.

- **Add Points:** Will activate the program to begin a smart search for reflection peaks within the selected region. Circles will overlay the data where reflection peaks are identified by the search algorithm. Picks will be added to whichever Layer or Target is currently active (i.e. in Focus).
- **Delete Points:** Will activate the program to start deleting the picks of the current Layer or Target located within the selected region.
- **Pick Modification Options**



- **Change Pick ID:** Change the layer or target number assigned to the picks located within the selected region. For example, the user desires to change the layer # of a group of Layer 3 picks to Layer 2. The user must select layer 3 as the Current Layer, position the Select Block (or Select Range) over the group of points and click the right mouse button to access the Pick Modification Options. Select Change Pick ID to switch from Layer 3 to Layer 2.



- o **Change Pick Velocity:** Changes the velocity of the currently selected layer picks located in the selected region. It opens a dialog box for entering the desired velocity. The user can choose to either specify the new velocity, use the nearest core, or ground truth, data, or use results from velocity analysis. Choosing Lock Velocity keeps the data from being change with subsequent velocity modifications.

Note: A selected point is not changed to the new layer if a pick from the new layer is already present in the scan, or if the new layer overlaps another layer pick (i.e., changing a Layer 3 pick to a Layer 1 pick with a Layer 2 pick present in the scan).

- **Interpolate Points:** Will interpolate layer picks (add new picks between existing ones) using the interpolation method (Linear or Nearest Neighbor) specified in Global Parameters under Interpolation Method.

Ground Truth:



Selecting the Ground Truth icon allows the user to individually adjust the depth of picks based upon a true measured depth. As depths are entered they appear in the Target or Layer Ground Truth tab of the Table Pane.

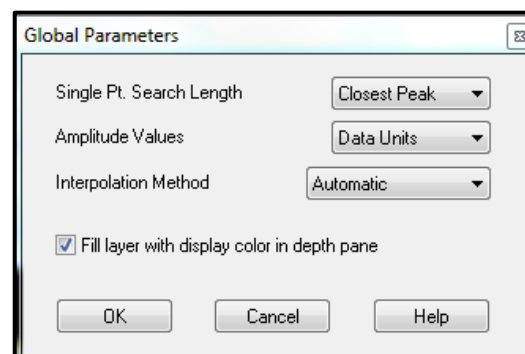
- To enter individual Ground Truth information:
 - o Select Ground Truth from the Interactive Mode window.
 - o Click in the data the spot where the ground truth was collected.
 - o Enter the depth.
 - o Click OK or Cancel.
- To specify all new layer picks to have velocities calculated from the ground truth data, change the Vel. Method from Default Vel. to Core Data in the Layer tab of the Table.

EZ Tracker: Adds a layer or targets by interpolating data between mouse clicks.

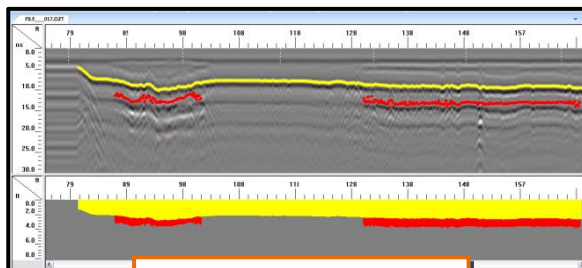
- 1** Choose Pick Type and choose the appropriate layer or target to Focus (edit).
- 2 Start:** Select to start EZ Tracker. Add layer picks with the left mouse button and delete layer picks with the right mouse button. Picks are interpolated between left mouse button clicks. The closer the click spacing the better the results will be.
- 3** Right-click to undo the previous selection. This only goes back one time.
- 4 Stop:** Select to stop EZ Tracker.
- 5** If there are breaks in the layer then select and Stop and Start to skip the break.

Global Parameters

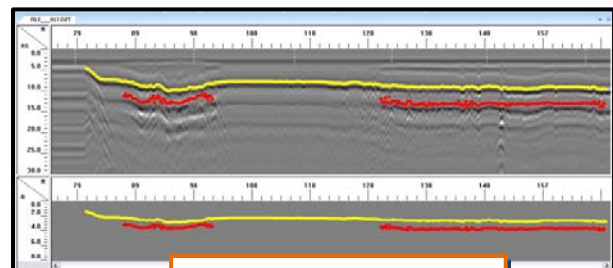
- **Single Pt. Search Length:** When using Single Point Picking Tool, this setting determines whether the pick is entered at the closest peak or using the cursor length.



- **Amplitude Values:** Use Data Units, decibels (dB), or Normalized dB.
 - **Data Units:** Provides the layer bottom reflection amplitudes in the actual data values.
 - **dB:** Converts the data units amplitudes to decibels (dB) by using the equation $20 \cdot \log_{10}(x)$ where x is the absolute value of the data amplitude.
 - **Normalized dB:** Normalizes the data amplitude relative to 32767 for 16 bit data and 2147483648 for 32 bit data before converting to dB.
- **Interpolation Method:** Each time a pick is added a search is performed to locate the corresponding feature of the reflection that will be used to identify two-way travel time and amplitude. Use either Automatic, Nearest Peak, or Linear.
 - **Automatic:** Performs tracking based on a custom algorithm, which is designed to capture continuous layers that vary with depth. When mouse clicks are spaced more than 20 scans apart this mode switches to Nearest Peak.
 - **Nearest Peak:** Search for the nearest peak between existing picks.
 - **Linear:** Draws a straight line between two previously interpreted picks.
- Checking the box will fill the layer with a chosen color in depth pane.
- Click OK or Cancel. Help will open a .pdf of the RADAN 7 manual.



Filled Layers



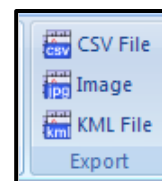
Non-Filled Layers

Settings

- **Load Default Settings:** Loads previously saved default settings for Interactive Mode.
- **Save As Default Settings:** Saves the current Interactive Mode settings including all layer properties and display options.

Export

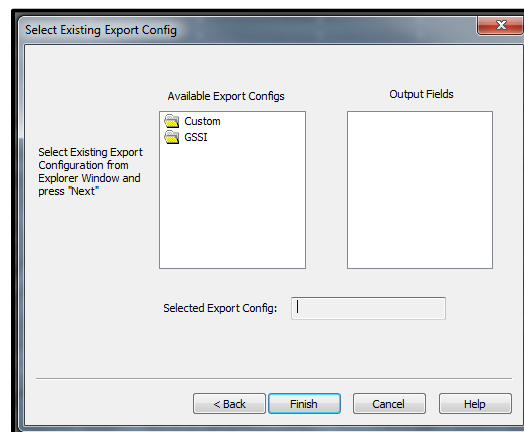
Picks may be exported to a comma delimited ASCII (CSV) file, saved as a JPG image file, or the layer information exported to a KML file (if GPS was collected with the data) for viewing in Google Earth.



CSV File

Click CSV File to export picks to a comma delimited ASCII file and select which fields to export.

- **Use Existing:** Use existing custom fields that were created in Create Custom or are available for specific applications from GSSI.
 - Select an Available Export Configuration.
 - Modify Options for Filtering Data as necessary.
 - Save the exported CSV file.
- **Create Custom:** Select fields to export.
 - Select the desired Export Category.
 - Choose which Available Fields to include in the CSV file.
 - Choose whether to export all of the data or specify ranges or certain values. If filtering exported data, then modify Options for Filtering Data as necessary.
 - Name the custom export. Create a general name for use with other data.
 - Save the exported CSV File.
- **Modify Existing:** Modify an existing field list to create a new one.
 - Select an Available Export Configuration.
 - Select the desired Export Category.
 - Choose which Available Fields to include in the CSV file.
 - Choose whether to export all of the data or specify ranges or certain values. If filtering exported data, then modify Options for Filtering Data as necessary.
 - Choose whether to output the data at a specific distance interval.
 - Save the exported CSV File.
- **Use Most Recent:** Uses the settings from the last used CSV export.



Image

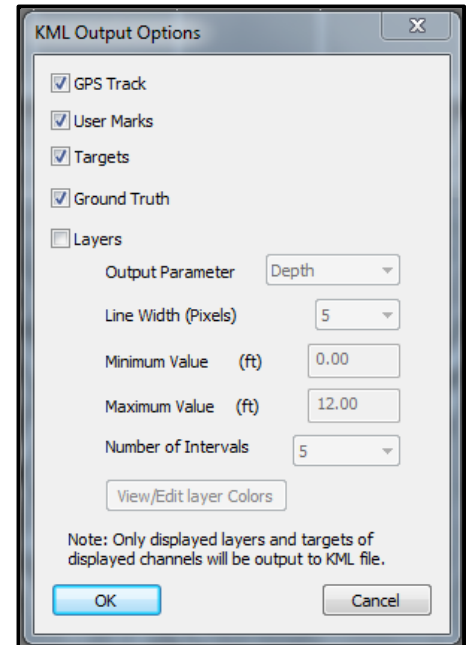
Saves the image on the screen as a JPG file. To customize the exported image use the Export > Custom Image Export option under the GSSI Button.

KML File

A KML file is a file type used to display geographic data in an earth browser, such as Google Earth and Google Maps. KML files have a tag-based structure with names and attributes used for specific display purposes. RADAN 7 can export certain kinds of information as a KML file and easily view that information in Google Earth. This section discusses exporting layers identified in Interactive Interpretation. In order to create a KML file. The data must have been collected with GPS or GPS coordinates were added to the data.

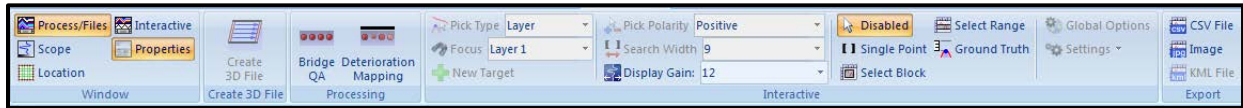
- **GPS Track:** Select whether or not to export the GPS trajectory.
- **User Marks:** Select whether or not to export User Marks.
- **Targets:** Select whether or not to export Targets.
- **Ground Truth:** Select whether or not to export Ground Truth points, or Core Data.
- **Layers:** Selects whether or not to export Layers. Multiple layers are exported one at a time.
 - **Channel:** Selects the data channel to export. Different channels can be exported if a multi-channel file was collected.
 - **Output Parameter:** Select depth, amplitude, velocity, or time depending on the type of data being exported with the layer.
 - **Line width:** The KML output line width in pixels.
 - **Minimum/Maximum:** This sets the range of output values specified in the Output Parameter option.
 - **Number of Intervals:** The number of evenly spaced breakpoints for the output data.
 - **View/Edit Layer Colors:** Modify the colors applied to each output interval (based upon Output Parameter and Number of Intervals previously selected).

The output of this is a KML file named after the saved data file and the date of the export. To import into Google Earth, simply drag this file onto Planet Earth and it will zoom to the given location of the data.



BridgeScan Ribbon

The BridgeScan Ribbon is designed to process data specifically collected to determine bridge deterioration.



Window

The Window Group includes five different ways view either the data or the data properties.

Process/Files: This toggles the Macro Bar/Process Bar/My Data Pane of the left side of the screen on or off.

Scope: This will display an O-Scope to the right of the linescan data. Hold the left mouse button down while pointing to the linescan data and this will correspond with the O-Scope using a horizontal line.

Location: Used primarily for 3D Grid files or individual profiles with GPS data, this will display a grid showing the location of each profile.

- By holding the left mouse button down on the linescan data the location of that spot on the grid can be determined.
- Right-clicking inside of the grid with the mouse will either Move 3D Area, which can change the starting coordinates of the grid, or access the GPS Coordinates menu to add or modify the GPS Coordinates for the grid.
- Right-clicking on the ends of lines with the mouse will either Nudge Profile, which shifts the profile forward or backward along the line, or Edit Profile Coordinates, which can change the profiles location within the grid.

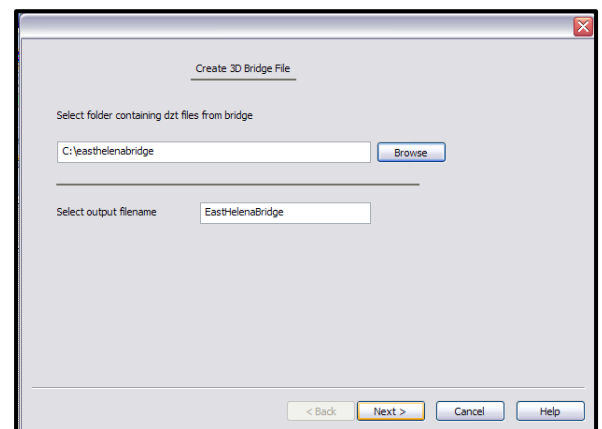
Interactive: This view is used to “pick” targets and layers from the data for the purpose of exporting the data to a Comma Delimited ASCII file (.csv). More information and options in this mode are discussed in the Basic Processing/Tutorials section under Interactive Processing.

Properties: This will toggle the Properties Pane on the right side of the screen on or off.

Create 3D File

A step-by-step guide combining collected files, processing the files, and preparing the newly created “bridge” file for further processing. Creation of a 3D file is necessary to complete Bridge Deterioration Mapping, but is not necessary for Bridge QA.

- 1 Click Create 3D File.
- 2 Browse to the appropriate folder where the collected bridge files are located.
- 3 Create an output filename for the newly created bridge 3D file.
- 4 Click Next.



5 Add the bridge files from the left pane to the right pane by:

- Double-clicking on the File, or
- Click on the File and click Add > , or
- If Appropriate, click Add All, or
- Highlight a group of files and click Add >
- Remove files from the right pane by doing the same procedures in the right pane

6 Click Next.

7 File Group 3D Area:

- Enter the length of the bridge.
- Enter the starting distance of the FIRST line collected from the Curb or Lane Stripe.
- Enter the spacing between each profile or line.
- Click the down arrow to select how the data were collected.
- Select whether the data were collected Standard or Inline.

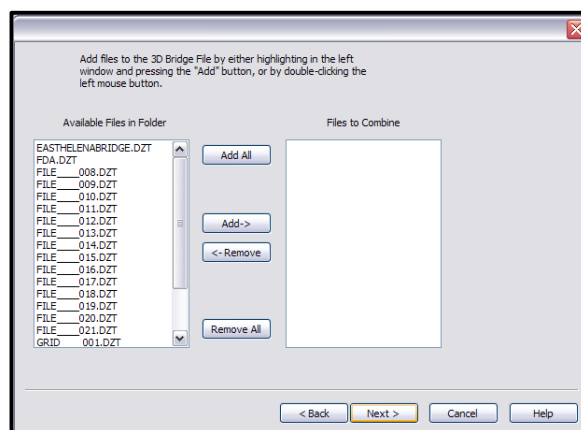
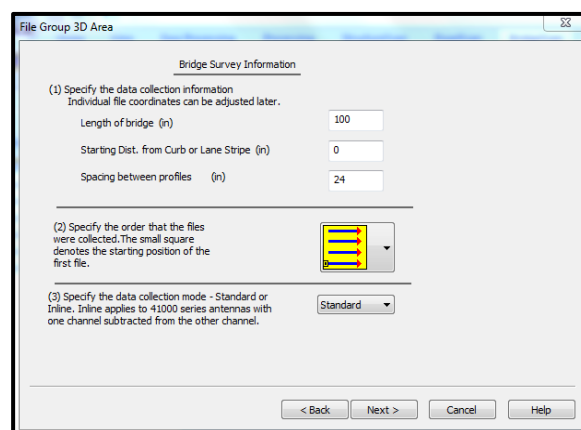
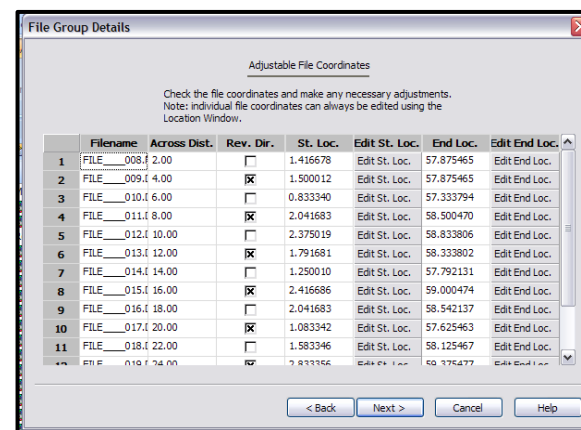
8 Click Next.

9 Adjust File Group Details: Can edit the individual profiles.

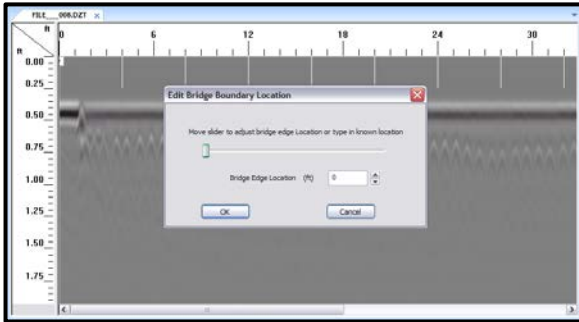
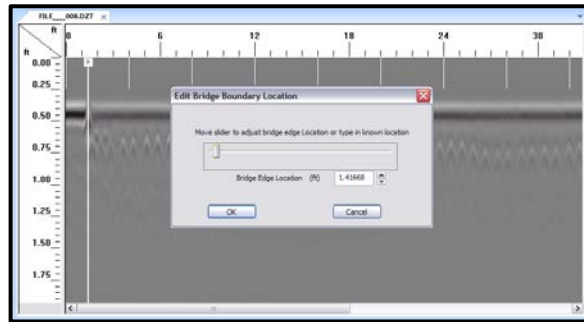
- **Filename:** The name of each file collected.
- **Across Dist.:** The distance from the curb of each of the files collected.
- **Rev. Dir.:** If the files were collected in a zig-zag pattern and this was specified, an "X" will automatically be entered that the file will need to be reversed.
- **St. Loc.:** This is the starting location of the file
- **Edit St. Loc.:** Correct the starting location of the file as necessary.
- **End Loc.:** This is the ending location of the file.
- **Edit End Loc.:** Correct the ending location of the file as necessary.

10 Edit the Starting and Ending Locations of each file follow these steps.

- Click Edit St. Loc. or Edit End Loc. for EACH file, one at a time.
- Move the slider bar until the vertical line on the data matches the beginning of the bridge. This point will likely correspond with the middle of the bridge joint. Use the left and right arrow keys on the keyboard to make minor adjustments, as well as clicking on the up and down arrows on the screen



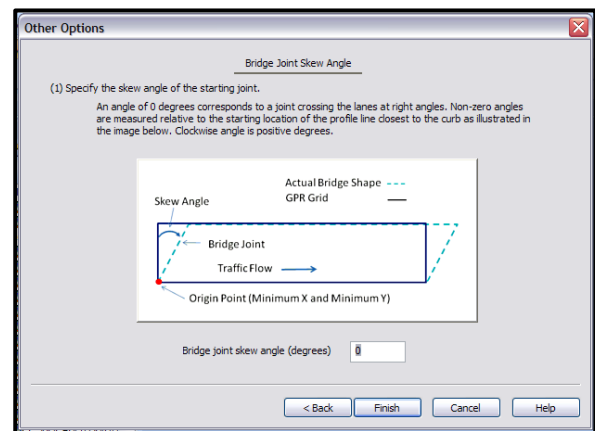
- Click OK.
- Repeat this process for the Starting and Ending Locations for ALL files.



11 Click Next.

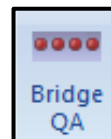
12 Enter the Bridge Joint Skew Angle: This will be a positive number if the bridge is angled to the right and negative number if the bridge is angled to the left.

13 Click Finish.



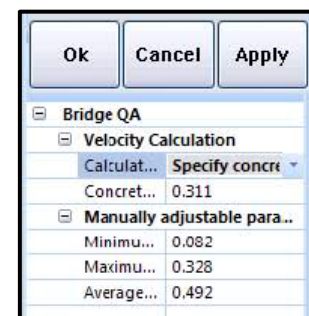
Bridge QA

This section describes data collection for quality assurance (QA) studies on concrete overlaid bridge decks. This technique is not applicable to asphalt overlaid decks. The goal of this application is to ensure that there is adequate concrete cover over the top layer of reinforcing steel.



A single representative profile per travel lane is all that is required to perform Bridge QA. Typically, this profile is along the wheel path of the lane as opposed to the shoulder. The data must be collected perpendicular to the trend of the top layer of rebar. This means that if the rebar are longitudinal, the profiles must be collected across the bridge deck, not along it. If a complete map of cover thickness is required, then a 3D file can be collected following the instructions given in the SIR System manual. Be sure to configure the data collection settings (Gain, Position, Range, Scan and Sample density).

- 1 When the Bridge QA icon is selected from the Processing Group, the left pane will display the Bridge QA Process Bar.



2 Velocity Calculation: Choose how the radar wave velocity is calculated.

- **Specify Concrete Velocity:** Use this method if Use Calibration Hole Data is not possible.
 - Enter the estimated concrete velocity or velocity from previously processed data.
 - The default velocity is 3.74 inches/nanosecond (9.5 cm/ns).
- **Use Calibration Hole Data** (recommended): Calibration data is obtained by measuring the depth to one of the rebar that the antenna passed directly over during data collection.
 - Enter the calibration hole location relative to the start of the profile line.
 - Enter the measured rebar depth.

3 Manually Adjustable Parameters: The most common use for the Bridge QA module has been on newly constructed concrete bridge decks containing rebar between 1-4 inches (2.5-10 cm) in depth and at a spacing of 6 inches (15 cm) between rebar.

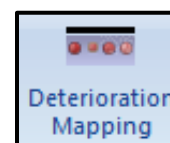
- **Minimum Rebar Depth:** Closest point to the ground surface where the process will look for rebar.
- **Maximum Rebar Depth:** Deepest point in the concrete deck where the process will look for rebar.
- **Average Spacing between Rebar:** Estimated average spacing between rebar.

4 Click Apply and Reset, and adjust if necessary.

5 Click Ok once desired results are achieved.

Deterioration Mapping

This technique locates areas of probable concrete deterioration in a bare concrete or asphalt overlaid concrete deck. This is done by graphing the relative reflection amplitudes across the survey area and assigning threshold values to the amplitude range. Areas of deterioration will attenuate (weaken) the radar signal. This process indicates the presence of deterioration and not the type or cause of that deterioration.



1 When the Deterioration Mapping icon is selected from the Processing Group, the left pane will display the Deterioration Mapping Process Bar.

2 Velocity Calculation: Choose how the radar wave velocity is calculated.

- **Surface:** Select the Surface type of the bridge deck. Either **Asphalt Overlay** or **Concrete Surface**.
- **Time-Zero Amplitude Threshold:** RADAN 7 defaults to the location of the surface. If this isn't calculated correctly it can manually be adjusted.
- **Velocity (Top Layer):** RADAN 7 will use the velocity from the File Header information. If this is incorrect it can manually be adjusted.
- **Dielectric Constant:** This is related to the Velocity and will update as the Velocity if modified.

Deterioration Mapping	
Surface	Asphalt Overlay
Time-Zero ...	0.20
Velocity (To...	0.427
Dielectric C...	5.32

3 Click Apply and Reset, and adjust if necessary.

4 Click Ok once desired results are achieved.

Interactive

After processing BridgeScan data, click on Interactive to begin picking and editing targets.



Pick Type: Pick between Layer or Target.

Focus: Focus between specific layers or specific targets. This specifies the target or layer that is being created or modified. If multiple targets or layers were already drawn they will appear in the drop down menu.

New Target: Click here to add more targets or layers.

Pick Polarity: When picking layers or targets, specify which portion of the reflection to attach new picks to Positive, Negative, Absolute, or None polarity.

Search Width: In pixels, enter the search width for the Single Point picking tool.

Disabled: Disable Picking Tool.

Single Point: Enter Single Points for target picking. A left mouse click adds a point and a right mouse click deletes a point.

- **Adding Picks in Single Point Mode**

- A search will be performed on all of the scans between the left and right inside edges of the mouse cursor to locate the maximum amplitude. If the search is successful, a pick will appear on the data. The type of search used to locate the new pick can be customized in the Layer Options menu choice (Layer Tab of the Tables Pane).
- A pick will only be successfully added if a reflection can be located over the cursor search width.
- If no pick is added after pressing the left mouse button, reposition the mouse cursor and click the left mouse button again.
- For cases where the reflection peak is reversed polarity, the user would first need to select Neg. Peak for the Layer Properties under Layer Options in the Interactive Interpretation main menu, then place the mouse cursor over a negative polarity reflection.

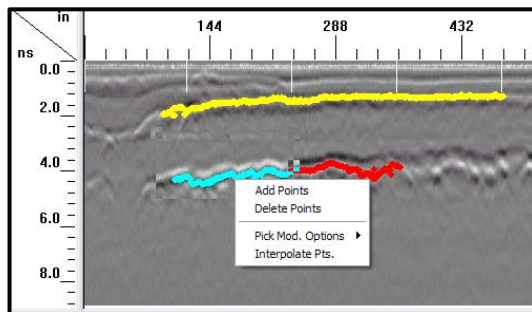
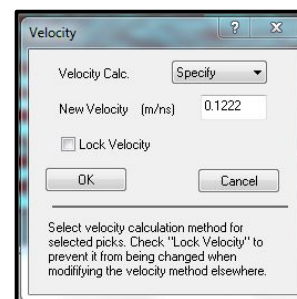
- **Deleting Picks in Single Point Mode:** To delete poor picks, a procedure similar to adding picks is followed.

Select Block: The Select Block picking tool is designed to operate over a large number of scans. When Select Block is activated a translucent square appears over the data when the user clicks the left mouse button. The select block contains tiny squares on each face and corner for resizing.

Select Range: When Select Range is activated a translucent overlay appears over the data, extending the entire length of the profile. It operates similarly to the Select Block, except that all operations performed using the Select Range picking tool are performed within the time interval (slice width) of the selected area on *all* of the scans in the file. The slice width is adjusted by clicking the left mouse button on one of the handles (located at the top and bottom at the horizontal midpoint of the slice) and dragging the handle to the desired location.

Select Block and Select Range: The following options are accessed by right-clicking within the block or range selected.

- **Add Points:** Will activate the program to begin a smart search for reflection peaks within the selected region. Circles will overlay the data where reflection peaks are identified by the search algorithm. Picks will be added to whichever Layer or Target is currently active (i.e. in Focus).
- **Delete Points:** Will activate the program to start deleting the picks of the current Layer or Target located within the selected region.
- **Pick Modification Options**
 - **Change Pick ID:** Change the layer or target number assigned to the picks located within the selected region. For example, the user desires to change the layer # of a group of Layer 3 picks to Layer 2. The user must select layer 3 as the Current Layer, position the Select Block (or Select Range) over the group of points and click the right mouse button to access the Pick Modification Options. Select Change Pick ID to switch from Layer 3 to Layer 2.
 - **Change Pick Velocity:** Changes the velocity of the currently selected layer picks located in the selected region. It opens a dialog box for entering the desired velocity. The user can choose to either specify the new velocity, use the nearest core, or ground truth, data, or use results from velocity analysis. Choosing Lock Velocity keeps the data from being change with subsequent velocity modifications.



Note: A selected point is not changed to the new layer if a pick from the new layer is already present in the scan, or if the new layer overlaps another layer pick (i.e., changing a Layer 3 pick to a Layer 1 pick with a Layer 2 pick present in the scan).

Ground Truth:

Selecting the Ground Truth icon allows the user to individually adjust the depth of picks based upon a true measured depth. As depths are entered they appear in the Target or Layer Ground Truth tab of the Table Pane.



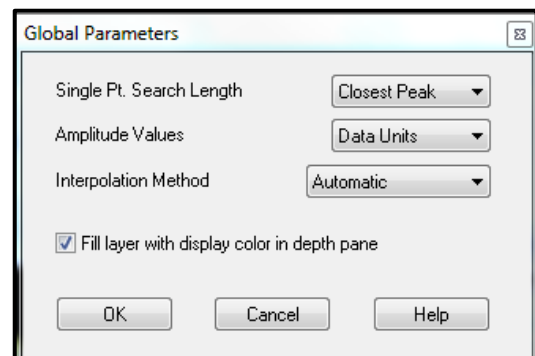
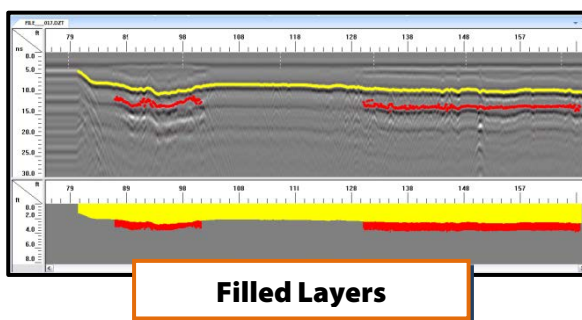
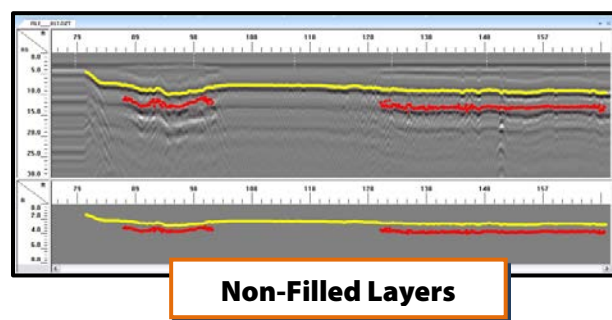
- To enter individual Ground Truth information:
 - Select Ground Truth from the Interactive Mode window.
 - Click in the data the spot where the ground truth was collected.
 - Enter the depth.
 - Click OK or Cancel.
- To specify all new layer picks to have velocities calculated from the ground truth data, change the Vel. Method from Default Vel. to Core Data in the Layer tab of the Table.

EZ Tracker: Adds layers or targets by interpolating data between mouse clicks.

- 1** Choose Pick Type and choose the appropriate layer or target to Focus (edit).
- 2 Start:** Select to start EZ Tracker. Add layer picks with the left mouse button and delete layer picks with the right mouse button. Picks are interpolated between left mouse button clicks. The closer the click spacing the better the results will be.
- 3** Right-click to undo the previous selection. This only goes back one time.
- 4 Stop:** Select to stop EZ Tracker.
- 5** If there are breaks in the layer then select and Stop and Start to skip the break.

Global Parameters

- **Single Pt. Search Length:** When using Single Point Picking Tool, this setting determines whether the pick is entered at the closest peak or using the cursor length.
- **Amplitude Values:** Use Data Units, decibels (dB), or Normalized dB.
 - **Data Units:** Provides the layer bottom reflection amplitudes in the actual data values.
 - **dB:** Converts the data units amplitudes to decibels (dB) by using the equation $20 \cdot \log_{10}(x)$ where x is the absolute value of the data amplitude.
 - **Normalized dB:** Normalizes the data amplitude relative to 32767 for 16 bit data and 2147483648 for 32 bit data before converting to dB.
- **Interpolation Method:** Each time a pick is added a search is performed to locate the corresponding feature of the reflection that will be used to identify two-way travel time and amplitude. Use either Automatic, Nearest Peak, or Linear.
 - **Automatic:** Performs tracking based on a custom algorithm, which is designed to capture continuous layers that vary with depth. When mouse clicks are spaced more than 20 scans apart this mode switches to Nearest Peak.
 - **Nearest Peak:** Search for the nearest peak between existing picks.
 - **Linear:** Draws a straight line between two previously interpreted picks.
- Checking the box will fill the layer with a chosen color in depth pane.
- Click OK or Cancel. Help will open a .pdf of the RADAN 7 manual.

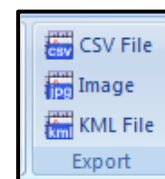


Settings

- **Load Default Settings:** Loads previously saved default settings for Interactive Mode.
- **Save As Default Settings:** Saves the current Interactive Mode settings including all layer properties and display options.

Export

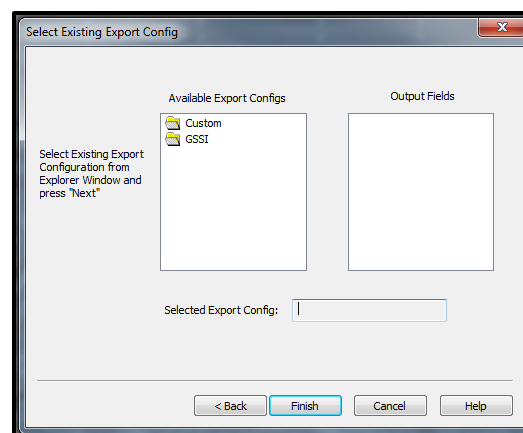
Picks may be exported to a comma delimited ASCII (CSV) file, saved as a JPG image file, or the layer information exported to a KML file (if GPS was collected with the data) for viewing in Google Earth.



CSV File

Click CSV File to export picks to a comma delimited ASCII file and select which fields to export.

- **Use Existing:** Use existing custom fields that were created in Create Custom or are available for specific applications from GSSI.
 - Select an Available Export Configuration.
 - Modify Options for Filtering Data as necessary.
 - Save the exported CSV file.
- **Create Custom:** Select fields to export.
 - Select the desired Export Category.
 - Choose which Available Fields to include in the CSV file.
 - Choose whether to export all of the data or specify ranges or certain values. If filtering exported data, then modify Options for Filtering Data as necessary.
 - Name the custom export. Create a general name for use with other data.
 - Save the exported CSV File.
- **Modify Existing:** Modify an existing field list to create a new one.
 - Select an Available Export Configuration.
 - Select the desired Export Category.
 - Choose which Available Fields to include in the CSV file.
 - Choose whether to export all of the data or specify ranges or certain values. If filtering exported data, then modify Options for Filtering Data as necessary.
 - Choose whether to output the data at a specific distance interval.
 - Save the exported CSV File.
- **Use Most Recent:** Uses the settings from the last used CSV export.



Image

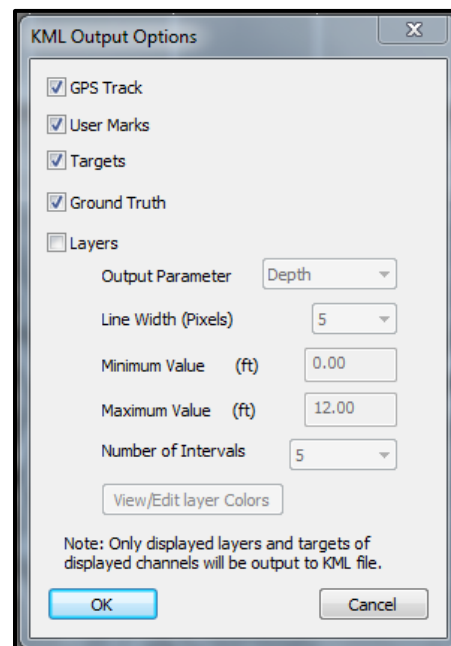
Saves the image on the screen as a JPG file. To customize the exported image use the Export > Custom Image Export option under the GSSI Button.

KML File

A KML file is a file type used to display geographic data in an earth browser, such as Google Earth and Google Maps. KML files have a tag-based structure with names and attributes used for specific display purposes. RADAN 7 can export certain kinds of information as a KML file and easily view that information in Google Earth. This section discusses exporting layers identified in Interactive Interpretation. In order to create a KML file. The data must have been collected with GPS or GPS coordinates were added to the data.

- **GPS Track:** Select whether or not to export the GPS trajectory.
- **User Marks:** Select whether or not to export User Marks.
- **Targets:** Select whether or not to export Targets.
- **Ground Truth:** Select whether or not to export Ground Truth points, or Core Data.
- **Layers:** Selects whether or not to export Layers. Multiple layers are exported one at a time.
 - **Channel:** Selects the data channel to export. Different channels can be exported if a multi-channel file was collected.
 - **Output Parameter:** Select depth, amplitude, velocity, or time depending on the type of data being exported with the layer.
 - **Line width:** The KML output line width in pixels.
 - **Minimum/Maximum:** This sets the range of output values specified in the Output Parameter option.
 - **Number of Intervals:** The number of evenly spaced breakpoints for the output data.
 - **View/Edit Layer Colors:** Modify the colors applied to each output interval (based upon Output Parameter and Number of Intervals previously selected).

The output of this is a KML file named after the saved data file and the date of the export. To import into Google Earth, simply drag this file onto Planet Earth and it will zoom to the given location of the data.



Horn BridgeScan Ribbon

The Horn BridgeScan Ribbon is designed to process data specifically collected to determine bridge deterioration using an air-launched horn antenna instead of a ground-coupled antenna.



Window

The Window Group includes five different ways view either the data or the data properties.

Process/Files: This toggles the Macro Bar/Process Bar/My Data Pane of the left side of the screen on or off.

Scope: This will display an O-Scope to the right of the linescan data. Hold the left mouse button down while pointing to the linescan data to correspond with the O-Scope using a horizontal line.

Location: Used primarily for 3D Grid files or individual profiles with GPS data, this will display a grid showing the location of each profile.

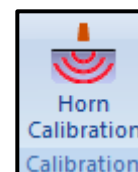
- By holding the left mouse button down on the linescan data the location of that spot on the grid can be determined.
- Right-clicking inside of the grid with the mouse will either Move 3D Area, which can change the starting coordinates of the grid, or access the GPS Coordinates menu to add or modify the GPS Coordinates for the grid.
- Right-clicking on the ends of lines with the mouse will either Nudge Profile, which shifts the profile forward or backward along the line, or Edit Profile Coordinates, which can change the profiles location within the grid.

Interactive: This view will provides ways to “pick” targets and layers from the data for the purpose of exporting the data to a Comma Delimited ASCII file (.csv). More information and options in this mode are discussed in the Basic Processing/Tutorials section under Interactive Processing.

Properties: This will toggle the Properties Pane on the right side of the screen on or off.

Calibration

Horn Calibration: Settings from the horn calibration are stored with the processed data file header and accessed when the calibration file is used in the reflection picking tool.



1 When the Horn Calibration icon is selected from the Processing Group, the left pane will display the Horn Calibration Process Bar.

2 Automatic Mode: True is the recommended method and performs an automatic horn calibration or choose to select custom calibration settings.

3 Use Air Wave File: The airwave file is most commonly collected by turning the antennas upside down so that they radiate upward. This file is obtained using the same SIR-10/20/30 settings as the metal plate calibration file. Use of an air wave file is optional and not typically used.

- **False:** No air wave file was collected or one is not being used.
- **True:** An air wave file has been collected. Enter the air wave filename in the space to the right.

Ok		Cancel		Apply	
Horn Calibration					
Automatic Mode		False			
Use Air Wave File		False			
# of Channels		1			
Channel					
Antenna Type		2 GHz (Mod ...			
Serial Number		0			

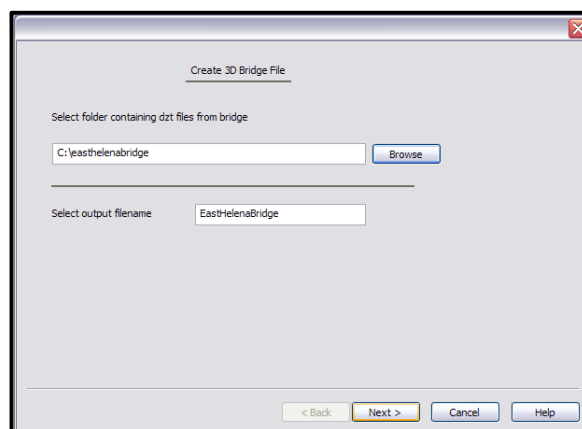
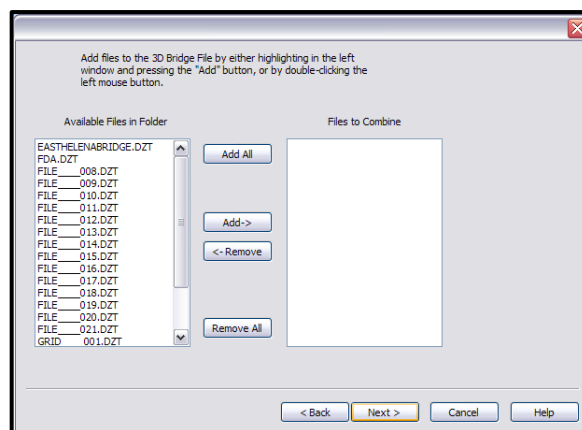
- 4 # of Channels:** Number of channels in the data file currently open.
- 5 Channel:** Choose which channel to calibrate. Setting this to ALL will process all of the channels with common parameters.
 - **Antenna Type:** Select the antenna used for data collection.
 - **Serial Number:** Serial number of chosen antenna if it is a Smart antenna.
- 6** Click Apply and Reset, and adjust if necessary.
- 7** Click Ok once desired results are achieved. It is recommended that the .CZT calibration file is saved with an easily recognizable name to identify it during processing.

Note: RADAN 7 will automatically save the Horn Calibration file to the Proc folder if Auto Save is set to True in the Global Parameters.

Create 3D File

A step-by-step guide combining collected files, processing the files, and preparing the newly created “bridge” file for further processing. Creation of a 3D file is necessary to complete Bridge Deterioration Mapping, but is not necessary for Bridge QA.

- 1** Click Create 3D File.
- 2** Browse to the appropriate folder where the collected bridge files are located.
- 3** Create an output filename for the newly created bridge 3D file.
- 4** Click Next.
- 5** Add the bridge files from the left pane to the right pane by:
 - Double-clicking on the File, or
 - Click on the File and click Add > , or
 - If Appropriate, click Add All, or
 - Highlight a group of files and click Add >
 - Remove files from the right pane by doing the same procedures in the right pane
- 6** Click Next.



7 File Group 3D Area:

- Enter the length of the bridge.
- Enter the starting distance of the FIRST line collected from the Curb or Lane Stripe.
- Enter the spacing between each profile or line.
- Click the down arrow to select how the data were collected.
- Select whether the data were collected Standard or Inline.
- Click Next.

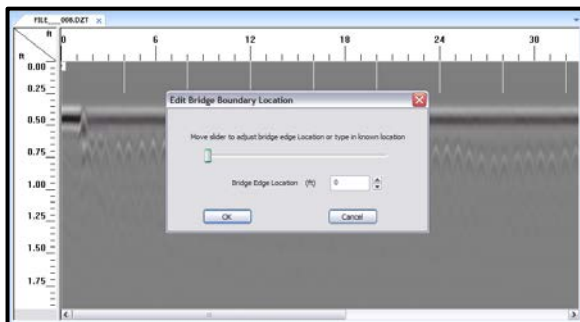
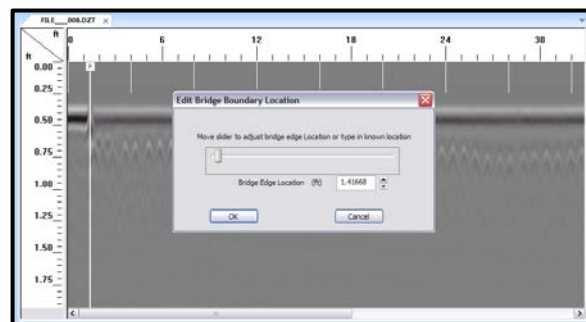
8 Adjust File Group Details: Can edit the individual profiles.

- **Filename:** The name of each file collected.
- **Across Dist.:** The distance from the curb of each of the files collected.
- **Rev. Dir.:** If the files were collected in a zig-zag pattern and this was specified, an "X" will automatically be entered that the file will need to be reversed.
- **St. Loc.:** This is the starting location of the file
- **Edit St. Loc.:** Correct the starting location of the file as necessary.
- **End Loc.:** This is the ending location of the file.
- **Edit End Loc.:** Correct the ending location of the file as necessary.

	Filename	Across Dist.	Rev. Dir.	St. Loc.	Edit St. Loc.	End Loc.	Edit End Loc.
1	FILE_008.f	2.00	☐	1.416678	Edit St. Loc.	57.875465	Edit End Loc.
2	FILE_009.f	4.00	☒	1.500012	Edit St. Loc.	57.875465	Edit End Loc.
3	FILE_010.f	6.00	☐	0.833340	Edit St. Loc.	57.333794	Edit End Loc.
4	FILE_011.f	8.00	☒	2.041683	Edit St. Loc.	58.500470	Edit End Loc.
5	FILE_012.f	10.00	☐	2.375019	Edit St. Loc.	58.833806	Edit End Loc.
6	FILE_013.f	12.00	☒	1.791681	Edit St. Loc.	58.333802	Edit End Loc.
7	FILE_014.f	14.00	☐	1.250010	Edit St. Loc.	57.792131	Edit End Loc.
8	FILE_015.f	16.00	☒	2.416686	Edit St. Loc.	59.000474	Edit End Loc.
9	FILE_016.f	18.00	☐	2.041683	Edit St. Loc.	58.542137	Edit End Loc.
10	FILE_017.f	20.00	☒	1.083342	Edit St. Loc.	57.625463	Edit End Loc.
11	FILE_018.f	22.00	☐	1.583346	Edit St. Loc.	58.125467	Edit End Loc.

9 Edit the Starting and Ending Locations of each file follow these steps.

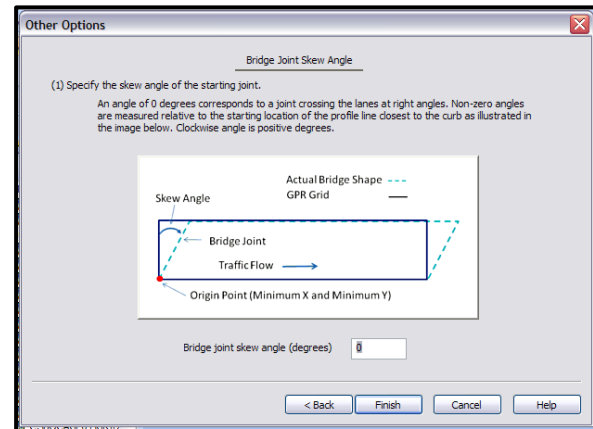
- Click Edit St. Loc. or Edit End Loc. for EACH file, one at a time.
- Move the slider bar until the vertical line on the data matches the beginning of the bridge. This point will likely correspond with the middle of the bridge joint. Use the left and right arrow keys on the keyboard to make minor adjustments, as well as clicking on the up and down arrows on the screen
- Click OK.
- Repeat this process for the Starting and Ending Locations for ALL files.



10 Click Next.

11 Enter the Bridge Joint Skew Angle: This will be a positive number if the bridge is angled to the right and negative number if the bridge is angled to the left.

12 Click Finish.



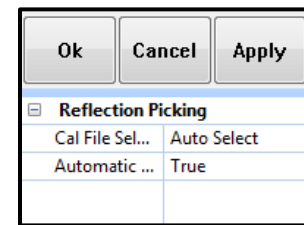
Processing

Reflection Picking corrects the ground surface of RoadScan data based on the previously created Horn Calibration .CZT file. This process eliminates unwanted signal noise to enhance reflections from the pavement layers making them easier to track. Measures the return times of the reflections and calculates the two-way travel time for each of the pavement layers from the data.

1 When the Reflection Picking icon is selected from the Processing Group, the left pane will display the Reflection Picking Process Bar.

2 Cal(ibration) File Select Method: Select the method for identifying the .CZT, calibration file.

- **User Select:** Manually choose the calibration file.
- **Current Output Folder:** Will search for a .CZT file in the current Output Directory specified in Global Parameters under the Properties Pane prior to opening any data.
- **Antenna Database:** If there is a serial number and model number an antenna database will automatically be created. If survey conditions are consistent enough the user does have to recollect a calibration file prior to each survey. Instead the antenna database can be used.
- **Auto Select:** If Auto Save is set to False it will search the current Output Directory specified in Global Parameters. If the Auto Save is set to True it will look in the Proc folder that is automatically created within the Source Directory as specified in Global Parameters. If more than one .CZT is located in the specified folder, RADAN 7 will select the first one in alphanumeric order. If no .CZT file is found it will search the antenna database.



3 Automatic Mode: Select whether or not to use standard settings. If False is selected the following options are available.

- **Background Removal:** Removes horizontal banding in the data.
- **Starting Depth:** Specifies the starting depth for Background Removal.
- **Apply Inline Position Correction:** Correct for inline offset specified in Channel Positions tab of the Table Pane.

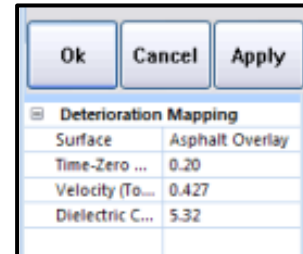
4 Click Apply and Reset, and adjust if necessary.

5 Click Ok once desired settings are achieved. RADAN 7 will prompt the user to specify an antenna calibration file.

Horn Bridge Analysis

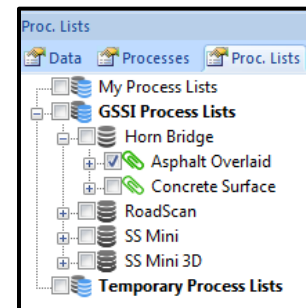
This technique locates areas of probable concrete deterioration in a bare concrete or asphalt overlaid concrete deck. This is done by graphing the relative reflection amplitudes across the survey area and assigning threshold values to the amplitude range. Areas of deterioration will attenuate (weaken) the radar signal. This process indicates the presence of deterioration and not the type or cause of that deterioration.

- 1** When the Deterioration Mapping icon is selected from the Processing Group, the left pane will display the Deterioration Mapping Process Bar.
- 2 Velocity Calculation:** Choose how the radar wave velocity is calculated.
 - **Surface:** Select the Surface type of the bridge deck. Either Asphalt Overlay or Concrete Surface.
 - **Time-Zero Amplitude Threshold:** RADAN 7 defaults to the location of the surface. If this isn't calculated correctly it can manually be adjusted.
 - **Velocity (Top Layer):** RADAN 7 will use the velocity from the File Header information. If this is incorrect it can manually be adjusted.
 - **Dielectric Constant:** This is related to the Velocity and will update as the Velocity is modified.
- 3** Click Apply and Reset, and adjust if necessary.
- 4** Click Ok once desired results are achieved.

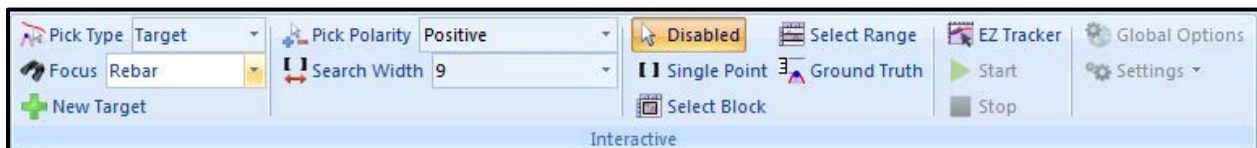


Preset Lists

Asphalt and Concrete: Links directly to the Proc. Lists Tab in the Data, Processes, & Proc. Lists Pane. Choosing either Asphalt or Concrete will automatically run a set group of processes (macros). This allows the user to quickly apply more commonly used settings for data collected over roads a Concrete Surface or those with an Asphalt Overlay.



Interactive



Pick Type: Pick between Layer or Target.

Focus: Focus between specific layers or specific targets. This specifies the target or layer that is being created or modified. If multiple targets or layers have already been drawn they will appear in the drop down menu.

New Target: Click here to add more targets or layers.

Pick Polarity: When picking layers or targets, specify which portion of the reflection to attach new picks to Positive, Negative, Absolute, or None polarity.

Search Width: In pixels, enter the search width for the Single Point picking tool.

Disabled: Disable Picking Tool.

Single Point: Enter Single Points for target picking. A left mouse click adds a point and a right mouse click deletes a point.

- **Adding Picks in Single Point Mode**

- A search will be performed on all of the scans between the left and right inside edges of the mouse cursor to locate the maximum amplitude. If the search is successful, a pick will appear on the data. The type of search used to locate the new pick can be customized in the Layer Options menu choice (Layer Tab of the Tables Pane).
- A pick will only be successfully added if a reflection can be located over the cursor search width.
- If no pick is added after pressing the left mouse button, reposition the mouse cursor and click the left mouse button again.
- For cases where the reflection peak is reversed polarity, the user would first need to select Neg. Peak for the Layer Properties under Layer Options in the Interactive Interpretation main menu, then place the mouse cursor over a negative polarity reflection.

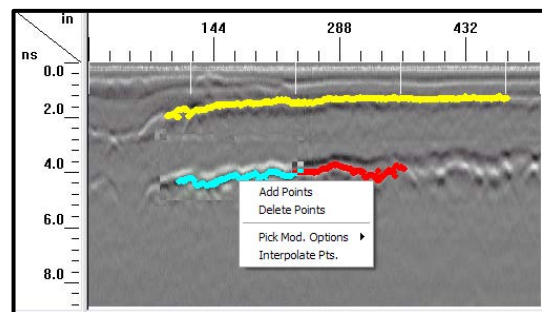
- **Deleting Picks in Single Point Mode:** To delete poor picks, a procedure similar to adding picks is followed.

Select Block: The Select Block picking tool is designed to operate over a large number of scans. When Select Block is activated a translucent square appears over the data when the user clicks the left mouse button. The select block contains tiny squares on each face and corner for resizing.

Select Range: When Select Range is activated a translucent overlay appears over the data, extending the entire length of the profile. It operates similarly to the Select Block, except that all operations performed using the Select Range picking tool are performed within the time interval (slice width) of the selected area on *all* of the scans in the file. The slice width is adjusted by clicking the left mouse button on one of the handles (located at the top and bottom at the horizontal midpoint of the slice) and dragging the handle to the desired location.

Select Block and Select Range: The following options are accessed by right-clicking within the block or range selected.

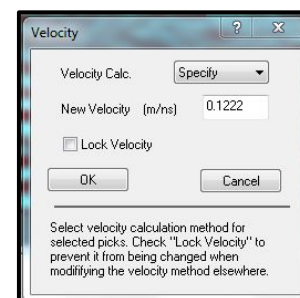
- **Add Points:** Will activate the program to begin a smart search for reflection peaks within the selected region. Circles will overlay the data where reflection peaks are identified by the search algorithm. Picks will be added to whichever Layer or Target is currently active (i.e. in Focus).
- **Delete Points:** Will activate the program to start deleting the picks of the current Layer or Target located within the selected region.
- **Pick Modification Options**



- **Change Pick ID:** Change the layer or target number assigned to the picks located within the selected region. For example, the user desires to change the layer # of a group of Layer 3 picks to Layer 2. The user must select layer 3 as the Current Layer, position the Select Block (or Select Range) over the group of points and click the right mouse button to access the Pick Modification Options. Select Change Pick ID to switch from Layer 3 to Layer 2.

- o **Change Pick Velocity:** Changes the velocity of the currently selected layer picks located in the selected region. It opens a dialog box for entering the desired velocity. The user can choose to either specify the new velocity, use the nearest core, or ground truth, data, or use results from velocity analysis. Choosing Lock Velocity keeps the data from being change with subsequent velocity modifications.

Note: A selected point is not changed to the new layer if a pick from the new layer is already present in the scan, or if the new layer overlaps another layer pick (i.e., changing a Layer 3 pick to a Layer 1 pick with a Layer 2 pick present in the scan).



- **Interpolate Points:** Will interpolate layer picks (add new picks between existing ones) using the interpolation method (Linear or Nearest Neighbor) specified in Global Parameters under Interpolation Method.

Ground Truth:



Selecting the Ground Truth icon allows the user to individually adjust the depth of picks based upon a true measured depth. As depths are entered they appear in the Target or Layer Ground Truth tab of the Table Pane.

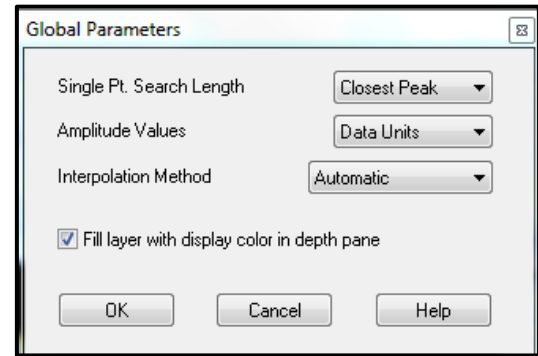
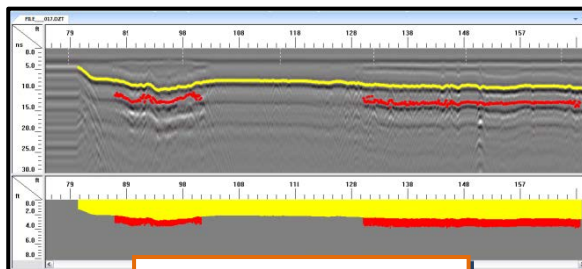
- To enter individual Ground Truth information:
 - o Select Ground Truth from the Interactive Mode window.
 - o Click in the data the spot where the ground truth was collected.
 - o Enter the depth.
 - o Click OK or Cancel.
- To specify all new layer picks to have velocities calculated from the ground truth data, change the Vel. Method from Default Vel. to Core Data in the Layer tab of the Table.

EZ Tracker: Adds layers or targets by interpolating data between mouse clicks.

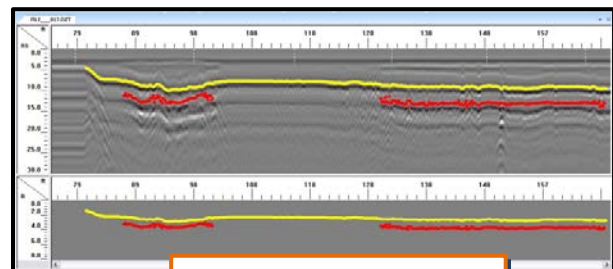
- 1** Choose Pick Type and choose the appropriate layer or target to Focus (edit).
- 2 Start:** Select to start EZ Tracker. Add layer picks with the left mouse button and delete layer picks with the right mouse button. Picks are interpolated between left mouse button clicks. The closer the click spacing the better the results will be.
- 3** Right-click to undo the previous selection. This only goes back one time.
- 4 Stop:** Select to stop EZ Tracker.
- 5** If there are breaks in the layer then select and Stop and Start to skip the break.

Global Parameters

- **Single Pt. Search Length:** When using Single Point Picking Tool, this setting determines whether the pick is entered at the closest peak or using the cursor length.
- **Amplitude Values:** Use Data Units, decibels (dB), or Normalized dB.
 - **Data Units:** Provides the layer bottom reflection amplitudes in the actual data values.
 - **dB:** Converts the data units amplitudes to decibels (dB) by using the equation $20 \cdot \log_{10}(x)$ where x is the absolute value of the data amplitude.
 - **Normalized dB:** Normalizes the data amplitude relative to 32767 for 16 bit data and 2147483648 for 32 bit data before converting to dB.
- **Interpolation Method:** Each time a pick is added a search is performed to locate the corresponding feature of the reflection that will be used to identify two-way travel time and amplitude. Use either Automatic, Nearest Peak, or Linear.
 - **Automatic:** Performs tracking based on a custom algorithm, which is designed to capture continuous layers that vary with depth. When mouse clicks are spaced more than 20 scans apart this mode switches to Nearest Peak.
 - **Nearest Peak:** Search for the nearest peak between existing picks.
 - **Linear:** Draws a straight line between two previously interpreted picks.
- Checking the box will fill the layer with a chosen color in depth pane.
- Click OK or Cancel. Help will open a .pdf of the RADAN 7 manual.



Filled Layers



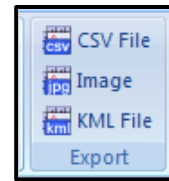
Non-Filled Layers

Settings

- **Load Default Settings:** Loads previously saved default settings for Interactive Mode.
- **Save As Default Settings:** Saves the current Interactive Mode settings including all layer properties and display options.

Export

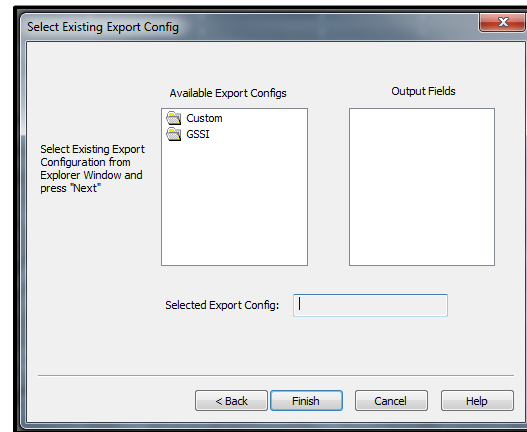
Picks may be exported to a comma delimited ASCII (CSV) file, saved as a JPG image file, or the layer information exported to a KML file (if GPS was collected with the data) for viewing in Google Earth.



CSV File

Click CSV File to export picks to a comma delimited ASCII file and select which fields to export.

- **Use Existing:** Use existing custom fields that were created in Create Custom or are available for specific applications from GSSI.
 - Select an Available Export Configuration.
 - Modify Options for Filtering Data as necessary.
 - Save the exported CSV file.
- **Create Custom:** Select fields to export.
 - Select the desired Export Category.
 - Choose which Available Fields to include in the CSV file.
 - Choose whether to export all of the data or specify ranges or certain values. If filtering exported data, then modify Options for Filtering Data as necessary.
 - Name the custom export. Create a general name for use with other data.
 - Save the exported CSV File.
- **Modify Existing:** Modify an existing field list to create a new one.
 - Select an Available Export Configuration.
 - Select the desired Export Category.
 - Choose which Available Fields to include in the CSV file.
 - Choose whether to export all of the data or specify ranges or certain values. If filtering exported data, then modify Options for Filtering Data as necessary.
 - Choose whether to output the data at a specific distance interval.
 - Save the exported CSV File.
- **Use Most Recent:** Uses the settings from the last used CSV export.



Image

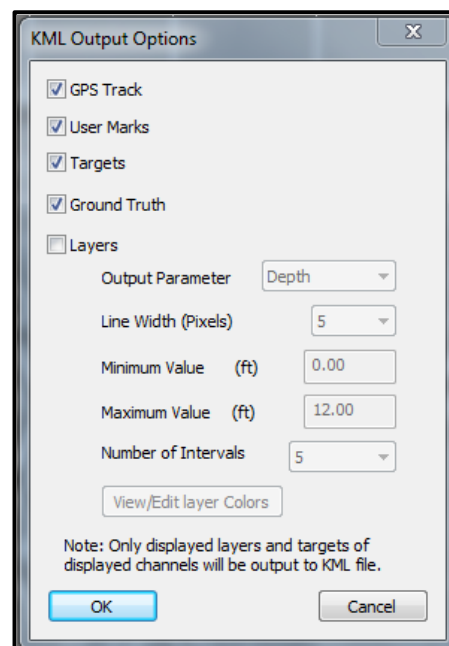
Saves the image on the screen as a JPG file. To customize the exported image use the Export > Custom Image Export option under the GSSI Button.

KML File

A KML file is a file type used to display geographic data in an earth browser, such as Google Earth and Google Maps. KML files have a tag-based structure with names and attributes used for specific display purposes. RADAN 7 can export certain kinds of information as a KML file and easily view that information in Google Earth. This section discusses exporting layers identified in Interactive Interpretation. In order to create a KML file. The data must have been collected with GPS or GPS coordinates were added to the data.

- **GPS Track:** Select whether or not to export the GPS trajectory.
- **User Marks:** Select whether or not to export User Marks.
- **Targets:** Select whether or not to export Targets.
- **Ground Truth:** Select whether or not to export Ground Truth points, or Core Data.
- **Layers:** Selects whether or not to export Layers. Multiple layers are exported one at a time.
 - **Channel:** Selects the data channel to export. Different channels can be exported if a multi-channel file was collected.
 - **Output Parameter:** Select depth, amplitude, velocity, or time depending on the type of data being exported with the layer.
 - **Line width:** The KML output line width in pixels.
 - **Minimum/Maximum:** This sets the range of output values specified in the Output Parameter option.
 - **Number of Intervals:** The number of evenly spaced breakpoints for the output data.
 - **View/Edit Layer Colors:** Modify the colors applied to each output interval (based upon Output Parameter and Number of Intervals previously selected).

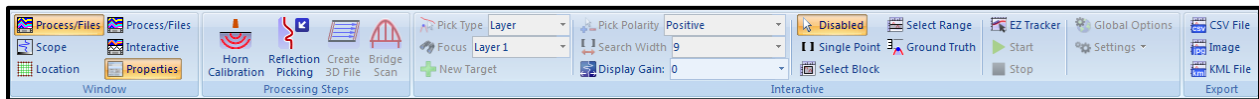
The output of this is a KML file named after the saved data file and the date of the export. To import into Google Earth, simply drag this file onto Planet Earth and it will zoom to the given location of the data.



Dual Polarity Horn BridgeScan Ribbon

The Dual Polarity Horn BridgeScan Ribbon is designed to process data specifically collected to determine bridge deterioration using three air-launched horn antennas instead of a ground-coupled antenna. The antennas are configured with two 1 GHz horn antennas positioned inline (one behind the other) and one antenna oriented at 90 degrees relative to the other antenna so that the radiated polarization is perpendicular.

During data processing the data from one antenna is subtracted from the other antenna to isolate the reflection from the top rebar in the bridge deck. For asphalt-overlaid bridge decks the concrete surface reflection interferes in time with the top rebar reflections. The concrete surface reflection from both antennas is approximately the same, but one antenna orientation is more sensitive to the top rebar. Subtracting the data from the two antennas enhances the top rebar reflection.



Window

The Window Group includes five different ways view either the data or the data properties.

Process/Files: This toggles the Macro Bar/Process Bar/My Data Pane of the left side of the screen on or off.

Scope: This will display an O-Scope to the right of the linescan data. Hold the left mouse button down while pointing to the linescan data to correspond with the O-Scope using a horizontal line.

Location: Used primarily for 3D Grid files or individual profiles with GPS data, this will display a grid showing the location of each profile.

- By holding the left mouse button down on the linescan data the location of that spot on the grid can be determined.
- Right-clicking inside of the grid with the mouse will either Move 3D Area, which can change the starting coordinates of the grid, or access the GPS Coordinates menu to add or modify the GPS Coordinates for the grid.
- Right-clicking on the ends of lines with the mouse will either Nudge Profile, which shifts the profile forward or backward along the line, or Edit Profile Coordinates, which can change the profiles location within the grid.

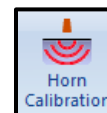
Interactive: This view will provides ways to “pick” targets and layers from the data for the purpose of exporting the data to a Comma Delimited ASCII file (.csv). More information and options in this mode are discussed in the Basic Processing/Tutorials section under Interactive Processing.

Properties: This will toggle the Properties Pane on the right side of the screen on or off.

Processing Steps

The Processing Steps Group includes steps for horn calibration, reflection picking, and layer interpretation.

Horn Calibration



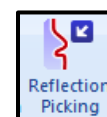
Settings from the horn calibration are stored with the processed data file header and accessed when the calibration file is used in the reflection picking tool.

- When the Horn Calibration icon is selected from the Processing Group, the left pane will display the Horn Calibration Process Bar.
 - Automatic Mode:** Perform an automatic horn calibration or choose to select custom calibration settings.
 - Use Air Wave File:** The airwave file is most commonly collected by turning the antennas upside down so that they radiate upward. This file is obtained using the same SIR-10/20/30 settings as the metal plate calibration file. Use of an air wave file is optional and not typically used.
 - False:** No air wave file was collected or one is not being used.
 - True:** An air wave file has been collected. Enter the air wave filename in the space to the right.
 - # of Channels:** Number of channels in the data file currently open.
 - Channel:** Choose which channel to calibrate. Setting this to ALL will process all of the channels with common parameters.
 - Antenna Type:** Select the antenna used for data collection.
 - Serial Number:** Serial number of chosen antenna if it is a Smart antenna.
- Click Apply and Reset, and adjust if necessary.
- Click Ok once desired results are achieved. It is recommended that the .CZT calibration file is saved with an easily recognizable name to identify it during processing.

Horn Calibration	
Automatic Mode	False
Use Air Wave File	False
# of Channels	1
Channel	
Antenna Type	2 GHz (Mod ...
Serial Number	0

Note: RADAN 7 will automatically save the Horn Calibration file to the Proc folder if Auto Save is set to True in the Global Parameters.

Reflection Picking



Reflection Picking corrects the ground surface of Horn BridgeScan data based on the previously created Horn Calibration .CZT file. This process eliminates unwanted signal noise to enhance reflections from the pavement layers making them easier to track. Measures the return times of the reflections and calculates the two-way travel time for each of the pavement layers from the data.

- When the Reflection Picking icon is selected from the Processing Group, the left pane will display the Reflection Picking Process Bar.

Reflection Picking	
Cal File Sel...	Auto Select
Automatic ...	True

2 Cal(ibration) File Select Method: Select the method for identifying the .CZT, calibration file.

- **User Select:** Manually choose the calibration file.
- **Current Output Folder:** Will search for a .CZT file in the current Output Directory specified in Global Parameters under the Properties Pane prior to opening any data.
- **Antenna Database:** If there is a serial number and model number an antenna database will automatically be created. If survey conditions are consistent enough the user does have to recollect a calibration file prior to each survey. Instead the antenna database can be used.
- **Auto Select:** If Auto Save is set to False it will search the current Output Directory specified in Global Parameters. If the Auto Save is set to True it will look in the Proc folder that is automatically created within the Source Directory as specified in Global Parameters. If more than one .CZT is located in the specified folder, RADAN 7 will select the first one in alphanumeric order. If no .CZT file is found it will search the antenna database.

3 Automatic Mode: Select whether or not to use standard settings. If False is selected the following options are available.

- **Background Removal:** Removes horizontal banding in the data.
- **Starting Depth:** Specifies the starting depth for Background Removal.
- **Apply Inline Position Correction:** Correct for inline offset specified in Channel Positions tab of the Table Pane.

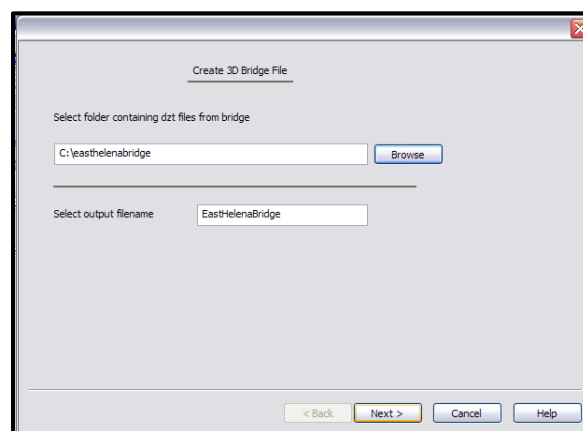
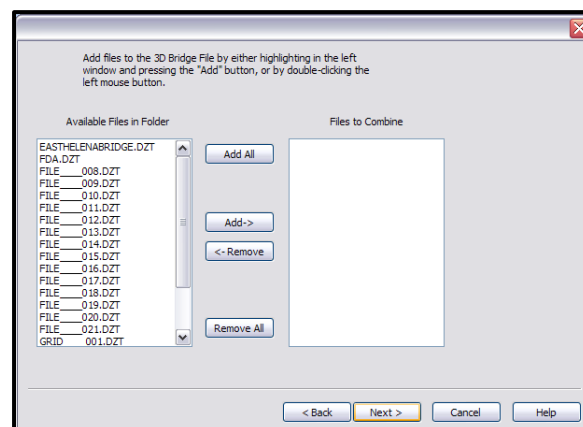
4 Click Apply and Reset, and adjust if necessary.

5 Click Ok once desired settings are achieved. RADAN 7 will prompt the user to specify an antenna calibration file.

Create 3D File

A step-by-step guide combining collected files, processing the files, and preparing the newly created “bridge” file for further processing. Creation of a 3D file is necessary to complete Bridge Deterioration Mapping, but is not necessary for Bridge QA.

- 1 Click Create 3D File.
- 2 Browse to the appropriate folder where the collected bridge files are located.
- 3 Create an output filename for the newly created bridge 3D file.
- 4 Click Next.
- 5 Add the bridge files from the left pane to the right pane by:
 - Double-clicking on the File, or
 - Click on the File and click Add > , or
 - If Appropriate, click Add All, or



- Highlight a group of files and click Add >
- Remove files from the right pane by doing the same procedures in the right pane

6 Click Next.

7 File Group 3D Area:

- Enter the length of the bridge.
- Enter the starting distance of the FIRST line collected from the Curb or Lane Stripe.
- Enter the spacing between each profile or line.
- Click the down arrow to select how the data were collected.
- Select whether the data were collected Standard or Inline.

File Group 3D Area

Bridge Survey Information

(1) Specify the data collection information. Individual file coordinates can be adjusted later.

Length of bridge (in)

Starting Dist. from Curb or Lane Stripe (in)

Spacing between profiles (in)

(2) Specify the order that the files were collected. The small square denotes the starting position of the first file.

(3) Specify the data collection mode - Standard or Inline. Inline applies to 41000 series antennas with one channel subtracted from the other channel.

Standard

< Back Next > Cancel Help

8 Click Next.

9 Adjust File Group Details: Can edit the individual profiles.

- **Filename:** The name of each file collected.
- **Across Dist.:** The distance from the curb of each of the files collected.
- **Rev. Dir.:** If the files were collected in a zig-zag pattern and this was specified, an "X" will automatically be entered that the file will need to be reversed.
- **St. Loc.:** This is the starting location of the file
- **Edit St. Loc.:** Correct the starting location of the file as necessary.
- **End Loc.:** This is the ending location of the file.
- **Edit End Loc.:** Correct the ending location of the file as necessary.

File Group Details

Adjustable File Coordinates

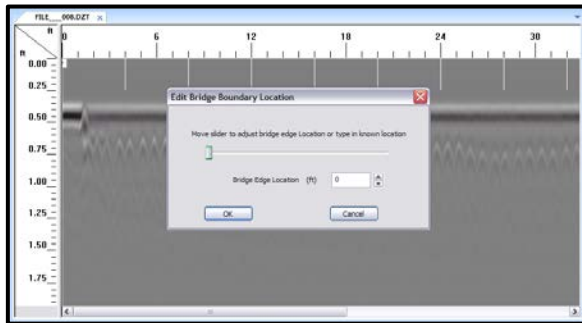
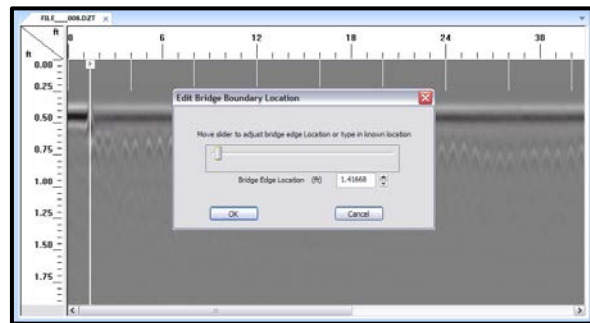
Check the file coordinates and make any necessary adjustments. Note: individual file coordinates can always be edited using the Location Window.

	Filename	Across Dist.	Rev. Dir.	St. Loc.	Edit St. Loc.	End Loc.	Edit End Loc.
1	FILE_008.f	2.00	☐	1.416678	Edit St. Loc.	57.875465	Edit End Loc.
2	FILE_009.f	4.00	☒	1.500012	Edit St. Loc.	57.875465	Edit End Loc.
3	FILE_010.f	6.00	☐	0.833340	Edit St. Loc.	57.333794	Edit End Loc.
4	FILE_011.f	8.00	☒	2.041683	Edit St. Loc.	58.500470	Edit End Loc.
5	FILE_012.f	10.00	☐	2.375019	Edit St. Loc.	58.833806	Edit End Loc.
6	FILE_013.f	12.00	☒	1.791681	Edit St. Loc.	58.333802	Edit End Loc.
7	FILE_014.f	14.00	☐	1.250010	Edit St. Loc.	57.792131	Edit End Loc.
8	FILE_015.f	16.00	☒	2.416686	Edit St. Loc.	59.000474	Edit End Loc.
9	FILE_016.f	18.00	☐	2.041683	Edit St. Loc.	58.542137	Edit End Loc.
10	FILE_017.f	20.00	☒	1.083342	Edit St. Loc.	57.625463	Edit End Loc.
11	FILE_018.f	22.00	☐	1.583346	Edit St. Loc.	58.125467	Edit End Loc.
12	FILE_019.f	24.00	☒	2.833356	Edit St. Loc.	59.375477	Edit End Loc.

< Back Next > Cancel Help

10 Edit the Starting and Ending Locations of each file follow these steps.

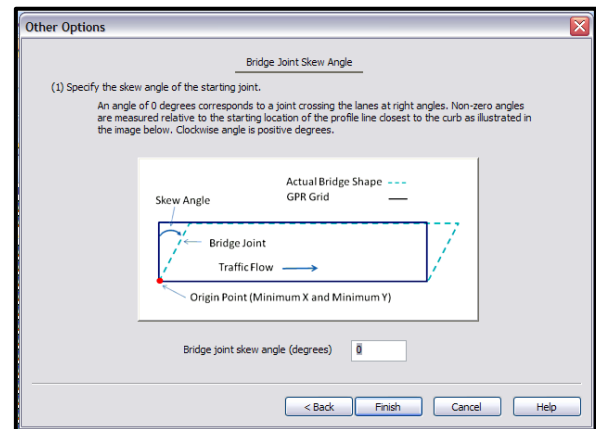
- Click Edit St. Loc. or Edit End Loc. for EACH file, one at a time.
- Move the slider bar until the vertical line on the data matches the beginning of the bridge. This point will likely correspond with the middle of the bridge joint. Use the left and right arrow keys on the keyboard to make minor adjustments, as well as clicking on the up and down arrows on the screen
- Click OK.
- Repeat this process for the Starting and Ending Locations for ALL files.



11 Click Next.

12 Enter the Bridge Joint Skew Angle: This will be a positive number if the bridge is angled to the right and negative number if the bridge is angled to the left.

13 Click Finish.



Horn Bridge Analysis

This technique locates areas of probable concrete deterioration in a bare concrete or asphalt overlaid concrete deck. This is done by graphing the relative reflection amplitudes across the survey area and assigning threshold values to the amplitude range. Areas of deterioration will attenuate (weaken) the radar signal. This process indicates the presence of deterioration and not the type or cause of that deterioration.

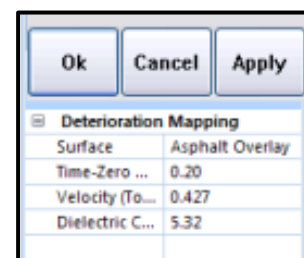
1 When the Deterioration Mapping icon is selected from the Processing Group, the left pane will display the Deterioration Mapping Process Bar.

2 Velocity Calculation: Choose how the radar wave velocity is calculated.

- **Surface:** Select the Surface type of the bridge deck. Either **Asphalt Overlay** or **Concrete Surface**.
- **Time-Zero Amplitude Threshold:** RADAN 7 defaults to the location of the surface. If this isn't calculated correctly it can manually be adjusted.
- **Velocity (Top Layer):** RADAN 7 will use the velocity from the File Header information. If this is incorrect it can manually be adjusted.
- **Dielectric Constant:** This is related to the Velocity and will update as the Velocity if modified.

3 Click Apply and Reset, and adjust if necessary.

4 Click Ok once desired results are achieved.



Interactive

After processing the Horn BridgeScan data, click on Interactive to begin picking and editing targets.



Pick Type: Pick between Layer or Target.

Focus: Focus between specific layers or specific targets. This specifies the target or layer that is being created or modified. If multiple targets or layers have already been drawn they will appear in the drop down menu.

New Target: Click here to add more targets or layers.

Pick Polarity: When picking layers or targets, specify which portion of the reflection to attach new picks to Positive, Negative, Absolute, or None polarity.

Search Width: In pixels, enter the search width for the Single Point picking tool.

Disabled: Disable Picking Tool.

Single Point: Enter Single Points for target picking. A left mouse click adds a point and a right mouse click deletes a point.

- **Adding Picks in Single Point Mode**

- A search will be performed on all of the scans between the left and right inside edges of the mouse cursor to locate the maximum amplitude. If the search is successful, a pick will appear on the data. The type of search used to locate the new pick can be customized in the Layer Options menu choice (Layer Tab of the Tables Pane).
- A pick will only be successfully added if a reflection can be located over the cursor search width.
- If no pick is added after pressing the left mouse button, reposition the mouse cursor and click the left mouse button again.
- For cases where the reflection peak is reversed polarity, the user would first need to select Neg. Peak for the Layer Properties under Layer Options in the Interactive Interpretation main menu, then place the mouse cursor over a negative polarity reflection.

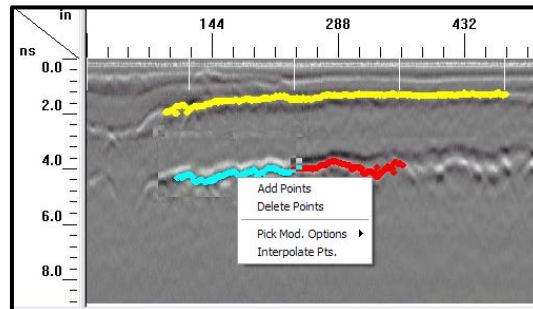
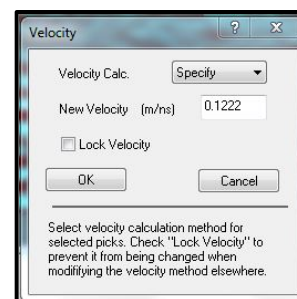
- **Deleting Picks in Single Point Mode:** To delete poor picks, a procedure similar to adding picks is followed.

Select Block: The Select Block picking tool is designed to operate over a large number of scans. When Select Block is activated a translucent square appears over the data when the user clicks the left mouse button. The select block contains tiny squares on each face and corner for resizing.

Select Range: When Select Range is activated a translucent overlay appears over the data, extending the entire length of the profile. It operates similarly to the Select Block, except that all operations performed using the Select Range picking tool are performed within the time interval (slice width) of the selected area on *all* of the scans in the file. The slice width is adjusted by clicking the left mouse button on one of the handles (located at the top and bottom at the horizontal midpoint of the slice) and dragging the handle to the desired location.

Select Block and Select Range: The following options are accessed by right-clicking within the block or range selected.

- **Add Points:** Will activate the program to begin a smart search for reflection peaks within the selected region. Circles will overlay the data where reflection peaks are identified by the search algorithm. Picks will be added to whichever Layer or Target is currently active (i.e. in Focus).
- **Delete Points:** Will activate the program to start deleting the picks of the current Layer or Target located within the selected region.
- **Pick Modification Options**
 - **Change Pick ID:** Change the layer or target number assigned to the picks located within the selected region. For example, the user desires to change the layer # of a group of Layer 3 picks to Layer 2. The user must select layer 3 as the Current Layer, position the Select Block (or Select Range) over the group of points and click the right mouse button to access the Pick Modification Options. Select Change Pick ID to switch from Layer 3 to Layer 2.
 - **Change Pick Velocity:** Changes the velocity of the currently selected layer picks located in the selected region. It opens a dialog box for entering the desired velocity. The user can choose to either specify the new velocity, use the nearest core, or ground truth, data, or use results from velocity analysis. Choosing Lock Velocity keeps the data from being change with subsequent velocity modifications.



Note: A selected point is not changed to the new layer if a pick from the new layer is already present in the scan, or if the new layer overlaps another layer pick (i.e., changing a Layer 3 pick to a Layer 1 pick with a Layer 2 pick present in the scan).

Interpolate Points: Will interpolate layer picks (add new picks between existing ones) using the interpolation method (Linear or Nearest Neighbor) specified in Global Parameters under Interpolation Method.

Ground Truth:

Selecting the Ground Truth icon allows the user to individually adjust the depth of picks based upon a true measured depth. As depths are entered they appear in the Target or Layer Ground Truth tab of the Table Pane.



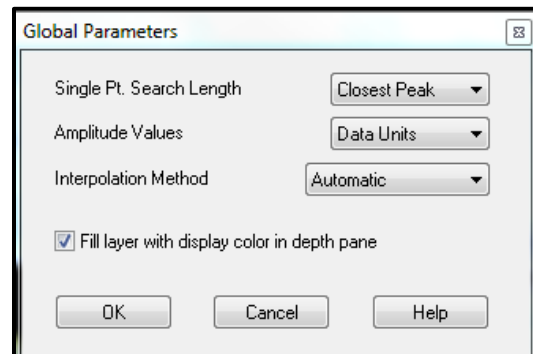
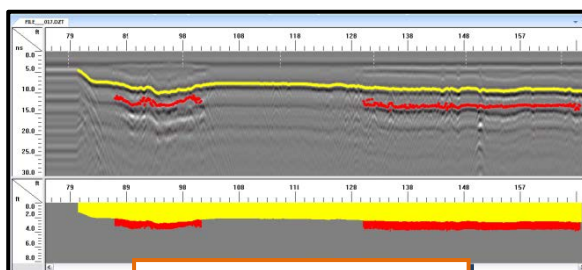
- To enter individual Ground Truth information:
 - Select Ground Truth from the Interactive Mode window.
 - Click in the data the spot where the ground truth was collected.
 - Enter the depth.
 - Click OK or Cancel.
- To specify all new layer picks to have velocities calculated from the ground truth data, change the Vel. Method from Default Vel. to Core Data in the Layer tab of the Table.

EZ Tracker: Adds layers or targets by interpolating data between mouse clicks.

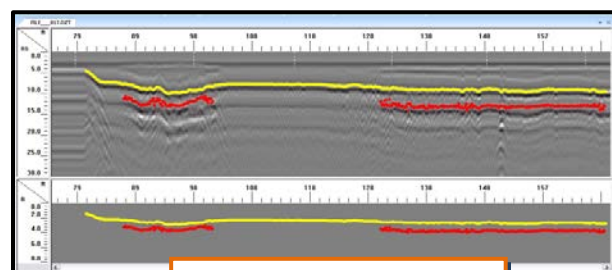
- 1** Choose Pick Type and choose the appropriate layer or target to Focus (edit).
- 2 Start:** Select to start EZ Tracker. Add layer picks with the left mouse button and delete layer picks with the right mouse button. Picks are interpolated between left mouse button clicks. The closer the click spacing the better the results will be.
- 3** Right-click to undo the previous selection. This only goes back one time.
- 4 Stop:** Select to stop EZ Tracker.
- 5** If there are breaks in the layer then select and Stop and Start to skip the break.

Global Parameters

- **Single Pt. Search Length:** When using Single Point Picking Tool, this setting determines whether the pick is entered at the closest peak or using the cursor length.
- **Amplitude Values:** Use Data Units, decibels (dB), or Normalized dB.
 - **Data Units:** Provides the layer bottom reflection amplitudes in the actual data values.
 - **dB:** Converts the data units amplitudes to decibels (dB) by using the equation $20 \cdot \log_{10}(x)$ where x is the absolute value of the data amplitude.
 - **Normalized dB:** Normalizes the data amplitude relative to 32767 for 16 bit data and 2147483648 for 32 bit data before converting to dB.
- **Interpolation Method:** Each time a pick is added a search is performed to locate the corresponding feature of the reflection that will be used to identify two-way travel time and amplitude. Use either Automatic, Nearest Peak, or Linear.
 - **Automatic:** Performs tracking based on a custom algorithm, which is designed to capture continuous layers that vary with depth. When mouse clicks are spaced more than 20 scans apart this mode switches to Nearest Peak.
 - **Nearest Peak:** Search for the nearest peak between existing picks.
 - **Linear:** Draws a straight line between two previously interpreted picks.
- Checking the box will fill the layer with a chosen color in depth pane.
- Click OK or Cancel. Help will open a .pdf of the RADAN 7 manual.



Filled Layers



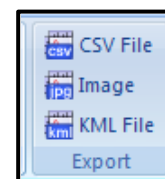
Non-Filled Layers

Settings

- **Load Default Settings:** Loads previously saved default settings for Interactive Mode.
- **Save As Default Settings:** Saves the current Interactive Mode settings including all layer properties and display options.

Export

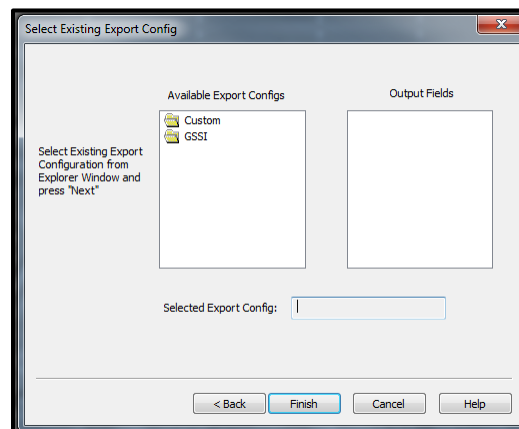
Picks may be exported to a comma delimited ASCII (CSV) file, saved as a JPG image file, or the layer information exported to a KML file (if GPS was collected with the data) for viewing in Google Earth.



CSV File

Click CSV File to export picks to a comma delimited ASCII file and select which fields to export.

- **Use Existing:** Use existing custom fields that were created in Create Custom or are available for specific applications from GSSI.
 - Select an Available Export Configuration.
 - Modify Options for Filtering Data as necessary.
 - Save the exported CSV file.
- **Create Custom:** Select fields to export.
 - Select the desired Export Category.
 - Choose which Available Fields to include in the CSV file.
 - Choose whether to export all of the data or specify ranges or certain values. If filtering exported data, then modify Options for Filtering Data as necessary.
 - Name the custom export. Create a general name for use with other data.
 - Save the exported CSV File.
- **Modify Existing:** Modify an existing field list to create a new one.
 - Select an Available Export Configuration.
 - Select the desired Export Category.
 - Choose which Available Fields to include in the CSV file.
 - Choose whether to export all of the data or specify ranges or certain values. If filtering exported data, then modify Options for Filtering Data as necessary.
 - Choose whether to output the data at a specific distance interval.
 - Save the exported CSV File.
- **Use Most Recent:** Uses the settings from the last used CSV export.



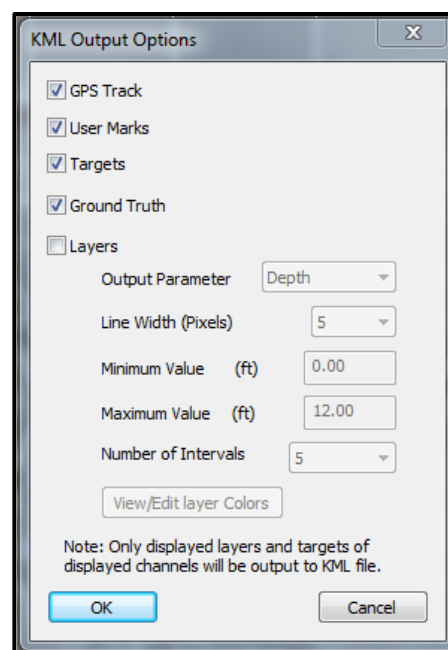
Image

Saves the image on the screen as a JPG file. To customize the exported image use the Export > Custom Image Export option under the GSSI Button.

KML File

A KML file is a file type used to display geographic data in an earth browser, such as Google Earth and Google Maps. KML files have a tag-based structure with names and attributes used for specific display purposes. RADAN 7 can export certain kinds of information as a KML file and easily view that information in Google Earth. This section discusses exporting layers identified in Interactive Interpretation. In order to create a KML file. The data must have been collected with GPS or GPS coordinates were added to the data.

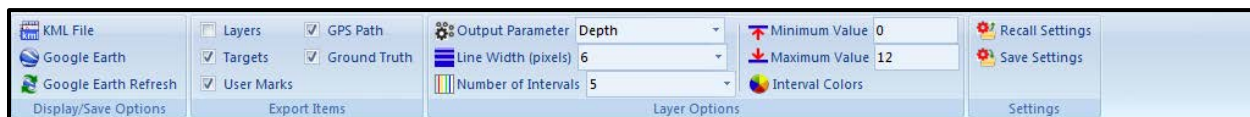
- **GPS Track:** Select whether or not to export the GPS trajectory.
- **User Marks:** Select whether or not to export User Marks.
- **Targets:** Select whether or not to export Targets.
- **Ground Truth:** Select whether or not to export Ground Truth points, or Core Data.
- **Layers:** Selects whether or not to export Layers. Multiple layers are exported one at a time.
 - **Channel:** Selects the data channel to export. Different channels can be exported if a multi-channel file was collected.
 - **Output Parameter:** Select depth, amplitude, velocity, or time depending on the type of data being exported with the layer.
 - **Line width:** The KML output line width in pixels.
 - **Minimum/Maximum:** This sets the range of output values specified in the Output Parameter option.
 - **Number of Intervals:** The number of evenly spaced breakpoints for the output data.
 - **View/Edit Layer Colors:** Modify the colors applied to each output interval (based upon Output Parameter and Number of Intervals previously selected).



The output of this is a KML file named after the saved data file and the date of the export. To import into Google Earth, simply drag this file onto Planet Earth and it will zoom to the given location of the data.

Google Earth® Ribbon

The Google Earth® Ribbon provides viewing and exporting options for data collected with GPS. Options include viewing GPS Tracks, User Marks, Layers, Targets, and Ground Truth in Google Earth, exporting to a KML file, and launching and refreshing Google Earth®.



Display/Save Options

There are three options in this group for saving or displaying export items in Google Earth®.

KML File: Click this button to save selected export items to a KML File. A KML file is a file type used to display geographic data in an earth browser, such as Google Earth® and Google Maps®. KML files have a tag-based structure with names and attributes used for specific display purposes.

Google Earth®: Click this button to launch Google Earth® with the selected export options. A Temporary Place will be added to Google Earth®.

Google Earth® Refresh: Press this button to refresh Google Earth® with any changes made to the exported items. A new Temporary Place will be added to Google Earth® and will have the same file name as the original file.

Note: Google Earth® must be installed on the user's computer for either the Google Earth® or the Google Earth® Refresh icons to work.

Export Items

This group allows the user to choose which items will be exported as part of a KML file. Only the displayed layers and targets associated with the displayed channel are exported.

Layers: Currently displayed layer(s). Select which Layer(s) is displayed by checking the Display box in the Layers Tab of the Table.

Targets: Currently displayed target(s). Select which Target(s) is displayed by checking the Display box in the Targets Tab of the Table.

User Marks: Export User Marks as they appear in the Way Points Tab of the Table.

GPS Path: The GPS Path associated with Channel 1.

Ground Truth: Currently displayed Ground Truth data for Layers or Targets.

Layer Options

This group allows the user to customize how the displayed layers are exported.

Output Parameter: There are four Output Parameter options to choose from when exporting layers. Although depth is the typical output parameter, there are applications where other values such as velocity (e.g. new pavement) or amplitude (e.g. bridge deck) provide valuable information.

- **Depth**
- **Amplitude**
- **Velocity**
- **Time**

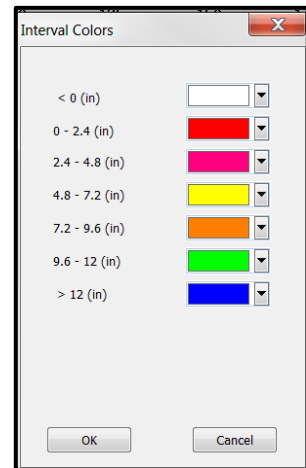
Line Width: Display width of the line in Google Earth®.

Number of Intervals: Exported values can be broken into different colors to denote different ranges. The user can specify from 0 to 8 intervals.

Minimum Value: The minimum value for the interval range. For example, if the user chooses Amplitude for the output parameter, the Minimum Value is the minimum amplitude.

Maximum Value: The maximum value for the interval range. For example, if the user chooses Amplitude for the output parameter, the Maximum Value is the maximum amplitude.

Interval Colors: Opens the Interval Colors dialogue box, which allows the user to select a color for each interval. Click on the down arrows to select a different color or choose Other to open a color editor window.



Settings

Recall Settings: Press this button to recall the current export settings (Export Items and Layer Options) that have most recently been saved by pressing the Save Settings icon.

Save Settings: Press this button to save the current export settings (Export Items and Layer Options) as the default settings for all files.

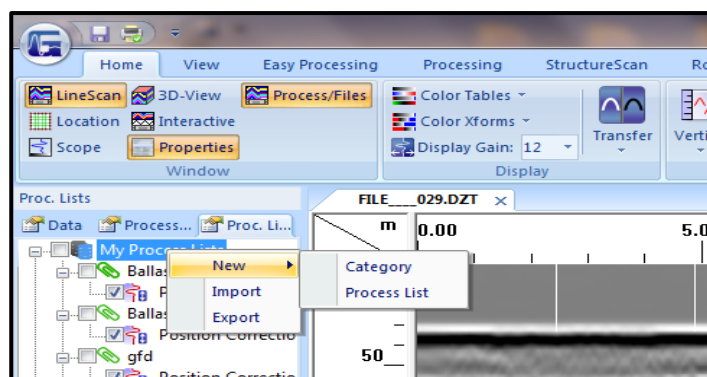
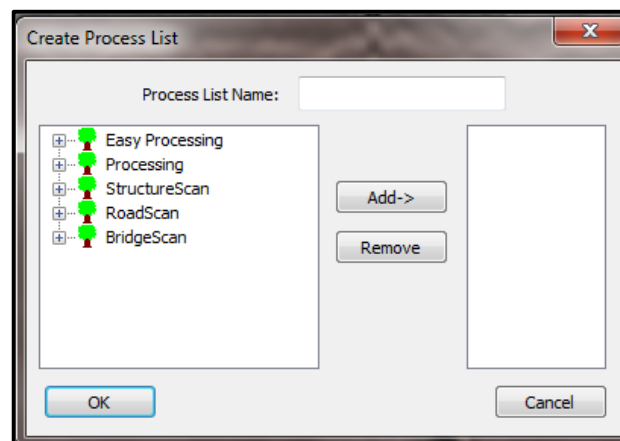
Section 4: Basic Processing Tutorials

This section offers step by step tutorials for some basic processing functions. For details on what each option does, refer to Section 3: Navigating through RADAN 7. Each of the tutorials use example data that are provided with RADAN 7 installation CD or can be downloaded from the GSSI Technical Support website. <http://support.geophysical.com>. Save the sample data on a computer.

Using the Proc. Lists Tab

Adding Processes: How to add Categories and Processes within Categories in the Proc. List Tab for use over and over again.

- 1 Select the Proc. Lists tab from the Data, Processes, and Proc. Lists Pane.
- 2 Right-click on any of the Categories. The processes or categories will be placed under the selected category.
- 3 Select New.
- 4 Select:
 - **Category:** Creates a new category.
 - o Enter a Category Name and click on OK.
 - **Process List:** Creates processes under the currently selected category.
 - o Enter a Process List Name.
 - o Select and Add all processes to be included with this group.
 - o Click on OK.



Editing or Deleting Processes: The user may Edit or Delete Categories or Process Lists by right-clicking on them with NO data files open.

Export or Import Processes: The user may Export or Import Categories or Process Lists as XML files by right-clicking on them and exporting them for use on another computer, or importing them from another computer.

Creating a Manual Grid

These following steps will take the user through taking individual data files (.dzt) that were collected in a grid layout and combining them to create a 3D Grid file (.m3d). Files could be collected in the X direction only, Y direction only, or both X and Y directions. If the grid was collected using Quick 3D on the SIR system then just open the .B3D file and the grid will assemble automatically.

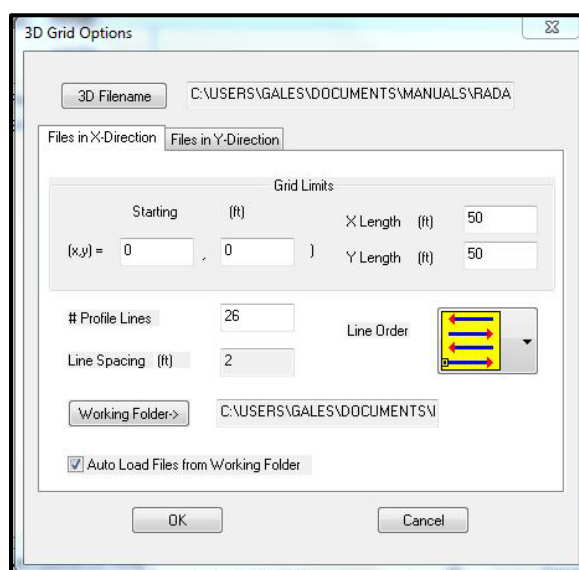
Sample Data: Grid___036.3DS

- 1** Prior to opening any data set the Source Directory (And Output Directory if Auto Save File is set to False) and the Vertical Units and Horizontal Units in the Properties Pane.
- 2** Click the GSSI Button > Assemble Data File > 3D File.
- 3** Choose the location for the 3D Grid file.
- 4** Enter a filename for the Grid being created.
- 5** Click Save.

Note: It is recommended that files collected in the X direction be put in a folder separate from files collected in the Y direction.

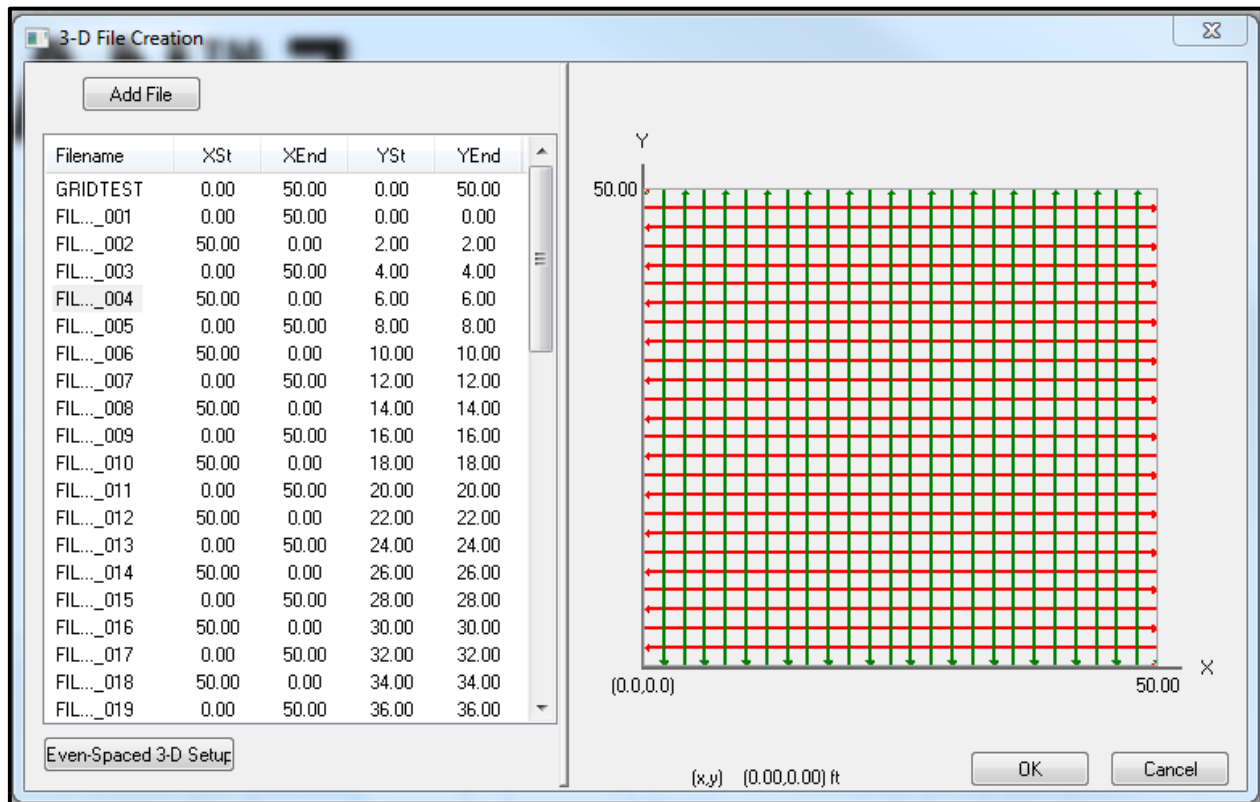
- 6 3D Grid Options:** Enter the grid parameters.

- **3D Filename:** This is the file name created in Step 4 and will automatically be loaded.
- **Files in X/Y Direction:** Fill in the tabs as appropriate. For Grid___036 data were collected in both the X and Y Direction so both tabs need to be filled out.
- **Starting (units):** Both the X and Y Direction started at X = 0 and Y = 0.
- **X-Length/Y-Length:** Grid ___036 measured 50x50ft in both directions.
- **# Profile Lines:** 26 individual profiles (transects) were collected in both directions.
- **Line Spacing:** Transects were spaced 2ft apart. This is automatically created by the # Profile Lines and the line length. Use this to check for errors in the input parameters.
- **Line Order:** Grid___036 was collected starting in the SW corner (bottom left) and transects were collected in a zig-zag pattern.
- **Working Folder:** This is where data are stored. Clicking this button will open a browser to select a different directory. Select the folder for X or Y Direction files depending upon which tab is being filled out.
- **Auto Load Files:** Check this box to automatically load files from either the X or Y file folder.



- 7** Click OK.

- 8 3-D File Creation:** Shows the locations and orientations of the individual transects. Edit individual transects in this view if necessary. Can add or delete lines if they were not Auto-filled in the correct order.



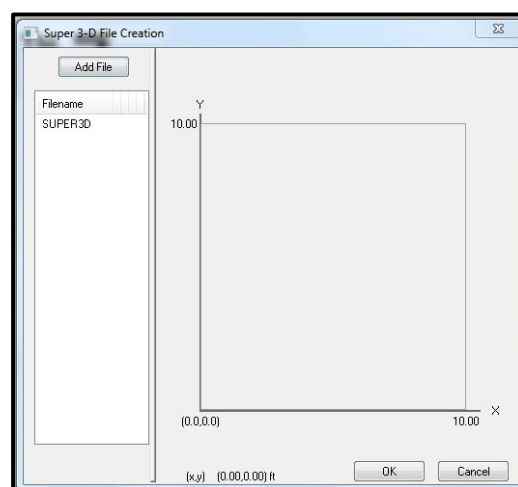
- 9** Click OK when satisfied with the look of the grid. All of the files will be combined into a single grid file called Grid__036.DZT.

Creating a Super Grid

Combine multiple processed 3D Grids to create one “Super” 3D Grid. This will create a new file with the extension .S3D.

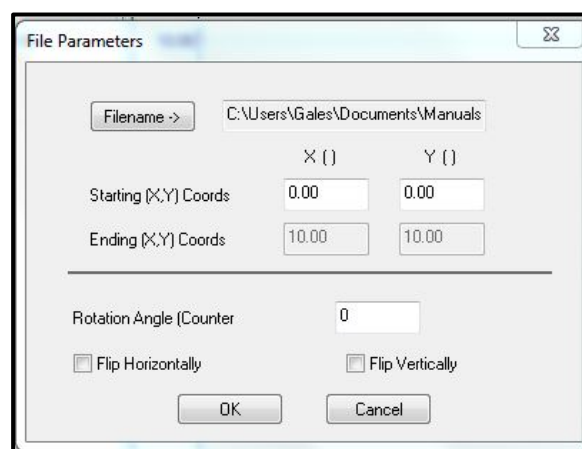
Sample Data: Super3D > Grid___007-010.3DS

- 1** Prior to opening any data set the Source Directory (And Output Directory if Auto Save File is set to False) and the Vertical Units and Horizontal Units in the Properties Pane.
- 2** Process each grid individually (see the Common Processing Steps later in this section). Individual grids can be created either by opening a .B3D file or manually assembling a grid as in the preceding tutorial.
- 3** Once each of the grids have been processed click the GSSI Button > Assemble Data File > Super 3D File.
- 4** Choose the location for the Super 3D Grid file.
- 5** Enter a filename for the Grid being created.
- 6** Click Save.
- 7** Click Add File to retrieve individual grids.

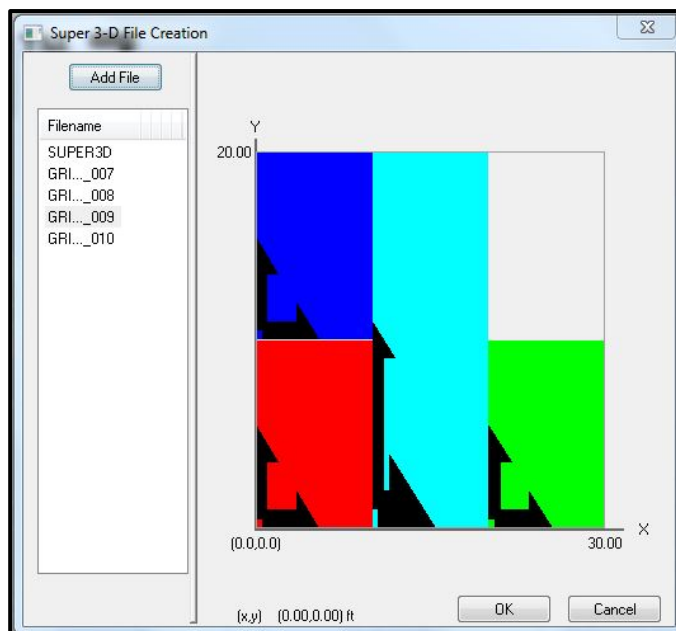


8 File Parameters

- **Filename:** Click Filename to browse and retrieve each grid.
- **Starting (X,Y) Coords:** Enter the X,Y starting position for each grid.
 - o Grid___007: Starting (X,Y) Coords = (0,0)
 - o Grid___008: Starting (X,Y) Coords = (0,10)
 - o Grid___009: Starting (X,Y) Coords = (10,0)
 - o Grid___010: Starting (X,Y) Coords = (20,0)
- If necessary, a grid can be Rotated, Flipped Horizontally, and/or Flipped Vertically, depending on how it was collected relative to the coordinates of the other grids being assembled.
- Click OK when done.
- The Super 3-D File Creation window should look like the image to the right.



- 9** Click OK when satisfied with the look of the grids. All of the individual grids will be combined into a single grid file.

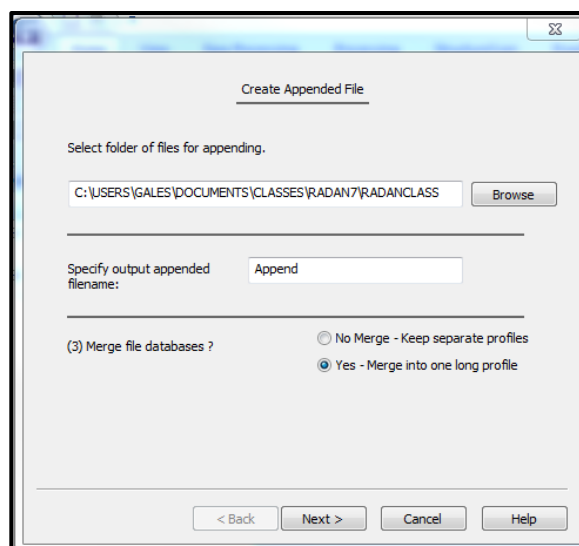
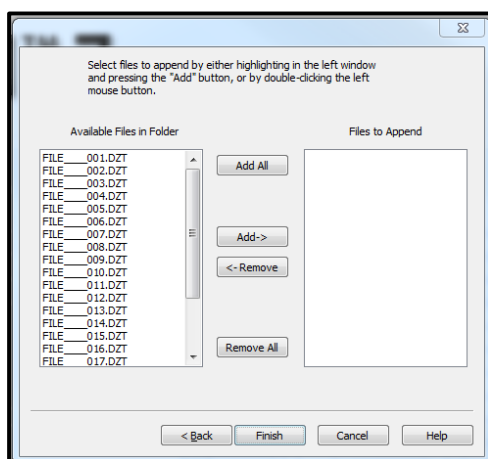
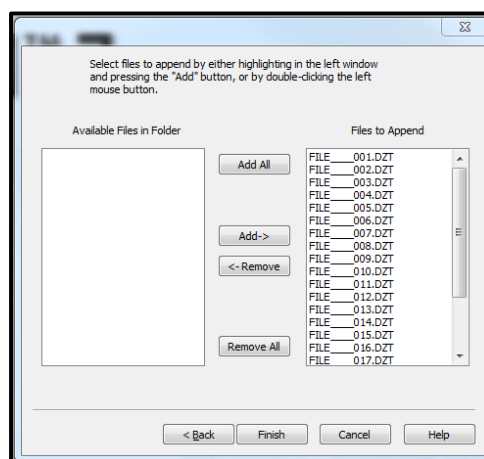


Appending Files

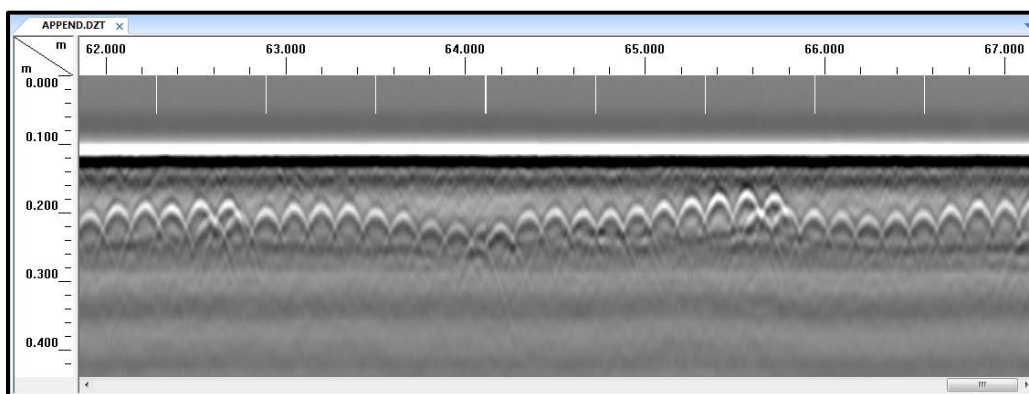
Append separate profiles to create one file.

Sample Data: Grid___009.3DS

- 1** Prior to opening any data set the Source Directory (And Output Directory if Auto Save File is set to False) and the Vertical Units and Horizontal Units in the Properties Pane.
- 2** Click the GSSI Button > Assemble Data File > Append Files.
- 3** Choose the location of the files being appended.
- 4** Enter a filename for the Append Files output.
- 5** Click Yes to merge the databases together creating one long profile.
- 6** Click Next.
- 7** Choose to Append All to select all of the profiles from Grid___009.



- 8** Click Finish.

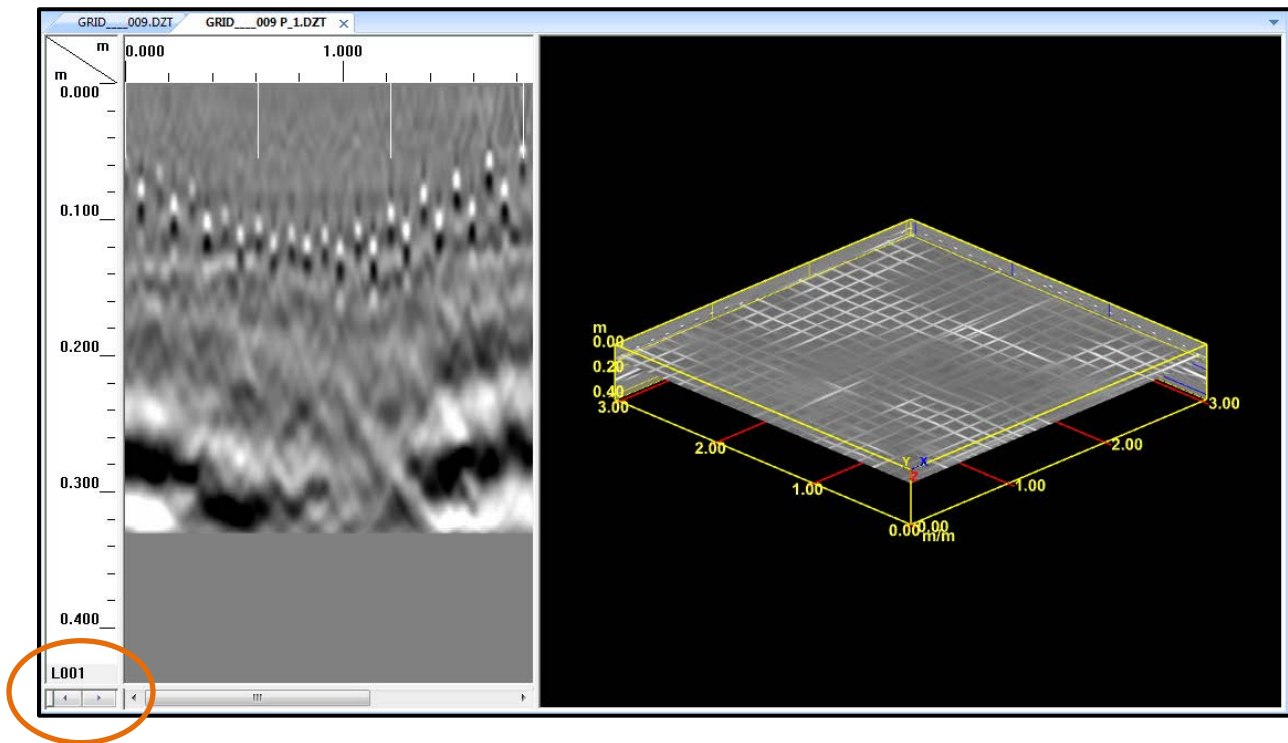


Basic 3D Grid Navigation

When viewing data in the 3D mode (Home Ribbon > 3D-View), there are many options available to assist in interpretation of the data and provide improved images for documentation purposes.

Sample Data: Grid___009.3DS

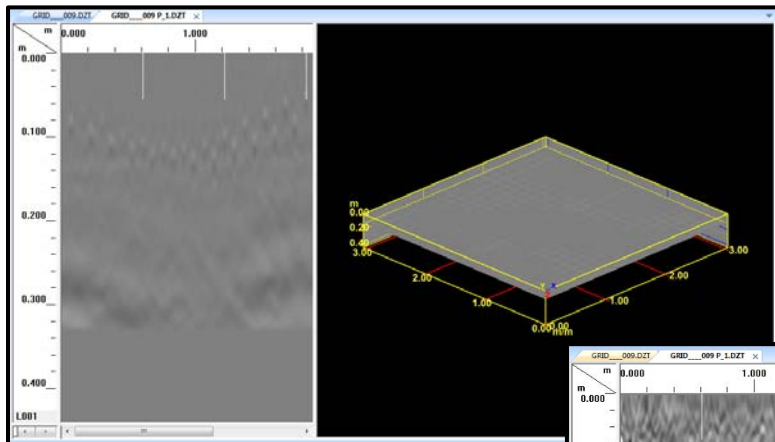
- 1** Prior to opening any data set the Source Directory (And Output Directory if Auto Save File is set to False) and the Vertical Units and Horizontal Units in the Properties Pane.
- 2** Open and process the Grid___009.B3D file as needed (i.e. Time Zero, Background Removal, and Migration).
- 3** Click on 3D-View from the Home Ribbon. The View Ribbon will automatically open.
- 4** Display Window:
 - Left Pane: Continues to display the individual profiles. To view different profiles use the left and right arrows located to the bottom left of the 2D profile.
 - Right Pane: Displays the 3D Grid image.



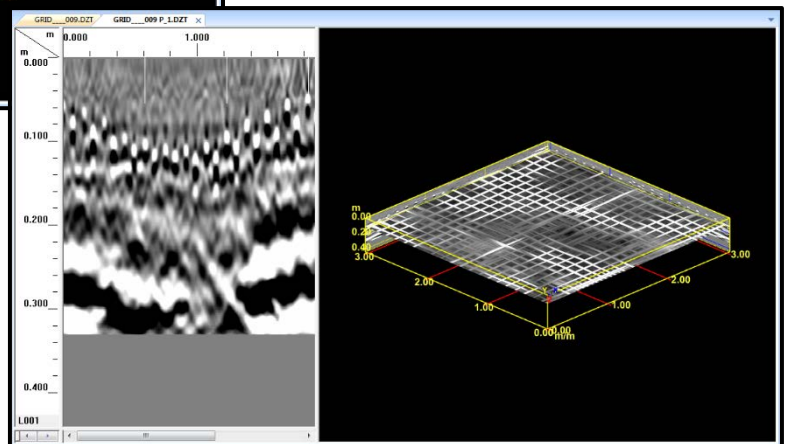
Right Click Display Options

Right click on the 3D Grid and access Display Gain and Transfer. Test changing each of the settings to see how they affect the 3D Grid.

- 1 Click **Display Gain** and select the Gain that will best display the data. Can choose from nine preset values or create a Custom Display Gain.



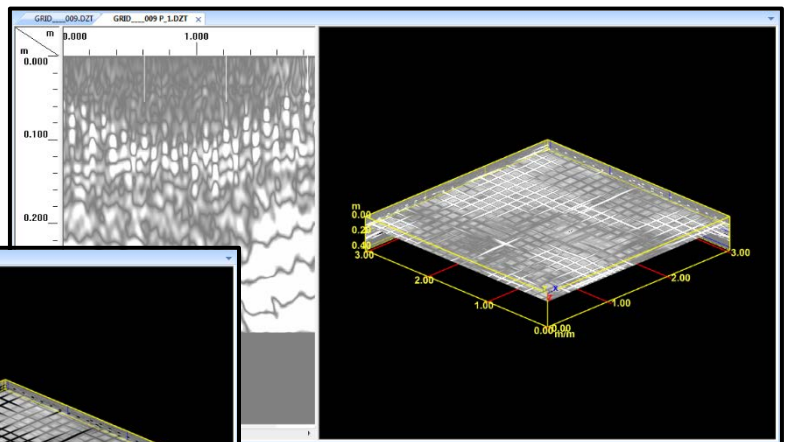
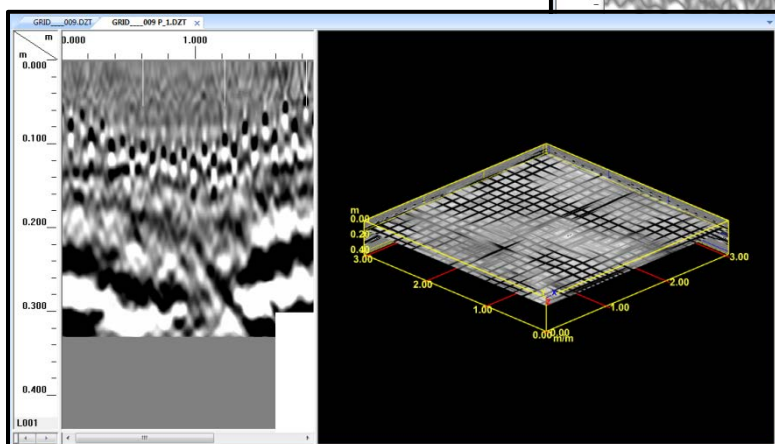
Display Gain = 0



Display Gain = 30

- 2 Click **Transfer** to change how the data are displayed.

- Click **Abs Value** to display all targets as a positive amplitude.
- Click **Negate** to display all targets as a negative amplitude.



Zooming In/Out the 3D Grid Image

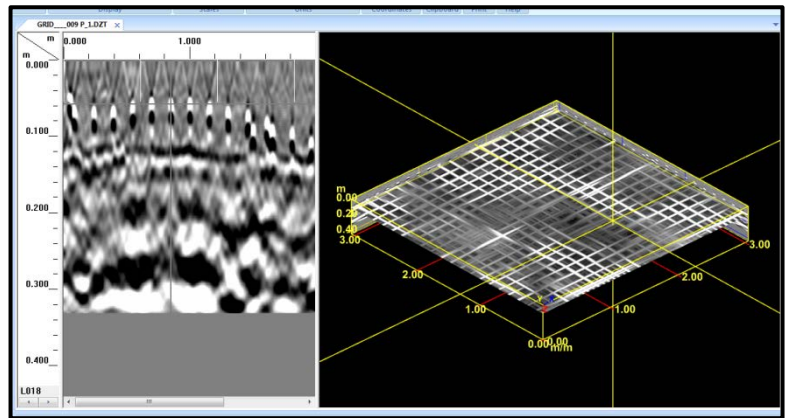
- 1 Click the mouse on the 3D Grid image.
- 2 Hold down the [Ctrl] key on the keyboard and press the up and down arrow keys. If there is a wheel on the mouse, use it to zoom in and out on the image.

Resizing the Display

- 1 Point to the vertical bar located between the 2D image and 3D image.
- 2 Hold the left mouse button down and move the bar left or right.

Comparing 2D Location with 3D Location

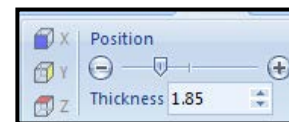
- 1 Hold the left mouse button down while pointing at the 2D image in the left pane. Cross hairs appear in the 3D image that corresponds with the location of the cursor.
- 2 To view other profiles, click the left and right arrows located in the bottom left of the 2D pane.



Slicing Through the 3D Grid Image

There are two ways to slice the 3D Grid image.

- 1 Move the X, Y, and Z slices using the mouse:
 - Point to the X, Y, or Z slice with the mouse.
 - Hold down the [Ctrl] key on the keyboard.
 - Hold down the left mouse button, and move the mouse.
- 2 Use options on the View Ribbon > 3D Slice Controls:
 - To move the X Slice: Click the “X” icon and move the slider bar.
 - To move the Y Slice: Click the “Y” icon and move the slider bar.
 - To move the Z Slice: Click the “Z” icon and move the slider bar.



Drawing Pipes

1 Click Free Draw in the View Ribbon > Picking Mode.

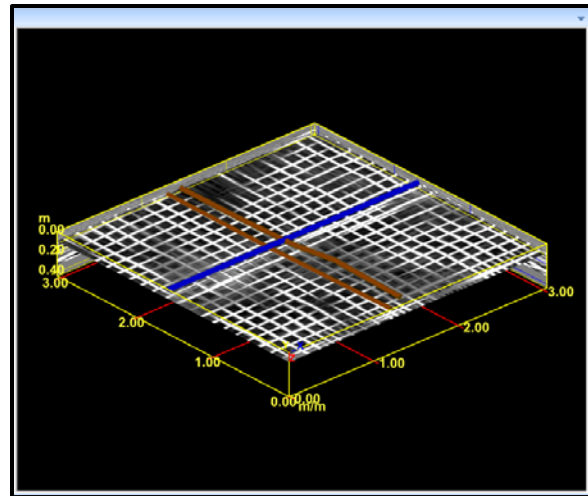
2 Draw a pipe:

- Double-click on one end of a target.
- Double-click the other end of the target.

3 Add additional pipes:



- Click the New Object icon.
- Repeat process for drawing the first pipe.
- To draw additional pipes repeat the previous steps.



4 As new pipes are added, note the pipe information located in the Free Draw Groups Tab in Table Pane located at the bottom of the screen. The following options can be modified.

Tables							
	Name	Display	Color	Size (Pix.)	Black Outline	Diameter(in)	Link
1	Pipe_001	☒	Green	6	☐	0.00	☒
2	Pipe_003	☒	Green	6	☐	0.00	☒
3	Pipe_004	☒	Red	6	☐	0.00	☒
4	Pipe_005	☒	Red	6	☐	0.00	☒

- Rename the target.
- Choose whether or not to display the target.
- Choose the color of the target.
- Choose the pixel size of the target.
- Choose whether or not the target will display with a black outline.
- Choose the diameter of the target.
- Choose to link the two dots.

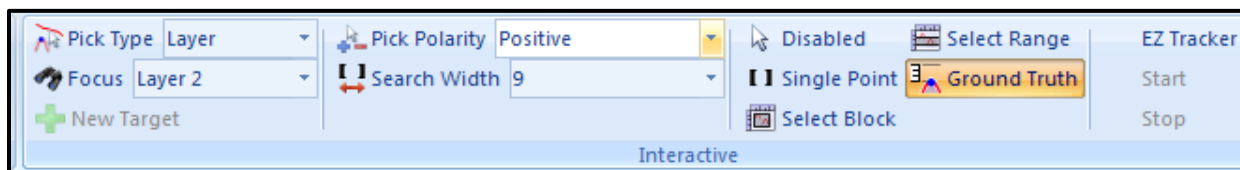
5 Right click on a pipe and select Delete to delete a pipe.

6 Click the GSSI Button > Export.

- Save as an image file (.JPG, .BMP, or .PNG).
- Save as AutoCAD format (.DXF).

Interactive Processing

This section describes the basic processing steps for picking layers and/or targets in data. Used primarily for RoadScan and BridgeScan, this can be used for any application. The layers and targets created are exported to a comma delimited ASCII file for use in any third party software. If GPS was collected with the data, targets and layers can be exported to a KML file for use with Google Earth.

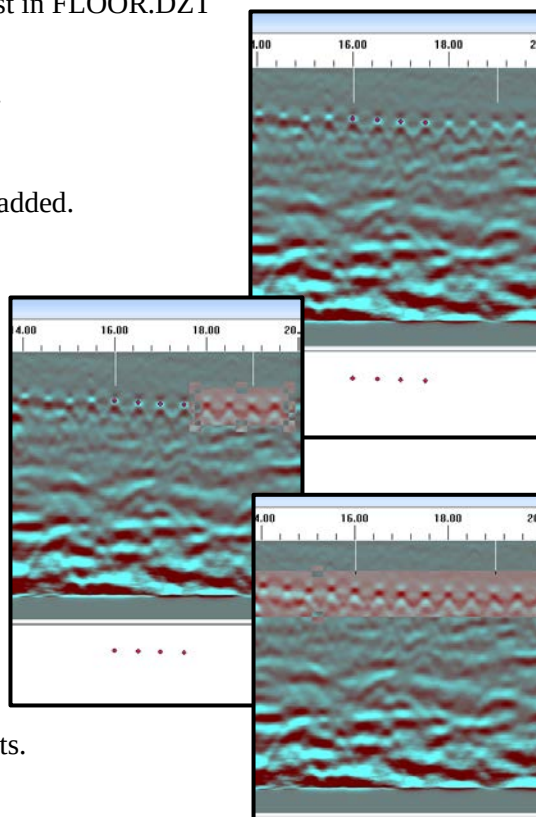


Sample Data: FLOOR.DZT

- 1 Open FLOOR.DZT.
- 2 Click Interactive in the Home Ribbon.
- 3 Open the View Ribbon.

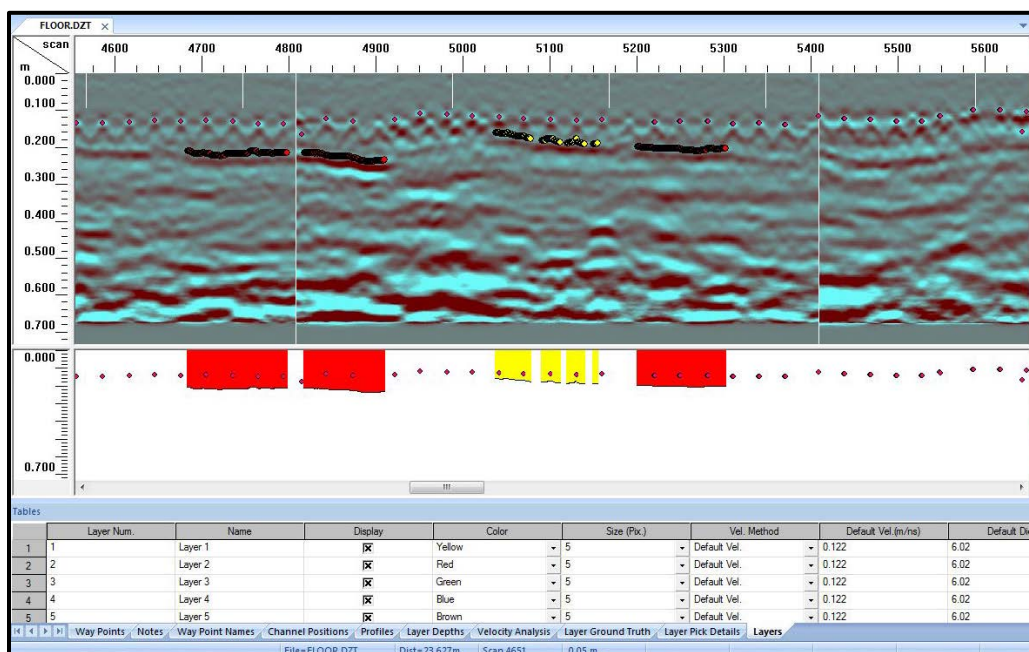
Target Picking

- 1 **Pick Type:** Select Target.
- 2 **Focus:** Select Rebar (this will be the only option available to start).
- 3 **Pick Polarity:** Select Positive since the targets of interest in FLOOR.DZT are positive.
- 4 **Search Width:** Use the default search width of 9 pixels.
- 5 Click on the Single Point icon.
- 6 Position the mouse over the area where the pick is to be added.
 - Click the left mouse button to add target picks.
 - Click the right mouse button to delete target picks.
- 7 Click the New Target icon.
- 8 Click the Select Block icon.
- 9 Expand the block over a group of targets in the 2D display.
- 10 Right click inside of the block and choose Add Points.
- 11 Click the New Target icon.
- 12 Click the Select Range icon.
- 13 Size the height of the box, the width is automatically set to be the length of the profile, to encompass the targets.
- 14 Right click inside of the range and choose Add Points.



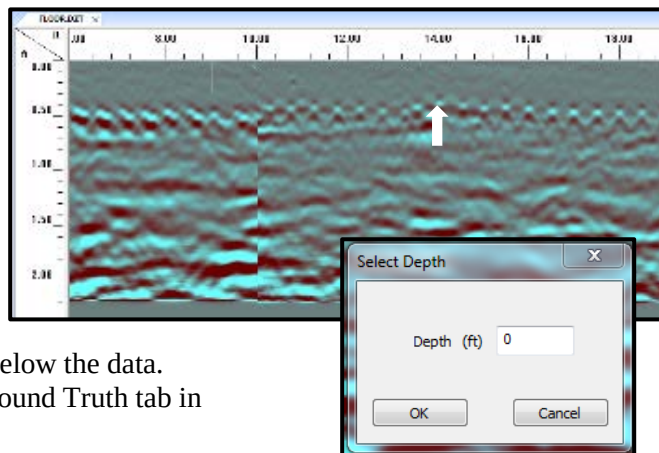
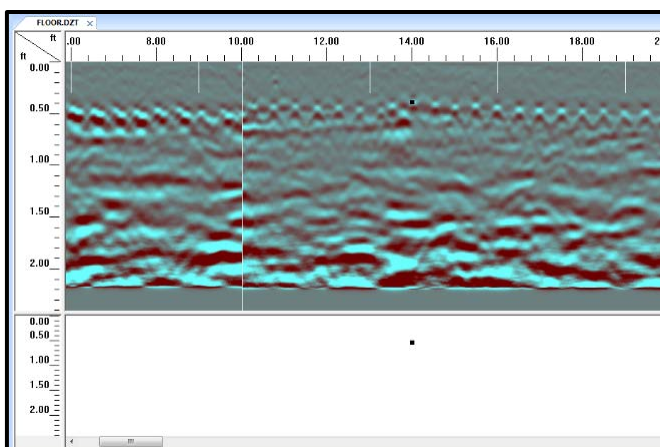
Layer Picking Tools

- 1 Pick Type:** Select Layer.
- 2 Focus:** Select Layer 1 (this will be the only option available to start).
- 3 Pick Polarity:** Select Positive since the targets in FLOOR.DZT are positive.
- 4 Search Width:** Use the default search width of 9 pixels.
- 5 Display Gain:** Adjust the Display Gain so that the layer of interest is identifiable.
- 6** Click on the Select Block or Select Range icon.
- 7** Adjust the block so that it encompasses the layer.
 - Click the left mouse button to add layer picks.
 - Click the right mouse button to delete layer picks.
- 8** Select Layer 2 from the Focus menu.
- 9** Click the EZ Tracker icon.
- 10** Click Start.
- 11** Click once with the left mouse button at the beginning of a layer.
- 12** Click again at the end of a layer. All of the points in between will be filled in. The EZ Tracker is more accurate when the mouse clicks are closer together.
- 13** Click Stop and Start to end one section of the layer and begin another.



Ground Truth

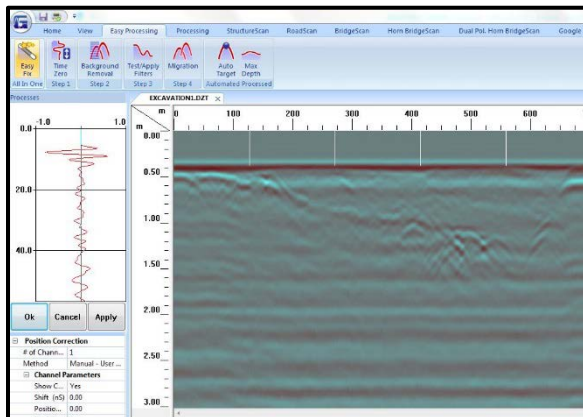
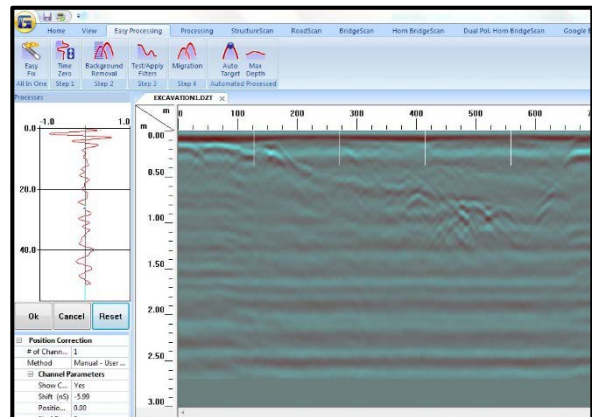
- 1** Click on the Ground Truth icon.
- 2** Position the mouse over the top of a target. Choose any of the individual pieces of wire mesh from the example.
- 3** Click the top of the target located at approximately 14ft with the left mouse button.
- 4 **Select Depth:**** A new menu will open. Enter a depth of 0.5ft. The depth is found by measuring to a known target, such as taking a core sample.
- 5** A ground truth point will be added to the 2D profile and the Interactive screen that appears below the data. A new entry will also be made to the Target Ground Truth tab in Table Pane.
- 6 **Change Pick Velocity:**** Once a Ground Truth point is added to the data it can be used to adjust the velocity of adjacent target or layer picks.
 - Use Select Block to choose a group of picks.
 - Right click within the block and choose Pick Mod. Options > Change Pick Velocity.
 - Choose Core Data from the Velocity Calc. menu.
 - Click OK and this will apply the nearest Core Data (i.e. Ground Truth) information to the selected picks.



Time Zero Correction

Sample Data: EXCAVATION1.DZT

- 1 Open EXCAVATION1.DZT
- 2 Click on Easy Processing > Time Zero or click on the Processing > Time Zero.
- 3 Grab the first “Positive Peak” of the scan trace and adjust it to the top. The peak of the first positive wave will be bisected by the horizontal line at 0.0.



- 4 Click on Apply to test the correction and once satisfied with the result click OK.

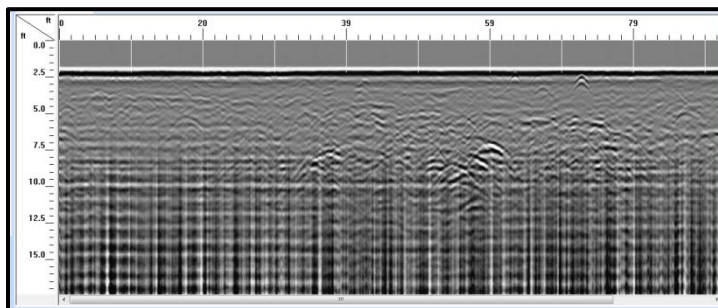
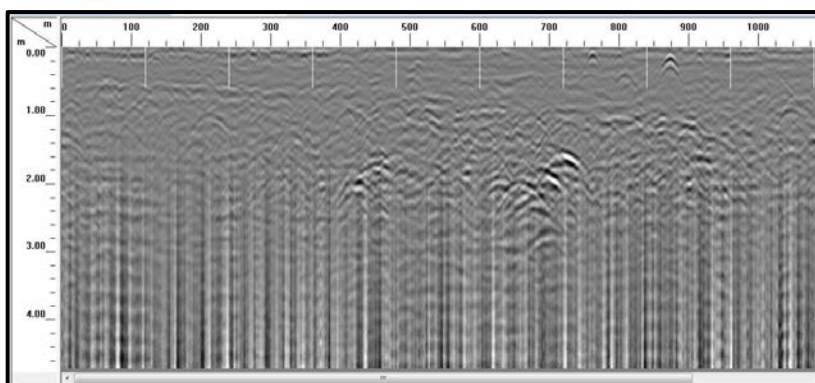
FIR Filtering

Sample Data: BandPass.dzt

Background Removal

Background noise, often seen as horizontal banding, may be removed using the FIR Filter. Always perform Time Zero Correction prior to Background Removal.

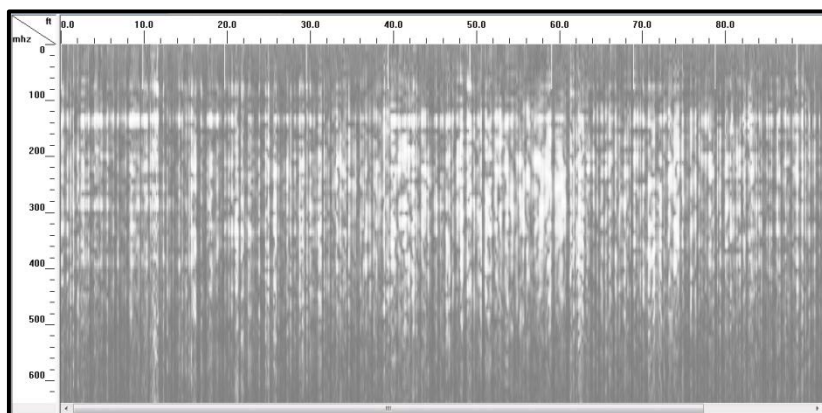
- 1** Open BandPass.dzt and perform a Time Zero Correction.
- 2** Click on the Processing Tab > FIR Filter.
- 3** Select TRIANGLE from the Filter Filters > Design menu.
- 4** Select BKGR REMOVAL from the FIR Filters > Horizontal > Type menu.
- 5** Choose the filter Length. For this file choose the maximum number of scans in the profile, 1307, for a full pass filter.
 - To determine the maximum number of scans click the left mouse button once over the 2D profile data.
 - Scroll the mouse of the far right side of the data. At the bottom of the screen a Scan number will appear.
- 6** Click on Apply to test the process and OK when satisfied with the results.



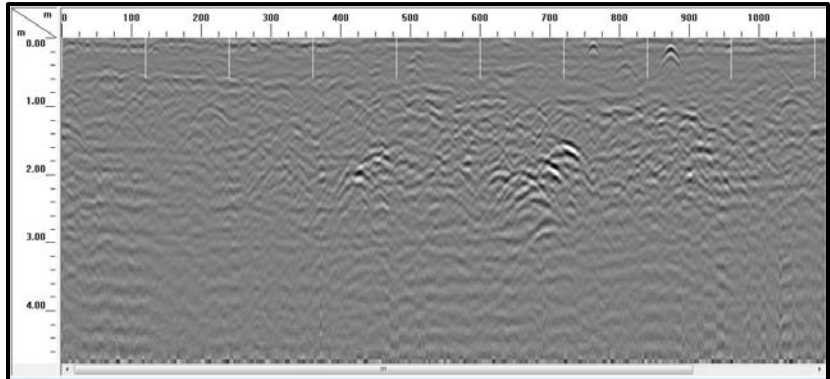
Frequency Filtering

Removes High Frequency vertical noise.

- 1** Open BandPass.dzt. Perform a Time Zero Correction and Background Removal.
- 2** Right Click in the data
- 3** Click on Transfer > Spectrum.
- 4** Change Display Gain to 0.
- 5** Determine the unwanted frequencies, which will normally appear bright white lines running horizontally through the data. For this file there is a bright white line at approximately 135MHz.



- 6** Click on the Processing > FIR Filter.
- 7** Select TRIANGLE from the Filter Filters > Design menu.
- 8** Enter 150MHz as the High Pass value to filter out the unwanted frequency identified in the Spectrum view.
- 9** Click on Apply to test the process and OK when satisfied with the results.

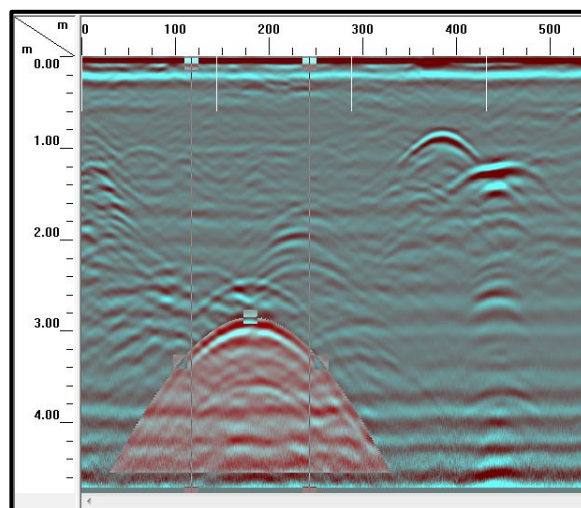
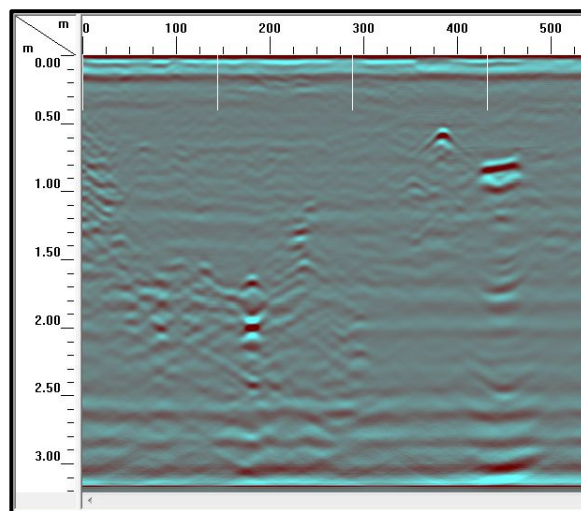


Migration

Sample Data: New_Pit/GRID___001.3DS/GRID___001.B3D

Constant Velocity Migration

- 1** Open New_Pit/GRID___001.3DS/GRID___001.B3D.
- 2** Perform a Time Zero Correction on the data.
- 3** Change the color table to something other than greyscale.
- 4** Increase the Display Gain to 12.
- 5** Click on Processing > Migration.
- 6** Position the ghost hyperbola over one of the real hyperbolas in the profile.
- 7** Adjust the tails of the ghost hyperbola to match the edges of the real hyperbola using the mouse.
- 8** Adjust the two vertical lines to encompass the beginning and end of the hyperbolic tails using the mouse.
- 9** Click on Apply to test the process. If the migration is successful the tails of the hyperbolas will collapse and all that will remain is a dot, which represents the top of the target.
- 10** Readjust the shape of the ghost hyperbola as necessary to create the target dot.
- 11** Click OK when satisfied with the results.



Variable Velocity Migration

1 Open New_Pit/GRID___001.3DS/GRID___001.B3D

2 Perform a Time Zero Correction on the data.

3 Change the color table to something other than greyscale.

4 Click on Processing > Migration.

5 Select Profile L018. Use the arrows at the bottom left of the Linescan view to cycle through different profiles.

6 Double click on the black box that appears in the Velocity Plot.

7 Position the ghost hyperbola over the shallowest hyperbolas in the profile.

8 Adjust the tails of the ghost hyperbola to match the edges of the real hyperbola using the black box in the Velocity Plot.

9 Adjust the two vertical lines to encompass the beginning and end of the hyperbolic tails using the mouse.

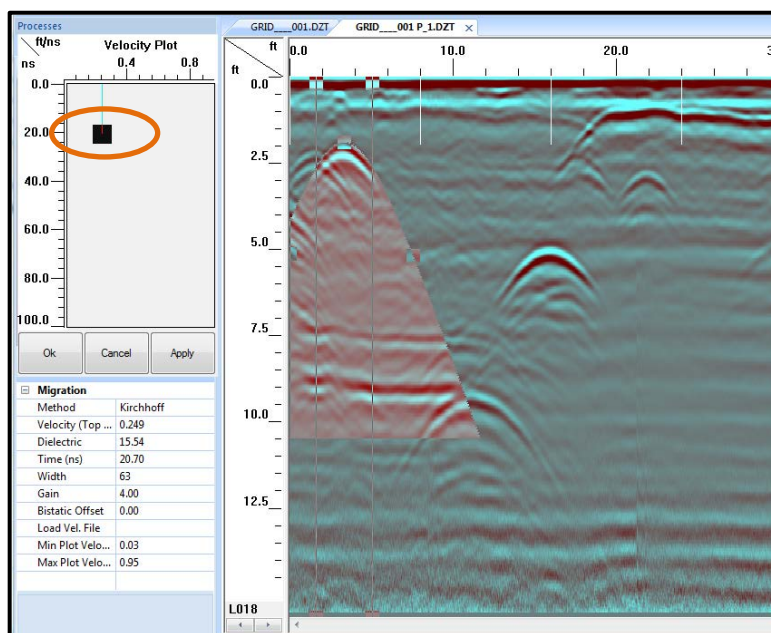
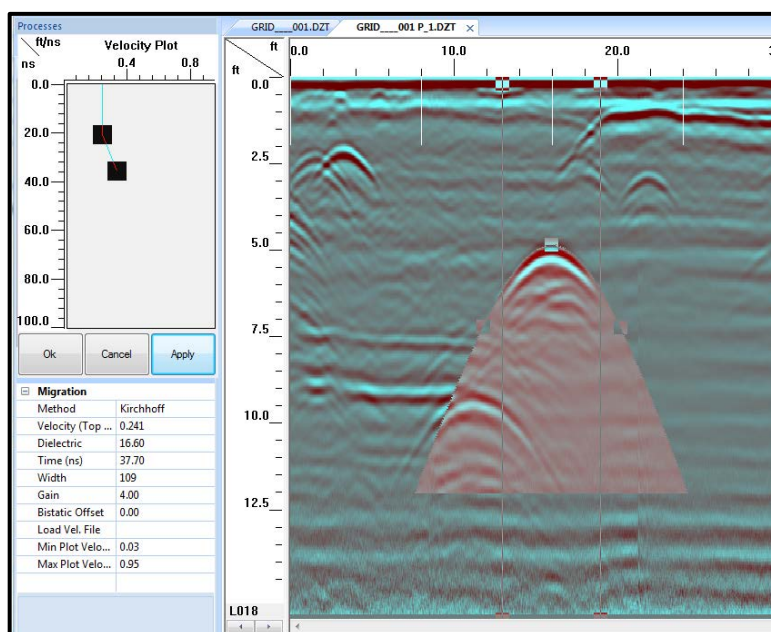
10 Double click outside of the first black box in the Velocity Plot to create a second black box. This will bring up a second ghost hyperbola.

11 Position the second ghost hyperbola over the next hyperbola in depth in the profile.

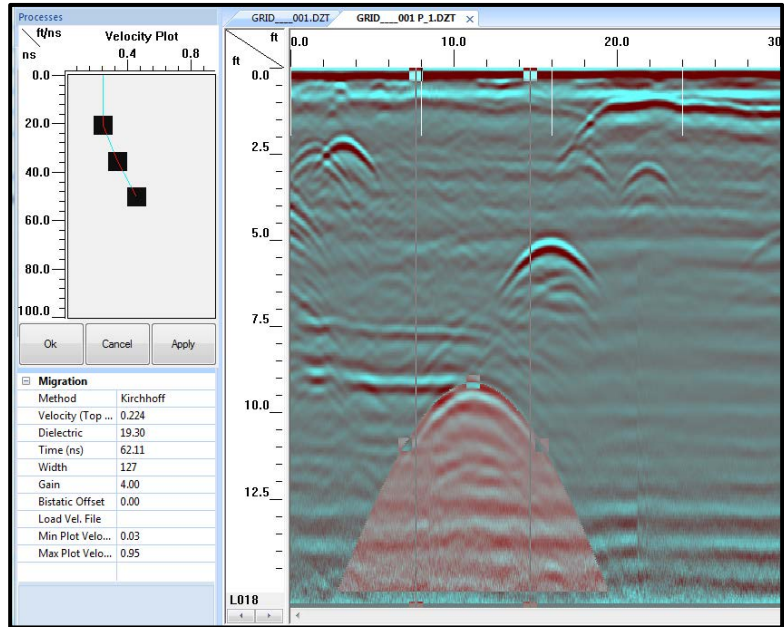
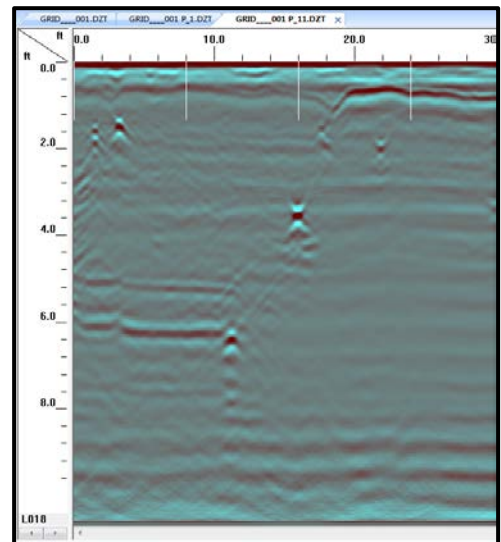
12 Adjust the tails of the second ghost hyperbola to match the edges of the real hyperbola using the black box in the Velocity Plot.

13 Adjust the two vertical lines to encompass the beginning and end of the hyperbolic tails using the mouse.

14 Double click outside of the second black box in the Velocity Plot to create a third black box. This will bring up a third ghost hyperbola.



- 15** Position the third ghost hyperbola over the next hyperbola in depth in the profile.
- 16** Adjust the tails of the third ghost hyperbola to match the edges of the real hyperbola using the black box in the Velocity Plot.
- 17** Adjust the two vertical lines to encompass the beginning and end of the hyperbolic tails using the mouse.
- 18** Click on Apply to test the process. If the migration is successful the tails of the hyperbolas will collapse and all that will remain is a dot, which represents the top of the target.
- 19** Readjust the shape of the ghost hyperbola as necessary to create the target dot.
- 20** Click OK when satisfied with the results.



CMP Velocity Analysis and Migration

Sample Data: CMP.DZT and BEDROCK.DZT

To perform Velocity Analysis, data must first have been collected at multiple offsets using a bistatic antenna configuration and the common-midpoint (CMP) method.

To estimate velocity from a CMP gather, collect GPR data using a bistatic antenna configuration in Point mode with Stacking turned on. Initially, transmitting and receiving antennas start off adjacent to one another at the zero offset position. Because of the size of the antennas' housings, transmitting and receiving antennas are never at a true zero offset position. Rather, the initial offset is the distance from the symmetrical reference - i.e., the zero offset position- to the antenna's centerline.

Data are then collected at multiple offsets as the antennas are moved symmetrically apart from the zero offset position. The output data quality improves significantly using a large number of small offsets and more stacking but increases the collection time. The operator will have to decide the best utilization of time when establishing the best offset interval, the number of stacks per measurement, and number of offsets, versus the desired quality of data output.

1 Prior to opening any data set Global Parameters as follows:

- **Auto Save File:** True
- **Source Directory:** Set to the location of Tutorial Data.
- **Vertical and Horizontal Units:** Meters

2 Open CMP.DZT.

3 Click on Processing > Velocity Analysis.

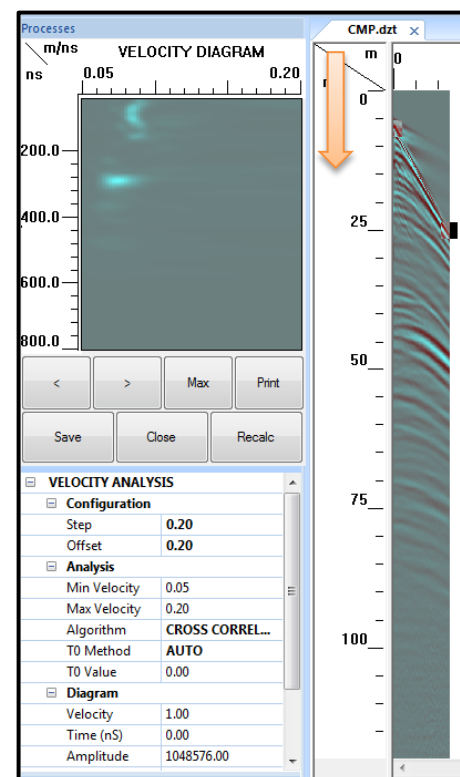
4 Configuration:

- **Step:** 0.20 meters. The step interval distance the antennas are moved apart each time data is acquired during the CMP gather.
- **Offset:** 0.20 meters. The initial distance between the transmitting and receiving antennas at their zero-offset positions when they are at their closest spacing during the CMP gather. Because of the antenna housing this value will always be greater than zero.

5 Analysis:

- **Min Velocity:** This is the minimum velocity expected based upon the area where the CMP gather was completed. Adjust this value after running Recalc to improve the display of the velocity in the diagram plot if necessary.
- **Max Velocity:** This is the maximum velocity expected based upon the area where the CMP gather was completed. Adjust this value after running Recalc to improve the display of the velocity in the diagram plot if necessary.
- **T0 Method:** Auto.
- **T0 Value:** Does not change since T0 Method is set to Auto.

6 Adjust the left box that appears in the top left corner of the profile in the Linescan Display.



7 Click the Recalc button and the program will calculate the estimated velocities of the layers present in the data.

8 Variable Velocity Analysis: Once the parameters under the Velocity Diagram are set the user can create a variable velocity curve based upon the maximum velocity points.

- Double-click with the left mouse on the velocity diagram plot.
- Position the newly created box over the highest maximum velocity.
- Continue to double-click to create additional boxes to match with maximum velocity spots.

9 Velocity Analysis Tab: The Tables Pane updates as more velocity points are added in the Velocity Diagram.

10 Click Save to create a velocity file, CMP.VLC, for use in a Migration process on the file collected over the same area as the CMP gather.

11 Open BEDROCK.DZT

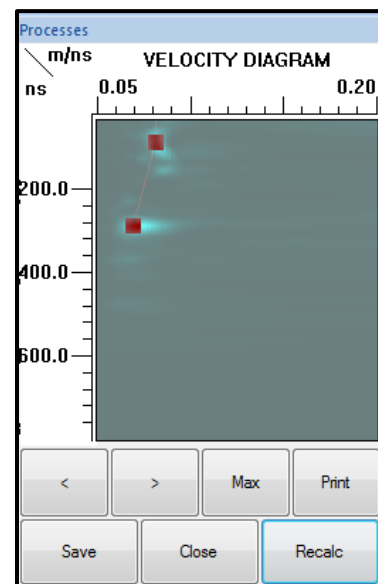
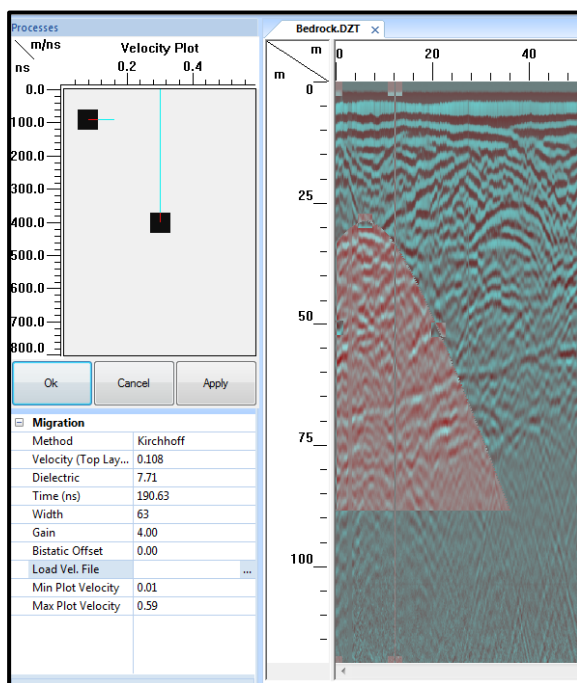
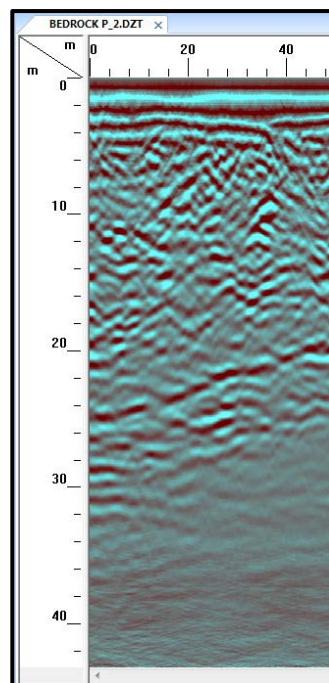
12 Click on Processing > Migration.

13 Open Velocity File

- **Load Vel. File:** Double-click in the text field located to the right of Load Vel. File.
- Open CMP.VLC

14 Perform hyperbolic fitting as described in the Migration Tutorial.

15 Click OK to run the Migration using the velocity file created using CMP Velocity Analysis.

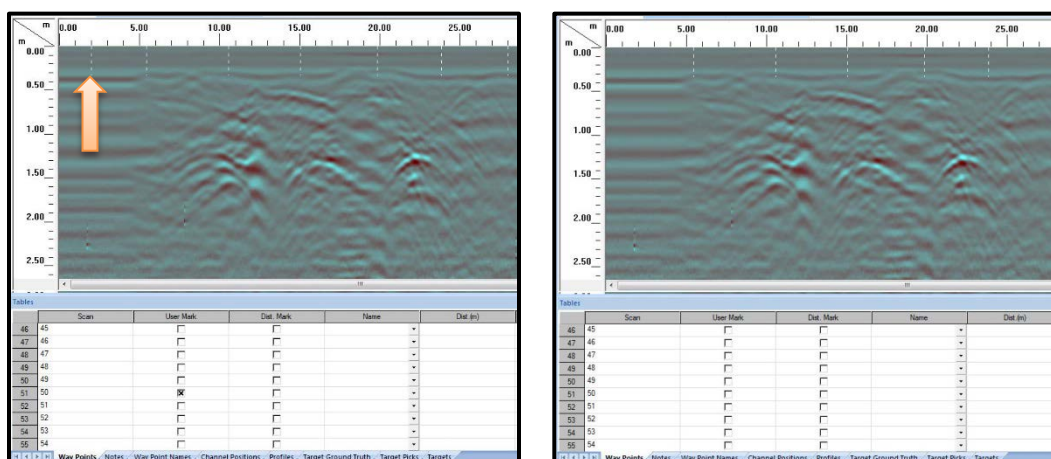


Distance Normalization

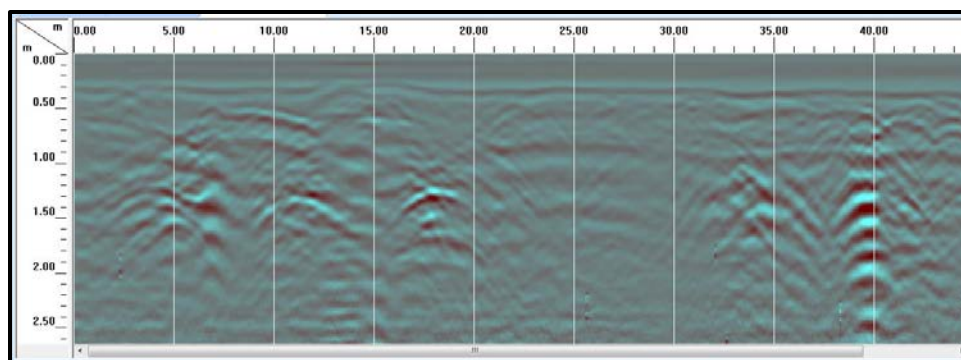
This will adjust the horizontal scale for data collected in Time Mode.

Sample Data: DistNorm.dzt

- 1** Open DistNorm.dzt
- 2** Click on Processing > Distance Normalization.
- 3** In the Properties Pane > Header note that Scans/Unit and Units/Mark information is entered from the field notes when collecting the data.
 - Scans/Unit: 25
 - Units/Mark: 5
- 4** Remove the first user mark from the data. The first user mark should appear where the data collection began, which is the second user mark for DistNorm.dzt.
 - Select the Way Points tab in the Tables Pane at the bottom of the screen.
 - Select the first User Mark using the mouse.
 - Uncheck the User Mark box that corresponds with the first User Mark from the Waypoints Tab in the Tables Pane.



- 5** Select True for Apply to User Marks.
- 6** Click on OK to run the Distance Normalization.

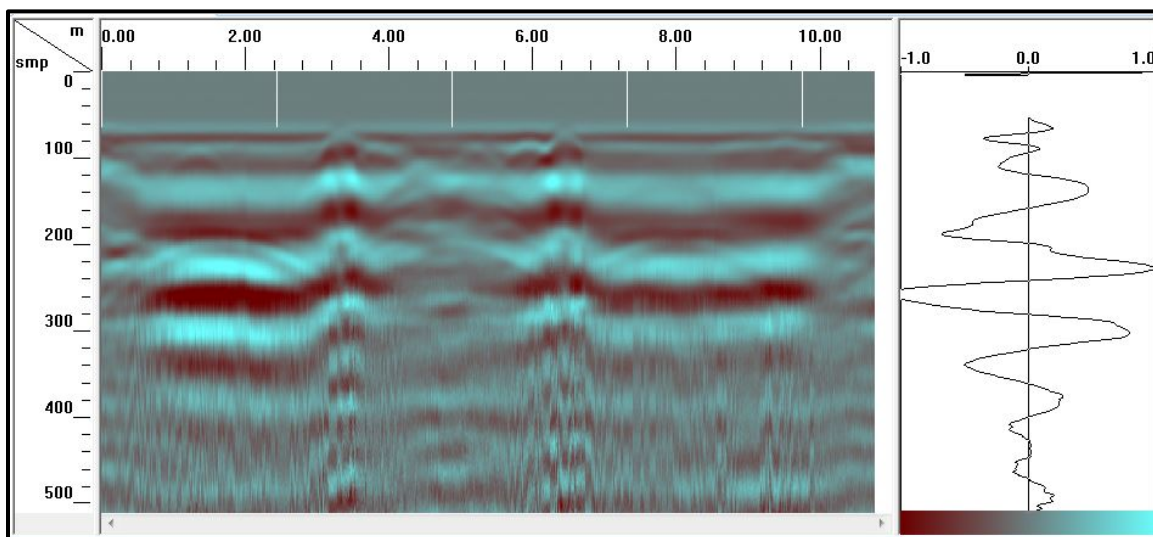


Deconvolution

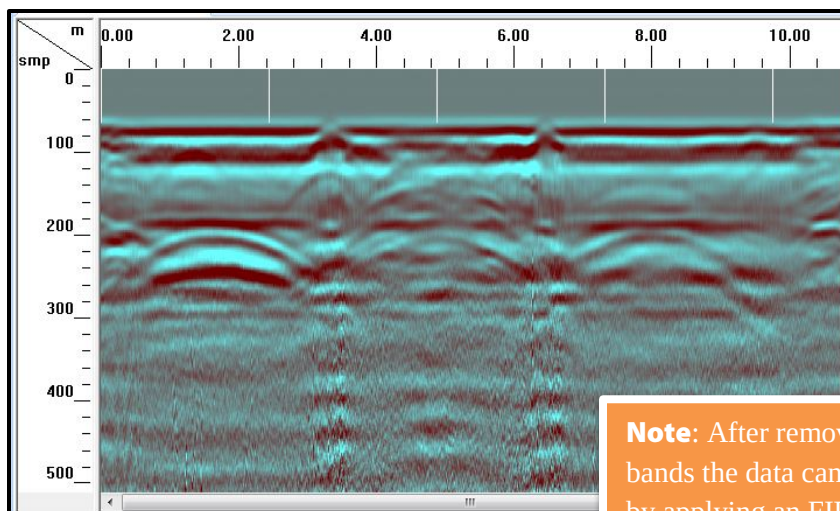
Remove horizontal noise that is not consistent across the entire profile, which can be removed using Background Removal, or ringing noise.

Sample Data: TANKSINWATER.dzt

- 1 Open TANKSINWATER.dzt
- 2 Click on Processing > Deconvolution.
- 3 Right click on the vertical scale and change the scale to Samples.
- 4 While holding the left mouse button down, place the cursor in the middle of the first peak and note the number of samples located at the bottom of the RADAN 7 window (example: 64.88).



- 5 Continue to hold the Left Mouse Button down, place the cursor on the next positive peak and note the sample number (example: 88.86).
- 6 Note the difference of the two numbers. This is the number of samples that make up 1 pulse length (example: $88.86 - 64.88 = 23.98$).
- 7 In the Deconvolution Process Pane
 - **Operator Length** – The number noted in Step 6 (example: 23.98).
 - **Prediction Lag** – Start with about $\frac{1}{2}$ of the Operator Length and gradually work lower. The lower the number, the more noise will be produced in the Deconvolution output.
 - **Prewhitening %** - Leave as default.
 - **Overall Gain** - Change the Display Gain to improve contrast in the processed data.
- 8 Click on Apply to test the process and OK when satisfied with the results.

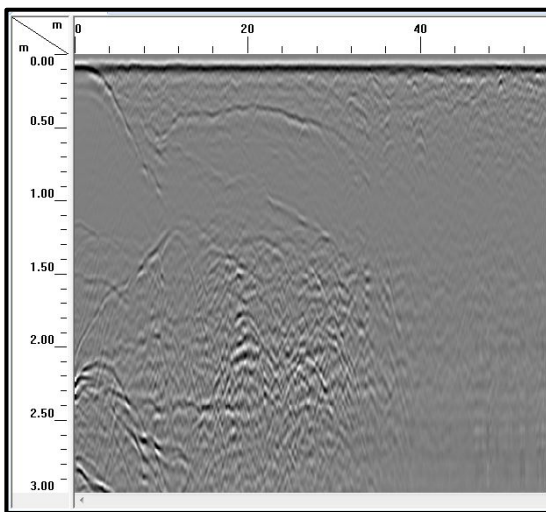
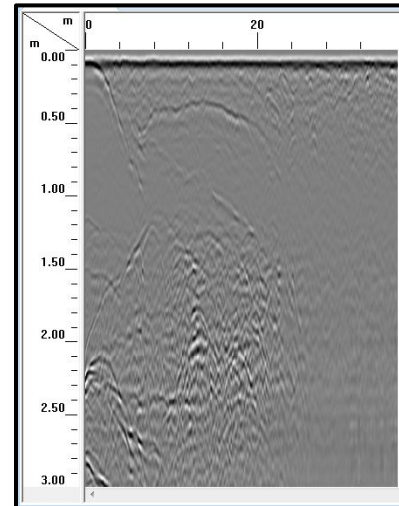


Horizontal Scaling

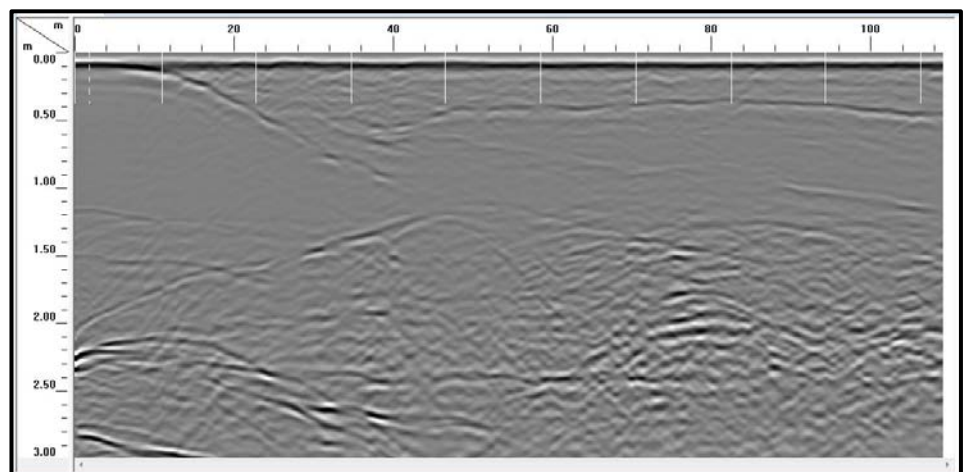
This process is used to shrink or expand a profile by extracting or interpolating between scans.

Sample Data: Strats.dzt

- 1** Open Strats.dzt
- 2** Click on Processing > Horizontal Scaling.
- 3 Stacking:** This will average a specified number of scans and replace those scans with the average scan.
 - Input 3 as the Stacking Value.
 - Click Apply to test this function.



- 4 Skipping:** This will skip and delete scans at a specified interval.
 - Input 1 as the Skipping Value.
 - Click Apply to test this function.
- 5 Stretching:** This will add scans at a specified interval.
 - Input 2 as the Stretching Value.
 - Click Apply to test this function.
- 6** Click OK when satisfied with any of the results.



Surface Normalization

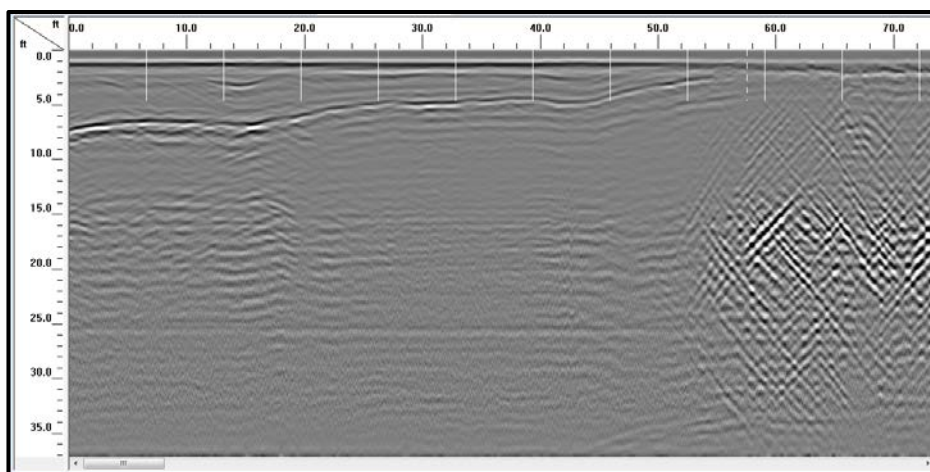
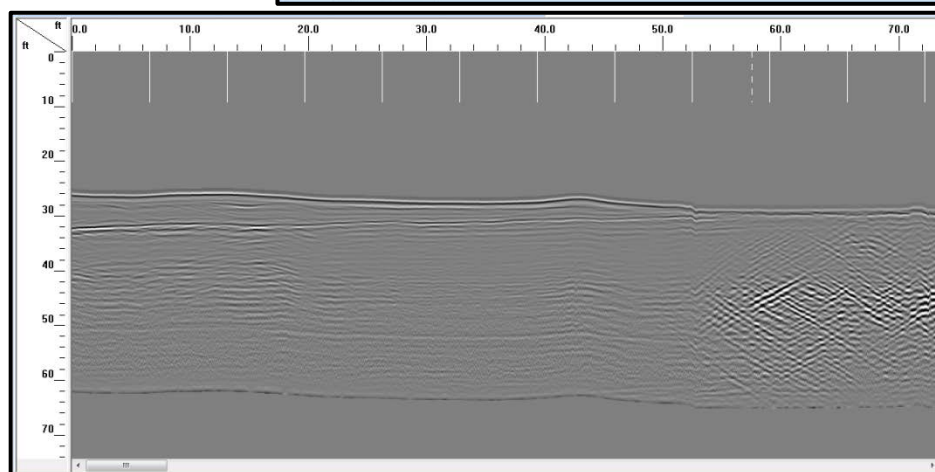
Surface Normalization corrects for topographic changes.

Sample Data: SurfaceNorm.dzt

- 1** Open SurfaceNorm.dzt
- 2** Click on Processing > Surface Normalization.
- 3** Elevation values have to be manually assigned to the markers using Edit Markers if they are not imported with GPS data. When entered, elevation data will be stored in the Way Points tab of the Table Pane.
- 4** **Normal Level:** Since Auto Level will be set to True this option is not available.
- 5** **Vertical Scale:** Start at a 1:1 scale.
- 6** **Auto Level:** Set to True
- 7** Click Apply and Reset. Then make adjustments to Vertical Scale as necessary. For this example a 1:2 scale works best.
- 8** Click Ok once desired results are achieved.

Ok		Cancel		Apply	
<div> <div>Surface Normalization</div> <div> <div>Normal Level</div> <div>2.00</div> </div> <div> <div>Vertical Scale</div> <div>1 : 4</div> </div> <div> <div>Auto Level</div> <div>True</div> </div> </div>					

Before Surface Normalization.

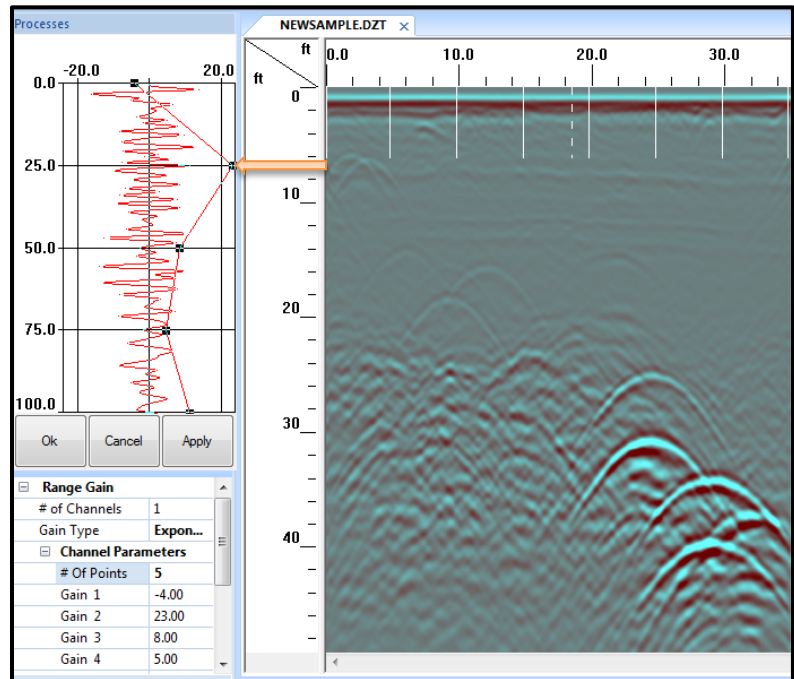
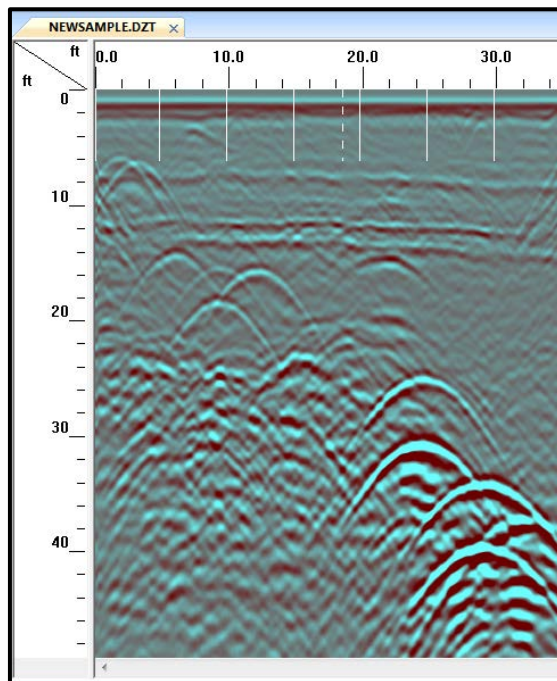


After Surface Normalization.

Range Gain

Sample Data: NEWSAMPLE.dzt

- 1 Open NEWSAMPLE.dzt
- 2 Click on Processing > Range Gain.
- 3 Select Gain Type: Exponential
- 4 Enter Number of Points. For this dataset 5 Gain Points work well to adjust the Time Variable Gain curve.
- 5 Grab boxes to adjust the gain.
- 6 Click on Apply to test the process and OK when satisfied with the results.



Section 5: Processing Specific Applications

This section will provide a step by step processing guide for specific applications. These are simply suggestions for basic processing. For detailed information of each step, please refer to Section 3 and Section 4.

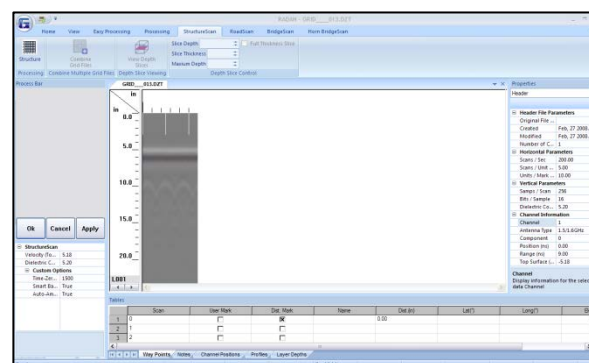
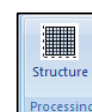
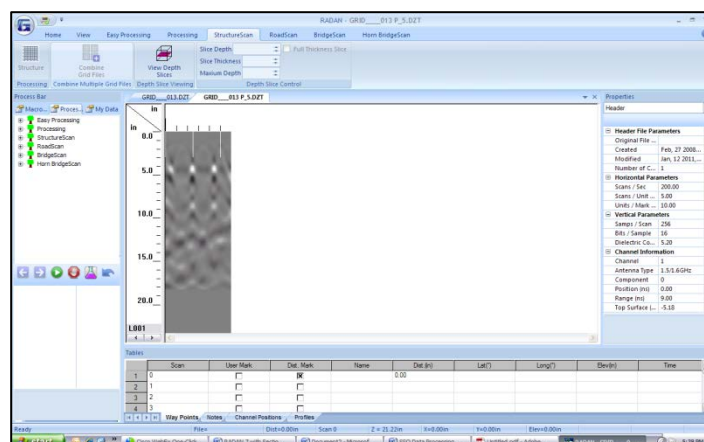
StructureScan

Sample Data: Grid__009.3DS

This is for data collected in a grid format using the 1500/1600 MHz antennas or data collected using the StructureScan Mini or StructureScan Mini HR.

Processing the Data

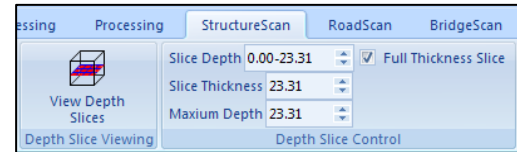
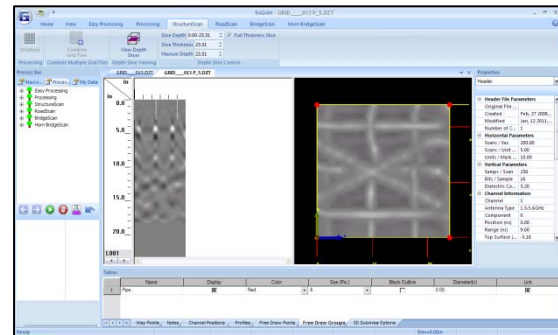
- Before opening any file, configure the software using the Global Parameters located in the Properties Pane.
 - Auto Save Files
 - Source Folder.
 - Output Folder.
 - Vertical and Horizontal Units.
- Click the GSSI Button and Open a Grid file (.b3d).
- This will display the first profile of the grid. Click the Left and Right arrows located in the lower left corner of the Display Pane to view other profiles.
- If necessary, right click in the data and adjust the display gain as necessary to improve contrast.
- Click the StructureScan Tab in the Ribbon Pane.
- Click the Structure Icon located on the left side of the Ribbon. This will load a GSSI created macro in the Process Bar Pane.
- Click Apply and it will automatically test three processes:
 - Time Zero Adjustment
 - Smart Background Removal
 - Auto Amplitude Correction (Migration)
- If necessary, click Reset to make any adjustments to the three processes and click Apply again.
- Click OK once desired results are achieved.



View Depth Slices

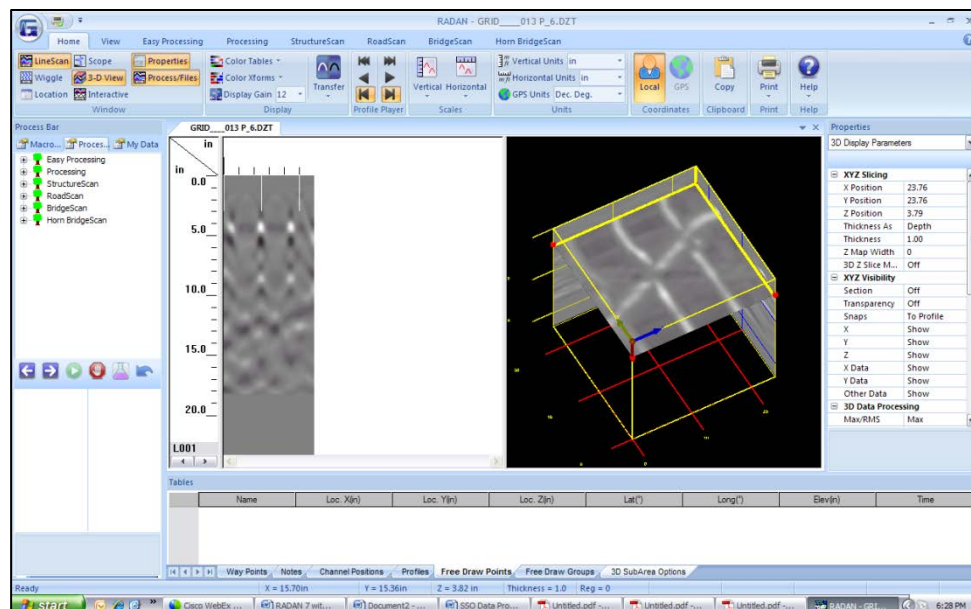
While in the StructureScan Ribbon the user can view depth slices. This view shows the data from the top and also offers the ability to slice through the data.

- 1 Click the View Depth Slices Icon.
- 2 This opens a top-down view of the data.
- 3 Make adjustments as follows:
 - **Slice Depth:** Slice the Z slice up and down.
 - **Slice Thickness:** Adjust the thickness of the slice
 - **Maximum Depth:** Adjust the Depth of the data
 - When viewing from the very top of the data, may either view as a Full Thickness Slice, or turn this feature off.
- 4 Right-click the Depth Slices View:
 - Adjust the display gain.
 - Drill a hole.
- 5 Print this image, or save it as a jpeg file.
 - From the Home Ribbon, click Print to print.
 - Click the GSSI Button, then click Export, and click Save as a JPG file to save as a picture file.



3-D View

- 1 Turn off View Depth Slices in the StructureScan Ribbon.
- 2 Clicking on the Home Ribbon tab provides options for viewing and manipulating the 3D cube. Please refer to Section 4, Basic 3D Grid Processing for options in this view.



RoadScan

Sample Data: ROADSCAN_001.dzt and ROADSCAN_003.dzt

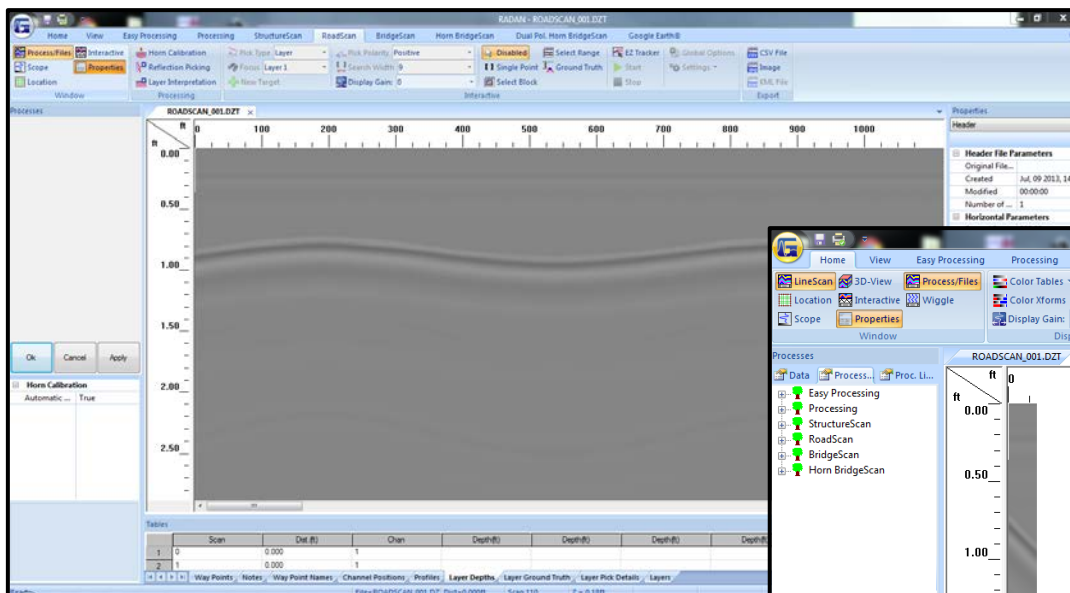
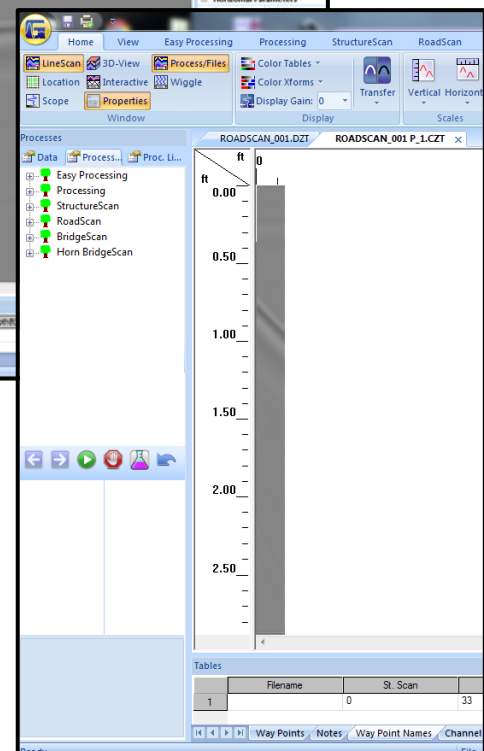
Prior to opening any data set the following Global Parameters:

- **Auto Save File:** True
- **Source Directory:** Location of Tutorial Data.
- **Vertical Units:** inches
- **Horizontal Units:** feet

Creating the Calibration File

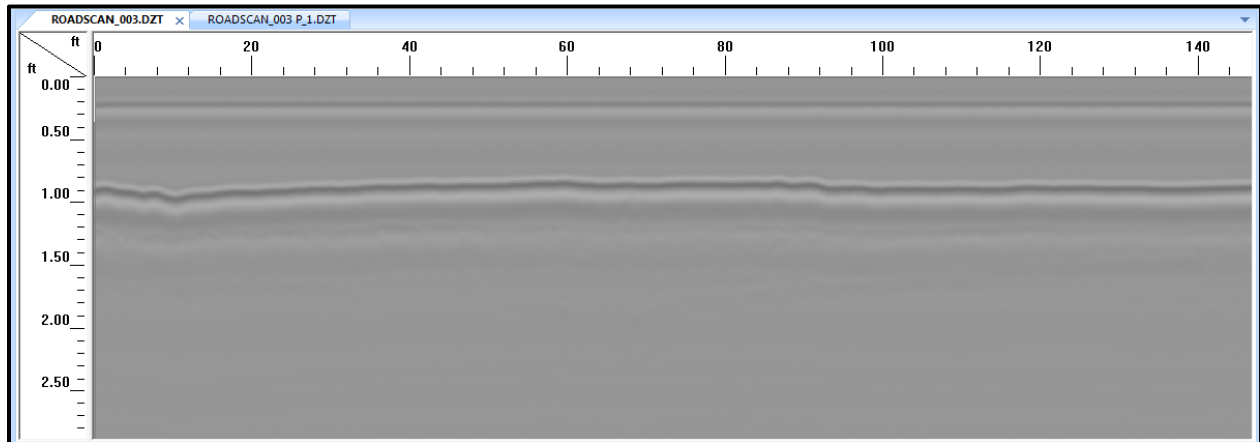
In order to process RoadScan data a metal plate calibration file needs to be created.

- 1 Click the GSSI Button and open the metal plate calibration file, ROADSCAN_001.DZT.
- 2 Click the RoadScan Tab in the Ribbon Pane.
- 3 Click the Horn Calibration Icon. This will open the Horn Calibration process in the Process Bar Pane.
- 4 Click OK. This will create a calibration file (.CZT) for the road data collected.
- 5 Close all files.

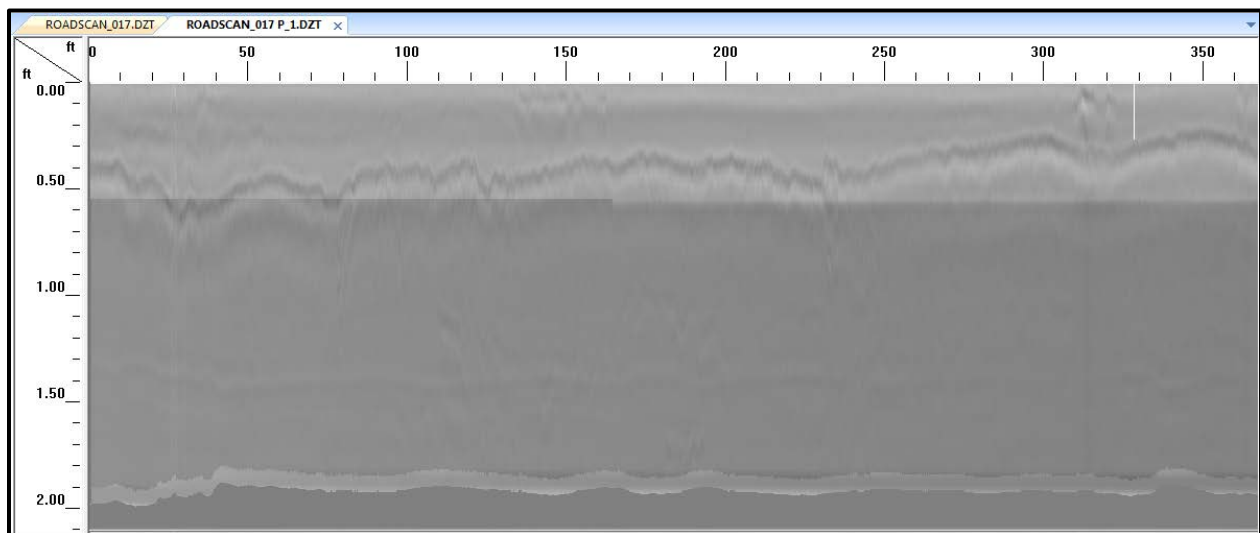


Calibrating the Road File

- 1** Click the GSSI Button and open ROADSCAN_003.DZT.
- 2** Click the Reflection Picking Icon.
- 3** Calibration File Select Method: Auto Select
- 4** Automatic Mode: True.
- 5** Click OK to apply the Calibration File to the Road File.



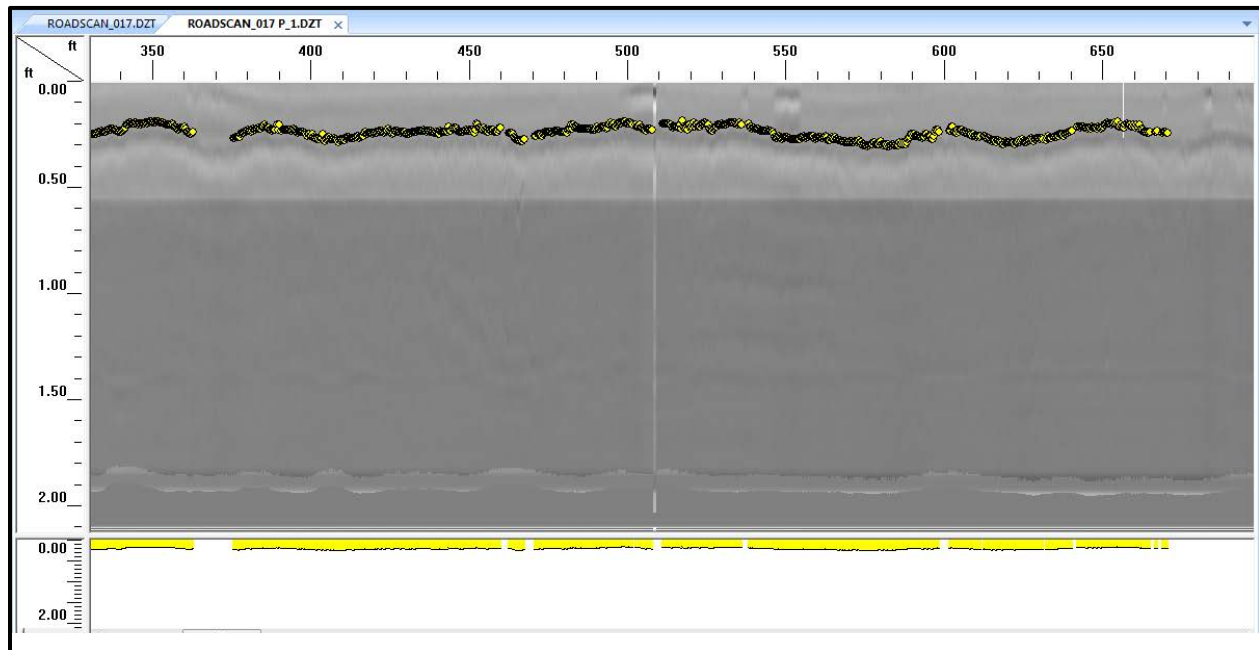
Before Reflection Picking



After Reflection Picking

Layer/Target Picking

- 1 Click the Interactive Icon.
- 2 Using the Interactive Pane of the RoadScan Ribbon, Begin entering picks for each layer. Refer to Section 3, RoadScan Ribbon or Section 4, Interactive for detailed information how to pick layers and targets.



Picking Layer 1

- 3 When complete, save the comma delimited ASCII file for use in other 3rd party software. The CSV File selection under the Export Group will save an ASCII file.

BridgeScan

This is for data collected specific to determine bridge deterioration.

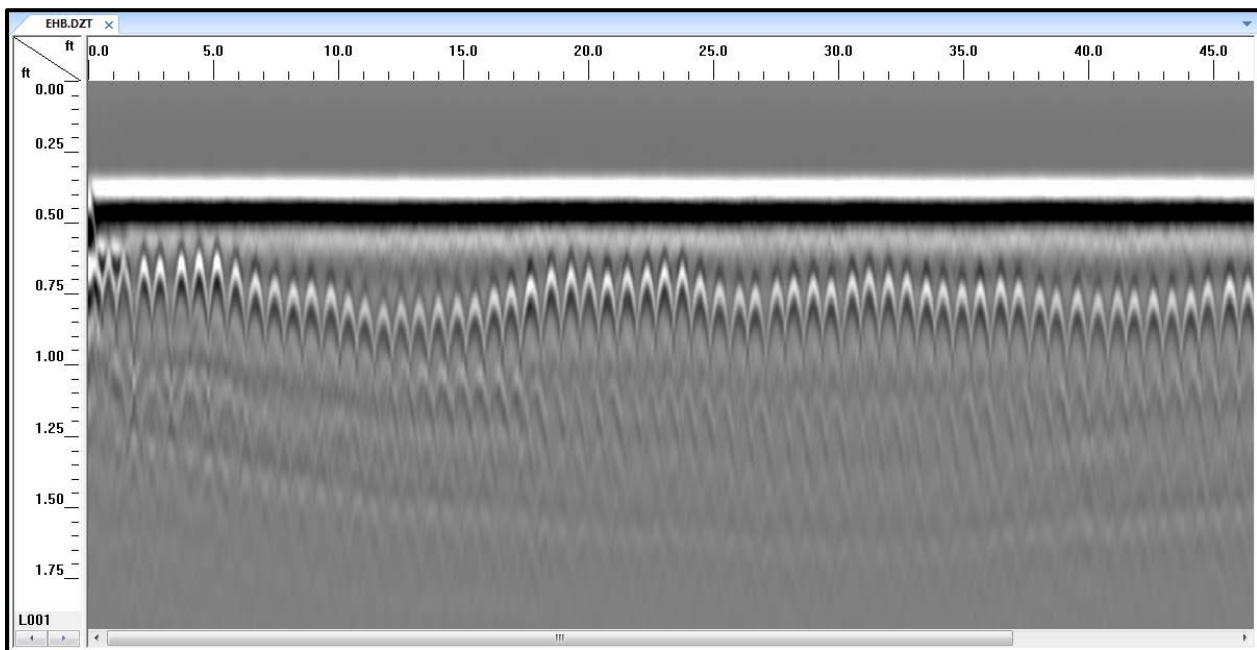
Sample Data: EHB.dzt

Prior to opening any data set the following Global Parameters:

- Auto Save File: True
- Source Directory: Location of Tutorial Data.
- Vertical Units: inches
- Horizontal Units: feet

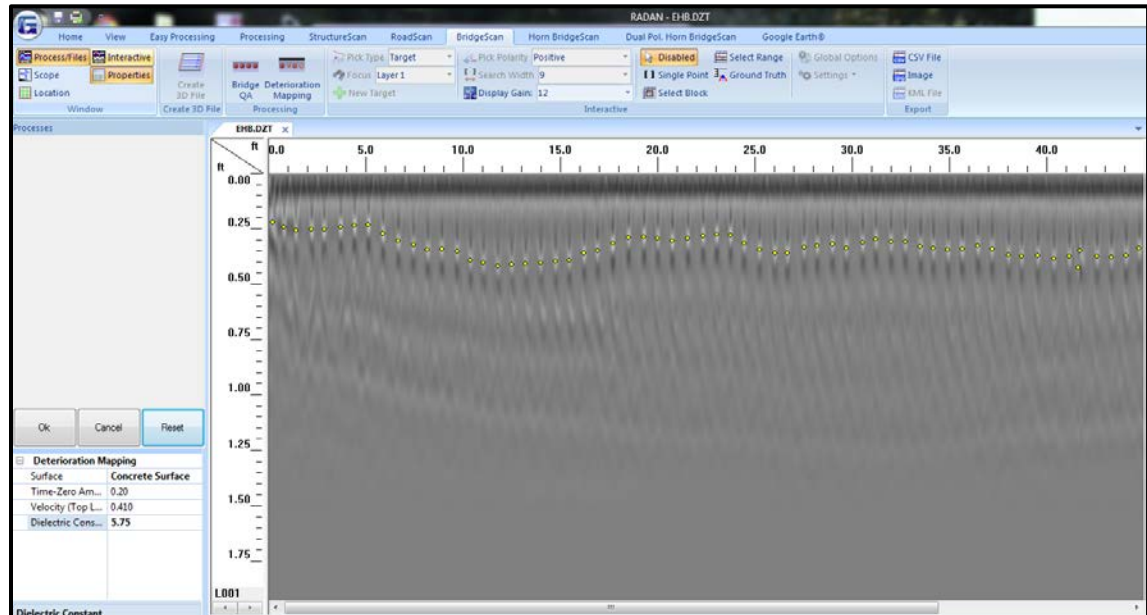
Preparing the Data

- 1 Click the GSSI Button and Open EHB.DZT.
- 2 This will display the first profile of the bridge. Click the Left and Right arrows located in the lower left corner of the Display Pane to view other profiles.
- 3 Right click in the data and adjust the display gain to increase the contrast.



- 4 Click the BridgeScan Tab in the Ribbon Pane.
- 5 Select Deterioration Mapping. This process will correct the time zero of the data as well, apply picks to the rebar, and create a comma delimited ASCII file for export. This will open the Deterioration Mapping process in the Process Bar Pane.
 - Select Concrete Overlay
 - Time Zero Amplitude Threshold.
 - Velocity (Top Layer/Ft).

6 Click Apply to test the process.

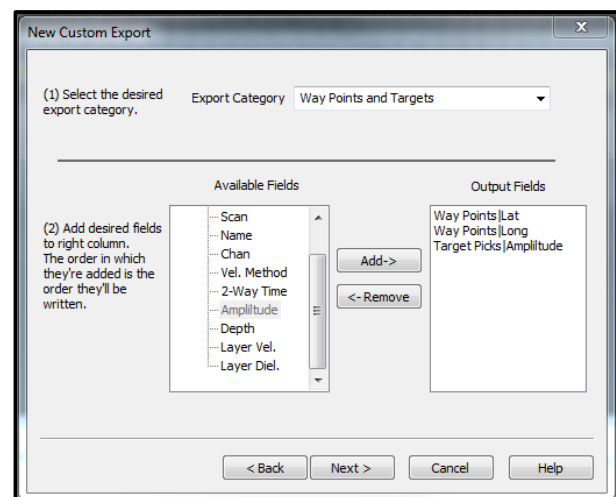


- 7 If necessary, click Reset to make any adjustments to the three values and click Apply again. The Dielectric Constant is most often the value that needs adjusting. If the individual pieces of reinforcement do not appear as dots then the Dielectric Constant needs to either be changed. If the pieces of reinforcement look like a “U” then the Dielectric Constant should be increased. If they appear as upside-down “U”s then the value should be decreased. Continue adjusting until achieving the desired results.

Click OK.

Editing Target Picks

- 1 Turn on Interactive Mode under the BridgeScan Ribbon.
- 2 Using the Interactive Group, make any adjustments to the picks generated by the Deterioration Mapping process. Please refer to Section 3, BridgeScan Ribbon or Section 4, Interactive Processing for detailed information on how to pick targets.
- 3 When complete, save the comma delimited ASCII file for use in other 3rd party software. The CSV File selection under the Export Group will save an ASCII file. Select the following options to facilitate exporting.



- Modify Existing
- GSSI – BridgeScan – Deterioration (Local Coords or Lat Long Coors)
- Way Points and Targets
- No Filtering

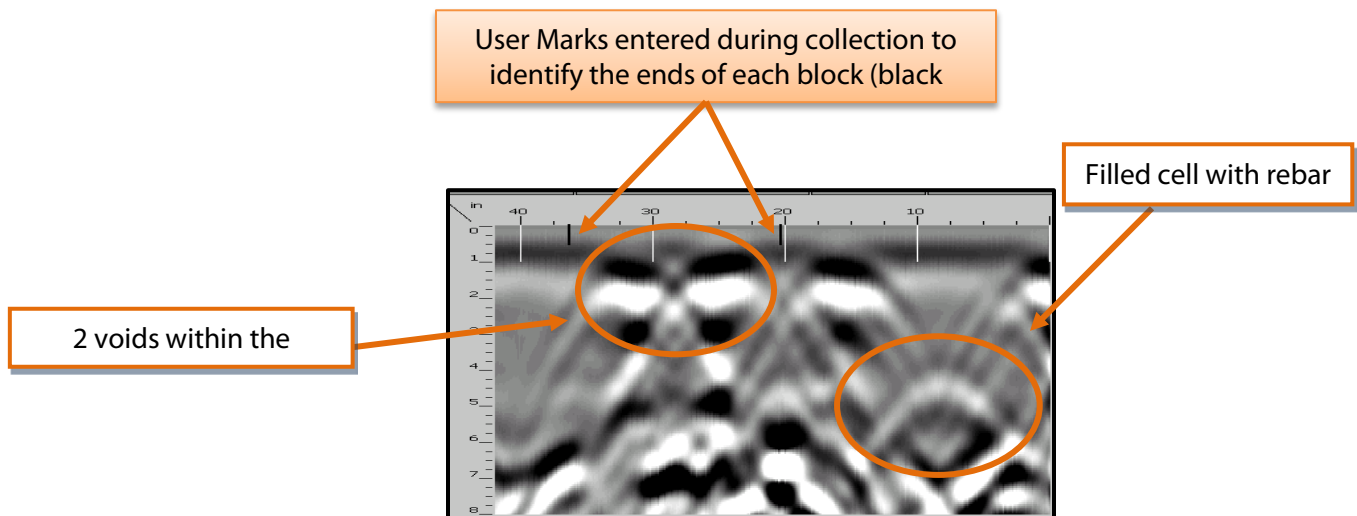
Appendix A: Sample Data

These examples are presented for informational use only. Conditions will vary and may cause the images to look different from the data shown here.

Examples 1 – 4 are data collected with a 1600 MHz antenna.

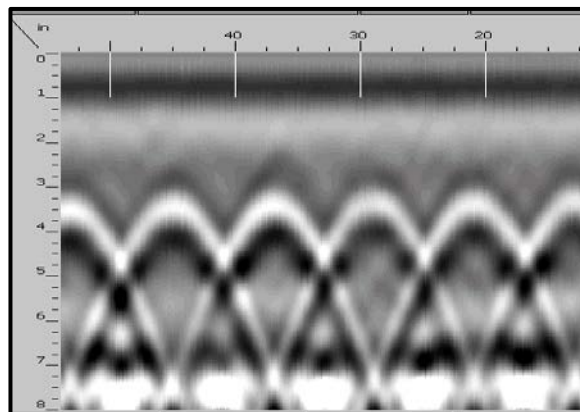
Examples 5 – 8 are data collected with a 400 MHz antenna.

Example 1: Concrete Block Data



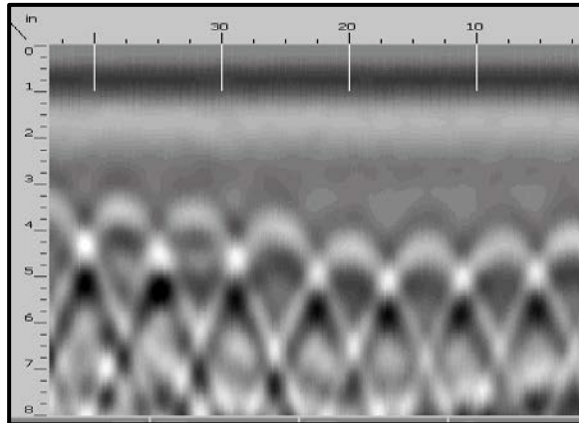
Example 2: Rebar Data

This is an example of rebar. Note the distance between the peaks is approximately 8 inches. Also note the approximate depth, that they tend to be at a constant depth over the length of this profile, and the brightness of the hyperbolas.



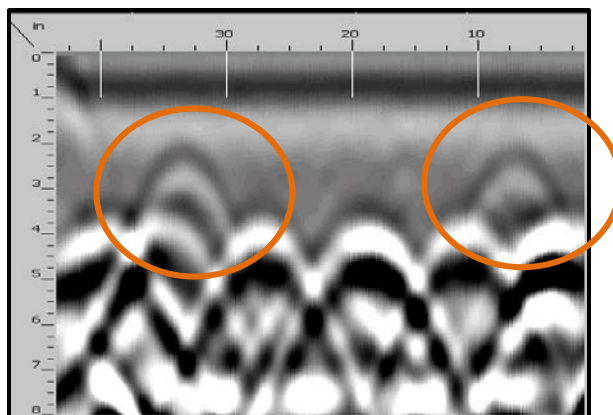
Example 3: Mesh Data

This is an example of wire mesh. Note the distance between the peaks is approximately 6 inches. Also note the approximate depth, the brightness of the hyperbolas, and the mesh varies in depth more than the rebar example above.



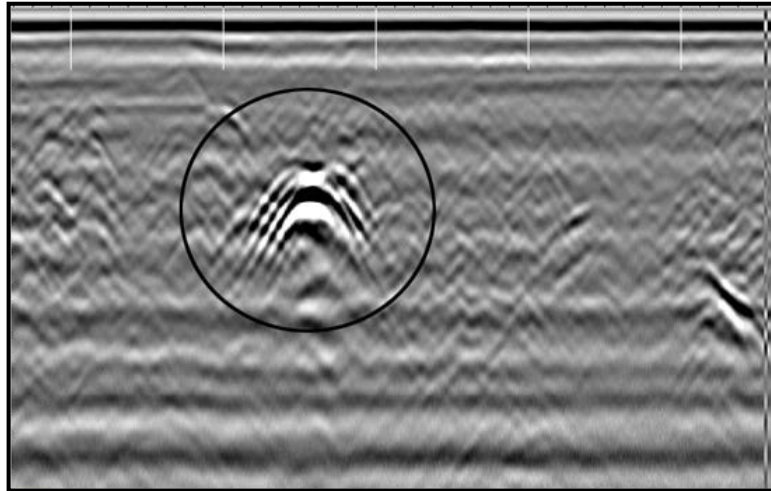
Example 4: PVC

This is an example of two PVC pipes located above rebar. Note the plastic pipes tend to be dimmer than rebar and that the first dominant color is black instead of white, which indicates a reflection that begins with a negative and not positive polarity. The PVC is also shallower than the rebar.



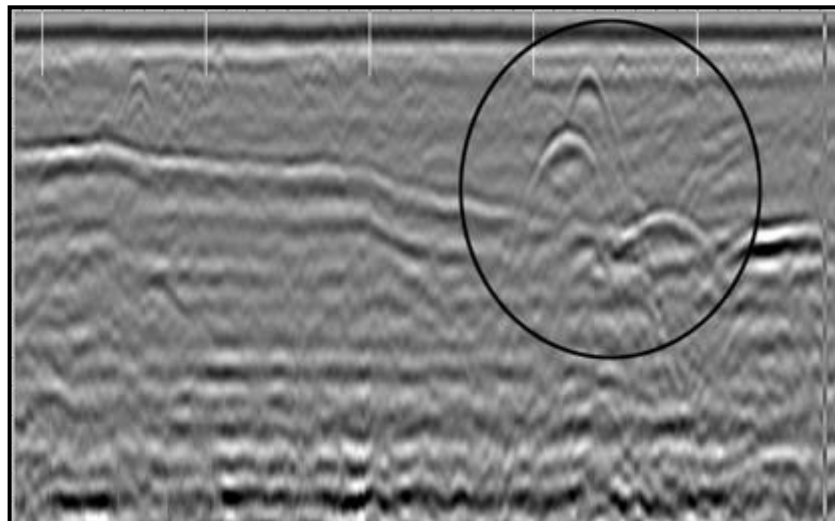
Example 5: Bank of Conduits

This profile shows a bank of conduits feeding into an industrial building. Note the dipping edge of a trench cut to the upper left of the conduits.



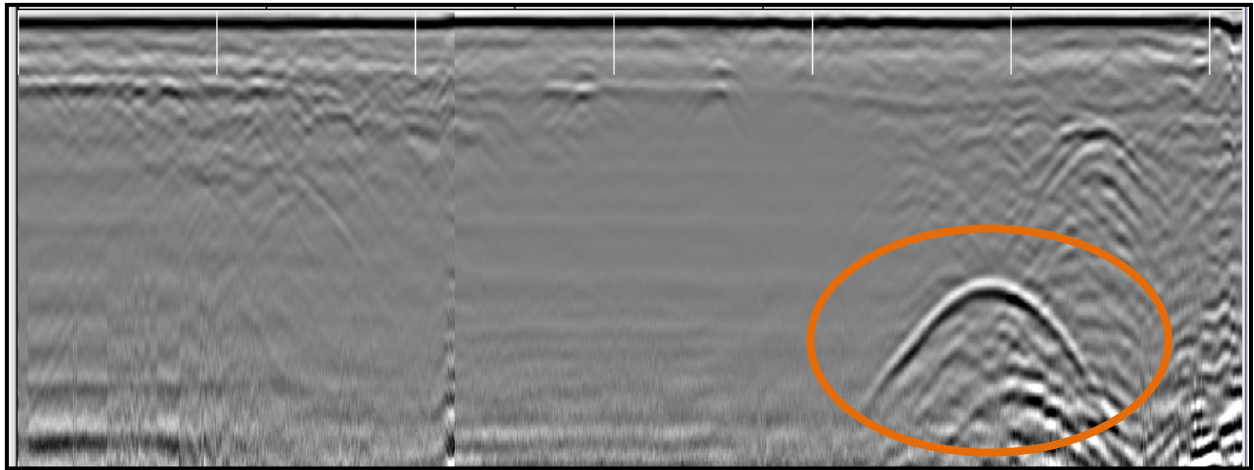
Example 6: Empty PVC Pipe

This image shows three drain lines. The one in the middle (depth-wise) is an 8" PVC pipe (empty).



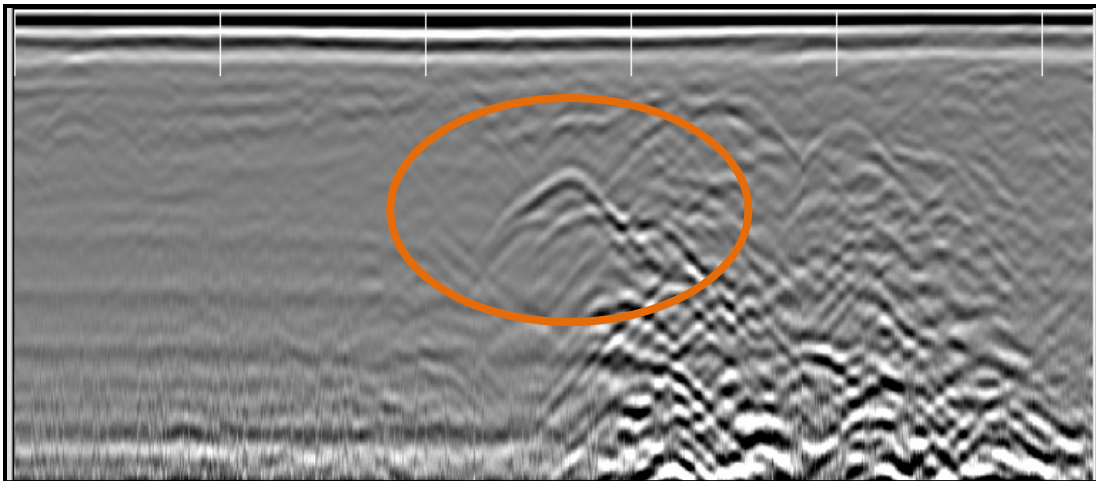
Example 7: Water Main

This image shows data collected across a road, looking for a water main.



Example 8: Culvert

This image shows data collected along a driveway next to a business. This shows a concrete culvert with two conduits running through the bottom of the culvert.



Appendix B: GSSI Naming Convention

When Auto Save to True under the Properties Pane, GSSI will automatically name the processed files and place them in an automatically created PROC folder inside the source folder. The naming convention for the processed files is as follows:

- The original file is represented by <FileName>.dzt. Once this file is processed, a new file is created in the PROC folder and named <FileName> P1.dzt.
- If the ORIGINAL file is processed again, then each processed file will increment by 1.
- If a processed file is processed again, another digit will be added to the name of the processed file to create a new file in the PROC folder. Example: If a processed file <FileName> P1.dzt, is processed again then the new file is named <FileName> P11.dzt.

The figure below diagrams the GSSI naming convention:

A. Original File	B. Processed Files from Original (Column A)	C. Processed Files from Processed Files (Column B)	D. Processed Files from Processed Files (Column C)
<FileName>.dzt	<FileName> P1.dzt	<FileName> P11.dzt	<FileName> P111.dzt
			<FileName> P112.dzt
			<FileName> p113.dzt
		<FileName> P12.dzt	<FileName> P121.dzt
			<FileName> P122.dzt
			<FileName> p123.dzt
		<FileName> P13.dzt	<FileName> P131.dzt
			<FileName> P132.dzt
			<FileName> p133.dzt
	<FileName> P2.dzt	<FileName> P21.dzt	<FileName> P211.dzt
			<FileName> P212.dzt
			<FileName> p213.dzt
		<FileName> P22.dzt	<FileName> P221.dzt
			<FileName> P222.dzt
			<FileName> p223.dzt
		<FileName> P23.dzt	<FileName> P231.dzt
			<FileName> P232.dzt
			<FileName> p233.dzt
	<FileName> P3.dzt	<FileName> P31.dzt	<FileName> P311.dzt
			<FileName> P312.dzt
			<FileName> p313.dzt
		<FileName> P32.dzt	<FileName> P321.dzt
			<FileName> P322.dzt
			<FileName> p323.dzt
		<FileName> P33.dzt	<FileName> P331.dzt
			<FileName> P332.dzt
			<FileName> p333.dzt

Appendix C: Dielectric Constants

The relative dielectric permittivity is a unit-less measure of the capacity of a material to store a charge when an electric field is applied. The dielectric constant is the real part of dielectric permittivity, as it is normalized to air. Dielectric constant values vary from material to material. In dry materials the dry bulk density primarily influences the dielectric constant. In partially saturated or saturated soils the dielectric constant is primarily determined by the water content. Radar energy is reflected at boundaries of electrically dissimilar materials where there is a contrast in the dielectric constants (i.e., where there is electrical impedance). These boundaries typically occur at stratigraphic boundaries, but may occur at the water table and within stratigraphic units where changes in electrical properties occur.

The chosen value of the dielectric constant is directly related to velocity and defines the relationship between time and depth. In resistive soils, those with conductivities less than 20 millimhos per meter, the average soil velocity may be approximated by:

- This equation is not valid in conductive soils (such as clays) or soils with conductive pore fluids (such as brackish and conductive groundwater).
- When a dielectric constant value is input in the header, RADAN 7 makes the assumption that this value is valid throughout the entire file, which may not be representative.
- The dielectric constant may be changed to evaluate the effect of different velocity assumptions of the location of features.

$$V_m C E_r =$$

V_m is the average soil velocity (m/s)
 C is the speed of light or 2.998×10^8 m/s
 E_r is the dielectric constant

The dielectric constant may be determined from:

- On-site calibrations over targets of known depth. Use Ground Truth in Interactive Mode to calibrate over known depths in RADAN 7.
- Common depth point or midpoint (CDP or CMP) calibrations using bistatic antennas over a reflector of known depth (such as the water table).
- Estimated velocities or dielectric constants observed at similar sites.
- Hyperbolic fitting using the Migration Processing method (see Section 4).

Dielectric Constants (at 100 MHz) for common materials follows:

Air	1	Frozen Soil/Permafrost	6
Snow Firn	1.5	Dry Salt	6
Dry Loamy/Clayey Soils	2.5	Syenite Porphyry	6
PVC	3	Wet Granite	6.5
Asphalt	3 - 5	Travertine	8
Glacial Ice	3.6	Wet Limestone	8
Dry Clay	4	Basalt	8 – 9
Dry Sands	4	Wet Basalt	8.5
Dry Granite	5	Tills	11
Limestone	4 – 8	Wet Concrete	12.5
Concrete	4 – 11	Volcanic Ash	13
Soils & sediments	4 – 30	Wet Sands	15
Coal	4.5	Water saturated sands (20% porosity)	19 – 24
Frozen Sand & Gravel	5	Wet Sandy Soils	23.5
Shale	5 – 15	Dry Bauxite	25
Dry Concrete	5.5	Saturated Sands	25
Dry Limestone	5.5	Wet Clay	27
Dry Sand & Gravel	5.5	Peats (saturated)	61.5
Potash Ore	5.5	Organic Soils (saturated)	64
Sandstone	6	Sea Water	81
Dry Mineral/Sandy Soils	6	Water	81

Appendix D: Glossary of Terms

Antenna: A component of an impulse radar system designed to radiate radio waves (electromagnetic radiation) from Applied voltage impulses (transmitting antenna), or conversely, to intercept radio waves and convert them back into electrical impulses (receiving antenna). Antennas radiate or receive electromagnetic energy.

Antenna Radiation Pattern: A plot of the intensity of the radiation received at a given radial distance from an antenna versus angle, relative to a given reference axis. The pattern is a three dimensional measure of the energy at a fixed radial distance from the antenna.

Attenuation: A measure of the loss of radiated signal amplitude or signal energy as it progresses through a lossy medium. The loss can be due to a spreading loss as the wave expands out into the medium and also due to an ohmic loss, due to the finite conductivity of the medium.

Background Removal: A digital signal processing function that filters by subtracting an average of a large number of scans from each individual scan. The result is horizontal changes in the data are accentuated while linear features (background) are suppressed.

Backscatter: A portion of a radar's transmitted energy that is intercepted by a target, or other object and reflected (scattered) back in the radar's direction.

Bandwidth: The band of frequencies occupied by the central lobe of the spectrum of an electromagnetic signal. Bandwidth is usually defined so that it includes most, but not all of the signal power. Generally, it includes the portion lying between the points at which the power has dropped to half that at the center of the band.

Beamwidth: The angular width of a slice through the main lobe of the radiation pattern of an antenna.

Bias: The amount by which the average of a set of values departs from a reference value.

Bistatic: The survey method that utilizes two separate antennas at a constant distance. One antenna has a transmitter and the other contains a receiver sampler. With this method it is possible to transmit a higher power signal and receive reflections with a greater time delay.

Common Depth Point (CDP) or Common Midpoint (CMP): Having the same midpoint between source and detector.

Common Depth Point Method: A survey method that can be performed to calculate the electromagnetic velocity of a material. This is conducted by transmitting from one antenna and receiving from a second antenna at several known offsets (surface horizontal distance).

Clutter: Unwanted reflections from the ground, from within the ground or from above the ground. In the case of ground penetrating radar (GPR), clutter may be produced by boulders, soil interfaces and other scatters that are not of interest. Clutter can also be produced within the radar system.

Conductivity: The electrical conductivity of a dielectric material is a measure of the ease with which an electrical current can be made to flow through it. In the MDS system, the unit of conductivity is the Siemens per meter (S/m). Conductivity is the reciprocal of resistivity. The higher the conductivity of the subsurface materials, the greater the attenuation of the radar signal.

Control Unit (C/U): An electronic instrument that interfaces a transducer (s) to recorders, processors, displays, survey wheel, power supply, etc. It also has controls to allow radar functions such as range, gain and filtering to be adjusted. A C/U can be analog, digital, or hybrid.

Data Channel: A software channel on the control unit that displays and records a received signal. It is possible to have one transducer and four data channels with the same or varied processes.

Decibel (db): A unit of measure for gain. A logarithmic unit used to express power ratios. One decibel equals 20 LOG (P2/P1). Decibels are also used to express voltage ratios.

Deconvolution: A digital signal processing function designed to attenuate multiples and improve the recognition and resolution of reflected events. A process that restores a waveshape to the form it had before it underwent a linear filtering action (convolution).

Delay Time: The amount of time the radar wave propagates through a material, reflects off an interface and returns to the receiver. Time lag introduced by either hardware (cable length, etc.) or software (filter averaging, etc.).

Depth of Penetration: In any medium, the radar wave is attenuated as it progresses due to losses that occur. At radar frequencies in a conductive material (sea water, metallic materials, clay soils, etc.) the rate of attenuation is very great and the wave may penetrate only a short distance (<1m) before being reduced to a negligibly small value. In a resistive dielectric earth material (fresh water, granite, quartz sand, etc.), where the losses are low, the depth of penetration can be quite great (>30m).

Dielectric Constant: See Dielectric Permittivity.

Dielectric Permittivity: Dielectric Permittivity is a property of an electrical insulating material (a dielectric) equal to the ratio of the capacitance of a capacitor filled with the given material to the capacitance of the identical capacitor filled with air. Earth materials are classified generally as conductors, semiconductors and insulators (dielectrics). A dielectric material is a poor conductor of electric current. The specific capacitance of a vacuum is $\epsilon_0 = 8.85 \times 10^{-12}$ Farads per meter. The relative dielectric constant, ϵ_r for air is 1 and is approximately 81 for fresh water.

Dielectric Interface: A place in the subsurface of a dielectric material where the dielectric permittivity changes.

Diffraction: The phenomenon that causes electromagnetic waves in the beam of a directional antenna to spread out. The bending of wave energy around obstacles without obeying Snell's Law. An event that occurs at the termination of curved topped, or steeply dipping reflectors that is characterized by a distinctive curved alignment.

Diffuse: To break up and distribute the energy in an incident electromagnetic wave in many directions.

Dipole: A simple antenna having two elements driven from the center of the antenna by a balanced source.

Directivity: Ability of an antenna to concentrate transmitted energy in a given direction and to emphasize the returned energy received from that direction.

Dynamic Range: The spread between the minimum signal at the input of a system, which produces a discernible change in the output and the maximum input that the system can handle without saturating. Measured in decibels (db).

Echoes: Radar energy reflected from a given target or object.

Electromagnetic Wave: A wave that is propagated by the mutual interaction of electric and magnetic fields. Radiant heat, light and radio waves, are electromagnetic waves.

Finite Impulse Response (FIR) Filter: A digital signal processing function that convolves a finite length function (boxcar, triangle) with the data. Each data value is multiplied by the corresponding filter value and added together. FIR filters are digital filters and have no time delay.

Frequency: The number of positive and negative voltage amplitude cycles that a pure unmodulated sine wave completes per second. The unit of frequency is Hertz (Hz).

Frequency Domain: Mathematical realm in which the amplitudes of signals are expressed as functions of frequency, rather than time. The frequency spectrum of a time varying signal is obtained by translating the expression for the signal from the time domain to the frequency domain.

Frequency Domain (FK) Filter or Velocity Filter: A digital signal processing function that discriminates on the basis of apparent velocity. Coherent arrivals with certain apparent velocities are attenuated.

Fresnel Zone: The portion of a reflector from which reflected energy can reach a detector within one-half wavelength of the first reflected energy.

Gain: A change in signal amplitude or power from one point in a circuit or system to another, often from system input to output. See Range Gain.

Gigahertz: A unit of frequency. One GHz equals 10⁹ Hz.

GPR: Acronym for Ground Penetration Radar.

GPS: Acronym for Global Positioning System.

Hertz (Hz): A unit of frequency. One Hertz equals one cycle per second.

High Pass Filter: A filter that passes without significant attenuation frequencies above some cutoff frequency while attenuating lower frequencies. The same as low-cut filter.

Hilbert Transform: A digital signal processing function that determines the magnitude envelope, instantaneous phase and instantaneous frequency of a received signal.

Horizontal Filter: A digital signal processing function that attenuates signals outside the filter function across adjacent scans.

Infinite Impulse Response (IIR) Filter: A digital signal processing function that emulates an analog filter function. An IIR filter is a filter function that offsets the data in time.

Interface: The common surface separating two different media in contact. A location in the subsurface where the dielectric constant changes.

Isotropic Radiator: An antenna that radiates equally (both in amplitude and in phase) in all directions. The imaginary source of the radiation used as a reference for the gain of a directional antenna.

Lateral Resolution: The ability of the system to resolve in a horizontal direction the smallest discernible target. This is a function of antenna frequency, scan rate and speed of travel.

Low Pass Filter: A filter that passes frequencies below some cutoff frequency while substantially attenuating higher frequencies. Same as a high-cut filter.

Magnetic Permeability: The magnetic permeability of a material is a measure of the difficulty of magnetization of the material in an external field. The magnetic permeability of earth materials is taken to be that of free space, $\mu_0 = 4 \times 10^{-7}$ Henrys per meter. Therefore, the relative permeability of earth materials is $\mu_r = 1$.

Megahertz: A unit of frequency. One MHz equals 10⁶ Hertz.

Migration: A digital signal processing function that rearranges data so that reflections and diffractions are plotted at the locations of the reflectors and diffracting points rather than with respect to observation points on the profile. Migration by computer is accomplished by integration along diffraction curves (Kirchhoff migration), by numerical finite-difference downward-continuation of the wave equation and other algorithms.

Monostatic: A survey method that utilizes a single transducer with either a single antenna with transceiver or a dual antenna transducer with separate electronics.

Multiple: Also known as ringing. Wave energy that has been reflected more than once. In radar data multiples may occur when there is a large change in the dielectric permittivity or conductivity of the medium. A multiple can be identified by signals that have the same time delay as between the surface and the first reflector.

Nanosecond: A unit of time. One nanosecond equals 10^{-9} seconds; one billionth of a second.

Nearest Neighbor: This gridding method assigns the value of the nearest point to each grid node. This method is useful when data are evenly spaced, but need to be converted to a grid file. Alternatively, in cases where the data are nearly on a grid with only a few missing values, this method is effective for filling in the holes in the data.

Noise: Unwanted, usually random, electrical or electromagnetic energy that interferes with the detection of wanted signals. The term is also applied to any unwanted random variations in the measured value of any quantity.

PC: Acronym for Personal Computer.

Permittivity: See Dielectric Permittivity.

Phase: Degree of coincidence in time between a repetitive signal, such as a sine wave and a reference signal, having the same frequency. The angle of lag or lead of a sine wave with respect to a reference. Generally expressed in degrees. 360 degrees corresponds to the period of the signal.

Point Reflector: A subsurface feature with electromagnetic properties different from its surroundings, whose dimensions are approximately the same as the fresnel zone of the radar wave.

Polarization: The orientation of the electric and magnetic fields of an electromagnetic wave, such as a radio wave. By convention, the polarization of the wave is the direction of the electric field. If the polarization does not change as the wave propagates, the polarization is said to be linear.

Power: A measure of the quantity of electric energy, commonly expressed in Watts. One watt equals one Joule per second.

Profile: A graph showing the depth measurements as a vertical cross section of the medium along a horizontal line.

PRF (Pulse Repetition Frequency): The number of pulses per second transmitted by a pulsed radar.

Propagation: The outward spreading, or travel, of an electromagnetic wave, such as a radio wave.

RADAR: Radio Detection And Ranging. An electronic system that transmits electromagnetic energy and detects the location of reflected energy.

Radar Cross Section: A factor relating the power of the radio waves that a radar target scatters back in the direction of the radar, to the power density of the radar's transmitted waves at the target's range. Takes account of the cross sectional area of the target, as viewed by the radar, the target's reflectivity and its directivity.

Radiation: Energy in the form of an electromagnetic wave emitted by an antenna, in which free electrons are accelerated. Radiant heat, light and radio waves are electromagnetic radiation. They differ only in wavelengths.

Range: The radial distance from a radar to a target or other object. A user adjustable setting on a control unit to determine the amount of time displayed and recorded (0 - thousands of nanoseconds).

Range Gain: Also known as time gain control or time varying gain. Control for varying the amplification or attenuation of an amplifier, used to compensate for variations in input signal strength over time.

Receiver: The portion of the antenna used, to intercept the radio waves reflected from the subsurface and convert them back into electrical impulses (receiving antenna).

Reflection: The degree to which an object returns incident radio waves.

Reflection Coefficient: A description of the reflected field strength from an infinite interface between two media 1 and 2. The reflection coefficient r is defined by:

$$r = \frac{Z_2 - Z_1}{Z_2 + Z_1}$$

where Z is the impedance of the respective media.

Refraction: The bending of an electromagnetic wave that occurs when the wave passes obliquely from one medium into another whose dielectric constant is different from that of the first medium. The bending results from the speed of the propagation being different in one medium than in the other. Refraction may also occur in a single medium whose dielectric constant gradually changes in a direction normal to the wave's direction of propagation.

Resistivity: The reciprocal of the electrical conductivity is the electrical resistivity. The electrical resistivity of a substance is a measure of the difficulty an electrical current can have flowing through it. In the MKS system the unit of resistivity is the ohm-meter (Ω -m). The symbol is Ω .

Resolution: The ability to separate two features that are very close together. The minimum separation of two bodies before their individual identities are impossible to interpret. The smallest change in input that will produce a detectable change in output.

Sampler: A circuit whose output is a series of discrete values representative of the values of the input at a series of points in time.

Scan: One discrete sequence of events such as a sampling at all-time points of the amplitudes at a receiver.

Scatter: The irregular and diffuse dispersion of energy caused by inhomogeneities in the medium through which the energy is traveling.

Signal Position: The relative delay between the time when the Radar system sends out a transmit pulse and when the Radar systems sends out a receiver pulse.

Signal-to-Noise Ratio: Ratio of the power or energy of a received signal to the power or energy of the accompanying noise.

SIR: Acronym for Subsurface Interface Radar.

Spectrum: The distribution of the power or energy of a signal over the range of possible frequencies is commonly represented by a plot of amplitude versus frequency. If the amplitude is a voltage, a plot of the square of the amplitude is the power spectrum. The area under the power spectrum corresponds to the signal's energy.

Specular Reflection: Mirror-like reflection occurring when an electromagnetic wave strikes a flat surface, the irregularities (roughness) in which are small compared to the wavelength of the incident wave.

Running Average: A digital signal processing function that averages a finite number of scans with a user designated function to produce a single output scan. This method can be operated in continuous or static modes.

Static Correction: Corrections applied to data to compensate for the effects of variations in elevation, weathering thickness, weathering velocity, or reference to a datum.

Time Domain: Mathematical realm in which the amplitudes of electromagnetic signals are expressed as functions of time.

Time Varying Gain: See Range Gain.

Top Surface Normalization: Correction of data for the effects of surface elevation changes by time (depth) shifting the data. The result is to present the data as if all measurements had been made on a flat plane.

Transducer: An antenna or antennae with built-in or plug-in transmitter and receiver electronics.

Transducer Input Connector: The connector on the control unit that connects the cable from the transducer/antenna.

Trans-illumination: This a method of surveying where a transmitting antenna transmits one way through a material to a receiving antenna. Example; crosshole investigations.

Transect: The line along the surface that a profile is acquired.

Transmit Pulse: The impulse of radar energy from the transmitting antenna as seen at the receiving antenna. This is shown on the recorded data at the top of the display. When the transducer is moved on the ground surface the first arrival of the transmit pulse is interpreted as the surface.

Transmitter: The electronics, which after receiving a trigger pulse from the control unit, sends an impulse of electromagnetic energy to the attached antenna.

Travel Time: The amount of time (nanoseconds) that the radar signal takes to travel from the transmitting antenna to a target or receiving antenna. This is used for transillumination methods (also called Transit Time).

Trigger Pulse: Pulse generated in the control unit that is sent through the cable to the transmitting antenna.

Two-way Travel Time: The amount of time (nanoseconds) that the radar signal takes to travel from the transmitting antenna, reflect off a target and return to the receiving antenna. This is used for most standard GPR field methods.

Velocity: The speed at which electromagnetic signals propagate. In air or free space, electromagnetic energy propagates at the speed of light. In dielectric materials, the velocity of propagation is slower by the square root of the dielectric constant.

Vertical Filter: A digital signal processing function that attenuates signals outside of the filter function for each individual scan

Vertical Resolution: The ability to separate two feature within one scan that are very close together. The minimum separation of two bodies before their individual identities are lost on the resultant map or cross-section. A function of transducer frequency, sampling interval and range.

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